

## 3D DATA PROCESSING - LAB 1

**Topic:** Semi Global Stereo matching.

**Goal:** Disparity maps estimation of stereo images.

Extend the provided C++ software implementing the computation of the path costs and the following cost aggregation.

The provided software already implements the following methods:

- `SGM(...)`
  - define the parameters to be used during the computation like window size for Hamming distance, disparity range and penalty factors.
- `void set(...)`
  - loading of input images.
  - initialization of class parameters.
- `void calculate_cost_hamming()`
  - computation of cost volume using Census transform and Hamming distance between patches.
- `void init_paths()`
  - initialize the directions for each path.

The goal is to extend the `compute_path_cost()` and `aggregation()` methods on `sgm.cpp` in order to successfully perform disparity estimation.

In the function `aggregation()` variables `start_x`, `start_y`, `end_x`, `end_y`, `step_x` and `step_y` are used to define the cycles where `compute_path_cost()` is called.

To define the starting and end points, use the `pw_` structure that holds the minimum and maximum horizontal and vertical coordinates.

Be careful to instantiate the values of `step_x` and `step_y` in order to scan the cost volume in the correct order (hint: check the value of `dir_x` and `dir_y`, for instance `dir_x = -1` and `dir_y = 0` means a right to left horizontal path).

```
void SGM::aggregation()
{
    //for all defined paths
    for(int cur_path = 0; cur_path < PATHS_PER_SCAN; ++cur_path)
    {

        int dir_x = paths_[cur_path].direction_x;
        int dir_y = paths_[cur_path].direction_y;

        int start_x, start_y, end_x, end_y, step_x, step_y;

        //TO DO: initialize the variables start_x, start_y, end_x, end_y,
        next_dim_x, next_dim_y with the right values
    }
}
```

```

}
//TO DO: aggregate the costs for all direction into the aggr_cost_ tensor
}

```

The `compute_path_cost()` function, given a point `p` defined by its coordinates `cur_x` and `cur_y` and a path with index `cur_path` and direction defined by `direction_x` and `direction_y` (both can be -1, 0, or 1), should compute the path cost for `p` for all the possible disparities `d` from 0 to `disparity_range` (excluded). The output should be stored in `path_cost_[cur_path][cur_y][cur_x][d]`, for all possible `d`. The matching cost (data term) should be recovered from the the cost volume, e.g.

`cost_[cur_y][cur_x][d];`

To update the path cost remember to use the class variables `p1_` and `p2_` which represent respectively the small and big penalty added factors.

```

void SGM::compute_path_cost(int direction_y, int direction_x, int cur_y, int
cur_x, int cur_path)
{
    //use this variables if needed
    unsigned long prev_cost;
    unsigned long best_prev_cost;
    unsigned long no_penalty_cost;
    unsigned long penalty_cost;
    unsigned long small_penalty_cost;
    unsigned long big_penalty_cost;

    // if the processed pixel is the first:
    if(cur_y == pw_.north || cur_y == pw_.south || cur_x == pw_.east || cur_x ==
pw_.west)
    {
        //Please fill me!
    }

    else
    {
        //Please fill me!
    }
}

```

## ADDITIONAL HINTS:

To use:

- `cost_`, cost volume precomputed by matching (right to left pixels, for all possible disparities) census descriptors using hamming distances, over a support window. It is defined, for each possible pixel `x`, `y` and possible disparity `d` (e.g. `cost_[y][x][d]`). Total size is (`height_`, `width_`, `disparity_range_`)

- **path\_cost\_**, current right cost for each path, updated after each iteration of `compute_path_cost()`. It is defined for each possible path  $i$ , pixel  $x, y$  and possible disparity  $d$  (e.g. `path_cost_[i][y][x][d]`). Total size is `(PATHS_PER_SCAN, height_, width_, disparity_range_)`
- **aggr\_cost\_**, current right cost after aggregation of costs over all the defined paths. It is defined, for each possible pixel  $x, y$  and possible disparity  $d$  (e.g. `aggr_cost_[y][x][d]`). Total size is `(height_, width_, disparity_range_)`
- **pw\_**, structure that holds the minimum and maximum horizontal (east and west) and vertical (north and south) coordinates.
- **paths\_**, vector containing the all paths encoded by their scan direction (for example `direction_x = -1` and `direction_y = 0` means a right to left horizontal path, east to west).

SAMPLE OUTPUT,

