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# Embedded System Design

## Practice 7

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# SOFTWARE INTERRUPT



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# Preparation for the VPOS kernel porting

1. Implement Startup code
2. UART Settings
3. TIMER Settings
4. Implement Hardware Interrupt Handler
  - (1) UART Interrupt
5. Implement Software Interrupt Entering/Leaving Routine
6. Kernel compile + load kernel image in RAM



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# Contents

1. Software Interrupt
2. Scheduler of VPOS
3. SWI Entering Routine & Leaving Routine
4. Homework



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# SOFTWARE INTERRUPT



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# Software Interrupt

- **Definition**

- Aborting the execution of a program with a **command included in the program**, and transferring control to another program
- It is not a hardware interrupting
- Using SWI instruction to generate an interrupt

- **Purpose**

- Used to enter privileged mode to invoke kernel functions
  - User Mode → Privileged Mode(Supervisor Mode)

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# Hardware Interrupt vs. Software Interrupt

- Comparison

	Hardware Interrupt (IRQ/FIQ)	Software Interrupt (SWI)
<b>Purpose</b>	General interrupt handling	OS protection mode
<b>Vector Table Offset</b>	0x18	0x08
<b>Exception Priority</b>	4	6
<b>Interrupt disabled?</b>	Disable	Do not disable
<b>Link Register Revise</b>	$lr = lr - 4$	Unnecessary

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# Hardware Interrupt vs. Software Interrupt

- **Link Register Adjust**
  - Hardware Interrupt
    - Executes the currently executing instruction and processes the interrupt
    - The next command to run is  $pc - 4$
    - The value of the link register must be modified via  $lr = lr - 4$
  - Software Interrupt
    - Recognize the swi instruction in the decode stage of the pipeline and generate a software interrupt
    - The command that the PC points to is the command following swi
    - No need to modify link register value



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# SWI

- **SWI Instruction**

- Commands that generate software interrupts
- Allows operating system routines to be invoked in privileged mode by changing the process mode to Supervisor Mode
- Notation : SWI {<cond>} SWI\_number
  - SWI\_number : Used to indicate special function calls or features

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# SCHEDULER OF VPOS

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# Scheduler in VPOS

- **vk\_scheduler()**
  - Scheduler functions in VPOS
    - Static priority Ready queue structure of 32 steps
    - Round-Robin scheduling is used within the same priority
    - By calling vk\_scheduler () at regular intervals with a timer interrupt, the thread executes only for a specified time slice
  - Kernel Function
    - Must be called in Privileged mode or System mode instead of User mode
    - To use the kernel function, you must switch from user mode to privileged mode.
      - ➔ **Using Software Interrupt**

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# Scheduler Call Sequence (VPOS)

1. Save 'CS' in the 'swi\_number' variable of the current thread's struct variable
2. Use “swi 0x00” to cause a software interrupt
3. Jump to vk\_swi\_classifier() function in SWI entry routine
4. Calling the kernel function by checking the value of the 'swi\_number' variable
  - For CS, vk\_scheduler () is called
5. Start Scheduling



# vk\_swi\_scheduler() & vh\_swi()

1. Save 'CS' in the 'swi\_number' variable of the current thread's struct variable

1. Execute VPOS\_SHELL()

```
/* initialization for thread */  
race_var = 0;  
pthread_create(&p_thread, NULL, VPOS_SHELL, (void *)NULL);  
pthread_create(&p_thread_0, NULL, race_ex_1, (void *)NULL);  
pthread_create(&p_thread_1, NULL, race_ex_0, (void *)NULL);  
pthread_create(&p_thread_2, NULL, race_ex_2, (void *)NULL);
```

vpos/kernel/kernel\_start.c

2. Execute vk\_swi\_scheduler

```
if(strcmp(argv[0], commands[cmd].command_string)==0)  
{  
    pthread_create(&p_thread, NULL, commands[cmd].func, (void *)&argv[1]);  
    printf("\n");  
    vk_swi_scheduler();  
    cmd_check = 1;  
    break;  
}  
cmd++;
```

vpos/shell/vpsh.c

# vk\_swi\_scheduler() & vh\_swi()

1. Save 'CS' in the 'swi\_number' variable of the current thread's struct variable
3. Save 'CS' in the 'swi\_number' variable of the structure variable of the currently executing thread

4. Execute vh\_swi()

```
void vk_swi_scheduler(void)
{
    unsigned temp;

    vk_current_thread->swi_number = CS;
    temp = (unsigned)vk_current_thread;
    vh_swi(temp);
}
```

vpos/hal/cpu/hal\_swi\_handler.c

2. Use “swi 0x00” to cause a software interrupt

# vk\_swi\_classifier()

## 3. Jump to vk\_swi\_classifier () function via SWI entry routine

SWI vector entry

```
vh_software_interrupt:  
vh_entering_swi:
```

```
b1      vk_swi_classifier
```

```
vh_leaving_swi:
```



```
void vk_swi_classifier(unsigned thread)  
{  
    unsigned number;  
    vk_thread_t *vector;  
    unsigned temp;  
    int i;  
    unsigned int *k=vk_save_swi_mode_stack_ptr;  
    unsigned int *kk=vk_save_swi_current_tcb_bottom;  
    printk("vk_swi_classifier switch up\n");  
    vector=(vk_thread_t *)thread;  
    number=vector->swi_number;  
    switch(number)  
    {  
        case EI:  
            vector->interrupt_state = FALSE;  
            vh_enable_interrupt(vector);  
            break;  
        case DI:  
            vector->interrupt_state = TRUE;  
            vh_disable_interrupt(vector);  
            break;  
        case SC:  
            vh_save_thread_ctx((unsigned)vector->tcb_bottom);  
            break;  
        case RC:  
            temp = (unsigned)vector->func;  
            vh_restore_thread_ctx((unsigned)vector->tcb_bottom);  
            break;  
        case CS:  
            vk_scheduler();  
            break;  
    }  
}
```

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# **SWI ENTERING ROUTINE & LEAVING ROUTINE**



# VPOS\_kernel\_main()

```
void VPOS_kernel_main( void )
{
    pthread_t p_thread, p_thread_0, p_thread_1, p_thread_2;

    /* static and global variable initialization */
    vk_scheduler_unlock();
    init_thread_id();
    init_thread_pointer();
    vh_user_mode = USER_MODE;
    vk_init_kdata_struct();

    vk_machine_init();
    set_interrupt();

    printk("%s\n%s\n%s\n", top_line, version, bottom_line);

    // Timer4 Test
    TIMER_test();

    /* initialization for thread */
    race_var = 0;
    pthread_create(&p_thread, NULL, VPOS_SHELL, (void *)NULL);
    pthread_create(&p_thread_0, NULL, race_ex_1, (void *)NULL);
    pthread_create(&p_thread_1, NULL, race_ex_0, (void *)NULL);
    pthread_create(&p_thread_2, NULL, race_ex_2, (void *)NULL);

    VPOS_start();

    /* cannot reach here */
    printk("OS ERROR: VPOS_kernel_main( void )\n");
    while(1){}
}
```

vpos/kernel/kernel\_start.c

← Uncomment

# vk\_serial\_interrupt\_handler()

```
void vh_serial_interrupt_handler(void)
{
    //printfk("\nserial interrupt handler\n");
    vk_serial_push();
    vh_VIC1INTENCLEAR |= vh_VIC_UART1_bit;
    vh_VIC1INTENABLE |= vh_VIC_UART1_bit;
    vh_UINTP1 = 0xf;
}
```

← Comment

vpos/hal/io.serial.c

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# vh\_entering\_swi

- **Implement SWI Entry Routines 1**
  1. Store the current sp value in a 'Vk\_save\_swi\_mode\_stack\_ptr' variable (str)
  2. Stores pc, lr and general registers in the previous mode on the stack
    - Previous mode: Use ^
  3. Stores SPSR and lr on the stack
    - Save the SPSR to r0 with the mrs command and save r0 to the stack
  4. Disable IRQ Exception
    - Save the cpsr value in the r0 register and modify the interrupt mask bit
  5. Store the current sp value in the 'vk\_save\_swi\_current\_tcb\_bottom' variable

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# vh\_entering\_swi

- **Implement SWI Entry Routines 2**

6. Store the parameters in the r0 register for use by kernel functions

- Use the ldr command. Add an offset to sp and load the r0 value stored in 2. on the stack
  - ldr r0, [sp, #offset]

7. Jump to SWI handler

- “bl vk\_swi\_classifier”

# vh\_entering\_swi

```
vh_software_interrupt:
vh_entering_swi:
    str    sp, vk_save_swi_mode_stack_ptr
    stmfd  sp, {r14}^
    sub    sp, sp, #4
    stmfd  sp, {r13}^
    sub    sp, sp, #4
    stmfd  sp!, {r0-r12}

    mrs    r0, spsr_all
    stmfd  sp!, {r0, lr}
    mrs    r0, cpsr_all
    orr    r0, r0, #0x80
    msr    cpsr_all, r0

    str    sp, vk_save_swi_current_tcb_bottom
    ldr    r0, [sp, #8]
    bl     vk_swi_classifier
```

vpos/hal/cpu/HAL\_arch\_startup.S

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# vh\_leaving\_swi

- **Implement SWI return routine**
  1. Restore all registers that were saved on the stack
    - Must be stored in SPSR with msr command
  2. Return to original routine using link register (lr)



# vh\_leaving\_swi

```
vh_leaving_swi:
    ldmbd    sp!, {r0, lr}
    msr      spsr_all, r0
    ldmbd    sp!, {r0-r12}
    ldmbd    sp, {r13}^
    add      sp, sp, #4
    ldmbd    sp, {r14}^
    add      sp, sp, #4
    movs     , 
```

vpos/hal/cpu/HAL\_arch\_startup.S

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# Compile & Upload

## 1. Compile (Ubuntu)

```
$ cd vpos  
$ make clean; make  
$ cp ./images/vpos.bin /tftpboot
```

## 2. Upload (Minicom)

```
$ tftp c0008000 vpos.bin  
$ bootm c0008000
```



# Result

```
vk_swi_classifier switch up
vk_swi_classifier switch up
vk_swi_classifier switch up
vk_swi_classifier switch up
```

```
Race condition value = 1200000
```

```
Shell>ls
vk_swi_classifier switch up

*****Command_List*****
- help
- ls
- debug
- thread
- temp
*****
vk_swi_classifier switch up

Shell>
```

Shell receives user input and creates a thread that handles user input

Shell calls scheduler to schedule the thread that we created by SWI

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# Thank you

