**Code**

@page

@model Dice\_Roller.Pages.Shared.IndexModel

@{

int randomNumber = new Random().Next(1, 7);

int winningNumber = 5;

int Faroff = Math.Abs(randomNumber - winningNumber);

}

@if (randomNumber == winningNumber)

{

<div class="alert alert-success">

<H1 class="p">Congratulations! you Win!</H1>

</div>

<H2 class="font-italic">Your winning number was @winningNumber and you rolled @randomNumber :) </H2>

}

else

{

<div class="alert alert-danger">

<H1>Oops! Sorry, better luck next time!</H1>

</div>

<H2 class="font-italic">Your winning number was @winningNumber but you rolled @randomNumber :( </H2>

<H3 style= "margin-top : 20px"> You were @Faroff off from the Winning Number!</H3>

}

**Output**

**Screen 1: Winning**

Graphical user interface, text, application, email

Description automatically generated

**Screen 2: Loosing**

Graphical user interface, text, application, email

Description automatically generated