

## Th'Anton

CHARACTER NAME

Barbarian Lv. 5

CLASS & LEVEL

Half-Orc

RACE

Outlander

BACKGROUND

Chaotic Good

ALIGNMENT

Simon Weydert

PLAYER NAME

Milestone

EXPERIENCE POINTS

STRENGTH

16+2

+4

DEXTERITY

12

+1

CONSTITUTION

13+1

+2

INTELLIGENCE

9

-1

WISDOM

9

-1

CHARISMA

12

+1

INSPIRATION

+2

PROFICIENCY BONUS

- ☒ +6 Strength
- ☐ +1 Dexterity
- ☒ +4 Constitution
- ☐ -1 Intelligence
- ☐ -1 Wisdom
- ☐ 1 Charisma

SAVING THROWS

- ☐ +1 Acrobatics (Dex)
- ☒ +1 Animal Handling (Wis)
- ☐ -1 Arcana (Int)
- ☒ +6 Athletics (Str)
- ☐ +1 Deception (Cha)
- ☐ -1 History (Int)
- ☐ -1 Insight (Wis)
- ☒ +3 Intimidation (Cha)
- ☐ -1 Investigation (Int)
- ☐ -1 Medicine (Wis)
- ☐ -1 Nature (Int)
- ☐ -1 Perception (Wis)
- ☐ +1 Performance (Cha)
- ☐ +1 Persuasion (Cha)
- ☐ -1 Religion (Int)
- ☐ +1 Sleight of Hand (Dex)
- ☐ +1 Stealth (Dex)
- ☒ +1 Survival (Wis)

SKILLS

13

ARMOR CLASS

+1

INITIATIVE

40

SPEED

51

MAXIMUM HIT POINTS

TEMPORARY HIT POINTS

Total

5d12

HIT DICE

SUCCESS

FAILURES

DEATH SAVES

A heavy-set, showman's smile.  
Dramatic, simple speech.  
Quick to gesture and move around.  
Easily believes and becomes enthralled by the outlandish and fictitious.

PERSONALITY TRAITS

Revitalize grappling or some other martial fighting as a sport.  
Achieve great feats akin to his idol's.

IDEALS

An empathy and understanding for slower, simpler people, as well as livestock and animals of labor.

BONDS

Makes decisions based on flair.  
Idol may or may not be fictional.  
Scarcely uses anything besides melee or close range combat.

## RACIAL

Darkvision: Passive.  
Relentless Endurance: On Death  
Savage Attacks: On Crits

## BARBARIAN

Rage: As a bonus  
Rage Damage: +2  
Rages: 3  
Legendary Protectors: On Rage  
Reckless Attack: May activate on the first attack of any turn.  
Danger Sense: Passive  
Unarmored Defense: Passive, AC Determinant  
Extra Attack: Passive  
Fast Movement: Passive, no heavy Armor

## FEATS

Sentinel: On enemy attack or disengagement, or my opportunity attack

9

PASSIVE WISDOM (PERCEPTION)

ARMOR: light, medium, shields

WEAPONS: simple, martial

TOOLS: none

LANGUAGES: Common, Orc

OTHER PROFICIENCIES & LANGUAGES

ATTACKS & SPELLCASTING

EQUIPMENT

FEATURES & TRAITS



Th'Anton

CHARACTER NAME

17

AGE

??

EYES

6'3"

HEIGHT

??

SKIN

??

WEIGHT

??

HAIR

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

Homesteader

Outlander

Wanderer: You have an excellent memory for maps and geography, and you can always recall the general layout of terrain, settlements, and other features around you. In addition, you can find food and fresh water for yourself and up to five other people each day, provided that the land offers berries, small game, water, and so forth.

CHARACTER BACKSTORY

## Quick Reference:

Two-Weapon Fighting: (putting this here for quick ref.): When you attack with a light melee weapon, use a bonus action to attack with another light melee weapon. Don't add your ability modifier to the damage of the bonus attack.

ADDITIONAL FEATURES & TRAITS

TREASURE



# Barbarian

SPELLCASTING  
CLASS

SPELLCASTING  
ABILITY

SPELL SAVE DC

SPELL ATTACK  
BONUS

0

CANTRIPS

3

6

SPELL  
LEVEL

SLOTS TOTAL

SLOTS EXPENDED

1

4

7

PREPARED  
SLOTS

SPELL NAME

5

8

2

9

9

SPELLS KNOWN