

(2)

BINCOUNT.ASM

• model small

• code

mov cl, 00

mov AH, 00H

mov AL, 03H

int 10H

Back : mov BH, 00H

mov DH, 00H

mov DL, 00H

mov AH, 02H

int 10H

mov AL, cl

Add AL, 00H

AAM

Add AX, 3030H

mov CH, AL

mov dl, AH

mov AH, 02H

int 21H

mov dl, CH

mov AH, 02H

int 21H

call delay

inc cl

xor ax, ax

cmp cl, 1000

jne back

je last

delay proc near

push ax

push bx

push cx

mov cx, 00FFH

AG: mov bx, ~~00FFH~~ 00FFH

AGI: NOP

dec bx

jnz AGI

dec cx

jnz AG

pop cx

pop bx

pop ax

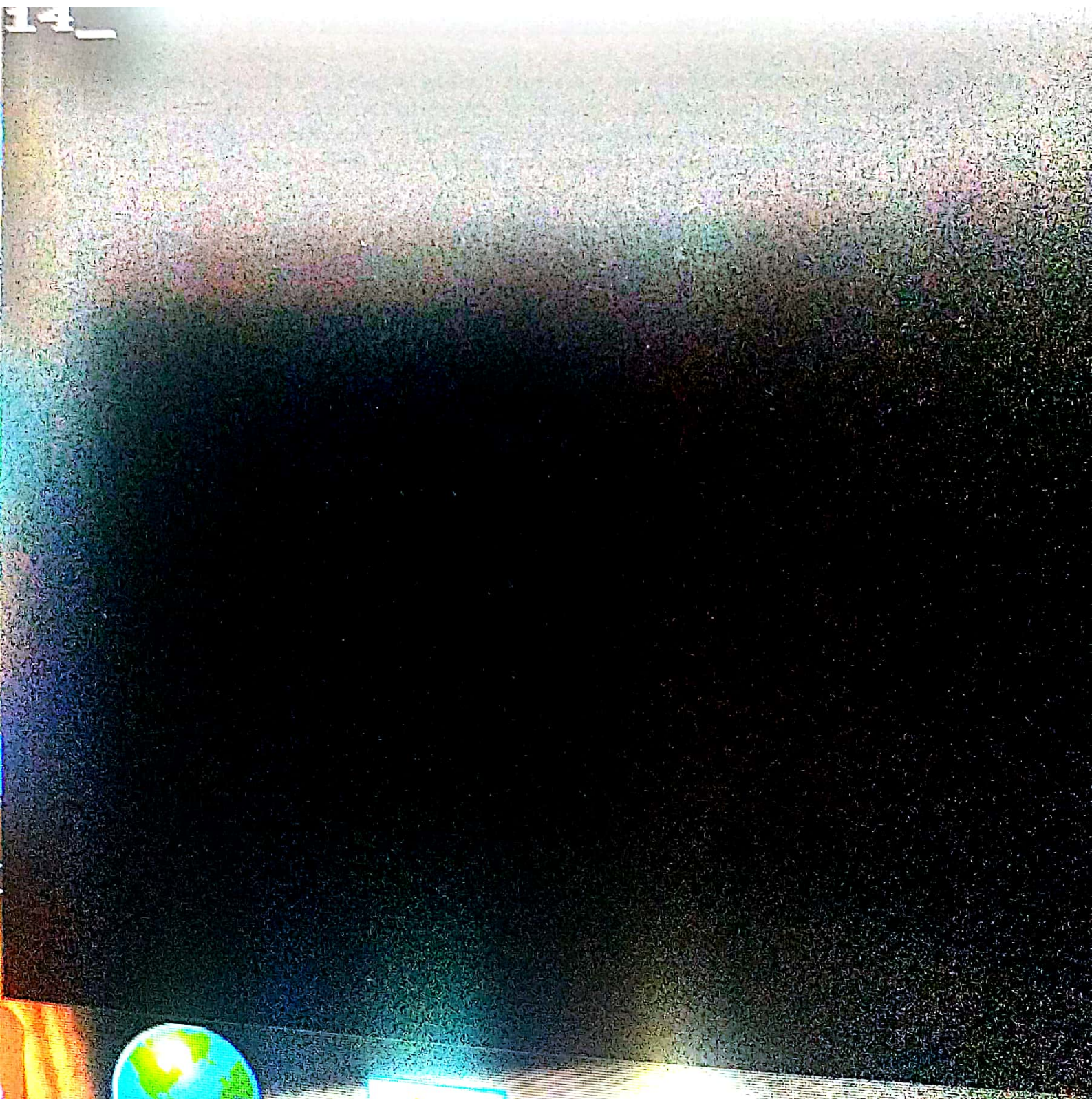
ret

delay endp

last: mov ah, 4ch

int 21H

End



 DOSBox 0.74, Cpu speed: 3000 cycles, Frameskip 0,

