properties and a second Ex. No.: 9 Aim: Algorithm: n=3; v1=3

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DEADLOCK AVOIDANCE

To find out a safe sequence using Banker's algorithm for deadlock avoidance.

1. Initialize work=available and finish[i]=false for all values of i

2. Find an i such that both: finish[i]=false and Need <= work

3. If no such i exists go to step 6

4. Compute work=work+allocationi

5. Assign finish[i] to true and go to step 2

6. If finish[i] true for all i, then print safe sequence

7. Else print there is no safe sequence

Program Code:

#include L stdio. h> int main 1) { int noni, dik; int allow 33 = { (0,1,13, (0,1,03, (1,1,23); int music[3][3]= [[4,3,03,[5,4,3,[6,5,233; ind avail[3] = {0, 103/ int JEn), ansin), ind= 0; for [k=0; KCn; K++) {

[K=0; KCn; K++) {

Ind [n] [vn];

ind need [n] [vn]; for (i=0/izn/it+) {
for (j=0/jcn/jt+) { need [i][j]=max[i][j]-allor [i][j];

for K=0, K<n, K++) { for i=Djiknjit+){ if ([[i] == 0) { int play=0; for (j=0; j'en; j++) { i) (need [i3[j]> avail [j])(i [| flag ==0) { cons [inc++]=i/ for (y=0; y2 vr; j++) avaidly t=alloclisly) ではまり } found=1/ [(! found) { Safe = 0/ break; }} i) [Safe) { printft' The safe seguence i = :");

for lint i = 0; i' < n - 1; i + t) {

printft' p-/-d(n', ans [n-1]);
] 3 print / ("the system is not in a sufestate"); vietur 0%

Sample Output:

The SAFE Sequence is P1 -> P3 -> P4 -> P0 -> P2

The safe Seguence is:

Hence the Deadlock Avoidance using Bonker's Algorithm is inplemented and executed