


XINJIAN WU

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EDUCATION

- **University College London** Sep 2024 - Present
MSc Computer Science London, UK
 - Main Course: Software Engineering, Applied Deep Learning, AI and Neural Computing
- **University College London** Sep 2021 - Jul 2024
BSc Mathematics with Economics London, UK
 - First Class Honours
 - Main Course: Combinatorial and Optimisation, Measure Theory, Decision and Risk, Game Theory

WORKING EXPERIENCE

- **Leyo Game**  Jul 2023 - Sep 2023
Game Programmer/Developer Guangzhou, China
 - Created and developed a Shop class to simulate the dynamics within the Shop Street feature of the game.
 - Top 10 free iOS games in Japan and Korea, and the Top 20 free iOS games in the United States.

PROJECTS

- **Throw Coin Knight**  Jul 2024 - Aug 2024
Game Developer Tools: [Godot, GDScript]
 - Developed a roguelike game with a upgrade system, where the player can enhance by defeating monsters and collecting the dropped items.
- **Market Risk Measurement** Feb 2024 - Mar 2024
Data Analyst/Prompt Engineer Tools: [R]
 - Using log-returns for FTSE100 and S&P500, constructed an equally-weighted portfolio. Estimate the 99% and 95% Value-at-Risk of the portfolio using Monte Carlo simulation approach based on copula theory.
 - Redid the task using guidance solely from ChatGPT, evaluating its effectiveness, and producing a report on the strengths and limitations of using ChatGPT for this task.
- **Gene expression cancer RNA-Seq analysis** Feb 2024 - Mar 2024
Data Analyst Tools: [Python]
 - Used Logistic Regression to predict the class of tumor types based on gene expression data.
 - Dropped features with correlation greater than 0.75 and performed Naive Bayes to select the 5 most important features.
- **Interactive fiction** Jun 2023 - Sep 2023
Backend Tools: [Python, Django]
 - Developed an interactive fiction using NLP and an iterative approach to create dynamic dialogues with consistent responses.
 - Deployed a demo on localhost and secured \$4000 in cloud resources from Amazon Web Services.
- **More Projects and Courses**
See my [Github](#) and [Blog](#)

SKILLS

- **Programming Languages:** Python, C++, C#, Typescript, Javascript, R, LaTeX
- **Web Technologies:** Vue, React, HTML, CSS
- **Data Science & Machine Learning:** Scikit-learn, Pytorch, Pandas, Numpy, Tensorflow
- **DevOps & Version Control:** Git, Docker, Shell
- **Mathematical & Statistical Tools:** Mathematica
- **Game Development:** Unity, Godot