

1 Implement Stack using array

#include <stdio.h>

#define STACK\_SIZE 5

int top = -1;

int s[10];

int item;

void push;

{

if (top == STACK\_SIZE - 1)

{

printf("Stack overflow\n");

return;

top = top + 1;

s[top] = item;

}

int pop()

{

if (top == -1)

return -1;

return s[top--];

}

void display()

{

int i;

if (top == -1)

{

printf("Stack is empty\n");

return;

}

```
printf ("contents of the stack\n");
for (i = top; i >= 0; i--)
{
```

```
printf ("%d\n", s[i]);
}
}
```

```
void main()
{
```

```
int item_deleted;
```

```
int choice;
```

```
for (;;)
{
```

```
printf ("\n 1. push\n 2. pop\n 3. display\n 4. exit\n");
```

```
printf ("enter the choice)");
```

```
switch (choice)
```

```
{
```

```
case 1: printf ("enter the item to be inserted\n");
```

```
scanf ("%d", &choice);
```

```
push();
```

```
break;
```

```
case 2: item_deleted = pop();
```

```
if (item_deleted == -1)
```

```
printf ("stack is empty\n");
else
```

```
printf ("item deleted is %d\n", item_deleted);
```

```
break;
```

```
case 3: display (top, s);
```

```
default: exit (0);
```

```
}
```

↑  
↓

Output :

1. push
2. pop.
3. display
4. exit

enter the choice

1.

enter the item to be inserted

12.

enter the choice : 2

enter the item to be inserted : 24

Enter the choice : 3

The elements of stack.

24

12

Enter the choice : 4

Exit point.



- 1.PUSH
- 2.POP
- 3.DISPLAY
- 4.EXIT

Enter the Choice:1  
Enter a value to be pushed:12



Enter the Choice:1  
Enter a value to be pushed:24

Enter the Choice:1  
Enter a value to be pushed:98

Enter the Choice:3

The elements in STACK

98  
24  
12  
Press Next Choice  
Enter the Choice:2

The popped elements is 98  
Enter the Choice:3

The elements in STACK

24  
12  
Press Next Choice  
Enter the Choice:4

EXIT POINT