

Project Process: Pedestrian Detection Using HOG + SVM

Data Loading:

- Loaded a static image using OpenCV (`cv2.imread()`), which contains potential pedestrians to be detected.
 - Resized the image using `imutils.resize()` to standardize input dimensions, ensuring consistent detection results.
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Initial Exploration:

- Visualized the original image to understand scale, lighting, and pedestrian positioning.
 - Made an initial copy of the image for visual comparison before and after post-processing.
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Feature Extraction:

- Initialized the **Histogram of Oriented Gradients (HOG)** descriptor using OpenCV.
 - Set up the **pre-trained SVM classifier** with `cv2.HOGDescriptor_getDefaultPeopleDetector()` for pedestrian recognition.
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Pedestrian Detection:

- Used the `hog.detectMultiScale()` method with parameters like:
 - `winStride` to determine the step size of the detection window,
 - `padding` to fine-tune detection coverage,
 - `scale` to manage image pyramid scaling.
 - Detected bounding boxes (`rects`) and associated confidence levels (`weights`) for each region flagged as a pedestrian.
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Visualization (Before Suppression):

- Drew **red bounding boxes** on a copy of the image to display all raw detections, including overlapping boxes.
 - Displayed the image using `cv2.imshow()` to observe preliminary detection results.
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Post-Processing – Non-Maximum Suppression (NMS):

- Converted detection rectangles into the `[x1, y1, x2, y2]` format required by the NMS algorithm.
 - Applied `non_max_suppression()` from `imutils` to:
 - Remove overlapping bounding boxes,
 - Retain the most confident and distinct detections using an `overlapThresh` of 0.65.
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Visualization (After Suppression):

- Drew **green bounding boxes** on the original image for refined results.
 - Compared these with the initial detections to highlight the improvement achieved through NMS.
 - Used OpenCV windows (`cv2.imshow()`, `cv2.waitKey()`, `cv2.destroyAllWindows()`) to present results clearly.
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Modeling and Analysis:

- Evaluated the effectiveness of the HOG + SVM approach in detecting pedestrians under varying scale and lighting conditions.
 - Observed how tuning parameters like stride size, padding, and scale influenced detection precision and speed.
 - Analyzed detection errors (false positives or missed detections) and noted potential improvements using advanced models (e.g., YOLO, SSD).
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Evaluation:

- Compared detection results before and after applying NMS to quantify the reduction in redundant detections.

- Measured the model's ability to correctly identify pedestrians in crowded or cluttered scenes.
- Analyzed limitations of traditional HOG-based methods compared to deep learning alternatives.