

```
#include <stdio.h>
#include <time.h>
void DFS (int)
int G[10][10], visited[10], n;
void main()
{
    int i, j;
    clock_t start, end;
    double time_u;
    printf("enter no. of vertices\n");
    scanf ("%d", &n);
    printf ("In enter the adjacency matrix of the graph");
    start = clock();
    for (i = 0; i < n; i++)
        for (j = 0; j < n; j++)
            scanf ("%d", &G[i][j]);
    for (i = 0; i < n; i++)
        visited[i] = 0;
    DFS(0);
    end = clock();
    time_u = (double) (end - start) / (CLOCKS_PER_SEC);
    printf ("Time complexity =  $O(V^2)$ ", time_u);
}
void DFS (int i)
{
    int j;
    printf ("%d", i);
```

```

    Visited[i] = 1;
    for (j=0; j<n; j++)
    if (visited[j] & G[i][j] == 1)
        DFS(j);
    }

```

Time complexity 1. DFS

$n=2$   $T=0.000119$  s.

$n=3$   $T=0.000202$  s

$n=5$   $T=0.000212$  s.

$n=8$   $T=0.000284$  s

$n=10$   $T=0.000312$  s