| 1. | The abbreviation <b>BDFL</b> stands for:  | 1 / 1 point |
|----|---|-------------|
|    | ☐ Better Delivery From Licensing  |             |
|    | ☐ Big Data For Linux  |             |
|    | ☐ Bad Drama From Litterers  |             |
|    | Benevolent Dictator For Life  |             |
|    | <ul> <li>Correct</li> <li>The abbreviation BDFL stands for Benevolent Dictator For Life</li> </ul>                      |             |
|    |   |             |
| 2. | The job of a mentor includes:   | 0 / 1 point |
|    | Teaching contributors how to handle criticism, as well as how to give<br>constructive criticism                         |             |
|    | Training new project contributors in how to submit their work successfully in the right form                            |             |
|    | Correct Proper training leads to more less and more efficient work in the long run                                      |             |
|    | Knowing when to eject someone from a project because their work is<br>not of high enough quality                        |             |
|    | Finding ways to empower people to give their maximum contribution   |             |
|    | Correct People's talents should be unleashed  |             |
|    | You didn't select all the correct answers   |             |
|    |   |             |
| 3. | If a project fails in the sense that it stops moving forward, it is likely because (Select all answers that may apply): | 1 / 1 point |

There is insufficient interest in the wider community of developers

|    | ✓ Correct If no one cares it is hard to do much  |             |
|----|--|-------------|
|    | There are not enough developers contributing   |             |
|    | Correct Someone has to do it   |             |
|    | ✓ Leadership is poor   |             |
|    | Correct This drives potential contributors away and weakens a product  |             |
|    | ☐ It is just too hard to start a new project   |             |
| 4. | Which statement is true?   | 1 / 1 point |
|    | A project should have a clear license to begin with. It may possibly<br>make a change later if it really needs to, but that is often non-trivial if<br>there are quite a few contributors                                    |             |
|    | A project can start without a clear idea of what license to follow, and it can adopt it later, as needed   |             |
|    | Correct  Many contributors want a clear sense of where there work is going and want to make sure it is not "stolen" from them without attribution or compensation.   |             |
|    |  |             |
| 5. | Most open source projects fail in the sense that they stagnate and fade away. Is this bad?   | 1 / 1 point |
|    | It is not bad. Many seeds are planted and only some bloom, and it is<br>difficult to predict which ones. It is always good to encourage a lot of<br>new ideas and methods, and let them compete until the winners<br>emerge. |             |
|    | It is bad. It is a waste of time and effort that could be better spent.  |             |



Trying a new project is important, it is hard to tell the future