

...ddImage

Methods

```
(inner) addImage(imageData, format, x, y, width, height, alias, compression, rotation)
```

Source: [modules/addimage.js, line 768](#)

Adds an Image to the PDF.

Parameters:

Name	Type	Description
imageData	<code>string</code> <code>HTMLImageElement</code> <code>HTMLCanvasElement</code> <code>Uint8Array</code> <code>RGBAData</code>	imageData as base64 encoded DataUrl or Image-HTML-Element or Canvas-HTML-Element or object containing RGBA array (like output from <code>canvas.getImageData()</code>).
format	<code>string</code>	format of file if filetype-recognition fails or in case of a Canvas-Element needs to be specified (default for Canvas is JPEG), e.g. 'JPEG', 'PNG', 'WEBP'
x	<code>number</code>	x Coordinate (in units declared at inception of PDF document) against left edge of the page
y	<code>number</code>	y Coordinate (in units declared at inception of PDF document) against upper edge of the page
width	<code>number</code>	width of the image (in units declared at inception of PDF document)
height	<code>number</code>	height of the Image (in units declared at inception of PDF document)
alias	<code>string</code>	alias of the image (if used multiple times)
compression	<code>string</code>	compression of the generated JPEG, can have the values 'NONE', 'FAST', 'MEDIUM' and 'SLOW'

Name	Type	Description
rotation	number	rotation of the image in degrees (0-359)

Returns:

jsPDF

```
(inner) arrayBufferToBinaryString(ArrayBuffer) → {String}
```

Source: [modules/addimage.js, line 730](#)

Convert the Buffer to a Binary String

Parameters:

Name	Type	Description
ArrayBuffer	ArrayBuffer ArrayBufferView	buffer or bufferView with ImageData

Returns:

Type String

```
(inner) binaryStringToUint8Array(BinaryString) → {Uint8Array}
```

Source: [modules/addimage.js, line 710](#)

Convert Binary String to ArrayBuffer

Parameters:

Name	Type	Description
BinaryString	string	with ImageData

Returns:

Type Uint8Array

```
(inner) convertBase64ToBinaryString(stringData) → {string}
```

Source: [modules/addimage.js, line 917](#)

Parameters:

Name	Type	Description
stringData	string	

Returns:

binary string

Type string

```
(inner) extractImageFromDataUrl(dataUrl) → {string}
```

Source: [modules/addimage.js, line 637](#)

Strips out and returns info from a valid base64 data URI

Parameters:

Name	Type	Description
dataUrl	string	a valid data URI of format 'data:[;base64],'

Returns:

The raw Base64-encoded data.

Type `string`

```
(inner) getImageFileTypeByImageData(imageData, format) → {string}
```

Source: [modules/addimage.js, line 117](#)

Recognize filetype of Image by magic-bytes

https://en.wikipedia.org/wiki/List_of_file_signatures

Parameters:

Name	Type	Description
imageData	<code>string</code> <code>arraybuffer</code>	imageData as binary String or arraybuffer
format	<code>string</code>	format of file if filetype-recognition fails, e.g. 'JPEG'

Returns:

filetype of Image

Type `string`

```
(inner) getImageProperties(imageData) → {Object}
```

Source: [modules/addimage.js, line 953](#)

Parameters:

Name	Type	Description
imageData	<code>Object</code>	

Returns:

Type `Object`

```
(inner) isArrayBuffer(object) → {boolean}
```

Source: [modules/addimage.js, line 673](#)

Tests supplied object to determine if ArrayBuffer

Parameters:

Name	Type	Description
object	<code>Object</code>	an Object

Returns:

Type `boolean`

```
(inner) isArrayBufferView(object) → {boolean}
```

Source: [modules/addimage.js, line 686](#)

Tests supplied object to determine if it implements the ArrayBufferView (TypedArray) interface

Parameters:

Name	Type	Description
object	<code>Object</code>	an Object

Returns:

Type `boolean`

```
(inner) sHashCode(data) → {string}
```

Source: [modules/addimage.js, line 566](#)

Parameters:

Name	Type	Description
data	string	

Returns:

Type string

```
(inner) validateStringAsBase64(possible) → {boolean}
```

Source: [modules/addimage.js, line 593](#)

Validates if given String is a valid Base64-String

Parameters:

Name	Type	Description
possible	String	Base64-String

Returns:

Type boolean

Type Definitions

```
RGBAData
```

Source: [modules/addimage.js, line 759](#)

Properties:

Name	Type	Description
data	Uint8ClampedArray	Single dimensional array of RGBA values. For example from canvas getImageData.
width	number	Image width as the data does not carry this information in itself.
height	number	Image height as the data does not carry this information in itself.

Possible parameter for addImage, an RGBA buffer with size.

Type:

- Object