## **Assignment (17-7-2020)**

## Solutions----

## **Question - 1**

```
<script type="text/javascript">
                function execute() {
                         for(var i = 1; i \le 100; i++) {
                                 if(i\%3 == 0 \&\& i\%5 == 0){
                                         console.log(`${i}---fizzbuzz`);
                                 }
                                 if(i\%3 == 0){
                                          console.log(`${i}---fizz`);
                                  }
                                 else if(i\%5 == 0){
                                          console.log(`${i}---buzz`);
                                  }
                                 else{
                                          console.log(i);
                                 }
                         }
                 }
                execute();
</script>
Question 2
<script type="text/javascript">
                const student = {
                         name: "Helsinki",
                         age: 24,
                         projects: {
```

```
diceGame: "Two player dice game using JavaScript"
                       }
               }
               console.log(student.name);
               console.log(student.age);
               console.log(student.projects.diceGame);
               // const {name, age, projects:{diceGame}} = student;
               // console.log(name, age, diceGame);
       </script>
Question-3
<script type="text/javascript">
       let shoppingList = ['Maggie', 'Pasta', 'McCain'];
       console.log(shoppingList);
       let shoppingBasket = ['Ketchep',...shoppingList,'Oregano'];
       console.log(shoppingBasket);
</script>
Question-4
<style type="text/css">
       table {
               border-collapse: collapse;
       }
       td {
               text-align: center;
               padding: 10px;
       }
```

```
.txt {
           text-align: left;
     }
</style>
>
           <input type="text" id="txt"
/>   
           <input type="button" value="." onclick="execute('.')">
      <input type="button" value="1" onclick="execute('1')">
            <input type="button" value="2" onclick="execute('2')">
            <input type="button" value="3" onclick="execute('3')">
            <input type="button" value="+" onclick="execute('+')">
     >
            <input type="button" value="4" onclick="execute('4')">
            <input type="button" value="5" onclick="execute('5')">
            <input type="button" value="6" onclick="execute('6')">
            <input type="button" value="-" onclick="execute('-')">
      <input type="button" value="7" onclick="execute('7')">
            <input type="button" value="8" onclick="execute('8')">
            <input type="button" value="9" onclick="execute('9')">
            <input type="button" value="*" onclick="execute('*')">
```

```
 <input type="button" value="0" onclick="execute('0')">
              <input type="button" value="=" onclick="execute2('=')">
             <input type="button" value="C" onclick="clr('C')">
              <input type="button" value="/" onclick="execute('/')">
      <script type="text/javascript">
      function execute(arg) {
             document.getElementById('txt').value+=arg;
      function execute2() {
             let x = document.getElementById('txt').value;
             let y = eval(x);
             document.getElementById('txt').value = y;
      }
      function clr() {
             document.getElementById('txt').value = "";
      }
</script>
Question-5
<script type="text/javascript">
      var sales = Number(prompt("Enter your yearly sales"));
      if(sales>=0 && sales<5000){
             console.log("Your Reward is : 2%")
             console.log("Your Total Commission is: "+sales*0.02);
```

```
}
       else if(sales>=5001 && sales<10000){
              console.log("Your Reward is: 5%")
              console.log("Your Total Commission is: "+sales*0.05);
       }
       else if(sales>=10001 && sales<20000){
              console.log("Your Reward is: 7%")
              console.log("Your Total Commission is: "+sales*0.07);
       }
       else if(sales>=20001){
              console.log("Your Reward is: 10%")
              console.log("Your Total Commission is: "+sales*0.10);
       }
       else {
              console.log("Invalid sales number");
       }
</script>
Question-6
<script type="text/javascript">
       let no;
       while(no \geq 100 \parallel no == null \parallel no == ""){
              no = Number(prompt("Enter the number greater than 100"));
              no < 100 ? prompt("Enter the number again"): console.log(no);
       }
</script>
Question-7
<script type="text/javascript">
```

```
no = Number(prompt("Enter the intervals of number"));
               for (var limit = 2; limit \leq no; limit++) {
       var a = false;
       for (var i = 2; i \le limit; i++) {
         if (limit%i==0 && i!==limit) {
           a = true;
         }
       }
       if (a == false) {
         console.log(limit);
       }
</script>
Question-8
<script type="text/javascript">
       ask = (question, yes, no) = > {
               if(confirm(question)) yes();
               else no();
       }
       ask(
               "Do you Agree?",
               ()=>{alert("You agreed.");},
               ()=>{alert("You canceled the execution");});
</script>
```