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# Embedded System Design

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# Contents

1. CCS Tutorial
2. LED & Switch
3. IR Sensor



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# Original Lecture

Today's Lecture is based on

- [Running Code on the TI LaunchPad Board Using CCS](#)
- [GPIO](#)
- [Interfacing Input and Output](#)



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# CCS TUTORIAL



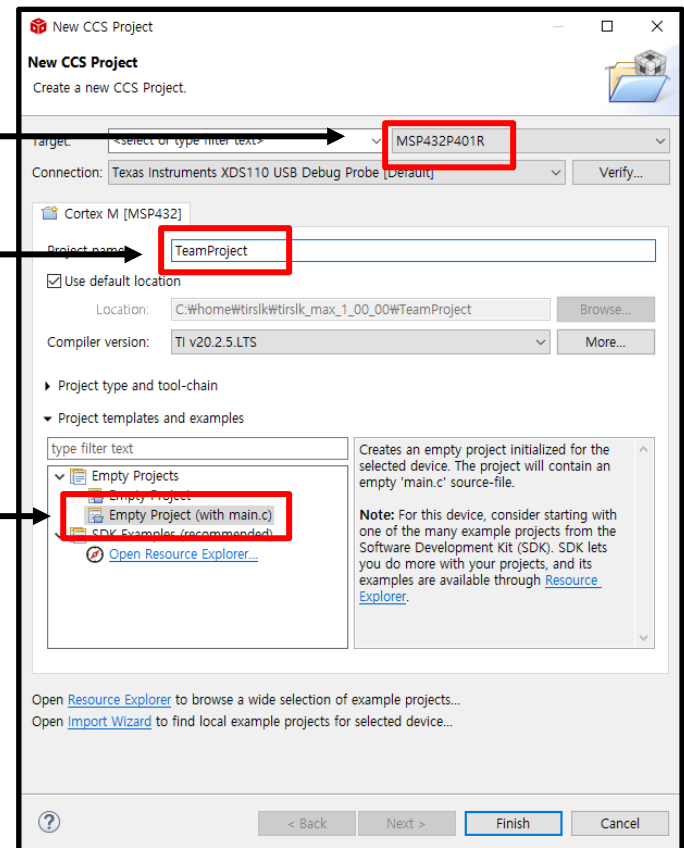
# Create Our Project

- Click [File] -> [New] -> [CCS Project]

Select “MSP432P401R”

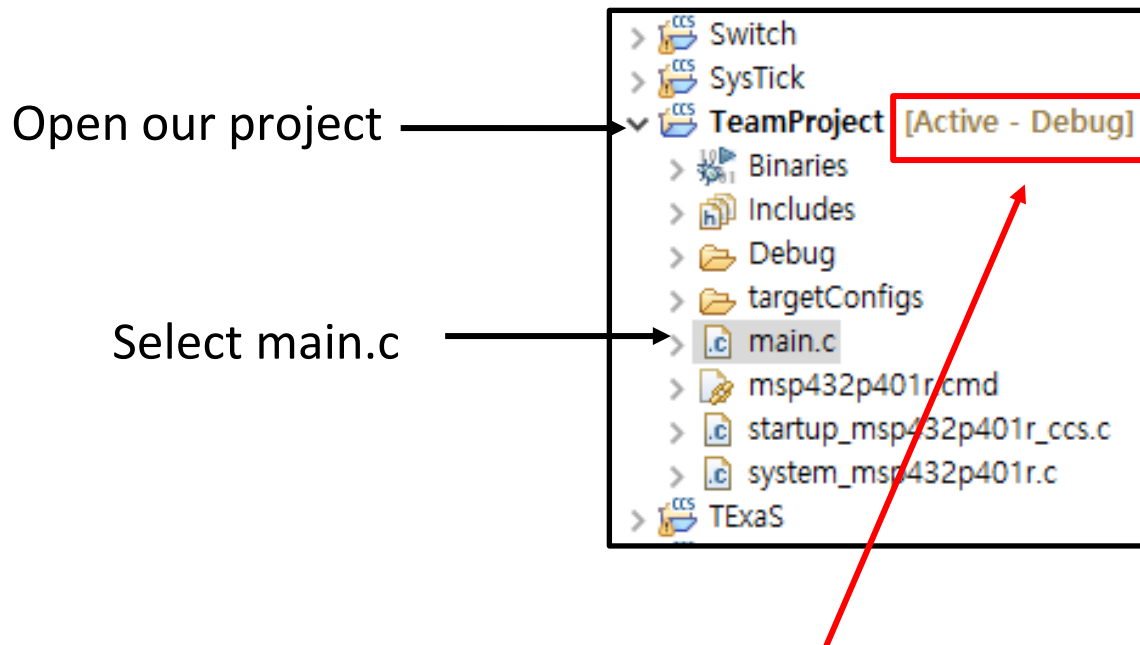
Project Name

Select “Empty Project (with main.c)”



# Write a Simple Program

- Open Our Project



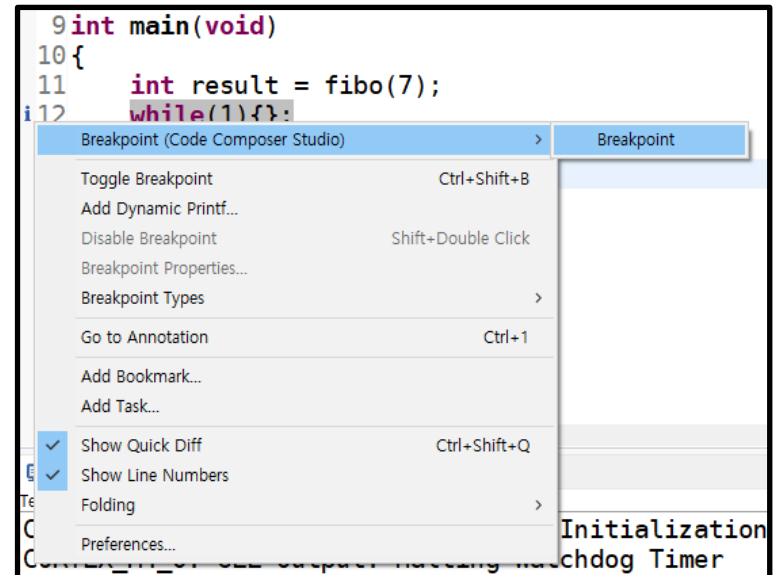
**Important! Please check that “Active-Debug” is enabled**

# Write a Simple Program

## - Write a Simple Fibonacci Program

```
[01] // main.c
[02] #include "msp.h"
[03]
[04] int fibo (int num) {
[05]     if (num <= 1) return 0;
[06]     else if (num == 2) return 1;
[07]     return fibo(num-1) + fibo(num-2);
[08] }
[09]
[10] int main(void) {
[11]     int result = fibo(7);
[12]     while(1) {};
[13] }
```

Write a program

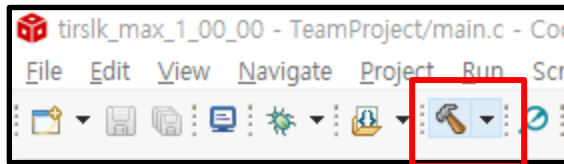


Make a break point at line 12

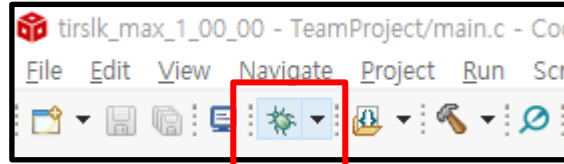
[Right Click at Line 12] -> [Breakpoint] ->[Breakpoint]

# Debugging

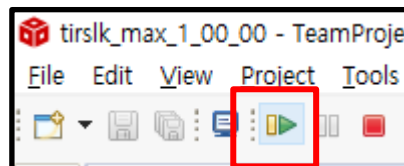
## - Compile and Debug



**Compile**



**Debug**

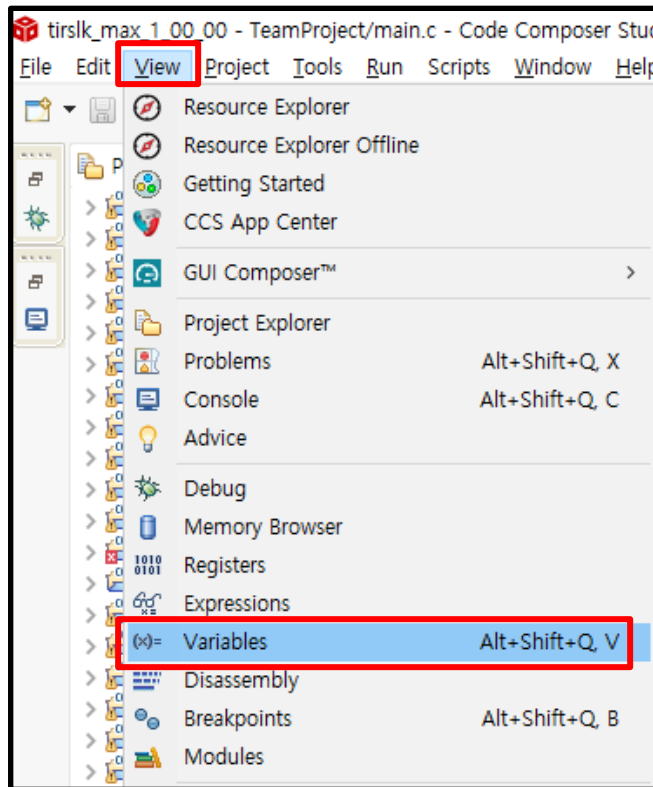


**Run a Program**



# Debugging

- Check the “result” value by clicking [View] -> [Variables]



A screenshot of the 'Variables' window in CCS. The window has tabs for '(x)= Variables', 'Expressions', 'Registers', and 'Breakpoints'. The 'Variables' tab is active. A table lists variables, with the first row highlighted in yellow and outlined in red. The table has three columns: Name, Type, and Value.

Name	Type	Value
(x)= result	int	8

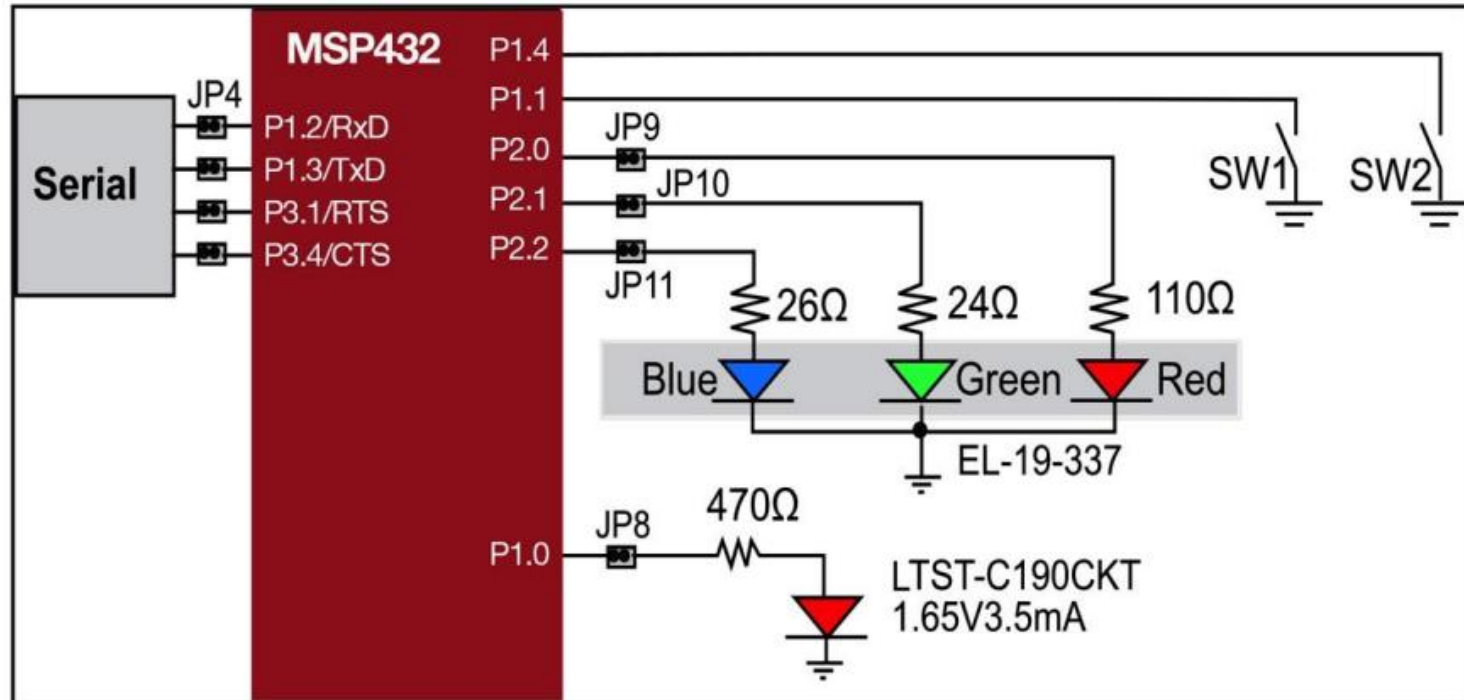
You can see that “result” has been changed to “8”

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# LED & SWITCH



# MSP432 LaunchPad LED & Switch



# Basic LED Control

```
#include "msp.h"
```

```
int main(void)
```

```
{
```

```
    Clock_Init48MHz();
```

```
    // Setup P2 0~2 bit & P2 0 bit as GPIO
```

```
    P2->SEL0 &= ~0x07;
```

```
    P2->SEL1 &= ~0x07;
```

```
    P1->SEL0 &= ~0x01;
```

```
    P1->SEL1 &= ~0x01;
```

```
    // Setup P2 0~2 bit & P2 0 bit as OUTPUT
```

```
    P2->DIR |= 0x07;
```

```
    P1->DIR |= 0x01;
```

```
    // Turn off all the LEDs initially
```

```
    P2->OUT &= ~0x07;
```

```
    P1->OUT &= ~0x01;
```

```
    // Turn on Red LED
```

```
    P2->OUT |= 0x1;
```

```
    P1->OUT |= 0x1;
```

```
    while(1){};
```

```
}
```

Setup Port1 0 bit, Port2 0~2bit as GPIO

Setup Port1 0 bit, Port2 0~2bit as Output

Turn off all the LEDs initially

Turn on RED LEDs

# LED Control 1

```
// Turn on red & blue LED
```

```
P2->OUT |= 0x1;
```

```
P2->OUT |= 0x4;
```

See the light color of LED

```
// The LED connected to Port1.0
```

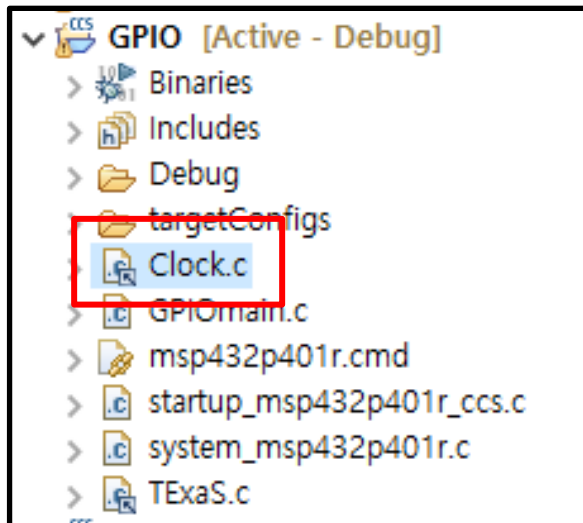
```
// can only emit red light
```

```
P1->OUT |= 0x1;
```

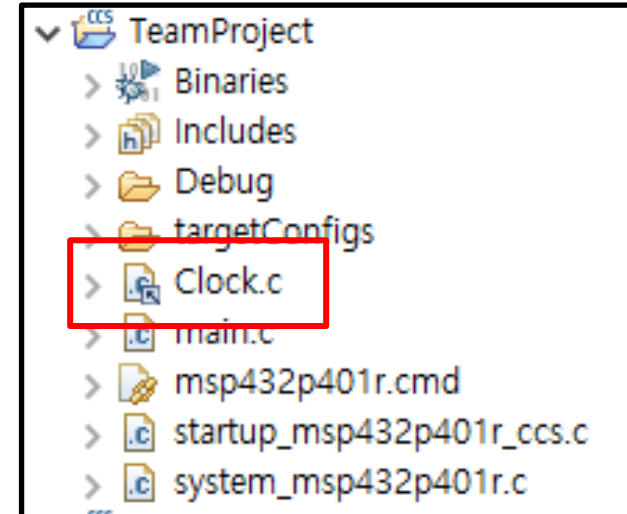
The LED which is connected to Port1.0 can only emit red light

But the LEDs connected to Port2 0~2bit can emit RGB light

# LED Control 2



Copy "Clock.c" from GPIO project



Paste "Clock.c" to our project

# LED Control 2

```
#include "msp.h"
#include "../inc/Clock.h"

int main(void)
{
    Clock_Init48MHz();

    // Setup P2 0~2 bit & P2 0 bit as GPIO
    P2->SEL0 &= ~0x07;
    P2->SEL1 &= ~0x07;

    // Setup P2 0~2 bit & P2 0 bit as OUTPUT
    P2->DIR |= 0x07;

    // Turn off all the LEDs initially
    P2->OUT &= ~0x07;

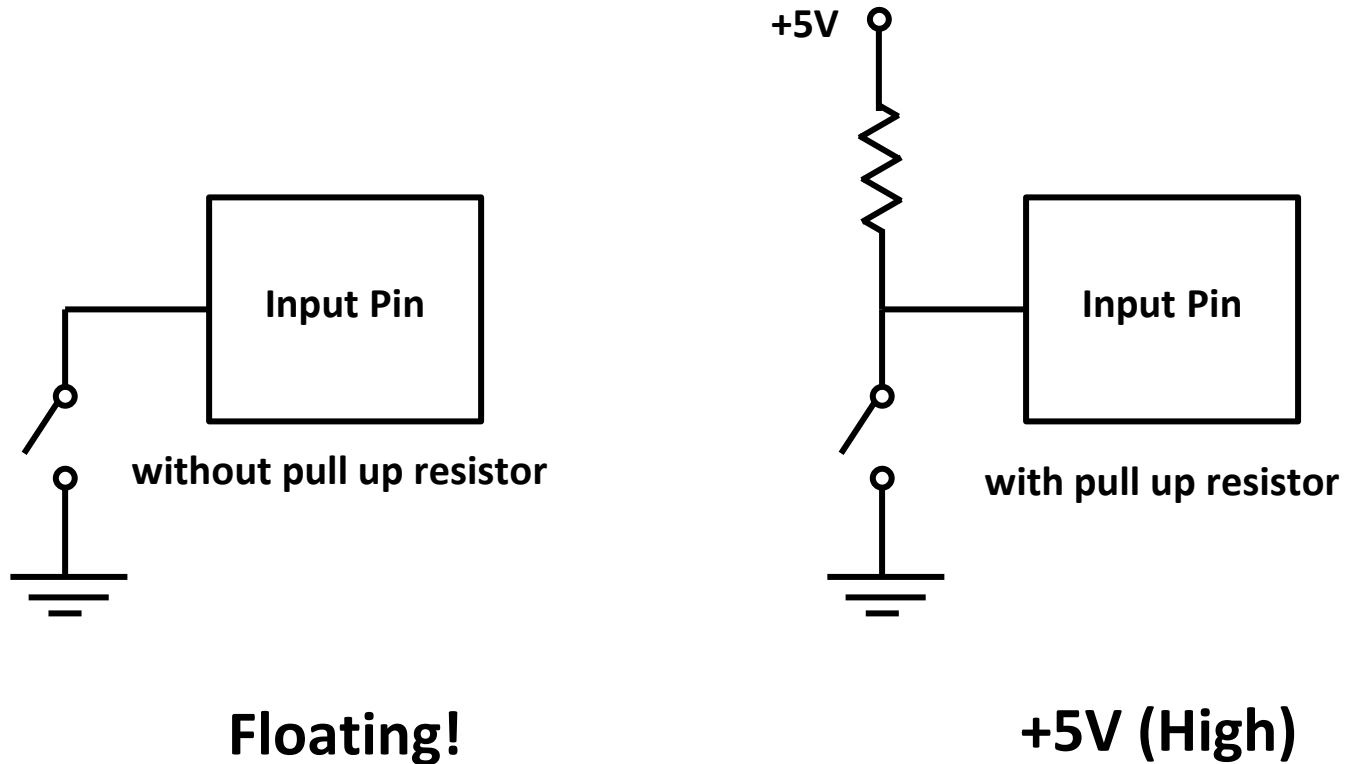
    while(1) {
        Clock_Delay1ms(1000);
        P2->OUT &= 
        P2->OUT |= 

        Clock_Delay1ms(1000);
        P2->OUT &= 
        P2->OUT |= 

        Clock_Delay1ms(1000);
        P2->OUT &= 
        P2->OUT |= 
    }
}
```

Make the colors of the LEDs in the order of  
**red**, **green** and **blue**

# Basic Switch Control





# Basic Switch Control

```
// Setup Switch as GPIO
P1->SEL0 &= ~0x12;
P1->SEL1 &= ~0x12;
// Setup Switch as Input
P1->DIR &= ~0x12;
// Enable pull resistors
P1->REN |= 0x12;
// Now pull-up
P1->OUT |= 0x12;
```

Setup pull-up resistors

```
while(1) {
    int sw1;

    sw1 = P1->IN & 0x02;
    if (!sw1) {
        P2->OUT |= 0x01;
    } else {
        P2->OUT &= ~0x07;
    }
}
```

Turn on LED when pressed the switch 1

# Control LED with Switch

```
int led_num = 0;
int prev_state = 0;
while(1) {
    int sw1;

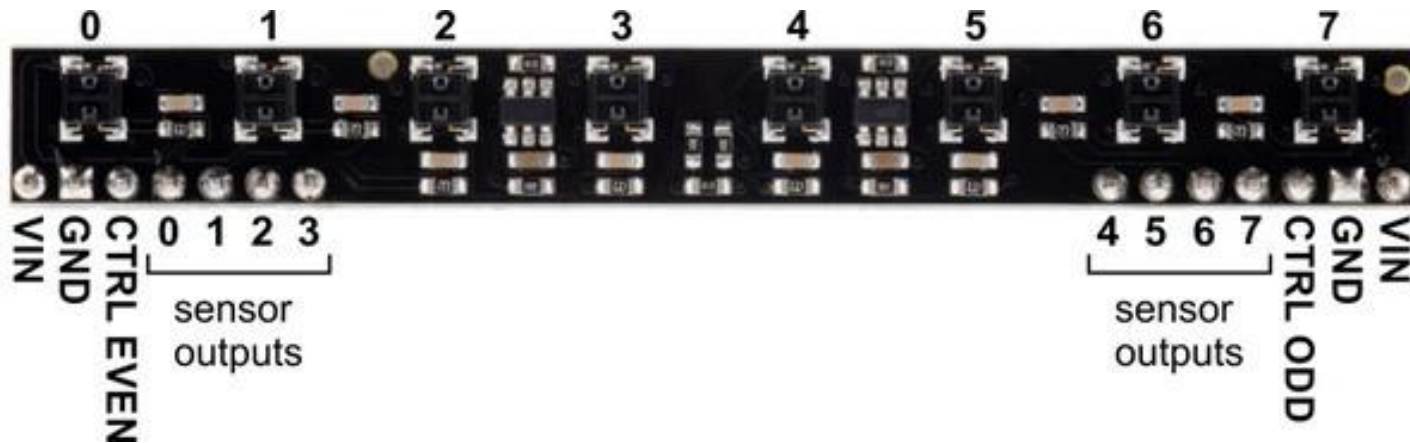
    sw1 = P1->IN & 0x02;
    if (!sw1 && prev_state == 0) {
        if (!led_num) led_num = 1;
        else led_num <=> 1;
        led_num %= 8;
        prev_state = 1;
    } else if (sw1) {
        prev_state = 0;
    }
    P2->OUT &= ~0x07;
    P2->OUT |= led_num;
}
```

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# IR SENSOR

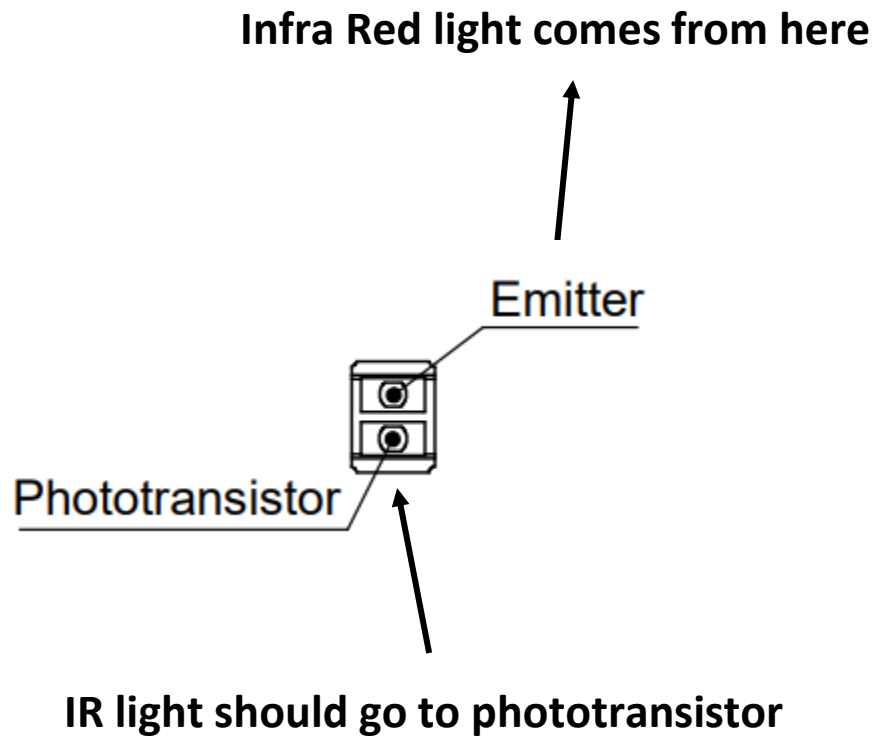


# QTRX Sensor



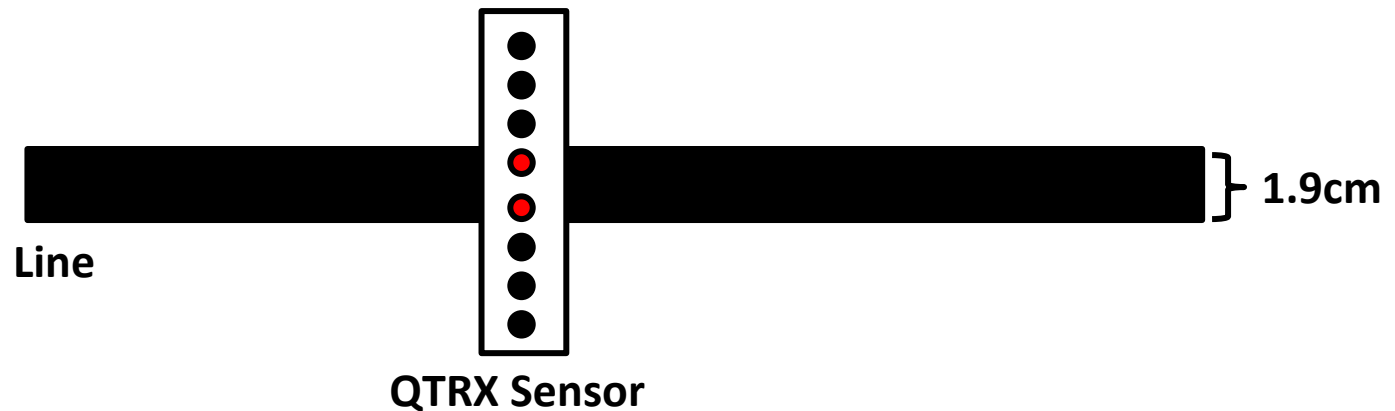
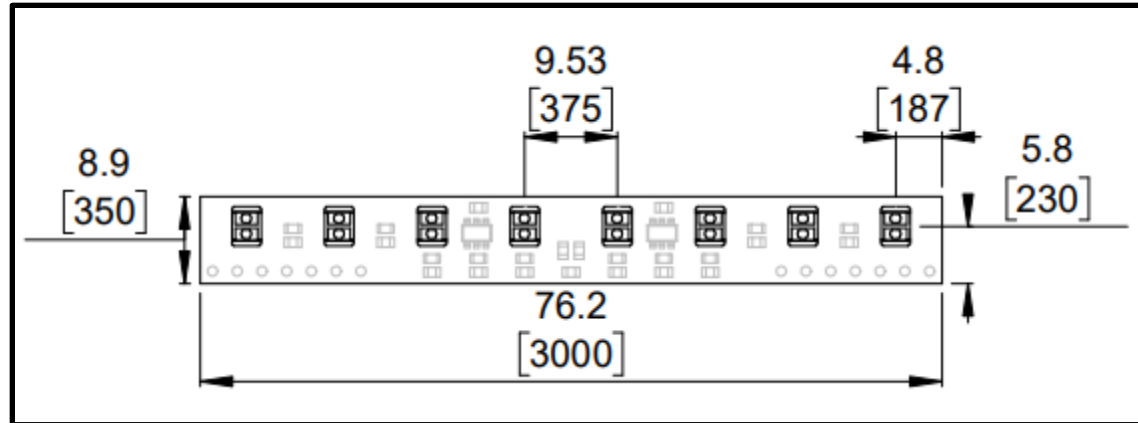
QTRX Sensor is a Infra Red Sensor  
It cannot detect visible sensor!

# QTRX Sensor



View QTRX Sensor with IR Camera

# QTRX Sensor



# Basic IR Sensor Control

```
// 0,2,4,6 IR Emitter
P5->SEL0 &= ~0x08;
P5->SEL1 &= ~0x08;           // GPIO
P5->DIR |= 0x08;             // OUTPUT
P5->OUT &= ~0x08;            // turn off 4 even IR LEDs

// 1,3,5,7 IR Emitter
P9->SEL0 &= ~0x04;
P9->SEL1 &= ~0x04;           // GPIO
P9->DIR |= 0x04;             // OUTPUT
P9->OUT &= ~0x04;            // turn off 4 odd IR LEDs

// 0~7 IR Sensor
P7->SEL0 &= ~0xFF;
P7->SEL1 &= ~0xFF;           // GPIO
P7->DIR &= ~0xFF;            // INPUT
```

# Basic IR Sensor Control

```
while(1) {  
    // Turn on IR LEDs  
    P5->OUT |= 0x08;  
    P9->OUT |= 0x04;  
  
    // Make P7.0-P7.7 as output  
    P7->DIR = 0xFF;  
    // Charges a capacitor  
    P7->OUT = 0xFF;  
    // Wait for fully charged  
    Clock_Delay1us(10);  
  
    // Make P7.0-P7.7 as input  
    P7->DIR = 0x00;
```

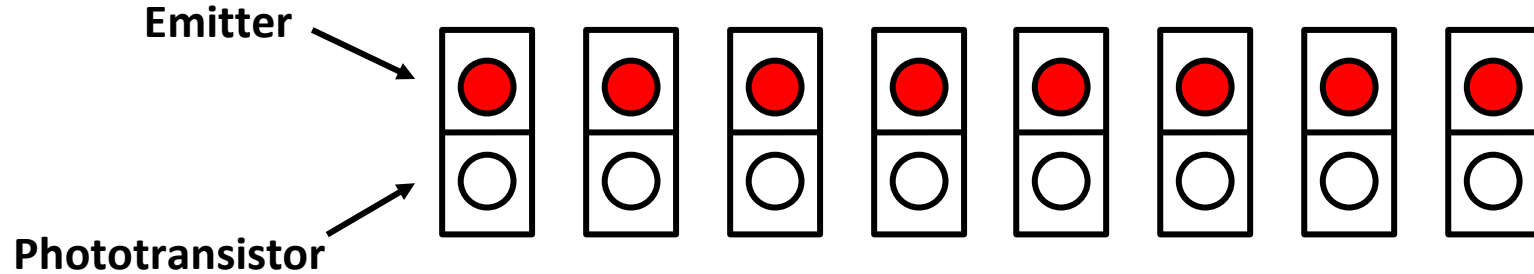
```
    // Wait for a while  
    Clock_Delay1us(1000);  
  
    // Read P7.7-P7.0 Input  
    // white : 0, black : 1  
    sensor = P7->IN & 0x10;  
  
    if (sensor) {  
        P2->OUT |= 0x01;  
    } else {  
        P2->OUT &= ~0x07;  
    }  
  
    // Turn off IR LEDs  
    P5->OUT &= ~0x08;  
    P9->OUT &= ~0x04;  
  
    Clock_Delay1ms(10);  
}
```



# Basic IR Sensor Control

## 1) Turn on IR LEDs

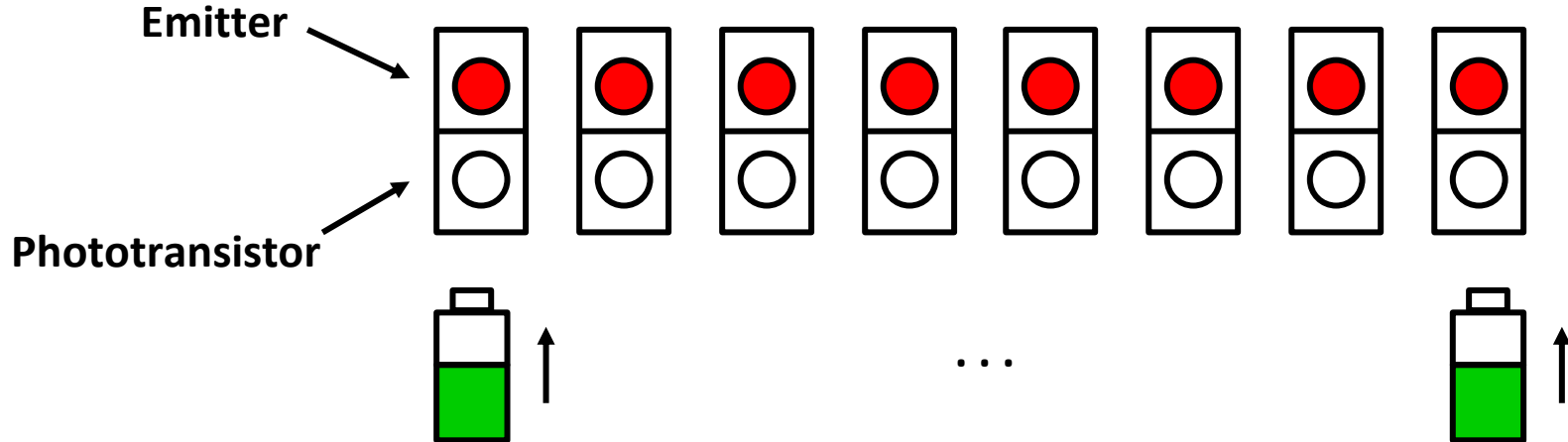
- Turn on both even and odd emitters



# Basic IR Sensor Control

## 2) Charge Capacitors

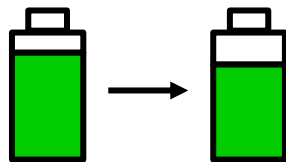
- To charge, we should change P7->DIR to output and charge a capacitor through P7->OUT = 0xFF
- We need to wait for fully charged



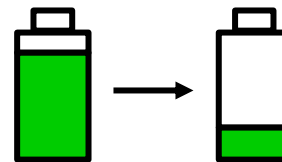
# Basic IR Sensor Control

## 3) Wait for a while after fully charged

- Capacitor is discharged slowly in a natural situation. But it is very slow
- When IR Sensor gets a light, it discharges capacitor
- Use above property, we can distinguish between white and black surfaces



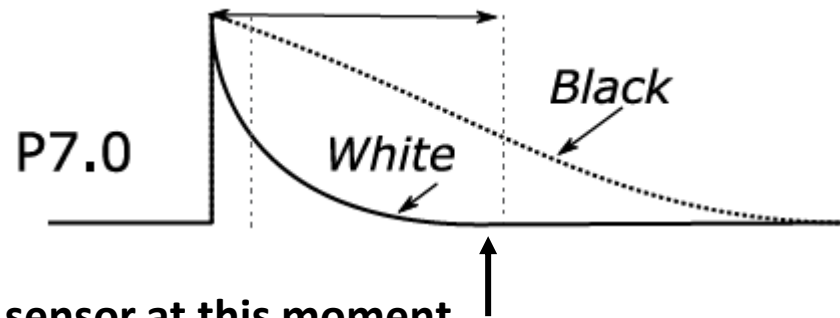
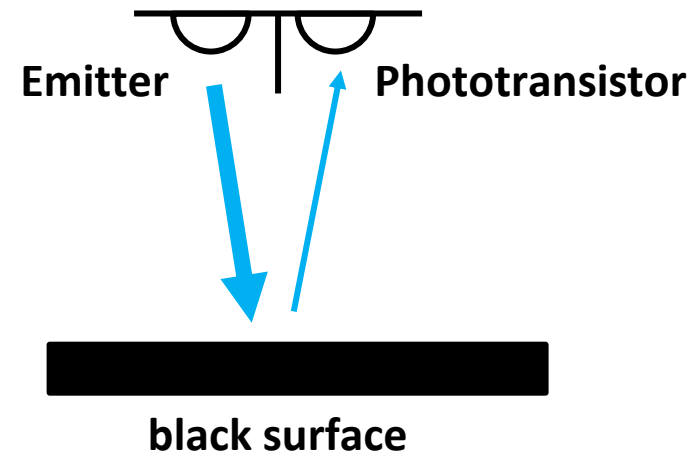
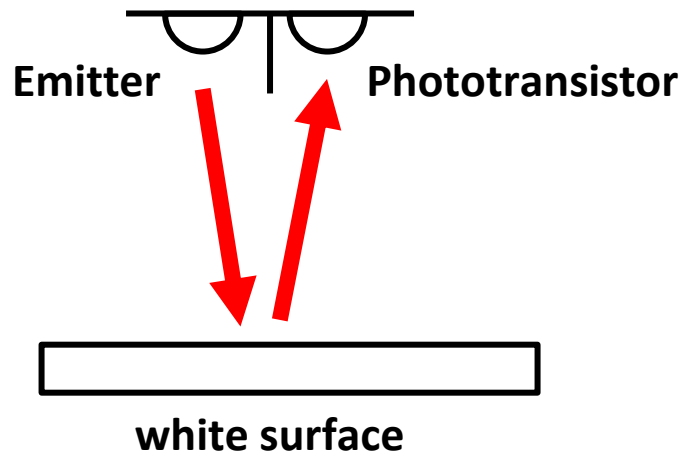
No IR Light



With IR Light

# Basic IR Sensor Control

3) Wait for a while after fully charged



We have to read a sensor at this moment

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# Basic IR Sensor Control

## 4) Read Sensor

- Make Port7 as input and read Port 7
- When we read 0, it means white
- When we read 1, it means black

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# Basic IR Sensor Control

## 5) Turn off IR LEDs

- To save energy, turn off IR LEDs and sleep for a while

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# IR Sensor Control Practice

Turn on LED when the line is located at the center of the robot



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# Thank You

