

# CSC3002 23Fall Assignment 2

Due 23:59, Oct. 22, 2023

## About this assignment

- You don't need to modify or submit any other files other than *calendar.cpp*, *reversequeue.cpp*, *MorseCode.cpp*.

## Problem 1 (Exercise 5.13, Points:25)

### Problem Description

*And the first one now  
Will later be last  
For the times they are a-Changin'.*  
-Bob Dylan, "The Times They Are a-Changin'", 1963

Following the inspiration from Bob Dylan's song (which is itself inspired by Matthew 19:30), complete the functions in *reversequeue.cpp* :

```
void reverseQueue (queue < string > & queue);  
void listQueue(queue < string > & queue);
```

that reverses the elements in the queue. Remember that you have no access to the internal representation of the queue and must therefore come up with an algorithm - presumably involving other structures - that accomplishes the task.

**In & Out** In this problem, you are recommended to use a *.txt* file to input. Files *in/p1\_in\*.txt* are provided for your tests. You may create new input files by your own, however, we DO NOT recommend inputting the queue from the terminal directly. You don't need to re-split or combine any elements in the input queue.

Both the original queue and the reversed queue need to be output. Please refer to the file *out/p1\_out\*.txt* for the standard output format.

## Problem 2 (Exercise 5.19, Points: 25)

In May of 1844 , Samuel F. B. Morse sent the message "What hath God wrought!" by telegraph from Washington to Baltimore, heralding the beginning of the age of electronic communication. To make it possible to communicate information using only the presence or absence of a single tone, Morse designed a coding system in which letters and other symbols are represented as coded sequences of short and long tones, traditionally

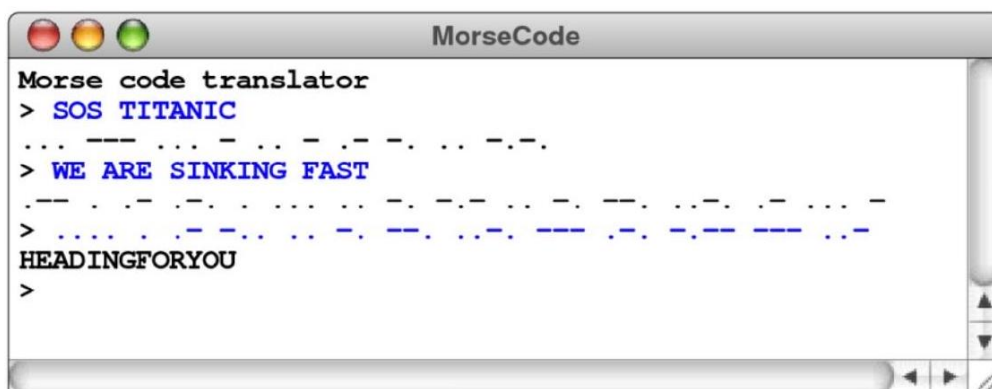
called dots and dashes. In Morse code, the 26 letters of the alphabet are represented by the codes shown in Figure .

A	■	H	●●●●	O	■	V	●●●■
B	■●●●	I	●●	P	●■	W	●■
C	■●■●	J	●■	Q	■	X	■●●■
D	■●●	K	■●■	R	●■●	Y	■●■
E	●	L	●■●●	S	●●●	Z	■
F	●●■●	M	■	T	■		
G	■	N	■●	U	●■		

Write a program that reads in lines from the user and translates each line either to or from Morse code depending on the first character of the line:

- If the line starts with a letter, you need to translate it to Morse code. Any characters other than the 26 letters should simply be ignored. Lower case letters will be translated after they are transferred into upper cases.
- If the line starts with a period (dot) or a hyphen (dash), it should be read as a series of Morse code characters that you need to translate back to letters. Each sequence of dots and dashes is separated by **spaces**, but any other characters should be ignored. Because there is no encoding for the space between words, the characters of the translated message will be run together when your program translates in this direction.

The program should end when the user enters a blank line. A sample run of an existing program (not the demonstration of this assignment, taken from the messages between the Titanic and the Carpathia in 1912) might look like this:



**Requirements** A sample of creating Morse code map is given in *MorseCode.cpp*. You do not need to implement the letter-to-Morse translation by yourself. For inverted map, generating inverted map manually (typed inverted map directly) is not allowed. You need to create the inverted map using the created map before. Please fill in the **TODO** part of *morsecode.cpp*.

**In & Out** Input should be a string of letters or Morse code. Files *in/p2\_in\*.txt* are provided for your tests. The translated sequence needs to be output. Please refer to the file *out/p2\_out\*.txt* for the standard output format.

## About this Problem

- Input will only include pure letters or pure Morse codes, and no mixed input will be tested.
- Letters input contains upper and lower case letters only.
- Morse code input contains dot, dash and spaces (to split the codes) only.

## Problem 3 (Points: 50)

### P3Part1: (Exercise 2.11, Points: 20)

**Problem Description** Taking the `direction.h` interface [Figure 2-7 in textbook] as an example, using `calendar.h` design and implement functions in `calendar.cpp` that exports the `Month` type from Chapter 1.

**TODO:** You need to complete functions `daysInMonth` and `isLeapYear`. You should also implement the `monthToString` function that returns the constant name for a value of type `Month`.

**In & Out** Input of this program has 4 positions, see file `in/p1_in1.txt`. The types and meanings are all in the following table. Note that values of variables in positions 2 and 3 will not affect your output contents. To test your implementation in this part, index of the task will always =1.

Position	type	meaning
0	int	index of the task
1	int	day
2	string	month
3	int	year

```
D:\Programming\cpp >p1.exe
1
5
October
2022
JANUARY has 31 days.
FEBRUARY has 28 days.
MARCH has 31 days.
APRIL has 30 days.
MAY has 31 days.
JUNE has 30 days.
JULY has 31 days.
AUGUST has 31 days.
SEPTEMBER has 30 days.
OCTOBER has 31 days.
NOVEMBER has 30 days.
DECEMBER has 31 days.
```

Figure 1: Capture of an in & out example.

Your implementation in `monthToString()`, `daysInMonth()` and `isLeapYear()` will be test automatically in the `main()` function. Please refer to the file `out/p3_out1.txt` for the standard output format.

### P3Part2: (Exercise 6.5, Points: 20)

**Problem Description** Based on the `calendar.h` interface above, complete the declaration of `Date` class so that it also exports the following methods:

- A default constructor that sets the date to January 1, 1900.
- A constructor that takes a month, day, and year and initializes the `Date` to contain those values. For example, the declaration

```
Date moonLanding (JULY, 20,1969);
```

should initialize `moonLanding` to represent July 20,1969.

- An overloaded version of the constructor that takes the first two parameters in the opposite order, for the benefit of clients in other parts of the world. This change allows the declaration of `moonLanding` to be written as `Date moonLanding (20, JULY, 1969);`
- The getter methods: `getDay`, `getMonth`, and `getYear`.
- A `toString` method that returns the date in the form `dd - mmm - yyyy`, where `dd` is a one- or two-digit date, `mmm` is the three-letter English abbreviation for the month, and `yyyy` is the four-digit year. Thus, calling `toString(moonLanding)` should return the string "20-Jul-1969".

**In & Out** The input format of this part follows the same as that in part 1. To test your implementation in this part, the index of the task will always be **2**.

Your implementation of `Date` initialization, getter methods, and `toString()` method will be tested automatically in the `main()` function. Please refer to the file `out/p3_out2.txt` for standard output format.

### P3Part3: (Exercise 6.6, Points: 10)

**Problem Description** Extend the `Date` by adding overloaded versions of the following operators:

- The insertion operator `<<`, implemented in `ostream &operator<<`.
- The relational operators `==`, `!=`, `<`, `<=`, `>`, and `>=`, implemented in `bool operator==`, `operator!=`, `operator<`, `operator<=`, `operator>`, `operator>=`. We define later `date >= earlier date = true`, and vice versa.
- The expression `date + n`, which returns the date `n` days after `date`, implemented in `Date operator+`.
- The expression `date - n`, which returns the date `n` days before `date`, implemented in `Date operator-`.
- The expression `d1 - d2`, which returns how many days separate `d1` and `d2`, implemented in `int operator-`.
- The shorthand assignment operators `+=` and `-=` with an integer on the right, implemented in `Date &operator+=`, `Date &operator-=`.
- The `++` and `--` operators in both their prefix and suffix form, implemented in `Date operator++(Date &date)`, `Date operator++(Date &date, int)`, `Date operator--(Date &date)`, `Date operator--(Date &date, int)`.

Suppose, for example, that you have made the following definitions: `Date electionDay(6, NOVEMBER, 2012);`  
`Date inaugurationDay(21, JANUARY, 2013);`

Given these values of the variables,

- `electionDay < inaugurationDay` is **true** because `electionDay` comes before `inaugurationDay`.
- Evaluating `inaugurationDay - electionDay` returns **76**, which is the number of days between the two events.
- The definitions of these operators, moreover, allow you to write a for loop like `for (Date d<=electionDay; d = inaugurationDay; d++)` that cycles through each of these days, including both endpoints.

**In & Out** The input format of this part is similar to that in the previous parts. To test your implementation in this part, the index of the task will always =**3**. Five dates will be input at the same time.

Position	Type	meaning
0	int	index of the task
1,2,3	int, string, int	Date 1 in form of dd-mm-yyyy
4,5,6	string, int, int	Date 2 in form of mm-dd-yyyy
7,8,9	string, int, int	Date 3 in form of mm-dd-yyyy
10,11,12	int, string, int	Date 4 in form of dd-mm-yyyy
13,14,15	int, string, int	Date 5 in form of dd-mm-yyyy

Your implementation of the above operators will be tested automatically in the `main()` function. Please refer to the file `out/p3_out3.txt` for the standard output format.

## About this Problem

- In all the test cases, all month name inputs will only includes upper cases.
- In part3 test cases, date 5 will always be assigned as a earlier date than date 4.
- Pre-test cases on the OJ platform are test case of part1, part2, and part3, respectively.
- The three parts of this problem are combined together. The source file is in `calendar.cpp`. You need to finish all `TODO` parts in this file.