

SWINBURNE UNIVERSITY OF TECHNOLOGY

COS20007 OBJECT ORIENTED PROGRAMMING

In Person Check-in 1 - Tools

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2.1P: In Person Check-in 1 – Answer Sheet

1. Briefly describe your prior experience with programming.

I have finished my course on Ruby Language in the COS10009 (intro to Programming) in my previous semester. Besides, that I have experience in Python language, and I know a bit about java language.

2. Based on what you have seen so far, what do you think will be most challenging about this unit?

C# language is totally a new territory for me to explore, I only know the basic of programming, I think splashkit to draw shapes might give me some trouble because for ruby programming we used ED Discussion to do our shape drawing but for this unit we have to use software.

3. What can you do to prepare yourself for that challenge (resources you can use, approach to studying etc.)?

I will try to attend maximum of the labs from now on and will try to clear all my concepts and doubts that I have also at the same for my own self study I will try to do all the assignments, if I get stuck somewhere I would love to ask my professor for help.

4. Is there anything you think the teaching staff should know to best help you this semester?

I could not attend the classes because I was in mourning, my grandfather had passed away recently. Please understand that I am going through a difficult time, having just lost one of the most important figures in my life.





