

```
1  #pragma once
2
3  #include <stdexcept>
4  #include "DoublyLinkedList.h"
5  #include "DoublyLinkedListIterator.h"
6
7  template <typename T>
8  class List {
9  private:
10     using Node = typename DoublyLinkedList<T>::Node;
11
12     Node fHead;    // first element
13     Node fTail;    // last element
14     size_t fSize;  // number of elements
15
16 public:
17     using Iterator = DoublyLinkedListIterator<T>;
18
19     // default constructor
20     List() noexcept : fHead(nullptr), fTail(nullptr), fSize(0) {}
21
22     // copy constructor
23     List(const List& aOther) : fHead(nullptr), fTail(nullptr), fSize(0) {
24         for (const auto& item : aOther) {
25             push_back(item);
26         }
27     }
28
29     // copy assignment
30     List& operator=(const List& aOther) {
31         if (this != &aOther) {
32             List temp(aOther);
33             swap(temp);
34         }
35         return *this;
36     }
37
38     // move constructor
39     List(List&& aOther) noexcept : fHead(std::move(aOther.fHead)), fTail  ➤
        (std::move(aOther.fTail)), fSize(aOther.fSize) {
40         aOther.fHead = nullptr;
41         aOther.fTail = nullptr;
42         aOther.fSize = 0;
43     }
44
45     // move assignment
46     List& operator=(List&& aOther) noexcept {
47         if (this != &aOther) {
48             fHead = std::move(aOther.fHead);
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49         fTail = std::move(aOther.fTail);
50         fSize = aOther.fSize;
51
52         aOther.fHead = nullptr;
53         aOther.fTail = nullptr;
54         aOther.fSize = 0;
55     }
56     return *this;
57 }
58
59 // swap elements
60 void swap(List& aOther) noexcept {
61     std::swap(fHead, aOther.fHead);
62     std::swap(fTail, aOther.fTail);
63     std::swap(fSize, aOther.fSize);
64 }
65
66 // basic operations
67 size_t size() const noexcept {
68     return fSize;
69 }
70
71 template <typename U>
72 void push_front(U&& aData) {
73     Node newNode = DoublyLinkedList<T>::makeNode(std::forward<U>
74                                                     (aData));
75
76     if (fHead) {
77         newNode->fNext = fHead;
78         fHead->fPrevious = newNode;
79     }
80     else {
81         fTail = newNode;
82     }
83
84     fHead = newNode;
85     fSize++;
86 }
87
88 template <typename U>
89 void push_back(U&& aData) {
90     Node newNode = DoublyLinkedList<T>::makeNode(std::forward<U>
91                                                     (aData));
92
93     if (fTail) {
94         newNode->fPrevious = fTail;
95         fTail->fNext = newNode;
96     }
97     else {
98         fHead = newNode;
99         fTail = newNode;
100     }
101     fSize++;
102 }
```

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96         fHead = newNode;
97     }
98
99     fTail = newNode;
100     fSize++;
101 }
102
103 void remove(const T& aElement) noexcept {
104     for (Node current = fHead; current; current = current->fNext) {
105         if (current->fData == aElement) {
106             if (current == fHead) {
107                 fHead = current->fNext;
108             }
109             if (current == fTail) {
110                 fTail = current->fPrevious.lock();
111             }
112             current->isolate();
113             fSize--;
114             break;
115         }
116     }
117 }
118
119 const T& operator[](size_t aIndex) const {
120     if (aIndex >= fSize) {
121         throw std::out_of_range("Index out of bounds");
122     }
123
124     Node current = fHead;
125     for (size_t i = 0; i < aIndex; ++i) {
126         current = current->fNext;
127     }
128     return current->fData;
129 }
130
131 // iterator interface
132 Iterator begin() const noexcept {
133     return Iterator(fHead, fTail).begin();
134 }
135
136 Iterator end() const noexcept {
137     return Iterator(fHead, fTail).end();
138 }
139
140 Iterator rbegin() const noexcept {
141     return Iterator(fHead, fTail).rbegin();
142 }
143
144 Iterator rend() const noexcept {
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```
145         return Iterator(fHead, fTail).rend();
146     }
147 };
```