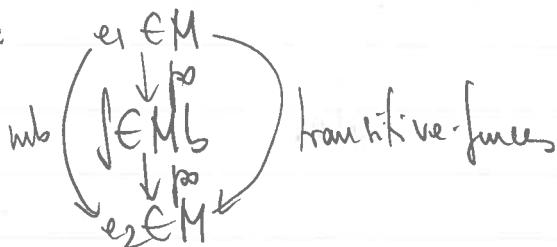


transitive fences

1) mb:



2) sync:

