SHYAM SUBRAMANIAN

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EDUCATION

Worcester Polytechnic Institute (WPI)

Worcester, MA Master of Science in Data Science May '20

Chennai, India Anna University

Bachelor of Engineering in Computer Science and Engineering

May '16

RELEVANT COURSES: Deep Learning, Information Retrieval, Big Data Management, Knowledge Discovery and Data mining, Statistical Methods for Data Science, Artificial Intelligence, Data Mining and Business Applications

TECHNICAL SKILLS

Languages Python, R, C, C++, Java, JavaScript, C#

Scikit-learn, SciPy, TensorFlow, Keras, Dask, PySpark, Machine Learning Frameworks/Libraries

NLTK, Matplotlib, Seaborn, Plotly, Scrapy

MS SOL Server 2012, MySOL, PostgreSOL **Database Systems**

Hadoop, Spark, Pig, MongoDB **Big Data**

Other Analytics Tools Weka, Tableau, Google Analytics, SAS

ACADEMIC PROJECTS

Research Paper Summarization

Spring '19

- Summarized research papers using Used TextRank and LSA methods for extractive summarization and fed the summary to Pointer Generator Network for abstractive summarization on WikiHow dataset
- Used Transfer learning for abstractive summarization from WikiHow dataset to SciSumm research paper dataset due to lack of summary dataset for research papers

Pose Estimation using Attention

Spring '19

- Estimated human body pose using ResNet with MAP score of 69.2 on COCO Keypoints dataset
- Explored various visual attention mechanisms including Spatial transformers and Conditional random fields

Quora Insincere Questions Classification, Worcester Polytechnic Institute

Fall '18

- Classified questions from Ouora as Sincere or Insincere on Ouora Insincere Ouestions dataset in Kaggle
- Converted text to vector space model using Latent Semantic Analysis, Word2Vec and Glove Word-Embeddings
- Extracted various features such as POS, sentiment analysis, profanity count and readability scores of questions
- Developed text classification system to classify questions from Quora as Sincere or Insincere using ensemble of XGBoost and RNN-LSTM algorithms with best cross validated F-score of 0.71 in Python

PUBG Win Percentage Prediction, Worcester Polytechnic Institute

Fall '18

- Player Unknown's Battle Ground is a famous video game. Dataset is from Kaggle with features extracted from the gameplay of gamers. Extracted statistical and ranking features based on aggregation of team players
- Developed a regression analysis system using ensembles of Random Forest and LGBM algorithms to predict the probability of winning with best cross validated MAE score of 0.026 in Python

WORK EXPERIENCE

Data Science Intern, Fidelity Investments, Boston, MA

Jun '19 – Present

- Created a framework in PyTorch for Time series analysis with abstracted GPU access using pytorch-operator in Kubeflow, for scalable deployment of Machine Learning workflow on Kubernetes
- Building various models for Time-Series Multi-variate Quantile Regression analysis, including DeepAR research by Amazon, for consumer demand forecasting

Web Developer, Worcester Polytechnic Institute, Worcester, MA

Jan '19 - May '19

- Improved WPI website performance and accessibility using insights from Google Lighthouse and SiteImprove
- Enhanced SQL queries for faster selection and updates in Drupal PHP modules

Member Technical Staff, ZOHO Corporation, Chennai, India

Jan '16 - Jun '18

- Developed and maintained remote control web application, which lets IT technicians view and control any computer remotely. Technologies used are C++, HTML-5/Javascript and Java Servlets
- Developed peer-to-peer communication to speedup communication and reduce data traffic to server

CERTIFICATIONS

- Data Science Associate from EMC Education Services
- Microsoft Certified Professional in Querying and Administering MS SQL Server 2012 Databases