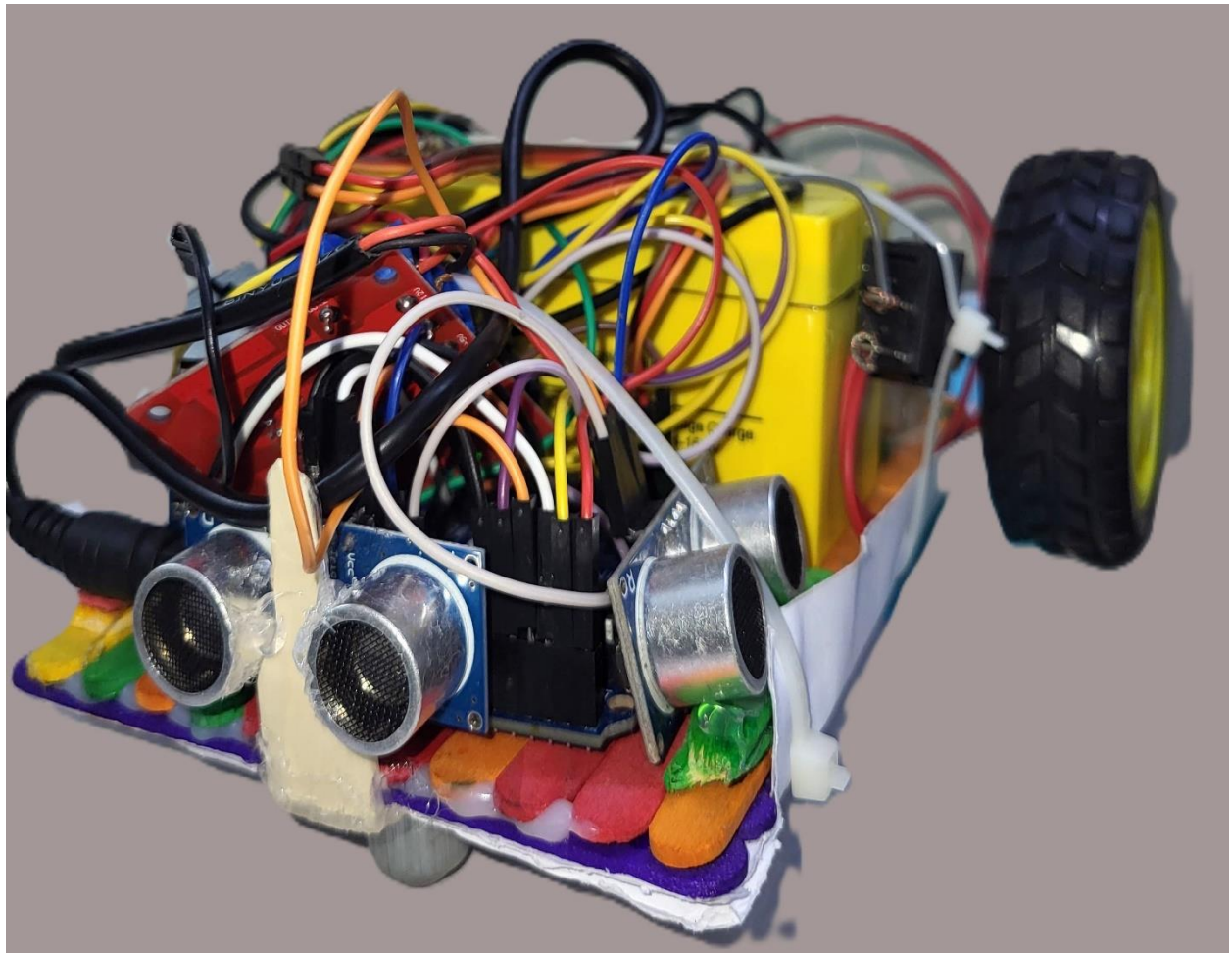


# Arduino | Maze Solving Robot

Welcome, This is my team Lexus and our first robot "Lexus v1.0".

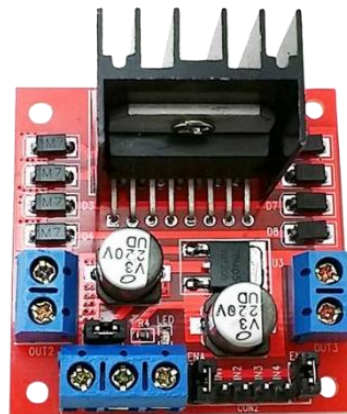
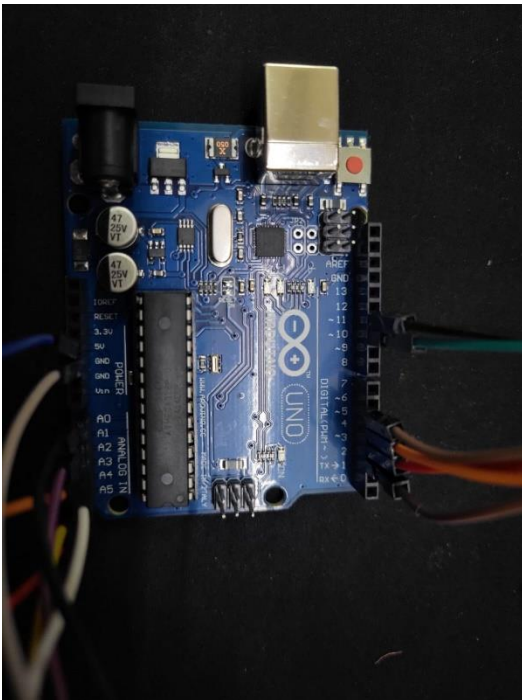
This Robot was designed to solve a simple Maze.



# Step 1: Parts

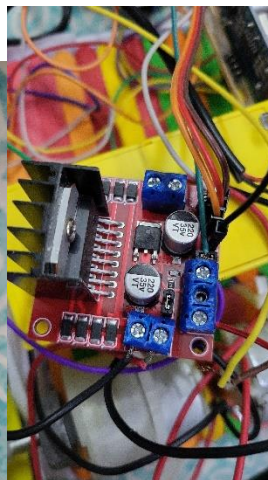
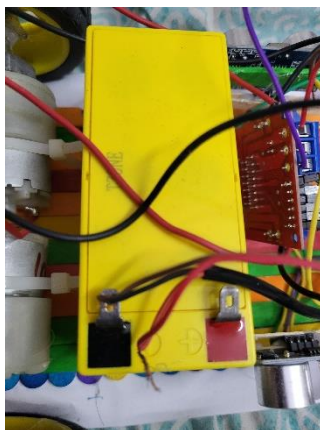
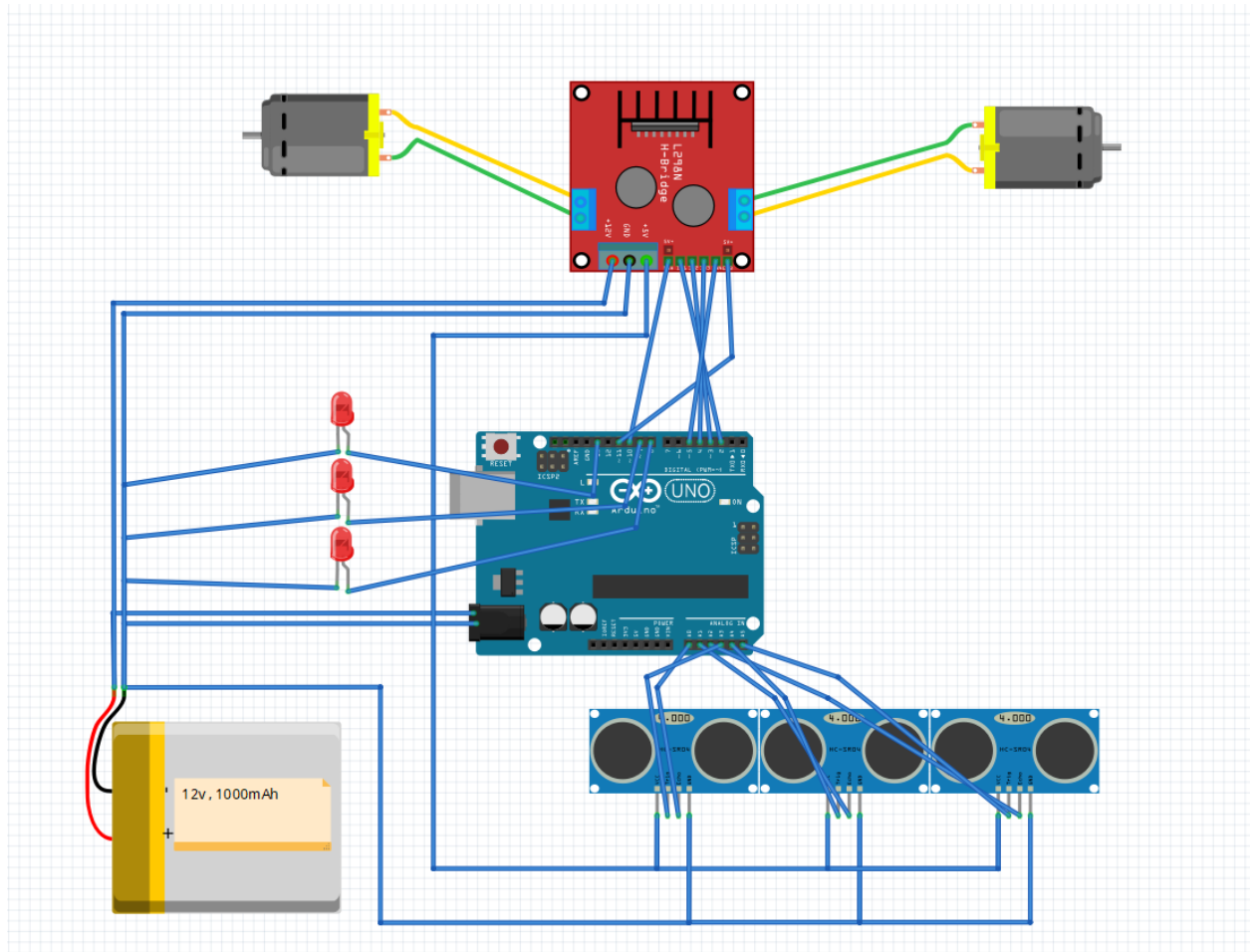
## Parts List:

1. Arduino UNO
2. 12v DC motors (x2)
3. Wheels (x2)
4. Motor Driver (L298N)
5. Distance Sensor (Ultra Sonic)
6. Wires (Jumper wires 1-pin male-male)
7. 12v Battery (1300 mAh)
8. Switch





# Step 2: Building/Wiring



# Sensors

Lets talk about "The Ultrasonic sensor"

An Ultrasonic sensor is simple radar that measures the distance of an object by using sound waves.

Ultrasonic Sensor connections:

1. GND: connect this to the Ground.
  2. VCC: connect to the power source 5 voltages. (**Alert! if you connect it to more than 5v it will be damaged**)
  3. Echo: connect this to any pin on the Arduino. (match it to the code)
  4. TRIG: connect this to any pin on the Arduino. (match it to the code)
- 

# Motor Driver

The **L298N** H-bridge: it controls the speed and direction of two DC motors. it can be used with motors that have a voltage of between 5 and 35V DC.

1. DC motor 1 "+" > connect this the motor #1
2. DC motor 1 "-" > connect this the motor #1
3. 12v jumper > keep this connected to enable the 5v regulator.
4. Power Source > Connect your battery positive here
5. GND > connect this the battery negative
6. 5v output (if 12v jumper in place) > connect the sensors here
7. DC motor 1 enable jumper > Remove the jumper and connect it to the Arduino this is used to control the speed of motor 1 (match it to the code).
8. IN1 Direction Control > connect it to the Arduino this is used to control the direction of motor 1 (match it to the code).
9. IN2 Direction Control > connect it to the Arduino this is used to control the direction of motor 1 (match it to the code).
10. IN3 Direction Control > connect it to the Arduino this is used to control the direction of motor 2 (match it to the code).

11. IN4 Direction Control > connect it to the Arduino this is used to control the direction of motor 2 (match it to the code).
  12. DC motor 2 enable jumper > Remove the jumper and connect it to the Arduino this is used to control the speed of motor 2 (match it to the code).
  13. DC motor 2 "+" > connect this the motor #2
  14. DC motor 2 "-" > connect this the motor #2
- 

## Battery

I used 12v Battery with 1300 mAh.

Note:

Remember to connect all grounds to a common Ground to the battery negative.

# Step 3: Coding

**Code flow:**

- 1. defining the pins**
- 2. defining output and input pins**
- 3. check sensors' readings**
- 4. use sensors' reading to define walls**
- 5. check first route (if it was left then follow the left wall, if it's right follow the right wall)**
- 6. Use PID to avoid hitting the walls and to control motors' speed**



```

projectino
4
5 #include <NewPing.h>
6
7 #define TRIGGER_PINL A3 // Arduino pin tied to trigger pin on ping sensor.
8 #define ECHO_PINL A0 // Arduino pin tied to echo pin on ping sensor.
9
10 #define MAX_DISTANCE 100 // Maximum distance we want to ping for (in centimeters). Maximum sensor distance is rated at 400-500cm.
11
12 #define TRIGGER_PINR A4 // Arduino pin tied to trigger pin on ping sensor.
13 #define ECHO_PINR A1 // Arduino pin tied to echo pin on ping sensor.
14
15 #define TRIGGER_PINL A5 // Arduino pin tied to trigger pin on ping sensor.
16 #define ECHO_PINR A2 // Arduino pin tied to echo pin on ping sensor.
17
18
19
20
21
22 int dir;
23
24
25 #define STOP 0
26 #define FORWARD 1
27 #define BACKWARD 2
28 #define LEFT 3
29 #define RIGHT 4
30
31
32
33 float P = 0.7 ;
34 float D = 0.5 ;
35 float I = 0.4 ;
36 float oldErrorP ;
37 float totalError ;
38 int offset = 5 ;
39

```

1- first\_turn = false ;

2- rightWallFollow = false ;

3- leftWallFollow = false ;

first\_turn = true ;

rightWallFollow = true ;

leftWallFollow = false ;

if you want it to follow the left wall:

first\_turn = true ;

rightWallFollow = false ;

leftWallFollow = true ;

