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**Collision Detection in Unity**

Collision Detection in Unity

Physics Engine Report

***By Sian Sallway***

Intro

Discrete detection

* Define
* Advantages vs Disadvantages
* Compare to other types

Continuous detection

* Define
* Advantages vs Disadvantages
* Compare to other types

Continuous dynamic

* Define
* Advantages vs Disadvantages
* Compare to other types

Continuous Speculative

* Define
* Advantages vs Disadvantages
* Compare to other types