

# CODING DOJO ONLINE VIRTUAL TECH TALKS

## MARCH - MAY 2018

### LEARNING ON THE JOB (IT'S OKAY TO BE CLUELESS)

**WHEN:** Tuesday, March 27th @ 7:00pm CST

**WHERE:** <https://codingdojo.zoom.us/j/486711883>

**WHO/WHAT:** [Brandon Sanders, Software Engineer II](#) at Incontext Solutions, graduated from Tribeca Flashpoint College in 2015 with an AAS in Game Engineering. That same year he began working at InContext Solutions as a Game Engineer Intern. After three years, he has built games, mobile apps, websites, databases, and anything he can get his hands on. He most recently lead the Game Engineering team in developing new features for InContext's 3D experience, ShopperMX. In his spare time, Brandon has worked with indie game developer, ZoopTEK, to release Super Cat Herding: Totally Awesome Edition on Steam.

### GITHUB AND REPOSITORIES

**WHEN:** Tuesday, April 3rd @7:00pm CST

**WHERE:** <https://codingdojo.zoom.us/j/582467620>

**WHO/WHAT:** [Sarah Guthals, Engineering Manager](#) at GitHub. Named Forbes 30 under 30 in Science as well as UCSD's 40 under 40.

### BEST PRACTICES FOR JOB SEARCHING WITH A RECRUITER

**WHEN:** Wednesday, April 11th @ 12:00pm CST

**WHERE:** Register here: <http://bit.ly/2GA2nVc>

**WHO/WHAT:** [Carrie Collier, National Talent Advocate](#) with APEX Solutions. This 45-60 minute webinar will highlight best practices while working with recruiters. We will identify the do's and don'ts that will help set you on the right track during your job search while building out your professional network. We look forward to seeing you there!

### OPEN SOURCE CODING

**WHEN:** Tuesday, May 15th at 7:00pm CST

**WHERE:** <https://codingdojo.zoom.us/j/582467620>

**WHO/WHAT:** [Sarah Guthals, Engineering Manager](#) at GitHub. Named Forbes 30 under 30 in Science as well as UCSD's 40 under 40.