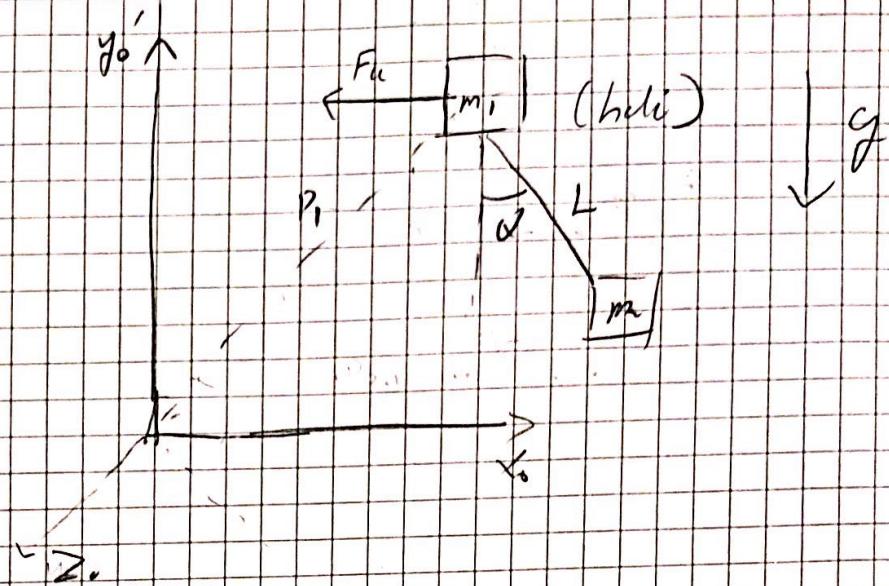


Modelling owing 5

Problem 1

• Helicopter hovering at mass

• Two point masses: m_1, m_2



a) Model this system by using classical lagrangian

• Number of coordinates = 3 + 1 =

• The position of helicopter: $P_1 \in \mathbb{R}^3$

• Position of the hovering mass: θ, ϕ

$$q = \begin{bmatrix} P_1 \\ \theta \\ \phi \end{bmatrix} \in \mathbb{R}^5$$

(z-axis out of paper)

$$\theta = \Theta$$

$y_0/11$

m_1

m_1

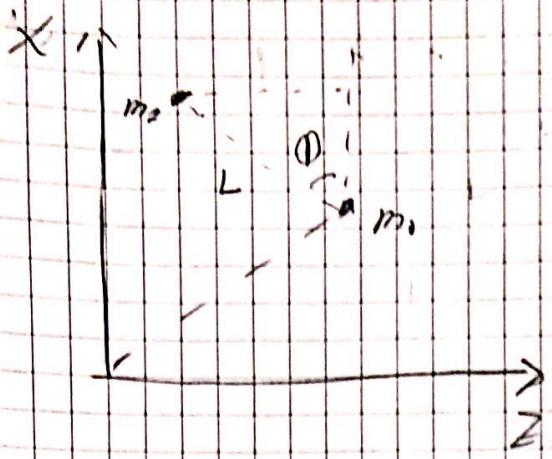
$$P_{m_1 x_0} = P_{m_1 x_0} + \cos \theta L \sin \theta$$

m_2

m_2

$$P_{m_2 y_0} = P_{m_1 y_0} - L \cos \theta$$

$m_1 x_0$



(X-axis direction of motion)

$$P_{m_2z} = P_{m_2z_0} - \sin \theta L \sin \theta$$

$$[\cos \theta L \sin \theta]$$

$$P_{m_2} = -L \cos \theta + P_{m_1}$$

$$[-\sin \theta L \sin \theta]$$

$$\dot{Q} =$$

$$T = \frac{1}{2} m_1 \dot{V}_1^2 + \frac{1}{2} m_2 \dot{V}_2^2$$

$$= \frac{1}{2} m_1 \dot{P}_1^2 + \frac{1}{2} m_2 \dot{P}_2^2$$

$$U = mgh = m_1 g y_1 + m_2 g y_2$$

$$L = T - V$$

- b) Use constrained Lagrange approach to model the dynamics of the system

$$\rightarrow q = \begin{pmatrix} p_1 \\ p_2 \end{pmatrix} \in \mathbb{R}^6$$

$$C = \frac{1}{2}(c^T c - L^2) \quad c = p_1 - p_2$$

The dynamics of the system

$$\begin{aligned} & \frac{\partial L}{\partial t} (q, \dot{q}) - \frac{\partial L}{\partial q} (q, \dot{q}) + Z \nabla C(q) = Q \\ & C(q) = 0 \end{aligned}$$

The fully assembled form should have the form

$$\begin{aligned} & \dot{q} = V \\ & M(q) \dot{V} = b(q, z, u) \\ & O = C(q) \end{aligned}$$

$$Q = \begin{pmatrix} F_1 \\ \vdots \\ 0 \end{pmatrix} +$$

$$T = \frac{1}{2} m_1 \dot{\vec{P}}_1^T \dot{\vec{P}}_1 + \frac{1}{2} m_2 \dot{\vec{P}}_2^T \dot{\vec{P}}_2 = \frac{1}{2} \dot{\vec{g}}^T M(g) \dot{\vec{g}}$$

$$= \frac{1}{2} m_1 \left(\dot{\vec{g}}^T \frac{\partial \vec{P}_1}{\partial g} \right) \frac{\partial \vec{P}_1}{\partial g} \dot{\vec{g}} + \frac{1}{2} m_2 \left(\dot{\vec{g}}^T \frac{\partial \vec{P}_2}{\partial g} \right) \frac{\partial \vec{P}_2}{\partial g} \dot{\vec{g}}$$

$$= \frac{1}{2} \dot{\vec{g}}^T \left(m_1 \frac{\partial \vec{P}_1}{\partial g}^T \frac{\partial \vec{P}_1}{\partial g} + m_2 \frac{\partial \vec{P}_2}{\partial g}^T \frac{\partial \vec{P}_2}{\partial g} \right) \dot{\vec{g}}$$

$$= \frac{1}{2} \dot{\vec{g}}^T M(g) \dot{\vec{g}}$$

$$M(g) = m_1 \frac{\partial \vec{P}_1}{\partial g}^T \frac{\partial \vec{P}_1}{\partial g} + m_2 \frac{\partial \vec{P}_2}{\partial g}^T \frac{\partial \vec{P}_2}{\partial g}$$

$$\vec{q} = \begin{bmatrix} \vec{P}_1 \\ \vec{P}_2 \end{bmatrix}$$

$$\frac{\partial \vec{P}}{\partial g} = \begin{bmatrix} I & 0 \end{bmatrix} \quad \frac{\partial \vec{P}_2}{\partial g} = \begin{bmatrix} 0 & 1 \end{bmatrix}$$

$$\frac{\partial \vec{P}}{\partial g}^T \frac{\partial \vec{P}}{\partial g} = \begin{bmatrix} I & 0 \\ 0 & 0 \end{bmatrix}$$

$$\frac{\partial \vec{P}_2}{\partial g}^T \frac{\partial \vec{P}_2}{\partial g} = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$

$$m_1 \quad 0 \\ 0 \quad m_2$$

$$\underline{M(g)} = \underline{\begin{bmatrix} m_1 & 0 \\ 0 & m_2 \end{bmatrix}}$$

$$b(\vec{g}, \vec{z}, \vec{u}) = M(g) \dot{\vec{g}} = \vec{u} - C(g, \dot{\vec{g}}) \dot{\vec{g}} - \vec{g}(g)$$

$$M(g) = \nabla g^T \tilde{r}(g)^T = \Gamma Q - \nabla g \alpha$$

$$\left[\begin{array}{c} \nabla g \\ 0 \end{array} \right] \left[\begin{array}{c} \Gamma \\ \alpha \end{array} \right] = \left[\begin{array}{c} -\frac{1}{2} \left(\frac{\partial c}{\partial g} \dot{g} \right) \dot{g} \\ 0 \end{array} \right]$$

It is much more compact as everything becomes linearized inside ~~the matrix~~ matrices. This makes dynamics easier. That said it seems more intuitive and more straight forward.

Problem 2: Explicit vs. implicit model

a) $\alpha = \nabla g C$

$$C(g, \dot{g}, v) = \left[\begin{array}{c} \Gamma Q - \nabla g x \\ -\frac{1}{2} \left(\frac{\partial c}{\partial g} \dot{g} \right) \dot{g} \end{array} \right]$$

M is symmetric and positive definite

The matrix $= [M \quad \alpha(g)]$ is non-singular

and thus invertible. Thus $\tilde{r}(g)$ can be computed

$\left[\begin{array}{c} \Gamma \\ \alpha \end{array} \right]$

Problem 3 (1-robot)

The positions of the joints of the yellow arm in this cartesian frame $P_{1,2,3}$ are given by

$$P_k = R_k \begin{bmatrix} \cos \theta_k & -\sin \theta_k & 0 \\ \sin \theta_k & \cos \theta_k & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} d + l \cos \alpha_k \\ l \sin \alpha_k \\ 0 \end{bmatrix}$$

$\theta_{1,2,3} = \left\{ 0, \frac{2\pi}{3}, \frac{4\pi}{3} \right\}$, d is the constant distance from the centre of the upper platform to the axis of the motors

a) Only using $\theta_{1,2,3}$ would yield two possible points for the end-effector

$$b) g = \begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \\ \dot{x}_3 \\ \ddot{P} \end{bmatrix}$$

$$V = mg [0 \ 0 \ 1] \vec{P}$$

$$T = \frac{1}{2} \gamma \dot{\alpha}_k^T \dot{\alpha}_k + \frac{1}{2} m \dot{\vec{P}}^T \dot{\vec{P}}$$

$$\alpha = T - V$$

$$c(g) = \sigma = \| \vec{P} - \vec{P}_1 \|^2 - L^2 = 0$$

$$c_2(g) = \sigma = \| \vec{P} - \vec{P}_2 \|^2 - L^2 = 0$$

$$C_3(g) = \theta = ||\vec{P} - \vec{P}_3||^2 - L^2 = 0$$

$$\frac{\partial}{\partial t} \frac{\partial L}{\partial x} - \frac{\partial}{\partial y} \frac{\partial L}{\partial \dot{x}} = Q$$

$$Q = \begin{bmatrix} U_1 \\ U_2 \\ U_3 \\ 0 \end{bmatrix}$$

$$M(g) = \frac{\partial}{\partial t} \frac{\partial L}{\partial \dot{x}} = \begin{bmatrix} J & 0 & 0 & 0 & 0 & 0 \\ 0 & y & 0 & 0 & 0 & 0 \\ 0 & 0 & y & 0 & 0 & 0 \\ 0 & 0 & 0 & m & 0 & 0 \\ 0 & 0 & 0 & 0 & m & 0 \\ 0 & 0 & 0 & 0 & 0 & m \end{bmatrix}$$

$$\frac{\partial L}{\partial x} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

(-mg)

c) differential index of 3. As this is a constrained Lagrange problem.

(a)

```

clear all
clc

% Parameters
syms m1 m2 L g real
% Force
u = sym('u',[3,1]);

% Position point mass 1
pml = sym('p1',[3,1]);
dpm1 = sym('dp1',[3,1]);
ddpml = sym('d2p1',[3,1]);
% Angles for point mass 2
a = sym('a',[2,1]);
da = sym('da',[2,1]);
dda = sym('d2a',[2,1]);
% Generalized coordinates
q = [pml;a];
dq = [dpm1;da];
ddq = [ddpml;dda];

% Position of point mass 2
pm2 = pml + [L*cos(a(2))*sin(a(1)), -L*cos(a(1)), -L*sin(a(2))*sin(a(1))]';
% Velocity of point mass 2
dpm2 = jacobian(pm2,q)*dq;
% Generalized forces
Q = [u; 0; 0];
% Kinetic energy
T = (1/2)*m2*(dpm2)'*dpm2 + (1/2)*m1*(dpm1)'*dpm1;

```

```

T = (1/2)*m2*(dpm2)'^*dpm2 + (1/2)*m1*(dpm1)'^*dpm1;
T = simplify(T);
% Potential energy
%
V = m1*g*pml(2) + m2*g*pm2(2);
% Lagrangian
Lag = T - V;

% Derivatives of the Lagrangian
Lag_q = simplify(jacobian(Lag,q))';
Lag_qdq = simplify(jacobian(Lag_q.',dq));
Lag_dq = simplify(jacobian(Lag,dq))';
Lag_dqdq = simplify(jacobian(Lag_dq.',dq)); % W

% Matrices for problem 1
M = Lag_dqdq;
b = Q + simplify(Lag_q - Lag_qdq*dq);

```

```

clear all
clc

% Parameters
syms m1 m2 L g real
% Force
u = sym('u',[3,1]);

% Positions of point masses
pm1 = sym('pm1',[3,1]);
pm2 = sym('pm2',[3,1]);
dpm1 = sym('dpm1',[3,1]);
dpm2 = sym('dpm2',[3,1]);
ddpm1 = sym('ddpm1',[3,1]);
ddpm2 = sym('ddpm2',[3,1]);
% Generalized coordinates
q = [pm1;pm2];
dq = [dpm1;dpm2];
ddq = [ddpm1;ddpm2];
% Algebraic variable
z = sym('z');

% Generalized forces
Q = [u; 0; 0];
% Kinetic energy (function of q and dq)
dpm1 = jacobian(pm1,q)*dq;
dpm2 = jacobian(pm2,q)*dq;
T = 0.5*m1*(dpm1)'*dpm1 + 0.5*m2*(dpm2)'*dpm2;

```

```

% Potential energy
V = m1*g*pm1(2) + m2*g*pm2(2);
% Lagrangian (function of q and dq)
Lag = T - V;
% Constraint
dpm = pm1 - pm2; % difference of positions
C = 0.5*((dpm)^2 - L*L);

% Derivatives of constrained Lagrangian
Lag_q = simplify(jacobian(Lag,q));
Lag_dq = simplify(jacobian(Lag_q.',dq));
Lag_dq = simplify(jacobian(Lag,dq));
Lag_dqdq = simplify(jacobian(Lag_dq.',dq)); % W
C_q = simplify(jacobian(C,q));

```

```

% Matrices for problem 1
M = Lag_dqdq;
b = Q - Lag_q - z*C_q;

% Matrices for problem 2
Mimplicit = [Lag_dqdq C_q; C_q.' 0];
c = [Q-Lag_q; -dq.'*C_q];
Mexplicit = simplify(inv(Mimplicit));
rhs = simplify(Mexplicit*c);

```