# PARALLEL AND DISTRIBUTED COMPUTING LAB REPORT

**NAME:** S Shyam Sundaram

**REG NO: 19BCE1560** 

**PROGRAMMING ENVIRONMENT: OpenMP** 

PROBLEM: Scheduling Algorithms with Prime number count and matrix multiplication

DATE: 1st September, 2021

#### **HARDWARE CONFIGURATION:**

CPU NAME : Intel core i5 – 1035G1 @ 1.00 Ghz

Number of Sockets: 1
Cores per Socket : 4
Threads per core : 1
L1 Cache size : 320KB
L2 Cache size : 2MB
L3 Cache size (Shared): 6MB
RAM : 8 GB

#### **PRIME NUMBER COUNT**

## **CODE**

```
#include<stdio.h>
#include<stdlib.h>
#include<omp.h>

int sieve(int x)
{
    for(int i=2;i*i<=x;++i)
    {
        if(x%i==0)
        return -1;
    }
    return 1;
}

int main()
{
    int N[]={1000,10000,100000,1000000};
    int chunk = 10;
    int thread[]={1,2,4,8,16,32,64,128,256,512};</pre>
```

```
printf("Name: Shyam Sundaram\nReg num: 19BCE1560\nPDC Lab:\n\n");
  for(int i=0;i<4;++i)
    printf("-----\nN: %d\n",N[i]);
    for(int t=0;t<10;++t)
    {
      omp_set_num_threads(thread[t]);
      float start=omp_get_wtime();
      int cnt=0;
      int n=N[i];
      #pragma omp parallel for schedule(dynamic,chunk) reduction(+:cnt)
      for(int j=2;j<n;++j)
        if(sieve(j)==1)
        cnt+=1;
      }
      float end=omp_get_wtime();
      float exec=end-start;
      printf("Count: %d Thread count: %d Time taken is: %f\n",cnt,thread[t],exec);
    }
  }
  return 0;
}
```

**NOTE:** For Static, replace schedule clause (in orange) argument from 'dynamic' to 'static'. For default, remove schedule clause.

#### **COMPILATION AND EXECUTION**

```
gcc -fopenmp prime.c ./a.out
```

# **OBSERVATIONS**

N	NUMBER OF	DEFAULT	STATIC	DYNAMIC
	THREADS	<b>EXECUTION TIME</b>	<b>EXECUTION TIME</b>	<b>EXECUTION TIME</b>
10000	1	0.005859	0.005859	0.005859
	2	0.008789	0.019531	0.009766
	4	0.048828	0.057617	0.041016
	8	0.011719	0.058594	0.015625
	16	0.014648	0.026367	0.019531
	32	0.002930	0.003906	0.006836
	64	0.003906	0.005859	0.006836
	128	0.005859	0.011719	0.007812
	256	0.013672	0.017578	0.014648
	512	0.028320	0.028320	0.024414
	1	0.052734	0.043945	0.042969
	2	0.039062	0.030273	0.032227
	4	0.034180	0.027344	0.039062
100000	8	0.056641	0.048828	0.014648
	16	0.016602	0.048828	0.027344
	32	0.016602	0.012695	0.013672
	64	0.019531	0.012695	0.013672
	128	0.015625	0.023438	0.015625
	256	0.022461	0.033203	0.022461
	512	0.041992	0.043945	0.044922
1000000	1	1.002930	0.834961	1.013672
	2	0.528320	0.399414	0.526367
	4	0.322266	0.293945	0.283203
	8	0.260742	0.258789	0.256836
	16	0.215820	0.232422	0.216797
	32	0.201172	0.227539	0.240234
	64	0.200195	0.211914	0.246094
	128	0.226562	0.221680	0.245117
	256	0.262695	0.242188	0.240234
	512	0.254883	0.254883	0.246094

# **ASSUMPTION**

As the number of threads increase, the work done by each thread is reduced, thus we see an overall decline in the execution time for all three types of scheduling.

#### **SCREENSHOTS**

```
shyam@shyam-Inspiron-14-5408;~/Academics/Labs/PDC/Lab4$ gcc -fopenmp prime.c
shyam@shyam-Inspiron-14-5408:~/Academics/Labs/PDC/Lab4$ ./a.out
Name: Shyam Sundaram
PDC Lab:
Count: 168 Thread count: 1 Time taken is: 0.000977
Count: 168 Thread count: 2 Time taken is: 0.000000
Count: 168 Thread count: 4 Time taken is: 0.000977
Count: 168 Thread count: 8 Time taken is: 0.010742
Count: 168 Thread count: 32 Time taken is: 0.001953
Count: 168 Thread count: 64 Time taken is: 0.011719
Count: 168 Thread count: 256 Time taken is: 0.015625
Count: 168 Thread count: 512 Time taken is: 0.033203
Count: 1229 Thread count: 1 Time taken 1s: 0.005859

Count: 1229 Thread count: 2 Time taken 1s: 0.008789

Count: 1229 Thread count: 4 Time taken is: 0.048828

Count: 1229 Thread count: 8 Time taken is: 0.011719

Count: 1229 Thread count: 16 Time taken is: 0.014648

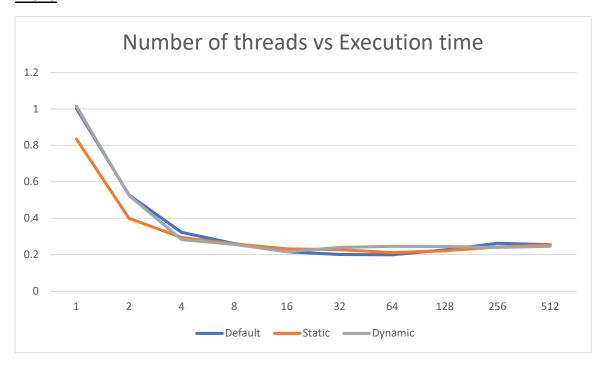
Count: 1229 Thread count: 32 Time taken is: 0.002930

Count: 1229 Thread count: 64 Time taken is: 0.003906
Count: 1229 Thread count: 128 Time taken is: 0.005859
Count: 1229 Thread count: 256 Time taken is: 0.013672
Count: 1229 Thread count: 512 Time taken is: 0.028320
N: 100000
             9592 Thread count: 2 Time taken is: 0.039062
9592 Thread count: 4 Time taken is: 0.034180
Count: 9592 Thread count: 8 Time taken is: 0.056641
Count: 9592 Thread count: 16 Time taken is: 0.016602
Count: 9592 Thread count: 32 Time taken is: 0.016602
Count: 9592 Thread count: 64 Time taken is: 0.019531
Count: 9592 Thread count: 128 Time taken is: 0.015625
Count: 9592 Thread count: 256 Time taken is: 0.022461
Count: 9592 Thread count: 512 Time taken is: 0.041992
```

```
N: 10000
Count: 1229 Thread count: 1 Time taken is: 0.005859
Count: 1229 Thread count: 2 Time taken is: 0.009765
Count: 1229 Thread count: 4 Time taken is: 0.041016
Count: 1229 Thread count: 16 Time taken is: 0.041016
Count: 1229 Thread count: 16 Time taken is: 0.015625
Count: 1229 Thread count: 32 Time taken is: 0.006836
Count: 1229 Thread count: 32 Time taken is: 0.006836
Count: 1229 Thread count: 128 Time taken is: 0.007812
Count: 1229 Thread count: 256 Time taken is: 0.007812
Count: 1229 Thread count: 512 Time taken is: 0.04444

N: 100000
Count: 9592 Thread count: 1 Time taken is: 0.042969
Count: 9592 Thread count: 2 Time taken is: 0.032027
Count: 9592 Thread count: 4 Time taken is: 0.039062
Count: 9592 Thread count: 8 Time taken is: 0.014648
Count: 9592 Thread count: 16 Time taken is: 0.013672
Count: 9592 Thread count: 32 Time taken is: 0.013672
Count: 9592 Thread count: 64 Time taken is: 0.013672
Count: 9592 Thread count: 256 Time taken is: 0.013672
Count: 9592 Thread count: 256 Time taken is: 0.015625
Count: 9592 Thread count: 256 Time taken is: 0.022461
Count: 78498 Thread count: 1 Time taken is: 0.028303
Count: 78498 Thread count: 4 Time taken is: 0.283203
Count: 78498 Thread count: 8 Time taken is: 0.283203
Count: 78498 Thread count: 16 Time taken is: 0.283203
Count: 78498 Thread count: 17 Time taken is: 0.245047
Count: 78498 Thread count: 18 Time taken is: 0.245047
Count: 78498 Thread count: 18 Time taken is: 0.246094
Count: 78498 Thread count: 18 Time taken is: 0.246094
Count: 78498 Thread count: 256 Time taken is: 0.246094
Count: 78498 Thread count: 18 Time taken is: 0.246094
Count: 78498 Thread count: 18 Time taken is: 0.246094
Count: 78498 Thread count: 256 Time taken is: 0.246094
Count: 78498 Thread count: 15 Time taken is: 0.246094
Count: 78498 Thread count: 15 Time taken is: 0.246094
Count: 78498 Thread count: 15 Time taken is: 0.246094
Count: 78498 Thread count: 15 Time taken is: 0.246094
Count: 78498 Thread count: 15 Time taken is: 0.246094
Count: 78498 Thread count: 15 Time taken is: 0.2460
```

#### **PLOTS**



### <u>INFERENCE</u>

As more threads are allocated, the workload is distributed according to the respective scheduling algorithms, thus the overall execution time decreases.

#### **MATRIX MULTIPLICATION**

#### **CODE**

```
#include <stdio.h>
#include<stdlib.h>
#include<omp.h>
#define R 2500
#define C 250
int main()
  int chunk = 10;
  int thread[]={1,2,4,8,16,32,64,128,256,512};
  printf("Name: Shyam Sundaram\nReg num: 19BCE1560\nPDC Lab:\n\n");
  float a[R][C], b[C][C], c[R][C];
  for(int i=0;i<R;++i)
  for(int j=0;j<C;++j)
  a[i][j]=10*j+i;
  for(int i=0;i<C;++i)
  for(int j=0;j<C;++j)
  b[i][j]=10*i+j;
  for(int i=0;i<R;++i)
  for(int j=0;j<C;++j)
  c[i][j]=0;
  for(int t=0;t<10;++t)
    omp_set_num_threads(thread[t]);
    float start=omp_get_wtime();
    int chunk=10;
    int i,j,k;
    #pragma omp parallel private(i,j,k) shared(a,b) reduction(+:c)
      #pragma omp for collapse(3) schedule(static,chunk)
```

**NOTE:** For Static, replace schedule clause (in orange) argument from 'dynamic' to 'static'. For default, remove schedule clause.

## **COMPILATION AND EXECUTION**

gcc -fopenmp matmul.c ./a.out

#### **OBSERVATIONS**

NUMBER OF	DEFAULT	STATIC EXECUTION	DYNAMIC
THREADS	<b>EXECUTION TIME</b>	TIME	<b>EXECUTION TIME</b>
1	2.557129	2.781616	0.828857
2	1.264160	1.394653	0.653564
4	0.811768	1.094727	0.472900
8	0.745850	0.482178	0.395264
16	0.738037	0.166504	0.406250
32	0.559326	0.186768	0.499268
64	0.185547	0.205444	0.432373
128	0.235352	0.249146	0.485107
256	0.352783	0.349365	0.540283
512	0.536133	0.625122	0.655273

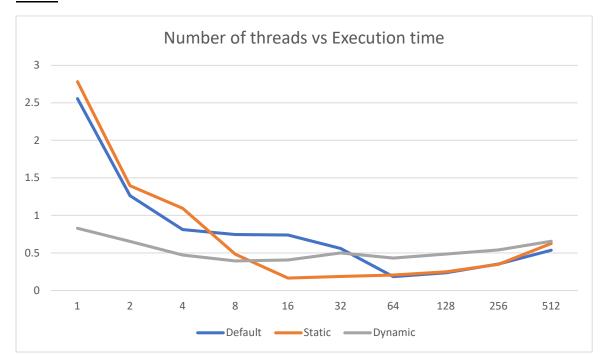
## **ASSUMPTION**

As the number of threads increase, the work done by each thread is reduced, thus we see an overall decline in the execution time for all three types of scheduling.

#### **SCREENSHOTS**

```
shyam@shyam-Inspiron-14-5408:~/Academics/Labs/PDC/Lab4$ gcc -fopenmp matmul.c
 shyam@shyam-Inspiron-14-5408: ~/Academics/Labs/PDC/Lab4s //a.out
 Name: Shyam Sundaram
 Reg num: 19BCE1560
 PDC Lab:
 Thread count: 1 Time taken is: 2.557129
 Thread count: 2 Time taken is: 1.264160
 Thread count: 4 Time taken is: 0.811768
 Thread count: 8 Time taken is: 0.745850
 Thread count: 16 Time taken is: 0.738037
 Thread count: 32 Time taken is: 0.559326
 Thread count: 64 Time taken is: 0.185547
 Thread count: 128 Time taken is: 0.235352
 Thread count: 256 Time taken is: 0.352783
 Thread count: 512 Time taken is: 0.536133
 shyam@shyam-Inspiron-14-5408:~/Academics/Labs/PDC/Lab4$
shyam@shyam-Inspiron-14-5408:~/Academics/Labs/PDC/Lab4$ qcc -fopenmp matmul.c
shyam@shyam-Inspiron-14-5408:~/Academics/Labs/PDC/Lab4$ ./a.out
Reg num: 19BCE1560
PDC Lab:
Thread count: 1 Time taken is: 2.781616
Thread count: 2 Time taken is: 1.394653
Thread count: 4 Time taken is: 1.094727
Thread count: 8 Time taken is: 0.482178
Thread count: 16 Time taken is: 0.166504
Thread count: 32 Time taken is: 0.186768
Thread count: 64 Time taken is: 0.205444
Thread count: 128 Time taken is: 0.249146
Thread count: 256 Time taken is: 0.349365
Thread count: 512 Time taken is: 0.625122
shyam@shyam-Inspiron-14-5408:~/Academics/Labs/PDC/Lab4s
shyam@shyam-Inspiron-14-5408:~/Academics/Labs/PDC/Lab4$ gcc -fopenmp matmul.c
shyam@shyam-Inspiron-14-5408:~/Academics/Labs/PDC/Lab4$ ./a.out
Name: Shyam Sundaram
Reg num: 19BCE1560
PDC Lab:
Thread count: 1 Time taken is: 0.828857
Thread count: 4 Time taken is: 0.472900
Thread count: 8 Time taken is: 0.395264
Thread count: 16 Time taken is: 0.406250
Thread count: 256 Time taken is: 0.540283
shyam@shyam-Inspiron-14-5408:~/Academics/Labs/PDC/Lab4s
```

# **PLOTS**



## <u>INFERENCE</u>

As more threads are allocated, the workload is distributed according to the respective scheduling algorithms, thus the overall execution time decreases.