Investigating Thresholds for Many Different Classifiers

May 29, 2020

1 Packages

```
[2]: library(mdsr)
    library(rpart)
    library(partykit)
    library(rattle)
    library(randomForest)
    library(nnet)
    library(class)
    library(e1071)
    library(ROCR)
    library(gridExtra)
```

2 Init

```
[3]: census <- read.csv(
       "http://archive.ics.uci.edu/ml/machine-learning-databases/adult/adult.data",
       header = FALSE)
     names(census) <- c("age", "workclass", "fnlwgt", "education",</pre>
                          "education.num", "marital.status", "occupation", u
      \hookrightarrow "relationship",
                          "race", "sex", "capital.gain", "capital.loss", "hours.per.
      -week",
                          "native.country", "income")
     set.seed(364)
     n <- nrow(census)</pre>
     test_idx <- sample.int(n, size = round(0.2 * n))</pre>
     train <- census[-test_idx,]</pre>
     test <- census[test_idx,]</pre>
     form <- as.formula("income ~ age + workclass + education + marital.status +</pre>
       occupation + relationship + race + sex + capital.gain + capital.loss +
       hours.per.week")
```

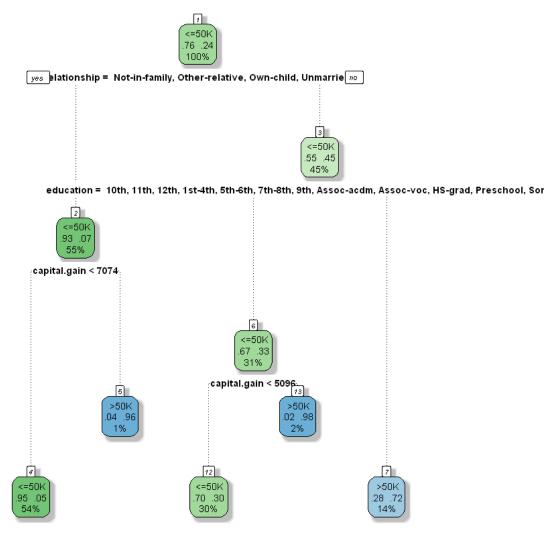
3 Decision Tree

```
[4]: mod_tree <- rpart(form, data = train)
income_tree_probs <- mod_tree %>%
    predict(newdata = test, type = "prob") %>%
    as.data.frame()
income_tree_probs %>% head()
```

```
<=50K
                  > 50 K
6724
      0.7022832
                  0.29771678
       0.2799435
 190
                  0.72005650
                  0.04937745
30300
       0.9506226
       0.9506226
9395
                  0.04937745
24479
       0.9506226
                  0.04937745
27235
      0.9506226
                  0.04937745
```

A decision tree usually generates class labels for predictions instead of probabilities. However, we can use the probabilities from the leaf nodes of our decision tree as potential threshold values.

```
[5]: mod_tree %>% fancyRpartPlot()
```



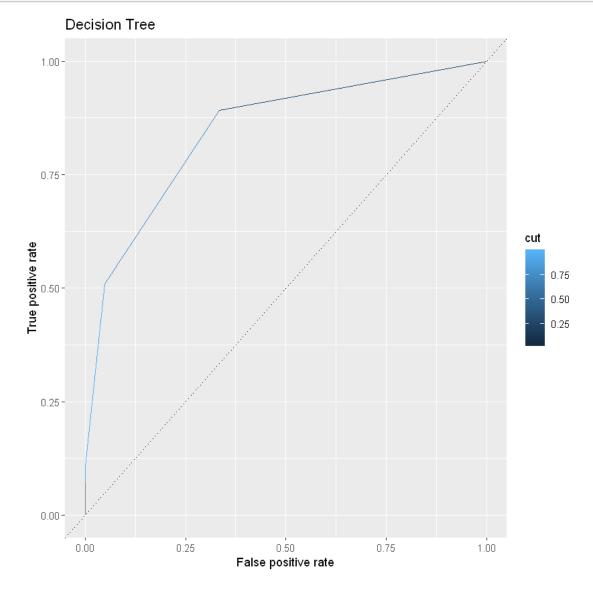
Rattle 2020-May-29 16:21:31 jshym

As you can see from the tree above, our leaf node probabilities for classifiying an instance as >50K are 0.05, 0.96, 0.30, 0.98, and 0.72. Now, these are only five total threshold values, so our ROC curve will not look very smooth.

fpr	tpr	cut
0.0000000000	0.00000000	Inf
0.0006151323	0.07094801	0.98263027
0.0012302645	0.10764526	0.96470588
0.0492105803	0.51009174	0.72005650
0.3338117695	0.89113150	0.29771678
1.0000000000	1.00000000	0.04937745

Our ROC curve is only going to have 6 points, thus looking quite jagged.

```
[7]: roc_tree <- perf_tree_df %>% ggplot(aes(x = fpr, y = tpr, color = cut)) +
    geom_line() + geom_abline(intercept = 0, slope = 1, lty = 3) +
    ylab(perf_tree@y.name) + xlab(perf_tree@x.name) + ggtitle("Decision Tree")
    roc_tree
```



4 K-Nearest Neighbors

In order to use knn(), we have to first select only the quantitative variables from train and test. Then we need to obtain the proportion of winning votes for each prediction. Thus, we set prob = TRUE.

1. <=50 K 2. <=50 K 3. <=50 K 4. <=50 K 5. <=50 K 6. <=50 K 7. <=50 K 8. <=50 K 9. <=50 K 10. <=50 K 11. <=50 K 12. <=50 K 13. <=50 K 14. <=50 K 15. >50 K

```
Levels: 1. '<=50K' 2. '>50K'
```

 $1.\ 1\ 2.\ 0.7\ 3.\ 1\ 4.\ 1\ 5.\ 1\ 6.\ 1\ 7.\ 0.941176470588235\ 8.\ 0.7\ 9.\ 0.811764705882353\ 10.\ 0.948717948717949$ $11.\ 0.727272727272727\ 12.\ 0.714285714285714\ 13.\ 0.727272727272727\ 14.\ 1\ 15.\ 1$

All the proportions returned are > 0.5. Therefore, we need to convert all proportions to reflect the proportion of votes in favor of >50K.

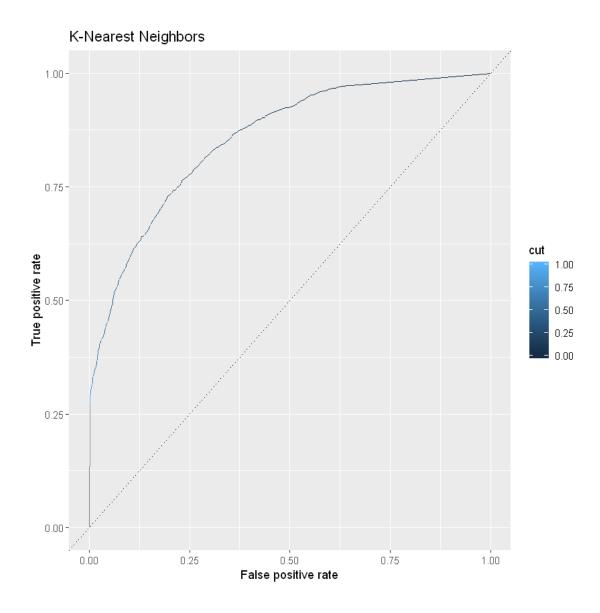
```
[12]: income_knn_probs <- matrix(nrow = length(income_knn), ncol = 1)
    for(i in 1:length(income_knn)) {
        p = attr(income_knn, 'prob')[i]
        income_knn_probs[i, 1] <- ifelse(income_knn[i] == ' >50K', p, 1 - p)
    }
    income_knn_probs <- income_knn_probs %>% as.data.frame()
    names(income_knn_probs) <- c(' >50K')
    income_knn_probs %>% head(15)
```

```
> 50 {\rm K}
0.00000000
0.30000000
0.00000000
0.00000000
0.00000000
0.00000000
0.05882353
0.30000000
0.18823529
0.05128205
0.27272727
0.28571429
0.27272727
0.00000000
1.00000000
```

Now that we have probabilities relative to >50K, we can feed them into ROCR::prediction() per usual.

```
fpr
              _{\mathrm{tpr}}
                           cut
0.000000000
               0.0000000
                           Inf
                           1.0000000
0.001435309
               0.2691131
0.001435309
              0.2697248 \quad 0.9333333
0.001435309
              0.2709480
                          0.9285714
0.001640353
              0.2727829
                           0.9166667
0.002050441
              0.2770642 \quad 0.9090909
```

```
[14]: roc_knn <- perf_knn_df %>% ggplot(aes(x = fpr, y = tpr, color = cut)) +
        geom_line() + geom_abline(intercept = 0, slope = 1, lty = 3) +
        ylab(perf_knn@y.name) + xlab(perf_knn@x.name) + ggtitle("K-Nearest Neighbors")
        roc_knn
```



An interesting feature of this ROC curve is how steep it rises initially. Even with a threshold value of 1, the true positive rate is above 0.25, and the false positive rate is nearly 0.

5 Naive Bayes

Naive Bayes can inherently return probabilities, so creating a ROC curve for it should be no problem.

```
[15]: mod_nb <- naiveBayes(form, data = train)
income_nb_probs <- mod_nb %>%
    predict(newdata = test, type = "raw") %>%
    as.data.frame()
income_nb_probs %>% head()
```

```
        <=50K</th>
        >50K

        2.433472e-06
        9.999976e-01

        8.548025e-01
        1.451975e-01

        9.997108e-01
        2.891809e-04

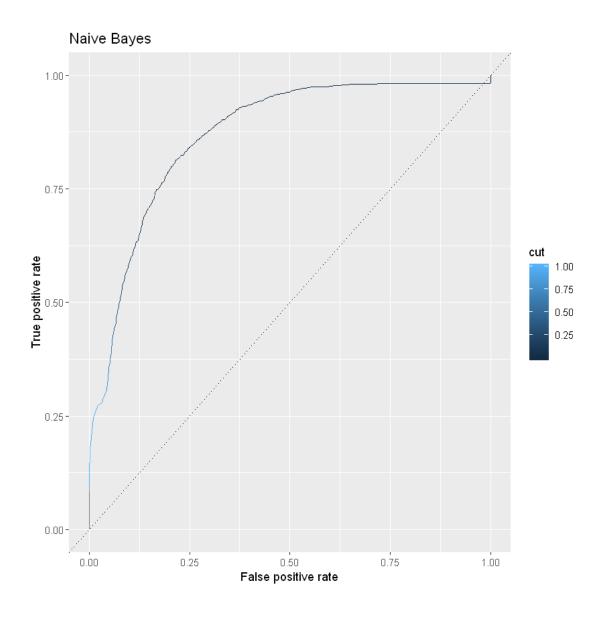
        1.000000e+00
        1.430532e-08

        9.999982e-01
        1.754151e-06

        9.999944e-01
        5.580988e-06
```

tpr	cut
0.00000000	Inf
0.08256881	1
0.08318043	1
0.08440367	1
0.08501529	1
0.08562691	1
	0.00000000 0.08256881 0.08318043 0.08440367 0.08501529

```
[17]: roc_nb <- perf_nb_df %>% ggplot(aes(x = fpr, y = tpr, color = cut)) +
    geom_line() + geom_abline(intercept = 0, slope = 1, lty = 3) +
    ylab(perf_nb@y.name) + xlab(perf_nb@x.name) + ggtitle("Naive Bayes")
    roc_nb
```



6 Neural Network

Like Naive Bayes, Neural Network can also inherently return probabilities.

```
[24]: mod_nn <- nnet(form, data = train, size = 5)
income_nn_probs <- mod_nn %>%
    predict(newdata = test, type = "raw") %>%
    as.data.frame()
income_nn_probs %>% head()
```

weights: 296
initial value 15739.672367
iter 10 value 13157.181646

```
iter 20 value 12366.646243 iter 30 value 9635.947516 iter 40 value 8922.598554 iter 50 value 8601.879992 iter 60 value 8509.959694 iter 70 value 8453.548378 iter 80 value 8404.202767 iter 90 value 8335.532215 iter 100 value 8301.633302 final value 8301.633302 stopped after 100 iterations
```

	V1
6724	0.577938784
190	0.637188478
30300	0.008737639
9395	0.001932969
24479	0.003995120
27235	0.004749456

```
        fpr
        tpr
        cut

        0
        0.0000000000
        Inf

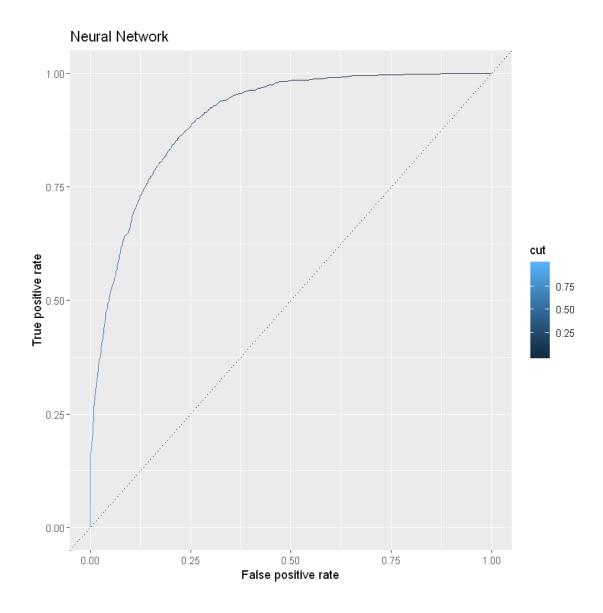
        0
        0.0006116208
        0.9875903

        0
        0.0012232416
        0.9875902

        0
        0.0018348624
        0.9875902

        0
        0.0024464832
        0.9875901

        0
        0.0036697248
        0.9875900
```



7 Null Model

The null model ROC curve should simply be a line from (0,0) to (1,1).

```
[27]: mod_null <- glm(income ~ 1, data = train, family = binomial)
income_null_probs <- mod_null %>%
    predict(newdata = test, type = "response") %>%
    as.data.frame()
income_null_probs %>% head()
```

```
        6724
        0.2382433

        190
        0.2382433

        30300
        0.2382433

        9395
        0.2382433

        24479
        0.2382433

        27235
        0.2382433
```

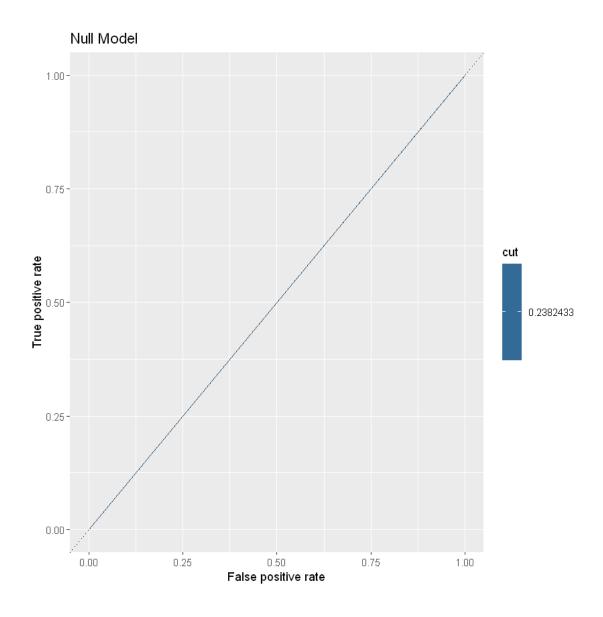
```
        fpr
        tpr
        cut

        0
        0
        Inf

        1
        1
        0.2382433
```

This value of 0.24 simply implies that $\sim 24\%$ of the training data were instances with >50K income.

```
[30]: roc_null <- perf_null_df %>% ggplot(aes(x = fpr, y = tpr, color = cut)) +
    geom_line() + geom_abline(intercept = 0, slope = 1, lty = 3) +
    ylab(perf_null@y.name) + xlab(perf_null@x.name) + ggtitle("Null Model")
    roc_null
```



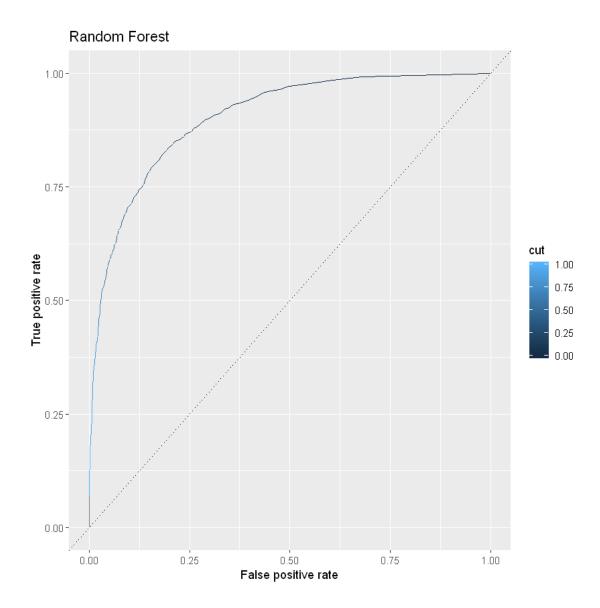
8 Random Forest

Random Forest is quite similar to the Decision Tree model in terms of obtaining probabilities for thresholds. However, the resulting ROC curve should be significantly smoother since there are many more trees and thus many more leaf node probabilities.

```
[31]: mod_forest <- randomForest(form, data = train, ntree = 201, mtry = 3)
income_forest_probs <- mod_forest %>%
    predict(newdata = test, type = "prob") %>%
    as.data.frame()
income_forest_probs %>% head()
```

```
 \begin{array}{c|cccc} & <=50 \text{K} & >50 \text{K} \\ \hline 6724 & 0.8258706 & 0.1741294 \\ 190 & 0.7164179 & 0.2835821 \\ 30300 & 0.9800995 & 0.0199005 \\ 9395 & 1.0000000 & 0.0000000 \\ 24479 & 1.0000000 & 0.0000000 \\ 27235 & 1.0000000 & 0.0000000 \\ \end{array}
```

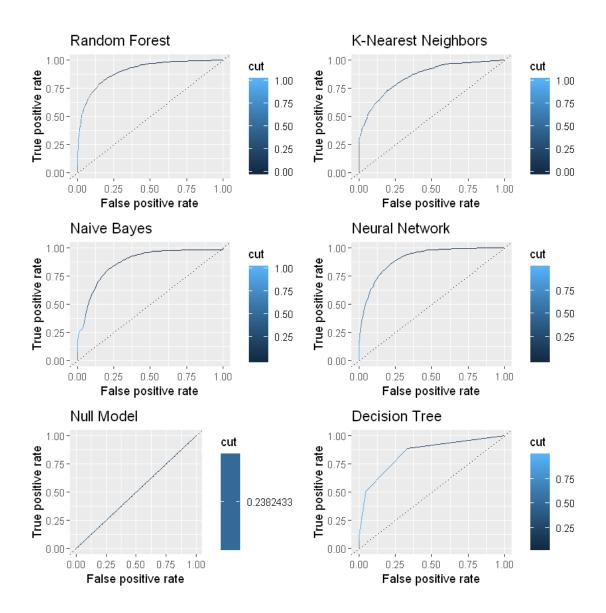
fpr	tpr	cut
0.0000000000	0.00000000	Inf
0.0006151323	0.06788991	1.0000000
0.0012302645	0.11009174	0.9950249
0.0016403527	0.14189602	0.9900498
0.0024605290	0.15718654	0.9850746
0.0028706172	0.17370031	0.9800995



Note that this is not only smoother than the Decision Tree ROC curve, but also outperforms every other model nearly every time on this training and testing data. (Sometimes Neural Network's curve surpasses Random Forest's curve.)

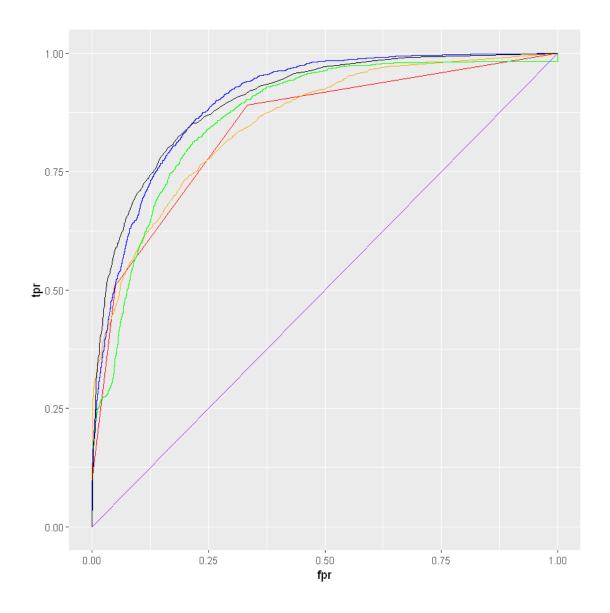
9 Graphing All Models

```
[34]: grid.arrange(roc_forest, roc_knn, roc_nb, roc_nn, roc_null, roc_tree)
```



Above are all the previous ROC curves placed side by side with their threshold gradients applied.

```
[35]: ggplot() +
    geom_line(data = perf_tree_df, aes(x = fpr, y = tpr), color = "red") +
    geom_line(data = perf_knn_df, aes(x = fpr, y = tpr), color = "orange") +
    geom_line(data = perf_nb_df, aes(x = fpr, y = tpr), color = "green") +
    geom_line(data = perf_nn_df, aes(x = fpr, y = tpr), color = "blue") +
    geom_line(data = perf_null_df, aes(x = fpr, y = tpr), color = "purple") +
    geom_line(data = perf_forest_df, aes(x = fpr, y = tpr), color = "black")
```



Apologies for the lack of a legend:

Red = Decision Tree

Orange = K-Nearest Neighbors

Green = Naive Bayes

Blue = Neural Network

Purple = Null Model

Black = Random Forest

As you can see, Random Forest and Neural Network are the top performers.