

GAME APP

Aim-

To create a game app using figma tools

Procedure-

- Create a new frame with the appropriate dimensions for your game app (e.g., 375x812px for mobile).
- Design the main game interface, including elements like buttons, score display, and game area using **Shapes** and **Text** tools.
- Use **Auto Layout** to organize UI elements for easy resizing and responsiveness.
- Create multiple screens for game menus, levels, and game-over states.
- Prototype the game flow by linking screens with interactions and transitions in the **Prototype** tab.



Result-

Successfully the game app has been created.