

02. Configure and Basic

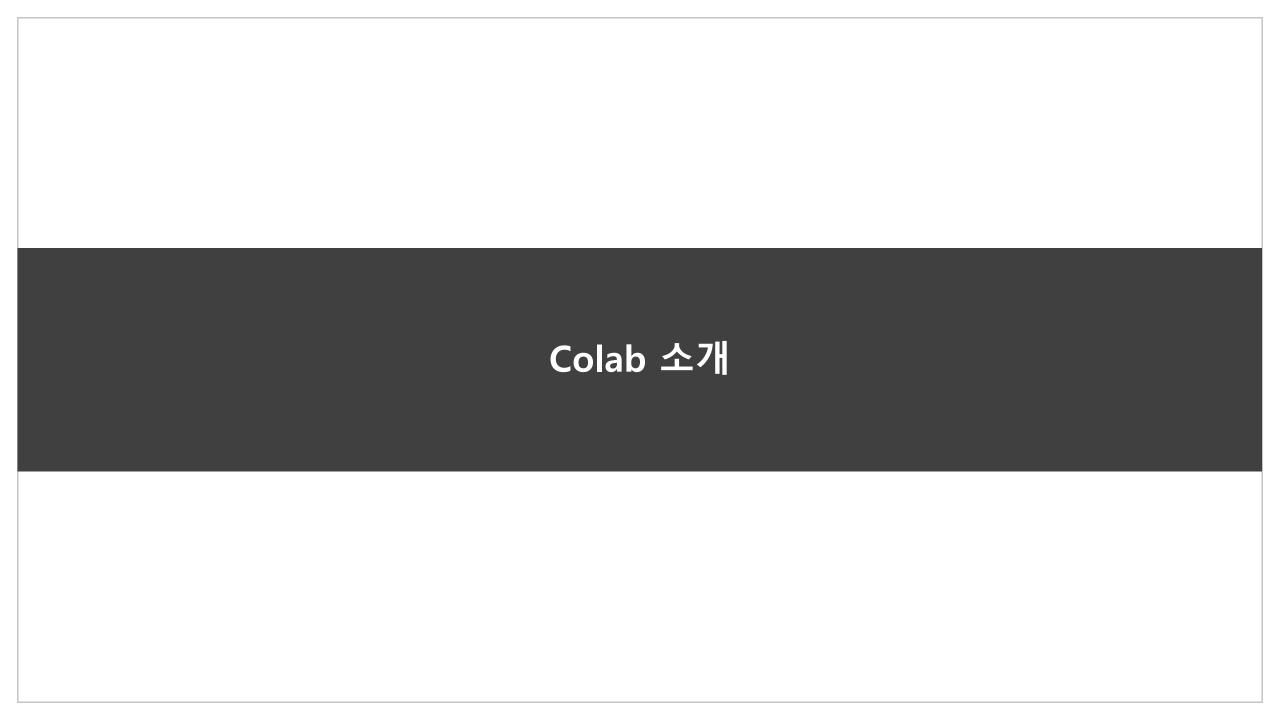
오늘 실습 내용

- Colab 소개
- Pytorch 소개
- Tensor

02. Configure and Basic

Pytorch

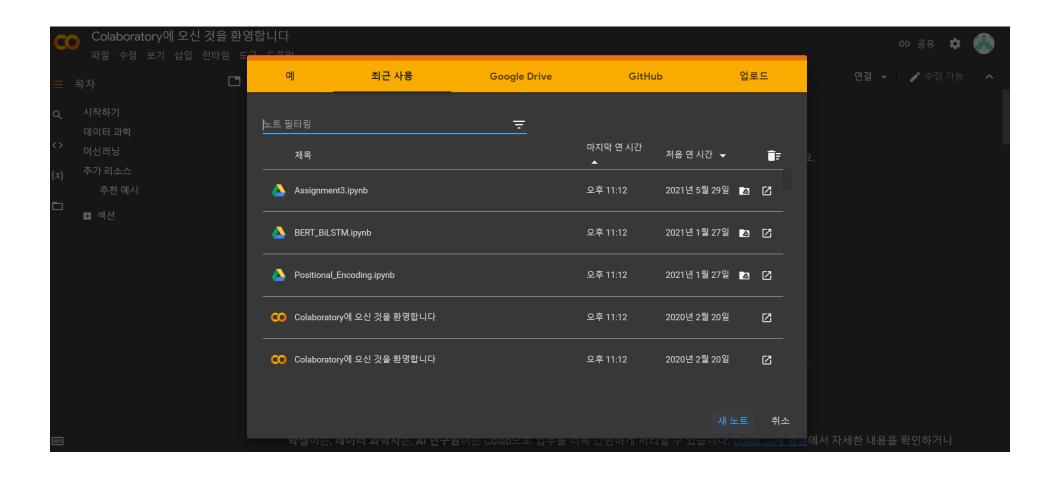
- Python으로 실습 진행
  - 개인 노트북에서 GPU를 사용할 수 있으면 로컬로 학습해도 됨
  - 실습은 colab으로 진행함



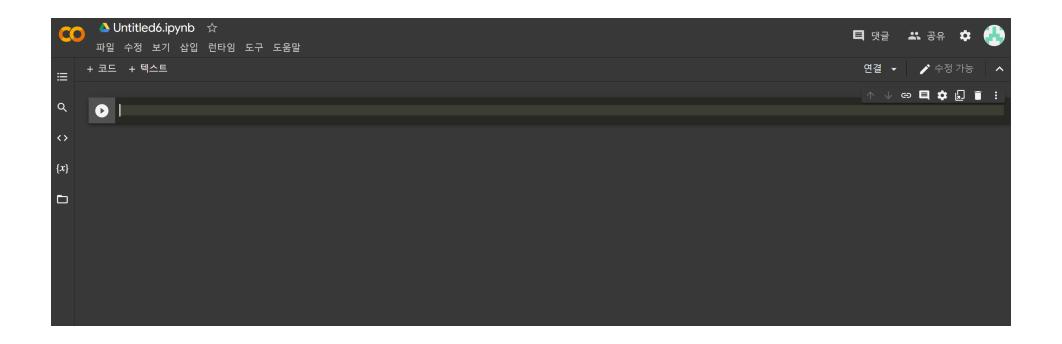
Colab 사용

# Colab

- Google의 <u>Colaboratory</u>약자
- Python 스크립트를 작성&실행
- GPU 무료 액세스
  - 최대 12시간 연결가능



## 02. Configure and Basic

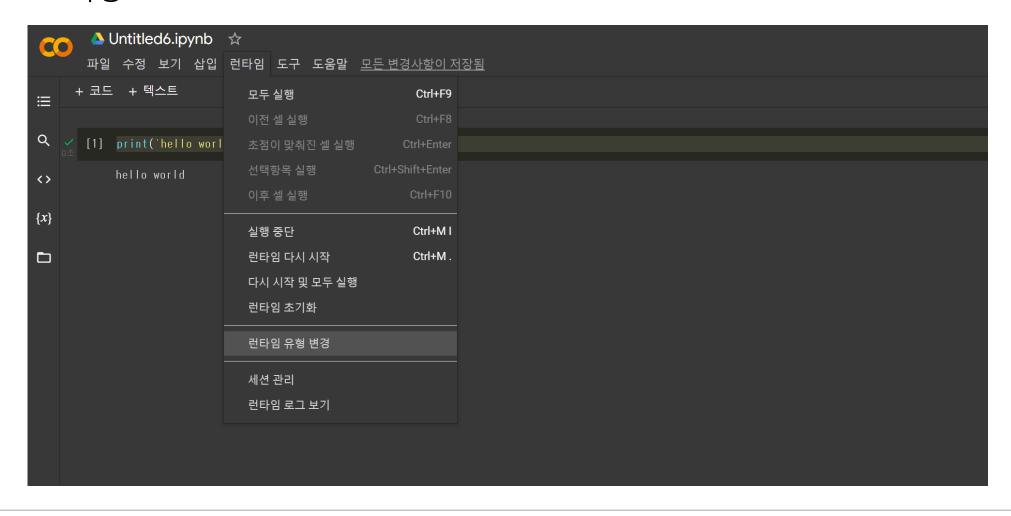


#### 02. Configure and Basic

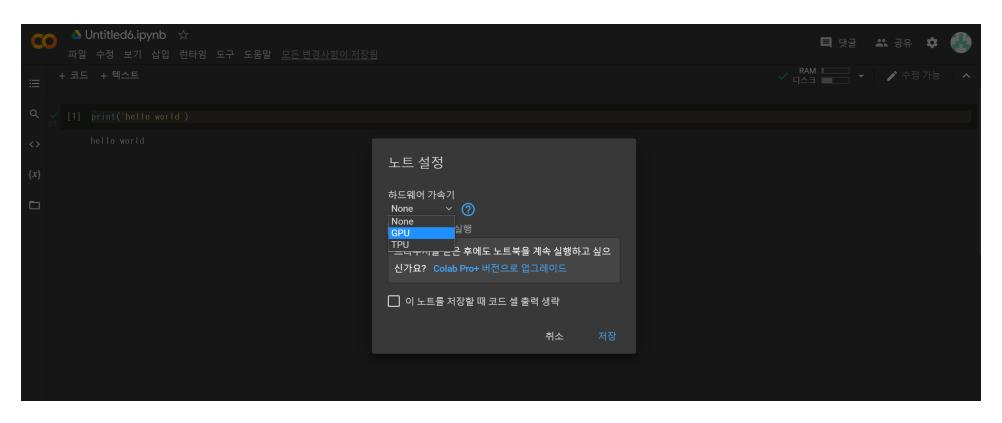


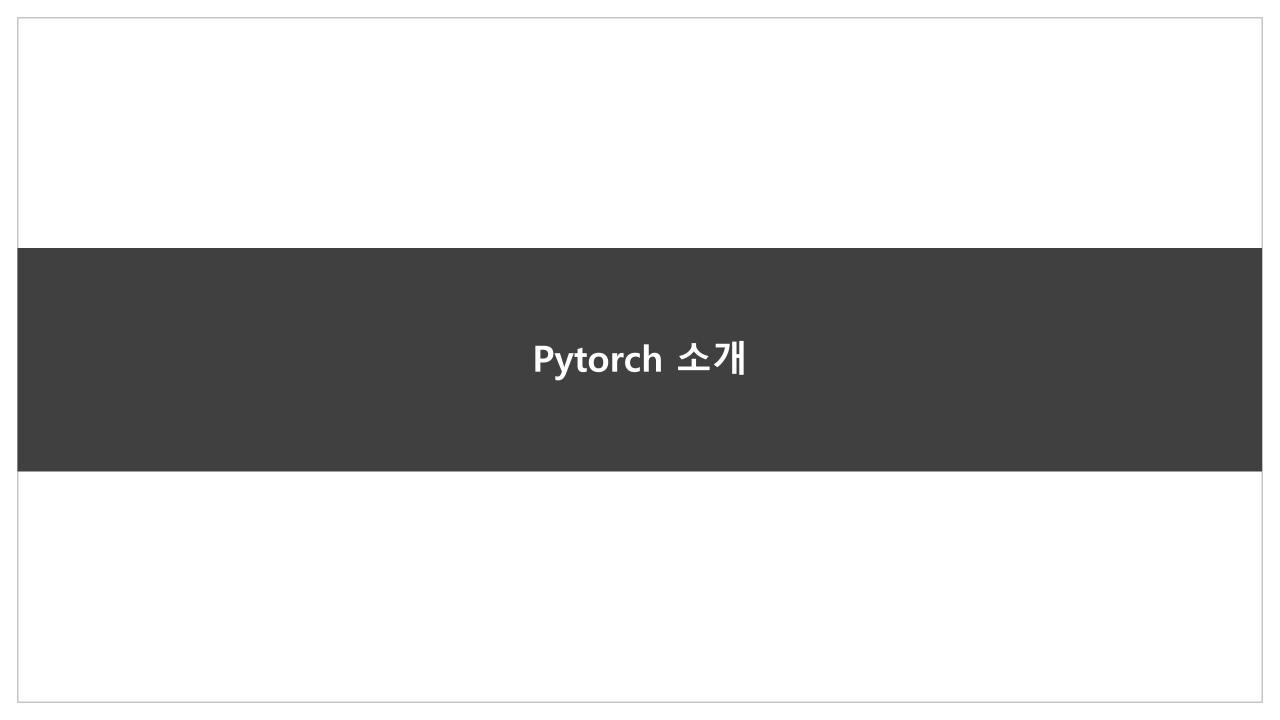
# Colab 사용

# • GPU 사용



- GPU 사용
  - 지금 당장은 gpu 필요 없음





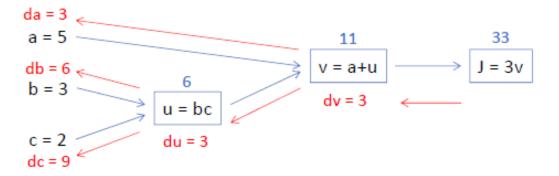
Pytorch

# **Pytorch**

- 딥러닝 프레임워크
  - GPU를 활용하여 딥러닝 모델을 만들고 학습
  - ex) tensorflow, pytorch
- Meta Al

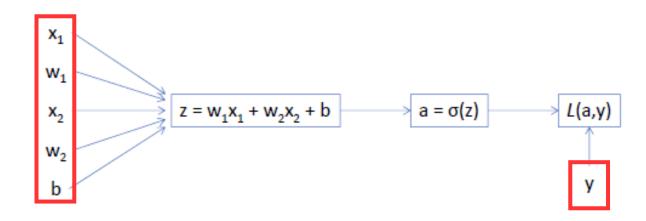
Pytorch

- Forward Propagation과 Backward Propagation을 자동으로 해줌
  - Tensor, Module class 필요



## **Tensor**

- Numpy의 ndarray와 비슷
  - 행렬의 개념
- GPU에서 사용가능
- Tensor 사용하여 모델의 입력과 출력, 모델의 매개변수사용

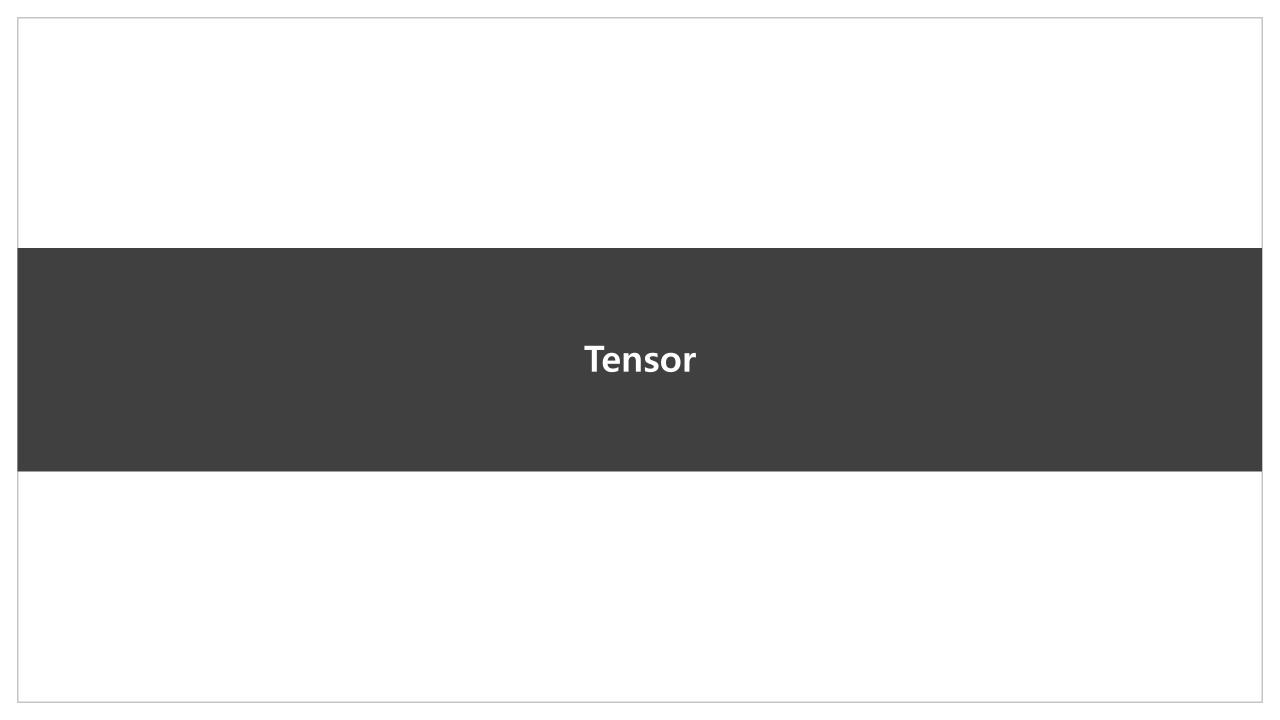


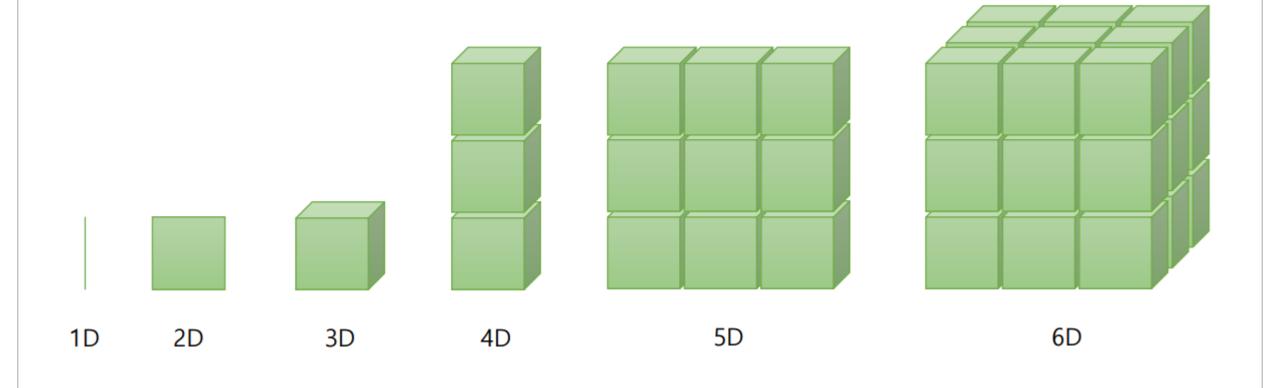
Module

## nn.Module

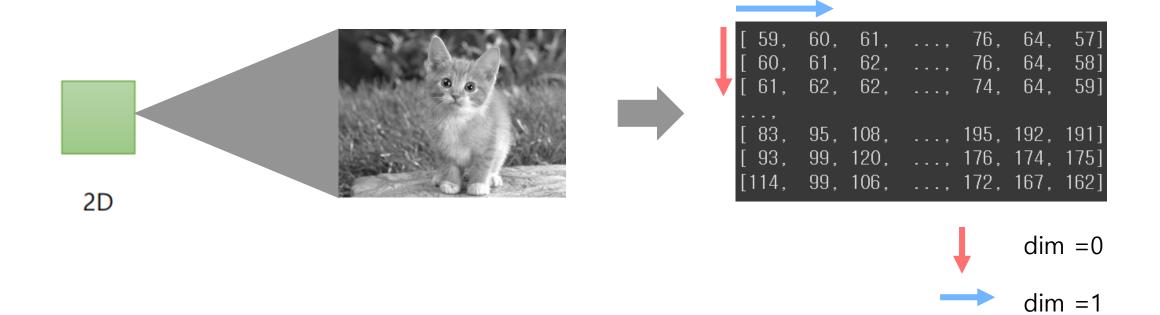
- PyTorch의 모든 모듈은 torch.nn.Module 의 하위 클래스(subclass)
- 신경망은 하나의 모듈. 다른 모듈(layer)로 구성됨.

```
class NeuralNetwork (nn.Module):
    def __init__(self):
       super(NeuralNetwork, self), init ()
       self.flatten = nn.Flatten()
       self.linear_relu_stack = nn.Sequential(
                                                                   [docs]class Linear (Module):
           nn.Linear(28*28, 512),
                                                                        r"""Annlies a linear transfo
           nn.ReLU(),
           nn.Linear(512, 512),
           nn.ReLU(),
           nn.Linear(512, 10),
    def forward(self, x):
       x = self.flatten(x)
       logits = self.linear_relu_stack(x)
       return logits
```





- 2D Tensor
  - (image width, image height); 이미지 데이터
  - dimension = 0, 1



• 3D tensor

(batch size, image width, image height); 이미지 데이터 dimension = 0 , 1, 2

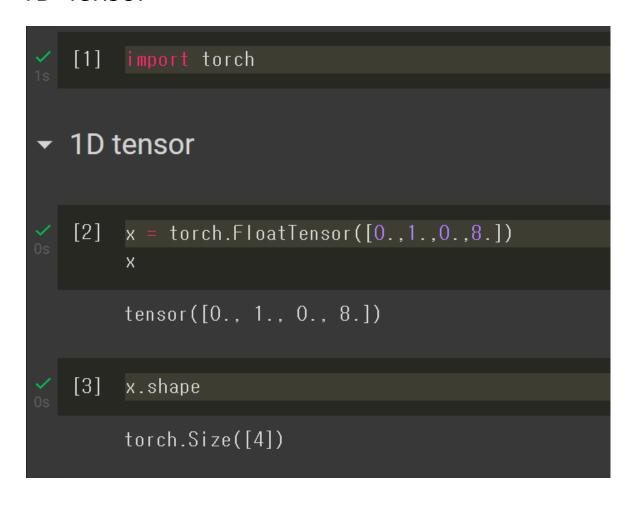


\* batch size

batch size : input으로 들어가는 데이터 수

3D

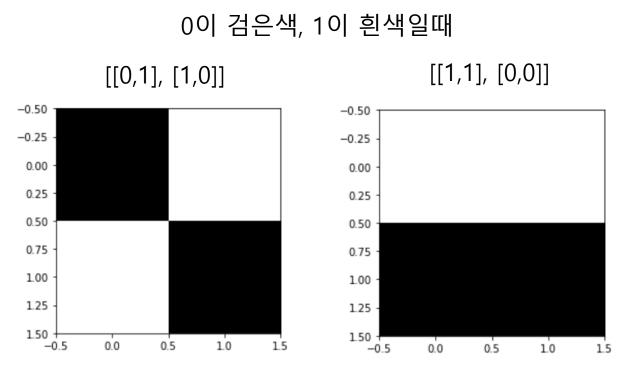
## • 1D Tensor



pytorch import

FloatTensor로 float type tensor 선언

## • 3D Tensor



(batch size, image width, image height) = (2, 2, 2)

```
3D tensor
[15] x = torch.FloatTensor([ [[0.,1.],[1.,0.,]],
                      [[1.,1,],[0.,0.]]]
     tensor([[[0., 1.],
              [1., 0.]],
             [[1., 1.],
              [0., 0.]]])
     x.shape
     torch.Size([2, 2, 2])
```

# • 덧셈

```
[17] x = torch.FloatTensor([[0.,1.],[1.,0.,]])
     y = torch.FloatTensor([[1.,1,],[0.,0.]])
     x+y
     tensor([[1., 2.],
             [1., 0.]]
[23] x = torch.FloatTensor([[0.,1.],[1.,0.,]])
     y = torch.FloatTensor([3])
     х+у
     tensor([[3., 4.],
             [4., 3.]])
```

Broadcasting 차원이 일치하지 않아도 사칙연산이 가능하게 한다.

# • 곱셈

```
[19] x.matmul(y)
     tensor([[0., 0.],
             [1., 1.]])
[20] x*y
     tensor([[0., 1.],
             [0., 0.]]
[21] x.mul(y)
     tensor([[0., 1.],
             [0., 0.]]
```

$$x = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$
,  $y = \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix}$ 

1. 매트릭스 곱 
$$x * y = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 1 & 1 \end{bmatrix}$$

2. element-wise 
$$\exists$$

$$x * y = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} * \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$$

• Mean

```
[29] x = torch.FloatTensor([[2.,2.],[4.,4.,]])

print(x.mean())
print(x.mean(dim=0))
print(x.mean(dim=1))

tensor(3.)
tensor([3., 3.])
tensor([2., 4.])
```

$$x = \begin{bmatrix} 2 & 2 \\ 4 & 4 \end{bmatrix}$$

## Concatenate

```
x = torch.FloatTensor([[2.,2.],[4.,4.,]])
y = torch.FloatTensor([[5.,5.],[10.,10.,]])
print(torch.cat([x,y],dim=1))___
tensor([[ 2., 2.],
       [ 4., 4.],
       [5., 5.],
       [10., 10.]])
tensor([[ 2., 2., 5., 5.],
       [ 4., 4., 10., 10.]])
```

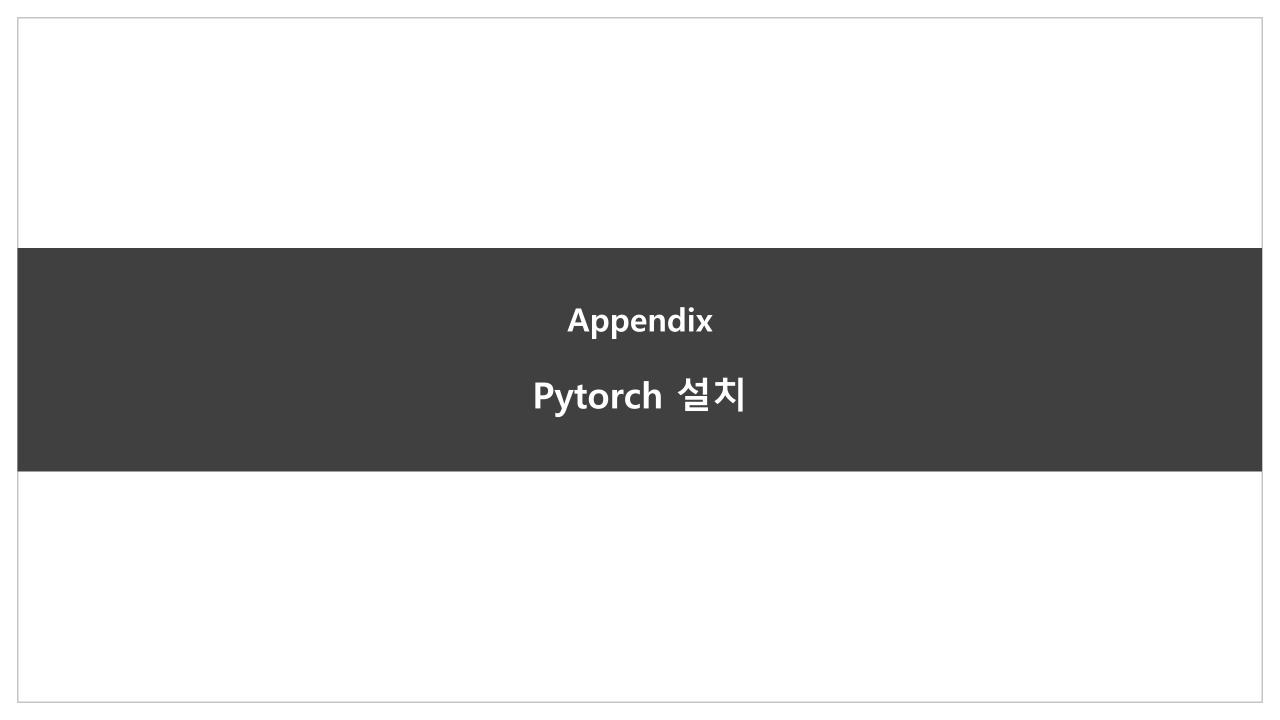
$$x = \begin{bmatrix} 2 & 2 \\ 4 & 4 \end{bmatrix}, y = \begin{bmatrix} 5 & 5 \\ 10 & 10 \end{bmatrix}$$

- View
  - Reshape tensor size
  - x.view(-1,2)
    - -1 torch가 알아서 계산

```
[2]
    x=torch.FloatTensor([[[0.,1.],[1.,0.,]],
                      [[1.,1,],[0.,0.]]]
    x.shape
    torch.Size([2, 2, 2])
[3]
    x.view(-1,2).shape
    torch.Size([4, 2])
    x.view(-1,1,2).shape
[4]
    torch.Size([4, 1, 2])
    x.view(-1,-1,2).shape
```

- Squeeze
  - 1인 차원 줄이기
- Unsqueeze
  - 차원 1 늘리기

```
x=torch.FloatTensor([[[0.],[1.], [2.]]])
     x.shape
     torch.Size([1, 3, 1])
    torch.squeeze(\underline{x},dim=0).shape
     torch.Size([3, 1])
    torch.squeeze(x,dim=2).shape
[8]
     torch.Size([1, 3])
    torch.unsqueeze(x,dim=0).shape
     torch.Size([1, 1, 3, 1])
[11] torch.unsqueeze(x,dim=2).shape
     torch.Size([1, 3, 1, 1])
```



# 1. Anaconda 설치

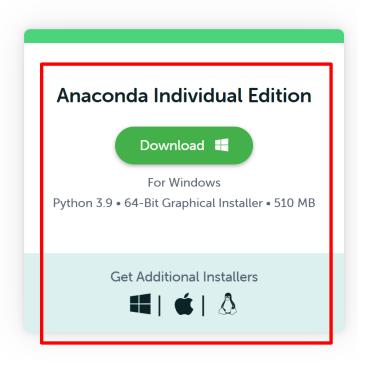
https://www.anaconda.com/products/individual



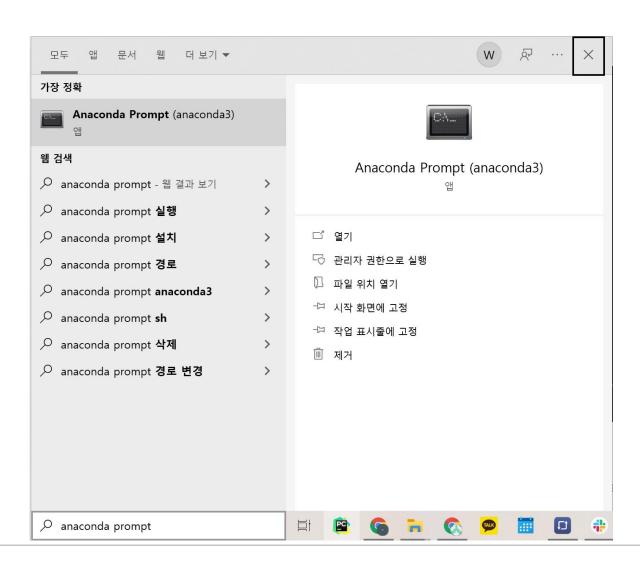
Individual Edition

# Your data science toolkit

With over 25 million users worldwide, the open-source Individual Edition (Distribution) is the easiest way to perform Python/R data science and machine learning on a single machine. Developed for solo practitioners, it is the toolkit that equips you to work with thousands of open-source packages and libraries.



# 2. Anaconda Prompt 열기



- 3. 가상환경 생성 "pytorch"라는 가상환경을 만든다.
- conda create -n pytorch python=3.7

(base) C:\Users\whanh>conda create -n pytorch python=3.7

- conda activate pytorch
  - 가상환경에 접근

```
(base) C:\Users\whanh>conda activate pytorch (pytorch) C:\Users\whanh>
```

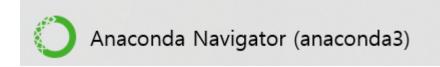
02. Configure and Basic

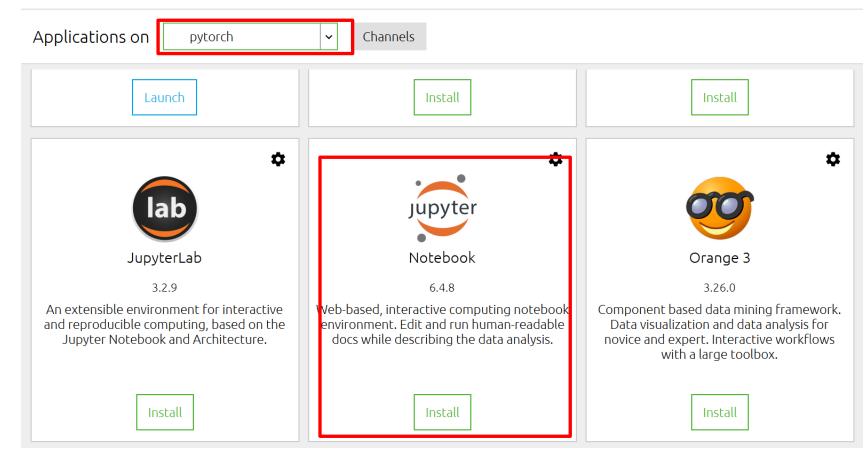
Pytorch 설치

- 4. Pytorch 설치
- conda install pytorch

(pytorch) C:₩Users\whanh>conda install pytorch

5. Anaconda Navigatior (선택) Jupyter notebook 설치





# 5. Jupyter notebook 실행

