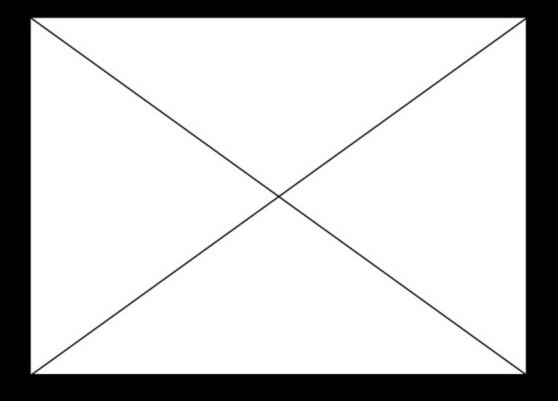
Advertising Psychology

Andreea Dicu Alexandra Musat Carmen Neghina Psycho-economics





Agenda



- Advertising revealed
- Advertising tactics

Elaboration Likelihood Model

Communication Model/Techniques

- 1) Who say?
- 2) What?
- 3) By what means?
- 4) To whom?
- Methods of measuring advertising effects
- Trends and future developments



Advertising Revealed

Inmovative

Fun

Hard Work

Creative

What do you think about advertising?

Deceptive

Aggressive

Non-Personal

Sponsor

Mass Media

Large Audience What is advertising in theory?

Paid form of communication

Persuasive

Definition of advertising

"Advertising is paid non-personal communication from an identified sponsor using mass media to persuade or influence an audience."

(Wells, Burnett & Moriarty, 2003, p. 10)

An advertising idea is a **credible** and **provocative** statement of substance about the brand's main consumer benefit.



Major objectives



Arouse and hold interest

Make a useful lasting impression



Effects of advertising



Cognitive

- awareness / recognition of the ad, brand, or product/service
- memory about the ad, brand, or product/service



Interest

- product liking
- positive emotional response to an ad
- emotional bonding



Conative

- purchase consideration
- buying the product



- A motivating idea, uniquely associated with a particular brand, which is to be registered in the mind of the consumer
- The U.S.P.
 - is about uniqueness
 - must sell
 - must make a proposition



- In best cases our brand or product is unique in itself or is determined to be something unique for a special target group
- Can you give examples?
 - Coca cola
 - Porsche
 - # Rolex



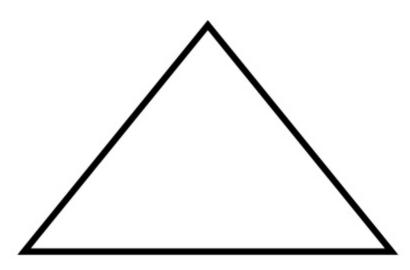






Unique

Advertising that promises a unique benefit, or a benefit that is perceived as distinct and/or superior



Selling

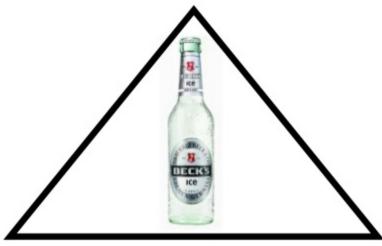
Significant and relevant to consumers - persuasive enough to incite action



Proposition

A clear, compelling consumer benefit that is delivered by the product

Unique taste, shape, color, different flavors

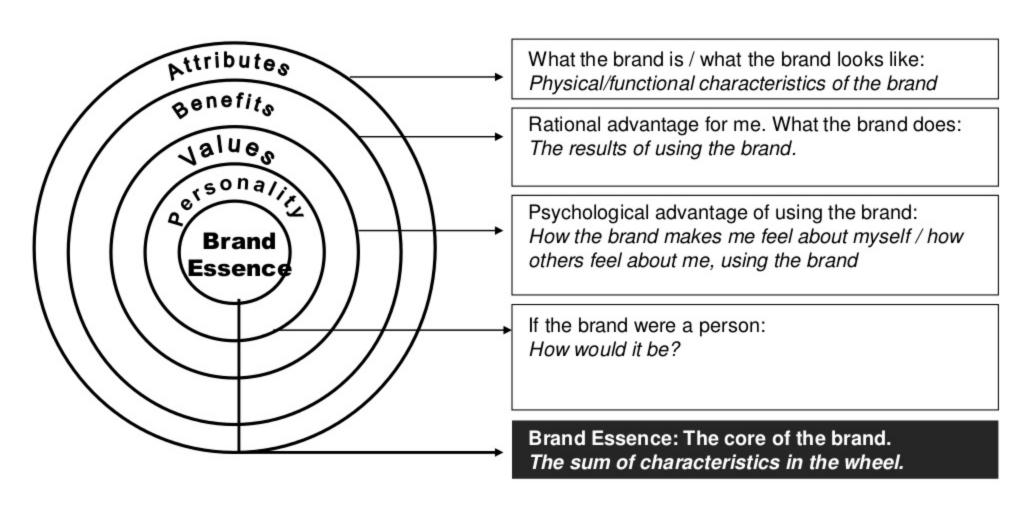


Selling Bottles, cans & kegs

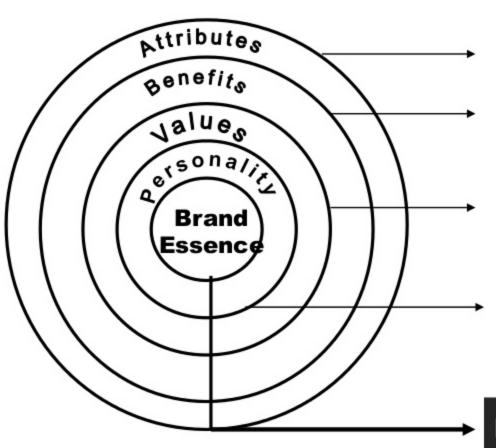


13

Brand Wheel



Brand Wheel



German, Masculine, Luxury, Expensive, well-engineered. Quality, Performance, Roadholding, Heritage, Bssssssing!

Sports performance in luxury comfort, Best of both worlds. Is what it does

Wise heads on young shoulders A passionate driver

Serious but not serious-minded, charismatic, outgoing, joie de vivre, half german, half human. The steel fist in a velvet glove

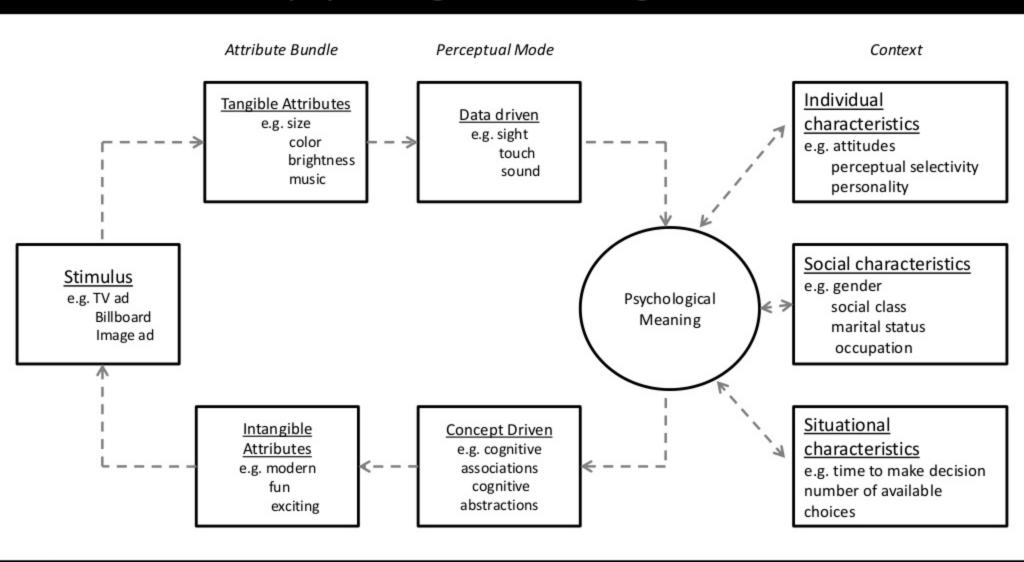
DRIVING EXCELLENCE





Advertising Tactics

A framework of psychological meaning



Elaboration Likelihood Model

(Petty & Cacioppo, 1986)

Implies two routes to persuasion:

Consumers that are motivated and able to

Central route to persuasion

in advertisement

→ "elaboration"

Attitude change depends on the quality of the arguments

Consumers that are not motivated and/or

unable to process the message will switch to a less involved and

elaborate processing of information

Attitude change depends on the **peripheral cues**



Examples of peripheral cues



- # celebrity
- **n** attractive source
- sources with high credibility
- n expert sources
- # humor
- erotic stimuli



Elaboration Likelihood Model

- Motivation to process the message can be influenced by
 - personal relevance of the product
 - need for cognition (a tendency to engage in and enjoy effortful analytic activity)
 - personal responsibility
- Ability to process the message can be influenced by
 - distraction
 - prior knowledge
 - # intelligence
 - message comprehensibility

