How to use V5 Maze Solver

Key

Maze Input Key:

<START_X> <START_Y> (x,y) Location of the start. (0,0) Is upper left and (width-1,height-1) is lower right

<END_X> <END_Y> (x,y) Location of the end

<HEIGHT.> Rows where each row has {0,1} integers space delimited

Maze Output Key:

Walls marked by ='#',

Passages marked by ' ',

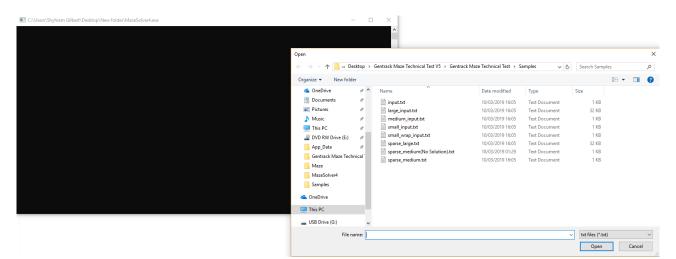
Path marked by 'X',

Start/End marked by 'S'/'E'

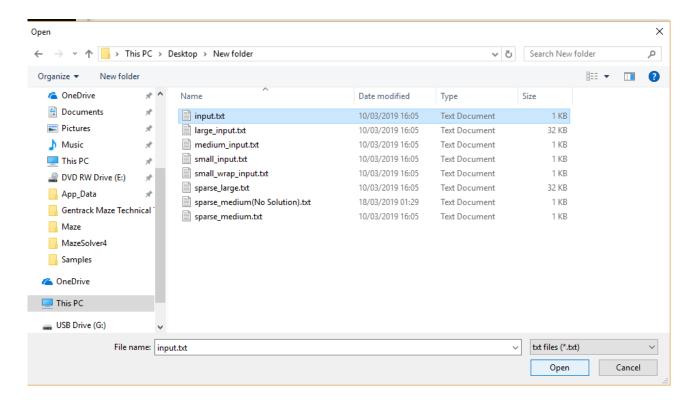
Start the program by double clicking on the .exe file.

input.txt	10/03/2019 16:05	Text Document	1 KB
large_input.txt	10/03/2019 16:05	Text Document	32 KB
■ MazeSolver4.exe	18/03/2019 01:41	Application	11 KB
MazeSolver4.pdb	18/03/2019 01:41	Program Debug D	26 KB
medium_input.txt	10/03/2019 16:05	Text Document	1 KB
small_input.txt	10/03/2019 16:05	Text Document	1 KB
small_wrap_input.txt	10/03/2019 16:05	Text Document	1 KB
sparse_large.txt	10/03/2019 16:05	Text Document	32 KB
sparse_medium(No Solution).txt	18/03/2019 01:29	Text Document	1 KB
sparse_medium.txt	10/03/2019 16:05	Text Document	1 KB

You will be prompted to select .txt maze file.



Select which maze you will like to solve



If the maze has a solution the shortest path will be shown following the key above



If the maze cannot be solved then this will be stated.



You can also run the program from the **command window**.

Type in "cd" to change your directory followed by which folder you want to open. Follow the path on your computer system to find the program .exe file



Type in the program followed by which maze you want to solve "MazeSolver4.exe [MazeFile]" and this will run the program solving the maze.

```
C:\Users\Shyhiem Gilbert\Desktop\New folder>Mazesolver4.exe input.txt
This maze can be solved:
#####
#S# #
#X# #
#XXE#
#####
```