

Events

1) Mouse Events

- i) click :- Fired when an element is clicked
- ii) dbclick :- Fired when an element is double clicked
- iii) mousedown :- Fired when a mouse button is pressed down
- iv) mouseup :- Fired when a mouse button released
- v) mousemove :- Fired when the mouse pointer moves over an element
- vi) mouseenter :- Fired when the mouse pointer enters the element.

Form Events

Event triggered by actions inside the form.

- i) submit :- Fired when a form is submitted
- ii) reset :- Fired when a form is reset.
- iii) focus :- Fired when an element gain focus.
- iv) blur :- Fired when an element lose focus
- v) input :- Fired when value of an input changes
- vi) change :- Fired when the value of a form element changes.
- vii) select :- Fired when text with in an input or text area selected.

Keyboard Events

- i) keydown :- Fired when a key is pressed down
- ii) keyup :- Fired when a key is released.
- iii) keypress :- Fired when a key is pressed down and held.

II) Mouse events

- i) click :- Fired when an element is clicked
- ii) dbclick :- Fired when an element is double clicked.
- iii) mousedown :- Fired when a mouse button is pressed down.
- iv) mouseup :- Fired when a mouse button released.
- v) mousemove :- Fired when the mouse pointer moves over an element.
- vi) mouseenter :- Fired when the mouse pointer enters the element.

Form events

Event triggered by actions inside the form.

- i) submit :- Fired when a form is submitted
- ii) reset :- Fired when a form is reset.
- iii) focus :- Fired when an element gain focus.
- iv) input :- Fired when value of an input changes
- v) change :- Fired when the value of an input changes.
- vii) select :- Fired when text with in an input or text area selected.

Keyboard Events

- i) keydown :- Fired when a key is pressed down
- ii) keyup :- Fired when a key is released
- iii) keypress :- Fired when a key is pressed down held.

III

Mouse events

- i) click :- Fired when an element is clicked.
- ii) dbclick :- Fired when an element is double clicked.
- iii) mousedown :- Fired when a mouse button is pressed down
- iv) mouse up :- Fired when a mouse button released.

- v) mousemove:- Fired when the mouse pointer ~~has~~ moves over an element.
- vi) mouseenter:- Fired when the mouse pointer enters the element.

Form events

- i) submit:- Fired when a form is submitted
- ii) reset:- Fired when a form is reset.
- iii) focus:- Fired when ~~a form~~ an element gain focus
- iv) input:- Fired when ~~any~~ value of a input changes.
- v) change:- Fired when the value of a form element changes.
- vi) select:- Fired when text within an input or text area selected.

Keyboard events

-) keydown:- Fired when a key is pressed down
-) keyup:- Fired when a key is released.
-) keypress:- Fired when a key is pressed down held.

Mouse events

- i) click:- Fired when an element is clicked.
- ii) dblclick:- Fired when an element is double clicked.
- iii) mousedown:- Fired when a mouse button is pressed down
- iv) mouseup:- Fired when a mouse button released.
- v) mousemove:- Fired when the mouse pointer moves over an element.
- vi) mouseenter:- Fired when the mouse pointer enters the element.

Form events

- i) submit:- Fired when a form is submitted
- ii) reset:- Fired when a form is reset.
- iii) focus:- Fired when value of an input changes.

- iv) input:- Fired when value of an input changes
- v) change:- Fired when the value of an form element changes
- vi) select:- Fired when text within an input or text area selected.

Keyboard events

-) keydown:- Fired when a key is pressed down
-) keyup:- Fired when a key is released
-) keypress:- Fired when a key is pressed down held.

Mouse events

-) click:- Fired when an element is clicked
-) dblclick:- Fired when an element is double clicked.
-) mousedown:- Fired when a mouse button is pressed down
-) mouseup:- Fired when a mouse button is released.
-) mousemove:- Fired when the mouse pointer moves over an element.
-) mouseenter:- Fired when the mouse pointer enters the element.

Form events

- i) submit:- Fired when a form is submitted.
- ii) reset:- Fired when a form is reset
- iii) focus:- Fired when value of an input changes.
- iv) input:- Fired when value of an input changes.
- v) change:- Fired when the value of a form element changes.
- vi) select:- Fired when text within an input or text area selected.

Keyboard events

-) keydown:- Fired when a key is pressed down.
-) keyup:- Fired when a key is released.
-) keypress:- Fired when a key is pressed down held.

Mouse Events

- i) click :- Fired when an element is clicked.
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- iii) mousedown :- Fired when a mouse button is pressed down.
- iv) mouseup :- Fired when a mouse button is released.
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- i) submit :- Fired when a form is submitted.
- ii) reset :- Fired when a form is reset.
- iii) focus :- Fired when an element gains focus.
- iv) input :- Fired when value of an input changes.
- v) change :- Fired when the value of an input changes form element changes.
- vi) select :- Fired when text within an input or text area is selected.

Keyboard Events

- i) keydown :- Fired when a key is pressed down.
- ii) keyup :- Fired when a key is released.
- iii) keypress :- Fired when a key is pressed down held.

III

Mouse Events

- i) click :- Fired when an element is clicked.
- ii) dblclick :- Fired when an element is double clicked.
- iii) mousedown :- Fired when a mouse button is pressed down.
- iv) mouseup :- Fired when a mouse button is released.
- v) mousemove :- Fired when the mouse pointer moves over an element.
- vi) mouseenter :- Fired when the mouse pointer enters the element.

Form Events

- i) submit :- Fired when a form is submitted.
- ii) reset :- Fired when a form is reset.
- iii) focus :- Fired when an element gains focus.
- iv) input :- Fired when value of an input changes.
- v) change :- Fired when the value of form element changes.

Keyboard Events

- i) keydown :- Fired when a key is pressed down.
- ii) keyup :- Fired when key is released.
- iii) keypress :- Fired when a key is pressed down held.

VIII

- i) keydown :- Fired when a key is pressed down.

Mouse Events

- i) click :- Fired when an element is clicked.
- ii) dblclick :- Fired when an element is double clicked.
- iii) mousedown :- Fired when a mouse

is pressed down.

- 1) mouseup:- Fired when a mouse button released
- 2) mousemove:- Fired when the mouse pointer moves over an element
- 3) mouseenter:- Fired when the mouse pointer enters the element.

Form element

- i) click:- Fired when an element is clicked
- ii) dblclick:- Fired when an element is double clicked
- iii) mousedown:- Fired when a
 - 1) submit:- Fired when a form is submitted.
 - 2) reset:- Fired when a form is reset
 - 3) focus:- Fired when value of an input ^{element} changes gain focus.
 - 4) input:- Fired when value of an input changes
 - 5) change:- Fired when the value of a form element changes
 - 6) select:- Fired when text with in an input or text area selected.

Keyboard events

- i) keydown:- Fired when a key is pressed down
- ii) keyup:- Fired when a key is released
- iii) keypress:- Fired when a key is pressed down held.

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Mouse events

- 1) click:- Fired when an element is clicked
- 2) dblclick:- Fired when an element is double clicked.
- 3) mousedown:- Fired when a mouse button is pressed down.
- 4) mouseup:- Fired when a mouse button released.
- 5) mousemove:- Fired when the mouse

pointer moves over an element.

1) mouseenter:- Fired when the mouse pointer enters the element.

Form elements

- 1) submit:- Fired when a form is submitted
- 2) reset:- Fired when a form is reset
- 3) focus:- Fired when a form or an input value change an element gain focus.
- 4) input:- Fired when an input value changes
- 5) change:- Fired when the value of a form element changes.
- 6) select:- Fired when text with an input or text area selected.

Keyboard events

- i) keydown:- Fired when a key is pressed down
- ii) keyup:- Fired when a key is released.
- iii) keypress:- Fired when a key is pressed down held.

Mouse events

- 1) click:- Fired when an element is clicked.
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- 5) mousemove:- Fired when the mouse pointer moves over an element.
- 6) mouseenter:- Fired when the mouse pointer enters the element.

Form elements

- 1) submit:- Fired when a form is submitted.
- 2) reset:- Fired when an element gain focus.
- 3) input:- Fired when an input value changes
- 4) change:- Fired when the value of a form element changes.
- 5) select:- Fired when text with in a

input or keyboard event

keyboard event

- 1) keydown:- Fired when a key is pressed down
- 2) keyup:- Fired when a key is released.
- 3) keypress:- Fired when a key is pressed down held.