

SWINBURNE UNIVERSITY OF TECHNOLOGY

COS20007 OBJECT ORIENTED PROGRAMMING

Counter Class

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```
1 namespace CounterTask
2 {
3     public class MainClass
4     {
5         private static void PrintCounters(Counter[] Counters)
6         {
7             foreach (Counter c in Counters)
8             {
9                 Console.WriteLine( "{0} is {1}", c.Name, c.Ticks);
10            }
11        }
12    }
13    public static void Main(string[] args)
14    {
15        Counter[] myCounters = new Counter[3];
16        int i;
17        myCounters[0] = new Counter("Counter 1");
18        myCounters[1] = new Counter("Counter 2");
19        myCounters[2] = myCounters[0];
20
21        for (i = 0; i <= 9; i++)
22        {
23            myCounters[0].Increment();
24        }
25        for (i = 0; i <= 14; i++)
26        {
27            myCounters[1].Increment();
28        }
29
30        PrintCounters(myCounters);
31
32        myCounters[2].Reset();
33        PrintCounters(myCounters);
34
35    }
36
37 }
38 }
```

```
1  using System;
2  using System.Collections.Generic;
3  using System.Linq;
4  using System.Text;
5  using System.Threading.Tasks;
6
7  namespace CounterTask
8  {
9      public class Counter
10     {
11         private int _count;
12         private string _name;
13
14
15         public Counter(string name)
16         {
17             _name = name;
18             _count = 0;
19
20         }
21         public void Increment()
22         {
23             _count++;
24         }
25         public void Reset()
26         {
27             _count = 0;
28         }
29         public string Name
30         {
31             get
32             {
33                 return _name;
34             }
35             set
36             {
37                 _name = value;
38             }
39         }
40         public int Ticks
41         {
42             get
43             {
44                 return _count;
45             }
46         }
47
48
49     }
50 }
51 }
```

