Group 14

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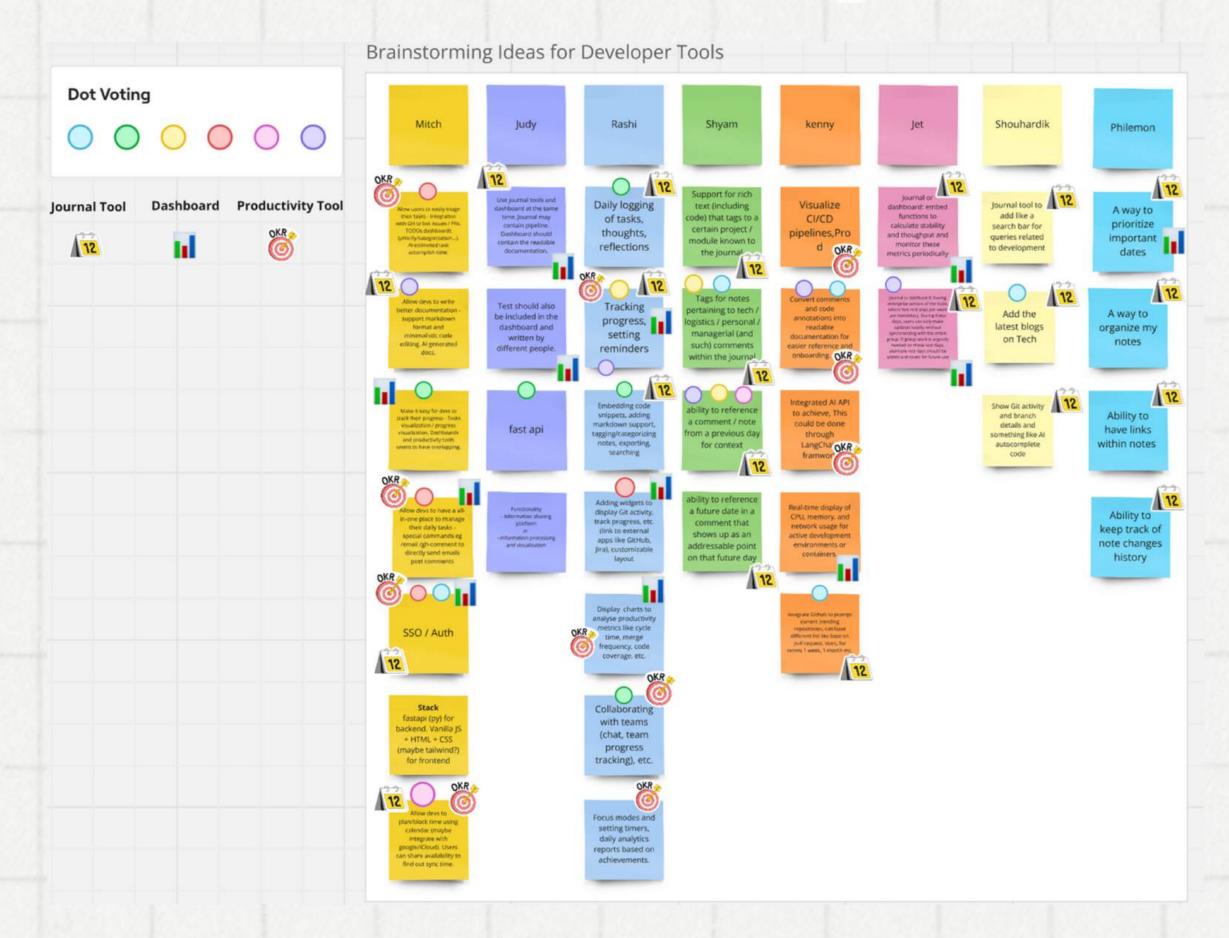
Greenfield

Why?

- From the warm-up activity, we lacked the motivation to work on something that wasn't ours.
- Given our beginner skill set, it is easier to work on and practice creating a web-based tool from scratch.
- Freedom in design choice.
- Pride, excitement and ownership.



Brainstorming Ideas @



Devlnks

Developer Focused Journal Tool

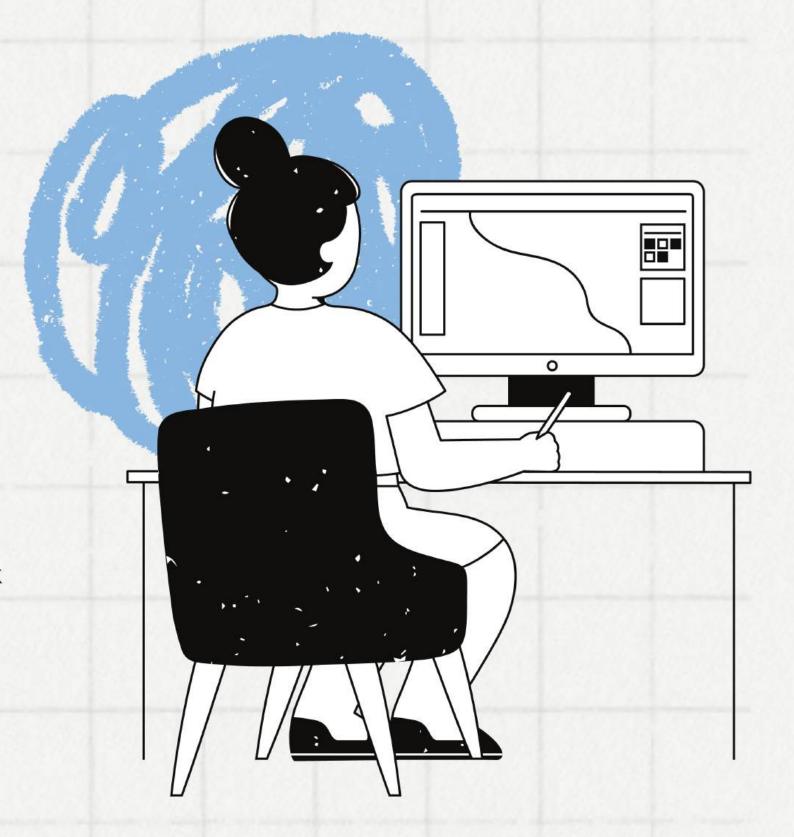
Our Developer Journal Tool would be a comprehensive platform that helps developers seamlessly

- track tasks,
- · manage project milestones and
- document code

It'd enable the storage of reusable code snippets, notes, and daily task logs, with built-in reminders for timely task completion.

Users can reference previous work, schedule focused calendar blocks, access technical research, and sketch/design, all within one tool.

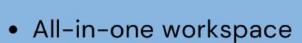
Additionally, the platform should support writing and sharing personal technical blogs, creating an enriched and organized experience for developers to enhance productivity and knowledge retention.



Existing App Research







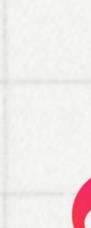
- Allows collaboration
- Too complex [More = != better]
- No offline mode
- Structure enforcement
- Limited to markdown format



OBSIDIAN



- · Graph view, canvas feature - allows rich info
- · free-flowing, no structure enforcement
- No online sync across devices for free
- Steep learning curve

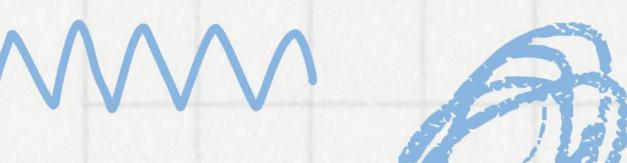


MEM



- Al integration
 - Helps find document faster
 - Smooth UX

 Very focused on personal productivity



User Personas &

RACHEL GARCIA



RAM KUMAR

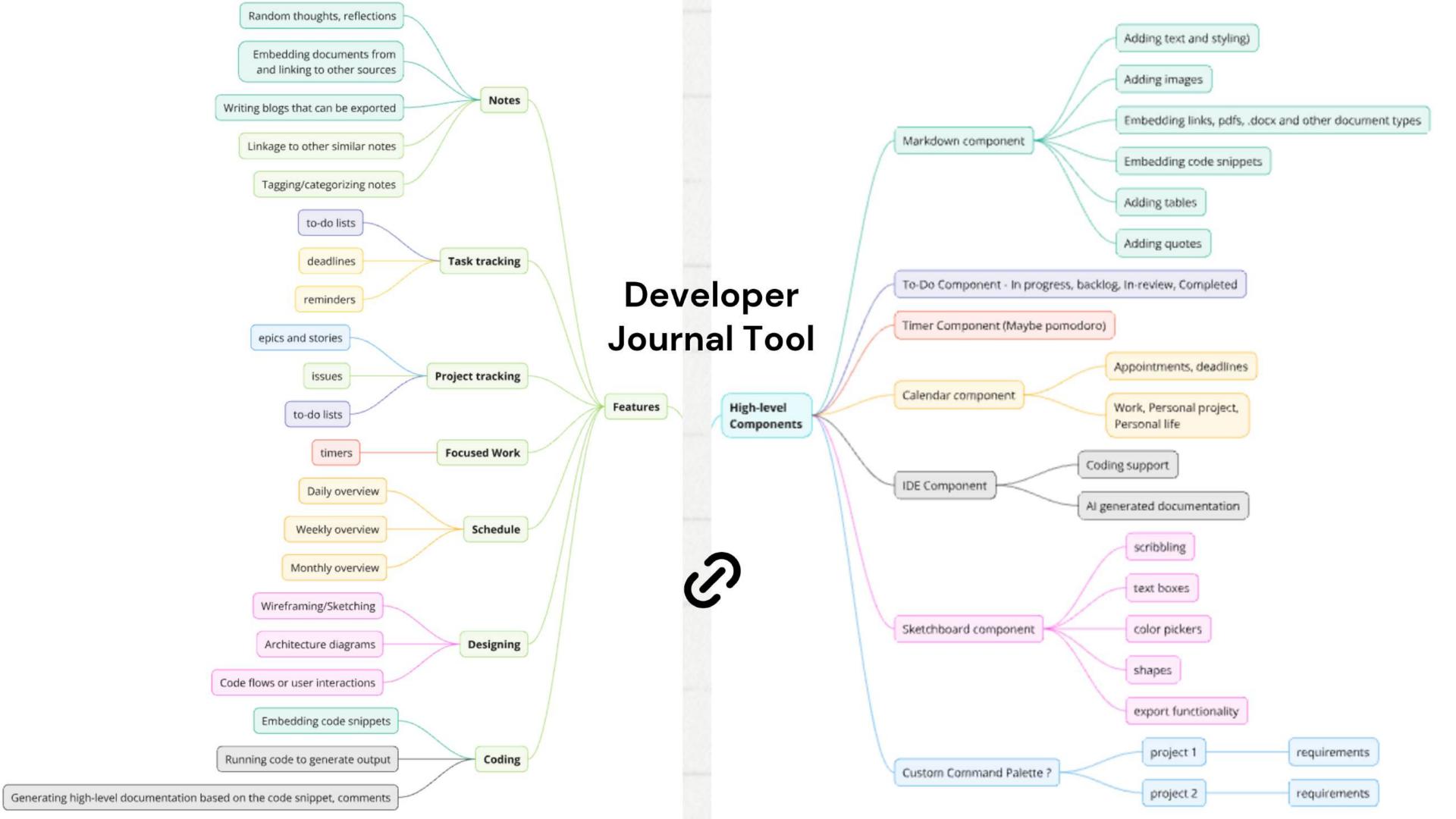


EMMA



MARK WILLIAMS







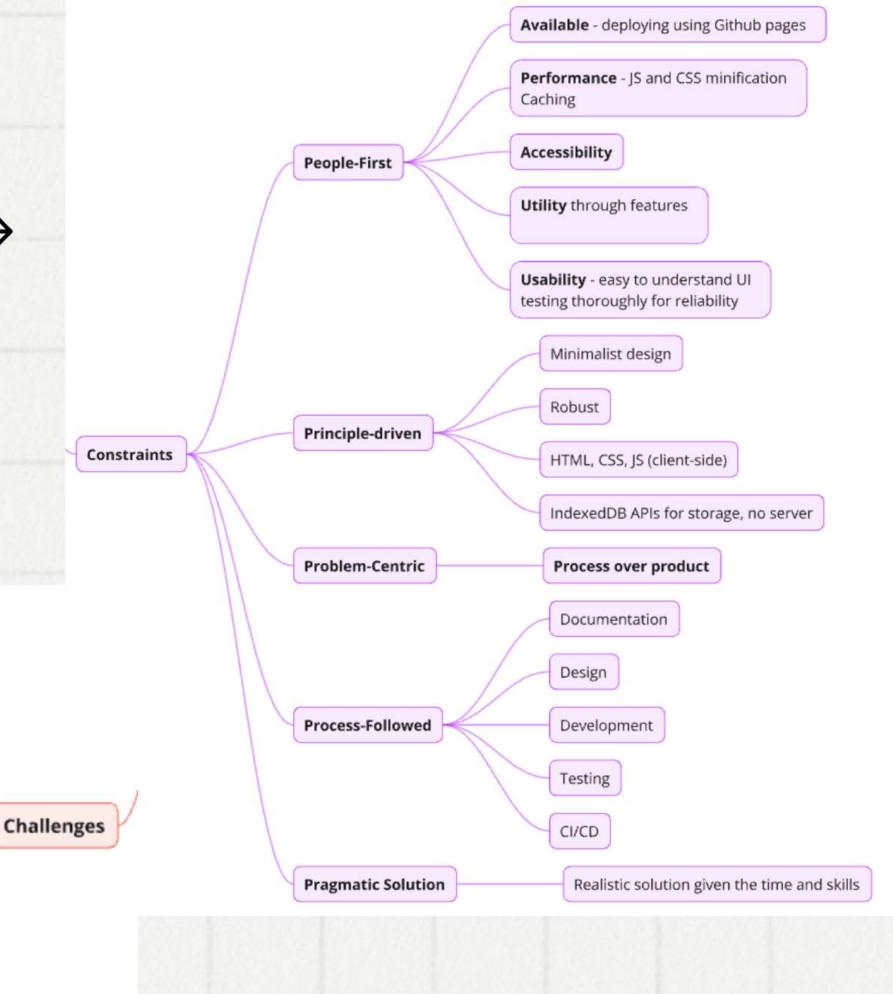
Skill Limit - Adding complicated features may be beyond our scope of skill sets and may take longer to implement

Complexity - Adding too many features can make it similar to Notion, where users might get overwhelmed; Need to keep it minimal and focused around the usecase

Time Constraint - Given 3 sprints, we need to ensure MVP features are developed, tested and a CI/CD is setup. Prioritizing tasks is important.

Design Changes - Adjustments due to feedback that alter original designs or features, potentially impacting the timeline.

Team Communication – Coordination may take much more time than expected, and may delay the process given the tight time constrains.



Tentative Roadmap

Design Phase

- Brainstorming ideas, finalizing topics
- User personas and mind-maps for functionalities & challenges
- High-level Wireframing
- Technology stack & architecture (client/server)

OUTCOME

Feature stack - MVP + additional

Sprint 1

- Repository organization
- Minimalistic UI design
- Implementing MVP features to-do lists, markdown support
 & IDE support
- Documenting as we go

OUTCOME

A minimally functional journal tool where developers can create and save journal entries

Sprint 2

- Implementing IndexedDB APIs for saving and fetching files
- · Unit tests
- CI/CD for deployment
- Enhancing MVP features
- Making them accessible.

OUTCOME

End-to-end journal tool with testing and CI/CD. The journal tool now has better UI.

Sprint 3

- Prioritizing additional features, implementing them
- Integration testing
- Demo preparation

 (documenting screenshots,
 functionalities achieved, etc.)

OUTCOME

A fully-functional, minimal and accessible application that has been tested thoroughly.

Wireframe

