Siana Kong

Github LinkedIn Portfolio sianabinkong@gmail.com

EDUCATION

University of Ottawa | Ottawa, ON Honours B.Sc. in Computer Science GPA: 4.0/4.0 Main interests: Full stack development, backend engineering

TECHNICAL SKILLS

- Java, Python, GoLang, Prolog, Scheme, Ocaml
- MySQL, PostgreSQL, MSSQL, Firebase Database, Trino
- Javascript, Node.js, P5.js, React, HTML, CSS
- Linux, Windows, Git, Android Studio, Django, Flask, Docker, PowerBI, Apache Superset

WORK EXPERIENCE

Full Stack Developer (Co-op)

Jan 2022 - Apr 2022

Nokia | Kanata, ON

- Dockerized a Node.js application, reducing the need for manual steps for the deployment of the application by automating the installation and setup process of the server.
- Optimized data representation and relations in the existing MySQL database server by adding new keys and
 adjusting existing relations between tables, and used Trino for data pooling to combine and use data from
 different databases (MySQL, MSSQL).
- Improved problem solving skills by debugging various types of problems such as Proxy/Firewall errors,
 Database permission errors, Git connection errors, and restoration of a Linux server.

Software Developer (Co-op)

May 2021 - Aug 2021

Nokia | Kanata, ON

- Enhanced the existing business analytics tool built with PowerBI by reducing the dashboard setup time by 50%, as a result of rebuilding the server on Apache Superset with React and Python.
- Designed and implemented a data pipeline in Python and Javascript to stream data from Excel sheets to MySQL server, and optimized by eliminating repetitive data migration process.
- Created dashboards representing business analytics by forming combinations of data with SQL gueries.

Front-end Developer (Co-op)

Jun 2020 - Aug 2020

University of Ottawa | Ottawa, ON

- Developed a web application that allows users to build circuits and create visual representations of complex biological data with biological components, built mainly with Javascript on Django.
- Designed the web application from scratch by studying the necessary biological components and experimenting with the visual components to provide the best API for beginner users.

PROJECTS

CRAICK.net | Web Game Development

 Created a web game that engages users to guess the prompt that was used to create the Al-generated images displayed on the page. Mainly implemented using Javascript.

VLU (Virtual Lineup) App | Web App Development

Designed a virtual lineup application using React, where users can virtually line up for stores and store
owners can create queues for customers to line up.

Hotel Lookup App | Database, OOP

 Implemented a hotel booking application where customers can search for registered hotels by name or location and book available rooms for specified dates. Implemented using Java and PostgreSQL.

Service Novigrad | Database, OOP, Android App Development

 Built a service provider application on Android Studio, where the admin can upload different services, employees can set where and when to provide them, and customers can search and apply for the services. Mainly implemented using Python, Java, and Firebase database.

ACTIVITIES

Vice President Equity

May 2020 - Apr 2021

Computer Science Student Association | University of Ottawa

- Organized and promoted events regarding social issues, such as BLM and mental health awareness.
- Planned academic and social events for all students in Computer Science and the Faculty of Engineering.