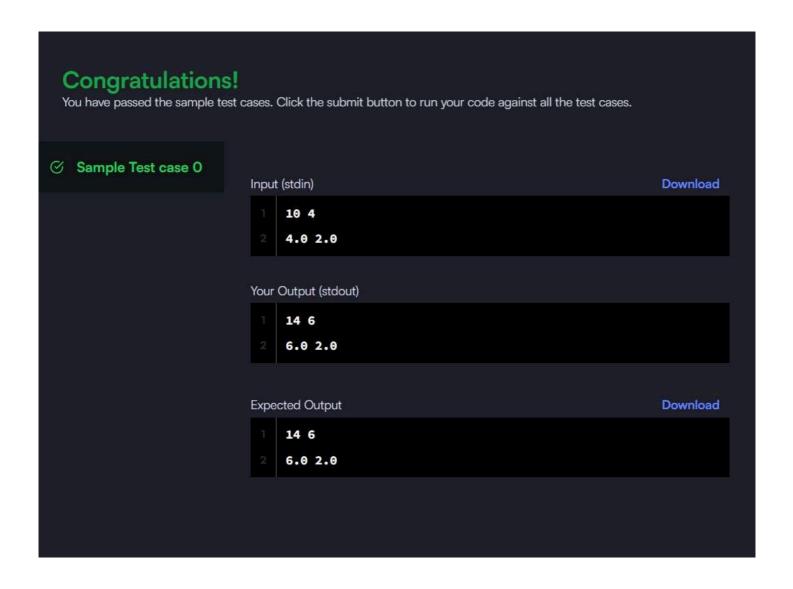
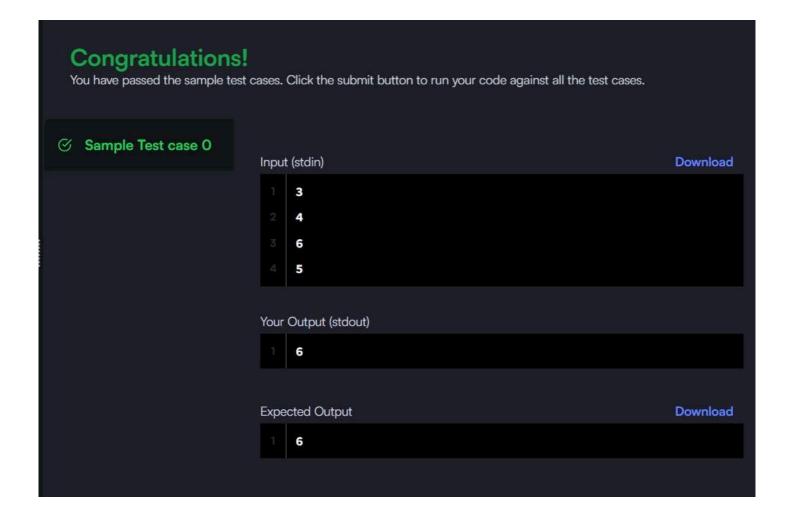
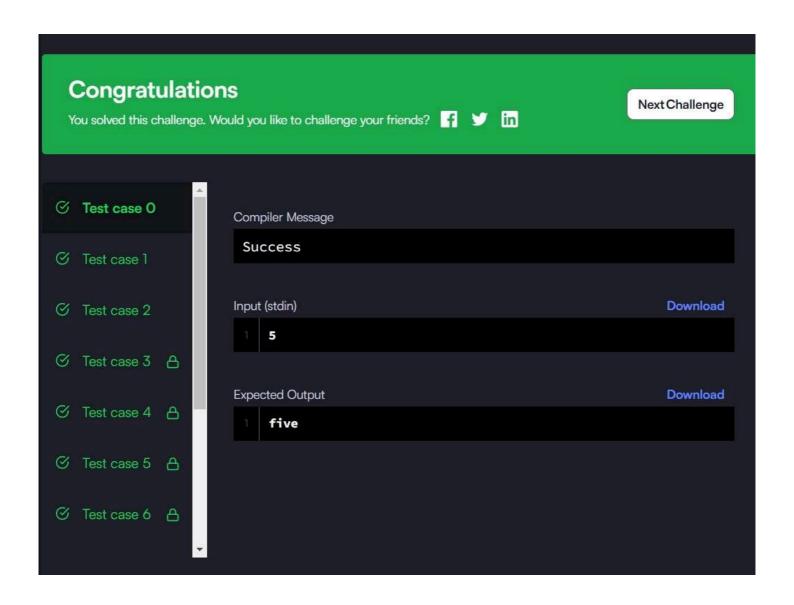
```
1
         #include <stdio.h>
      2
      3 ∨ int main() {
      4
              int a, b;
      5
              float x, y;
      6
      7
              scanf("%d %d", &a, &b);
      8
      9
             scanf("%f %f", &x, &y);
     10
     11
     12
     13
              printf("%d %d\n", a + b, a - b);
     14
     15
              printf("%.1f %.1f\n", x + y, x - y);
     16
     17
     18
             return 0;
     19
     20
```



```
#include <stdio.h>
 2
 3 vint max_of_four(int a, int b, int c, int d) {
 4
        int max = a;
 5
        if (b > max) max = b;
        if (c > max) max = c;
 6
 7
        if (d > max) max = d;
        return max;
 8
 9
11 \sint main() {
12
        int a, b, c, d;
         scanf("%d", &a);
13
        scanf("%d", &b);
14
15
        scanf("%d", &c);
        scanf("%d", &d);
16
17
        printf("%d\n", max_of_four(a, b, c, d));
18
         return 0;
19
21
```

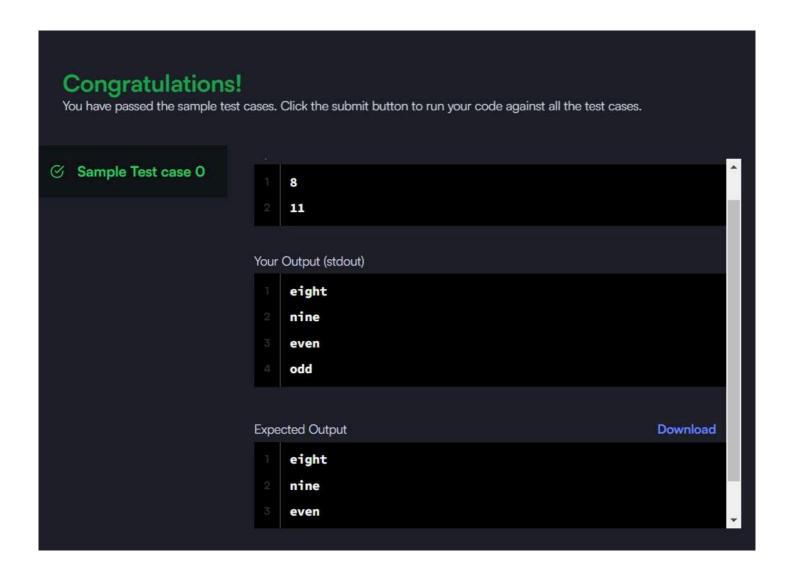


```
3 vint main() {
 4
         int n;
 5
         // Reading the input integer
 6
 7
         scanf("%d", &n);
 8
 9
         // Check if n is between 1 and 9
         if (n >= 1 && n <= 9) {
10 V
             // Print the corresponding English word for numbers 1 to 9
11
             switch(n) {
12 V
                 case 1: printf("one\n"); break;
13
14
                 case 2: printf("two\n"); break;
15
                 case 3: printf("three\n"); break;
                 case 4: printf("four\n"); break;
                 case 5: printf("five\n"); break;
17
18
                 case 6: printf("six\n"); break;
                 case 7: printf("seven\n"); break;
19
                 case 8: printf("eight\n"); break;
21
                 case 9: printf("nine\n"); break;
22
             }
23 V
         } else {
24
             // Print "Greater than 9" if n is not between 1 and 9
             printf("Greater than 9\n");
25
```



```
3

    int main() {
          int start, end;
  5
          scanf("%d", &start);
  6
  7
          scanf("%d", &end);
  8
  9 ~
          for (int i = start; i <= end; i++) {
              if (i >= 1 && i <= 9) {
 10 V
 11 V
                  switch(i) {
 12
                      case 1: printf("one\n"); break;
                      case 2: printf("two\n"); break;
                      case 3: printf("three\n"); break;
 14
                      case 4: printf("four\n"); break;
 15
                      case 5: printf("five\n"); break;
 16
                      case 6: printf("six\n"); break;
 17
 18
                      case 7: printf("seven\n"); break;
 19
                      case 8: printf("eight\n"); break;
 20
                      case 9: printf("nine\n"); break;
                  }
 22 V
              } else if (i % 2 == 0) {
 23
                  printf("even\n");
 24 V
              } else {
                  printf("odd\n");
 25
```



```
#include <stdio.h>
1
2
3 ∨ int main() {
4
        int num, sum = 0;
5
         // Reading the five-digit number
6
7
        scanf("%d", &num);
8
9
         // Loop to extract and sum the digits of the number
10 V
        while (num > 0) {
             sum += num % 10; // Add the last digit of the number
11
             num /= 10;
                                // Remove the last digit
12
13
        }
14
         // Printing the sum of the digits
15
16
         printf("%d\n", sum);
17
18
         return 0;
19
```

