



به نام خدا

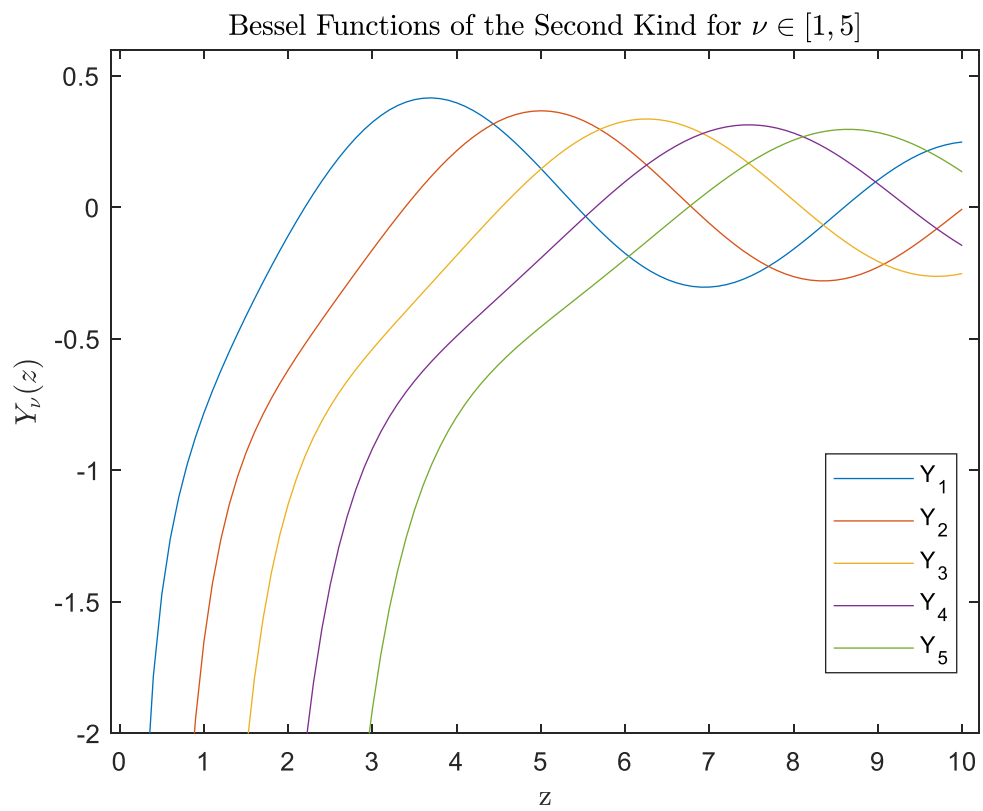
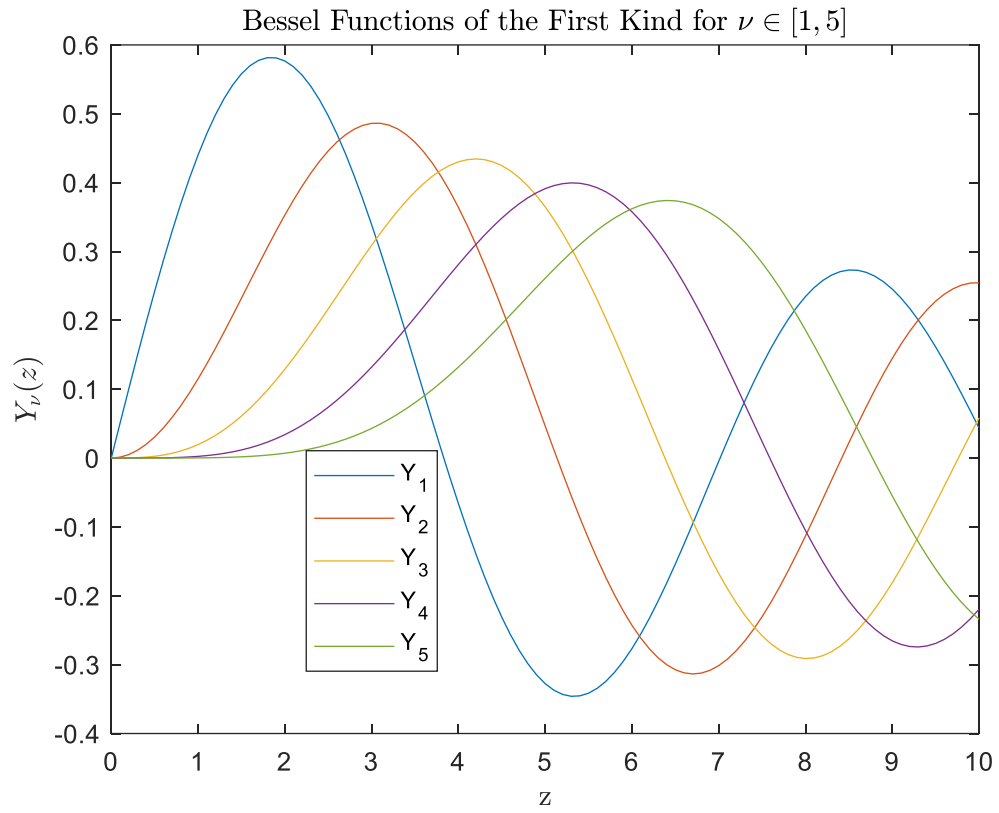


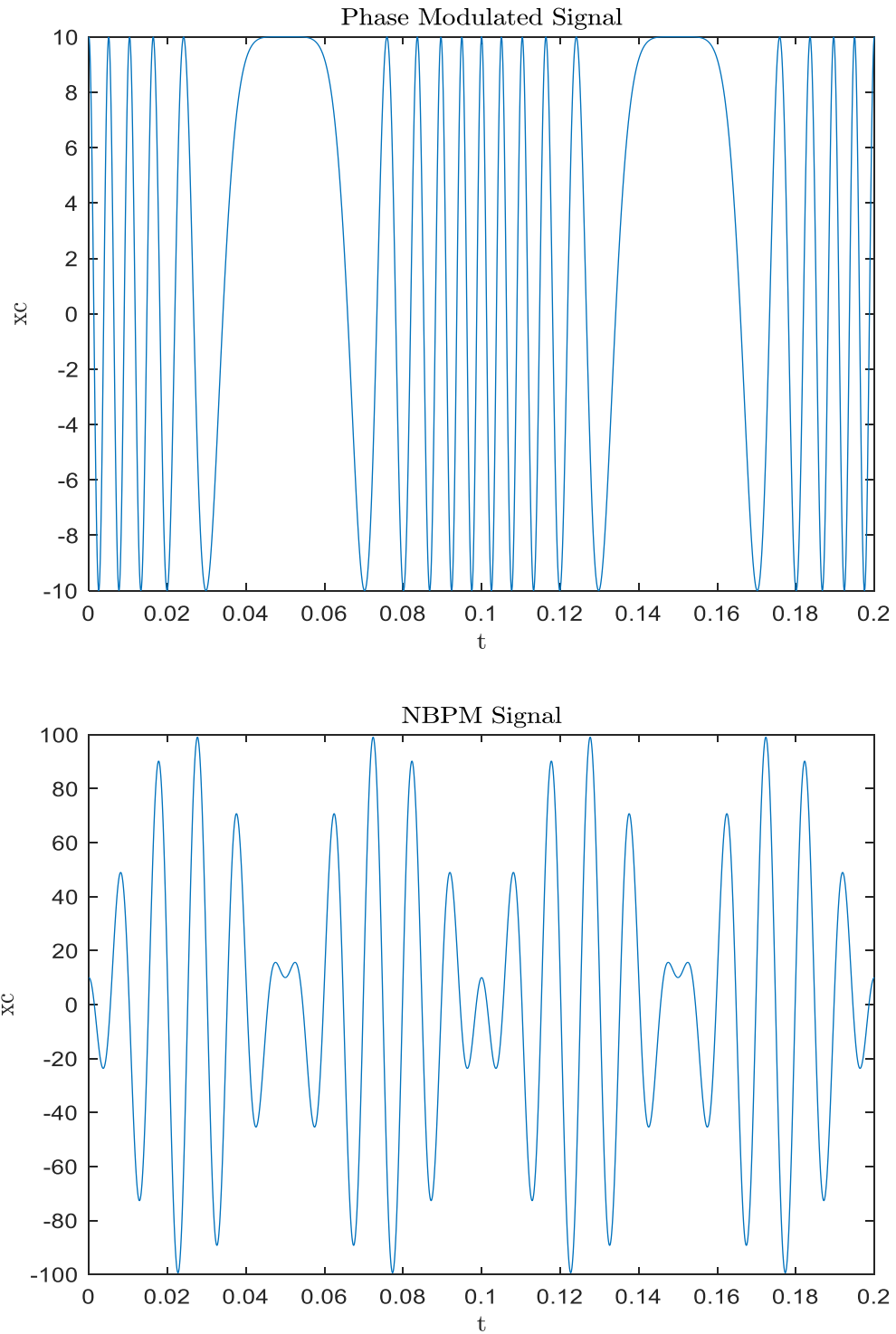
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دانشکده مهندسی برق و کامپیوتر
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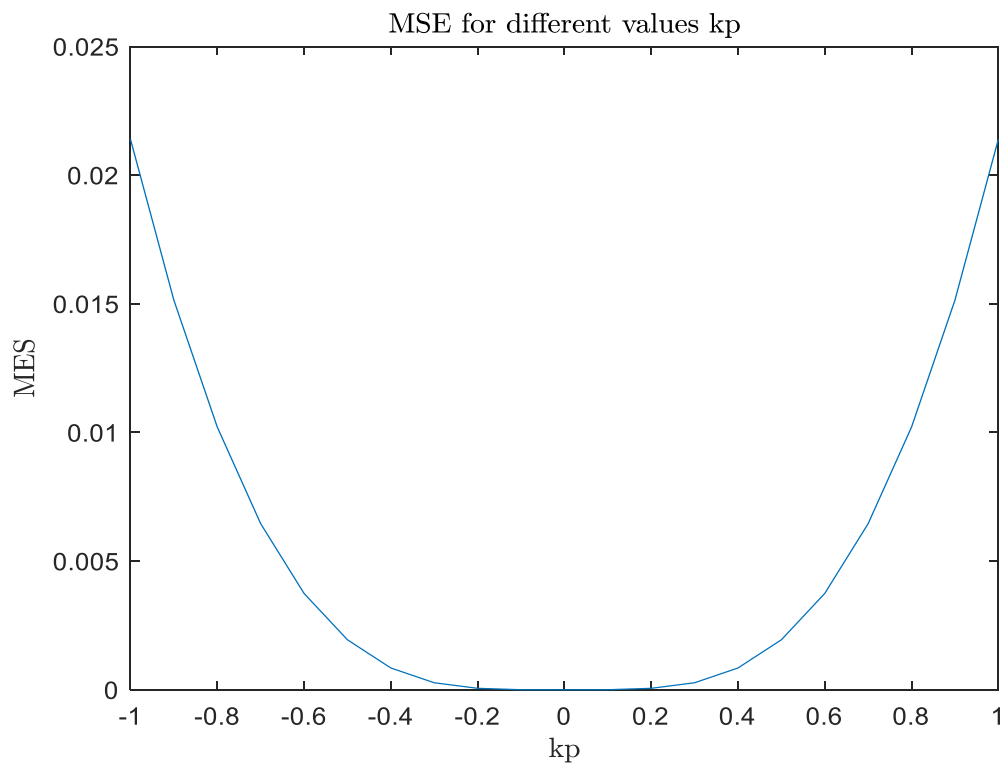
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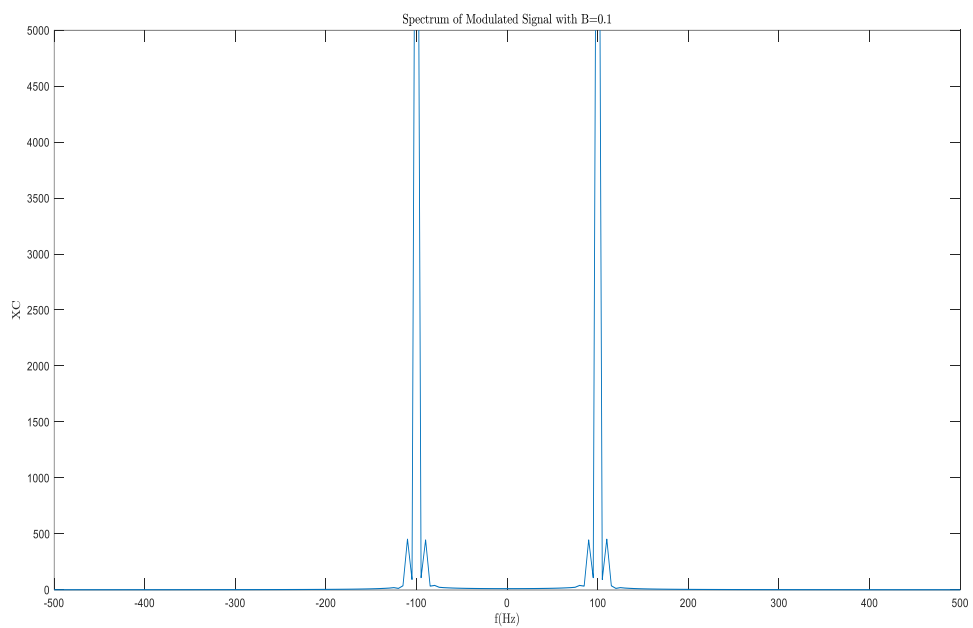


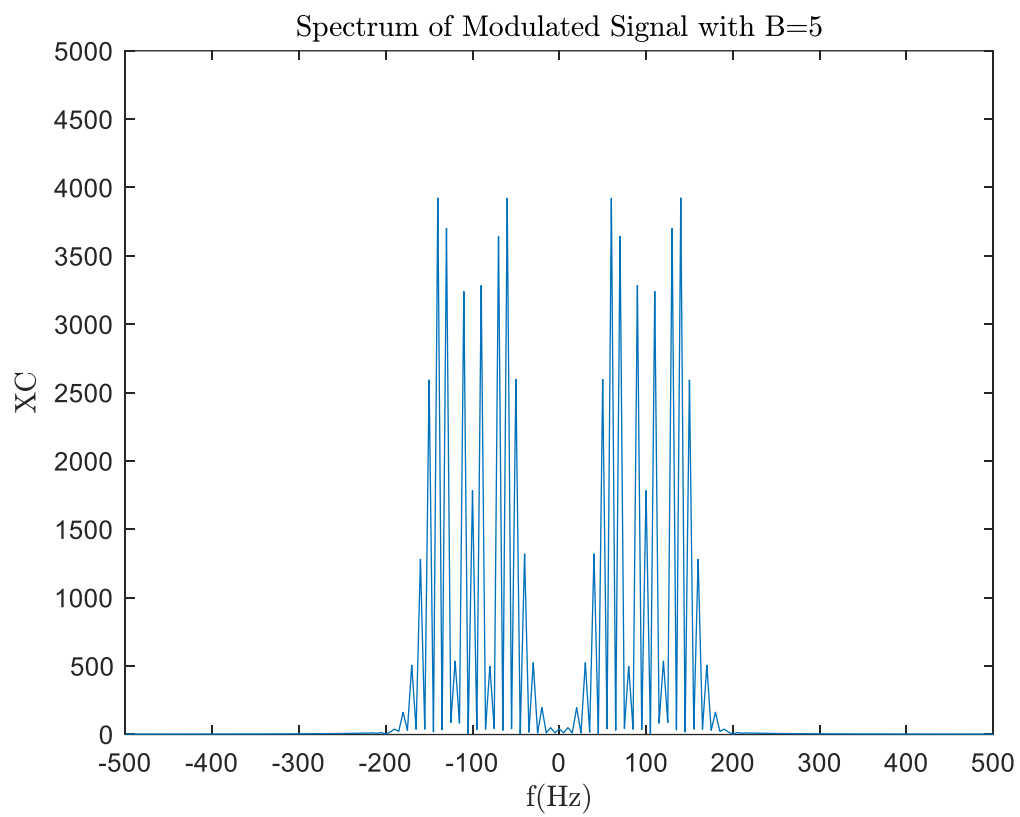
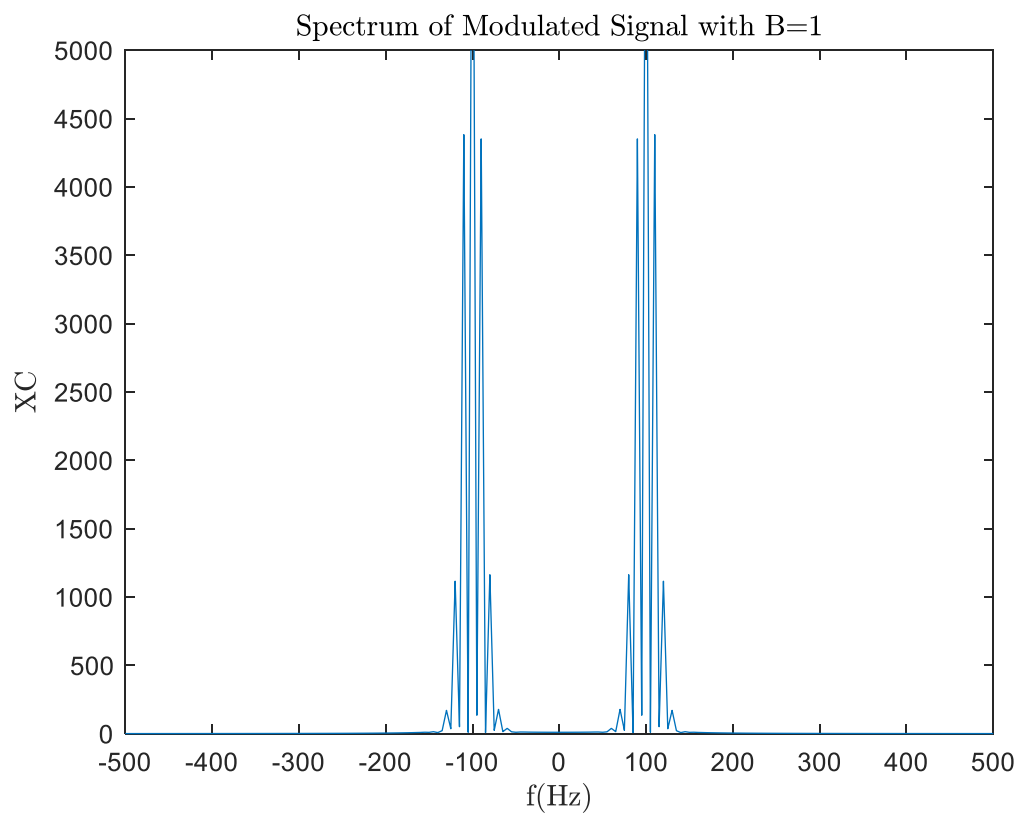
The reason that NBPM is different from Phase modulated signal is that we used approximation (first terms of Taylor's series) for calculating the NBPM though $|\varphi(t)|$ is not less than 1.

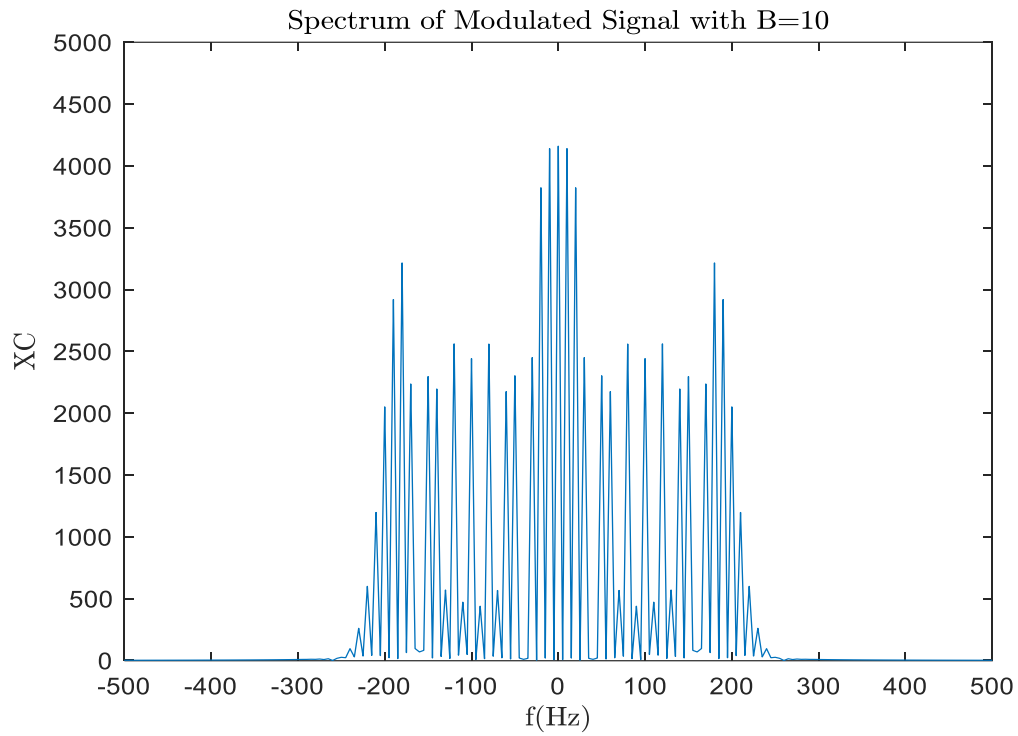


maximum value of kp for having less than 1% error is 0.7

سوال ۳- Single Tone Modulation







As we see in the above graphs, as β increases the bandwidth also increases, its due to increament of $|\varphi(t)|$, so the spectrum of the modulated signal changes in that way.

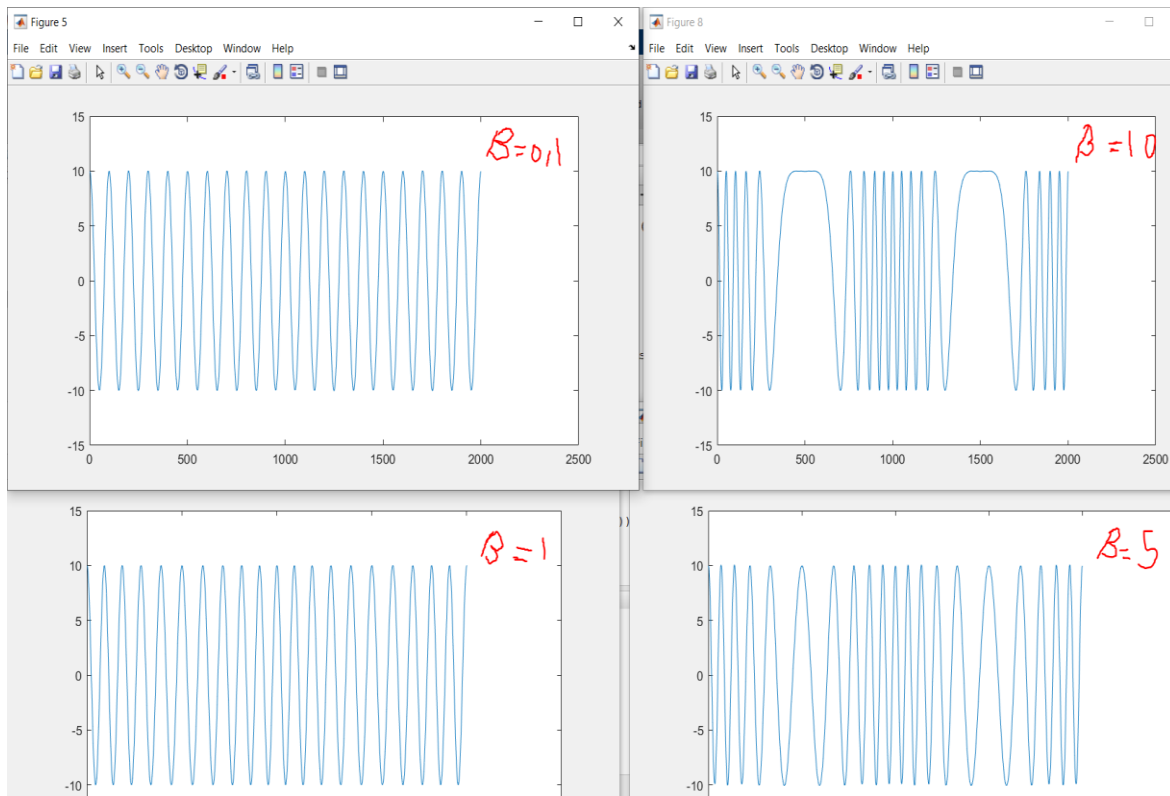
For $\beta = 0.1$ approximate bandwidth is $2(0.1 + 1)10 = 22 \text{ Hz} \rightarrow n = 1.1 \rightarrow N = 2$

For $\beta = 1$ approximate bandwidth is $2(1 + 1)10 = 40 \text{ Hz} \rightarrow n = 2 \rightarrow N = 2$

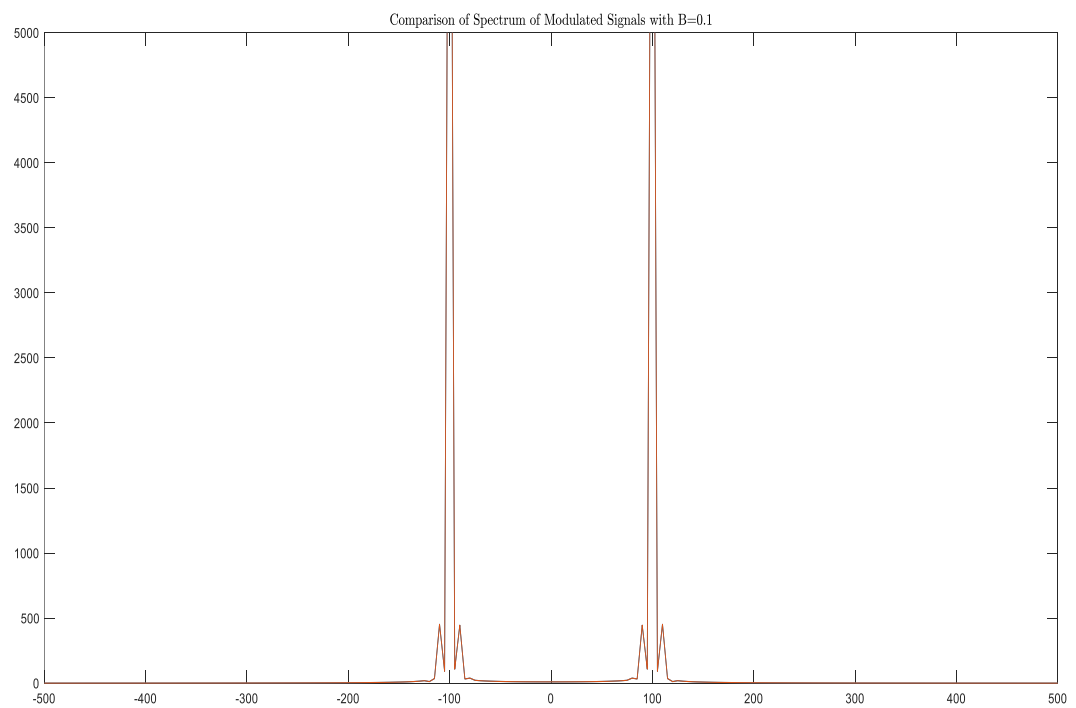
For $\beta = 5$ approximate bandwidth is $2(5 + 1)10 = 120 \text{ Hz} \rightarrow n = 6 \rightarrow N = 6$

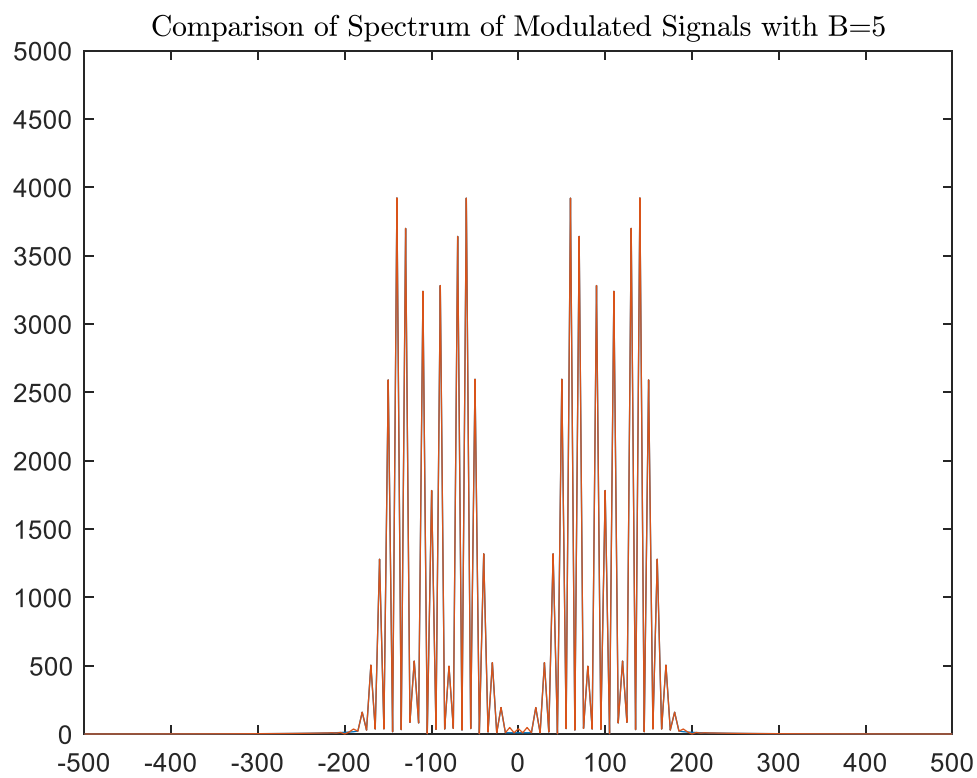
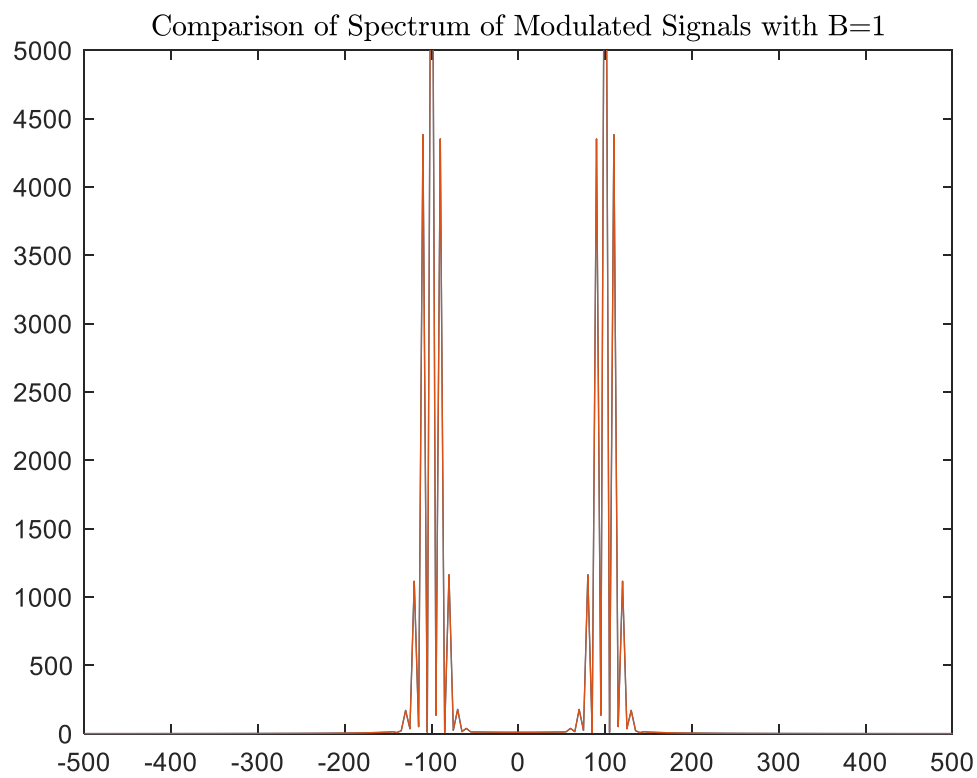
For $\beta = 10$ approximate bandwidth is $2(10 + 1)10 = 220 \text{ Hz} \rightarrow n = 11 \rightarrow N = 11$

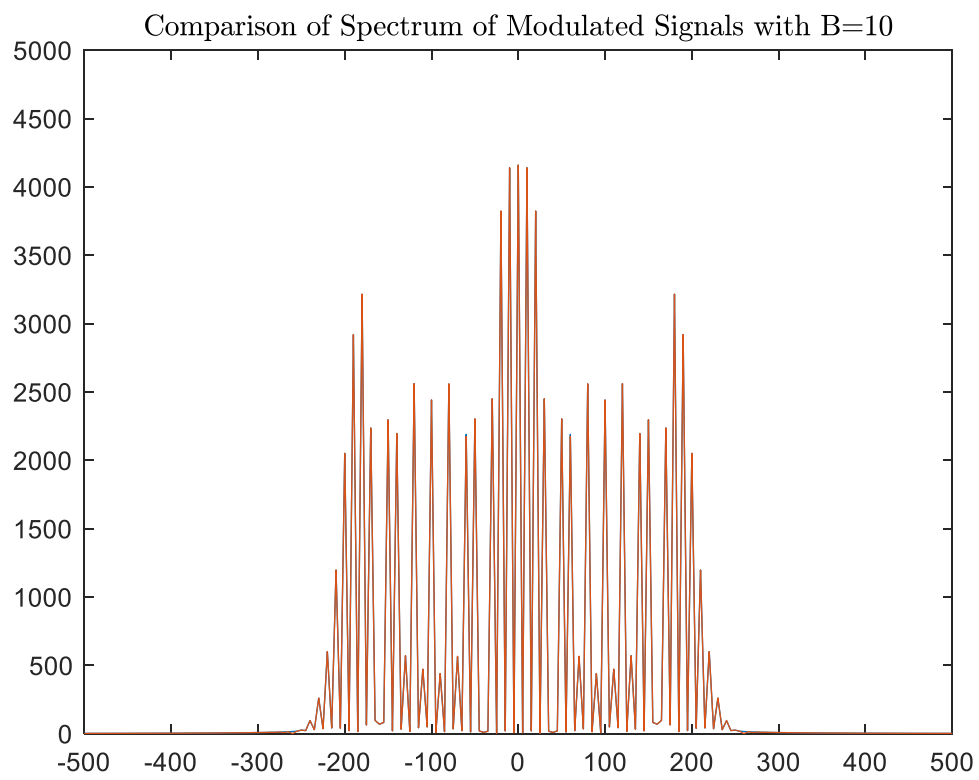
These are the calculated N's for using bessel function for modulation, but we use a value higher than these calculated N's for our simulations to have more accurate and better results.

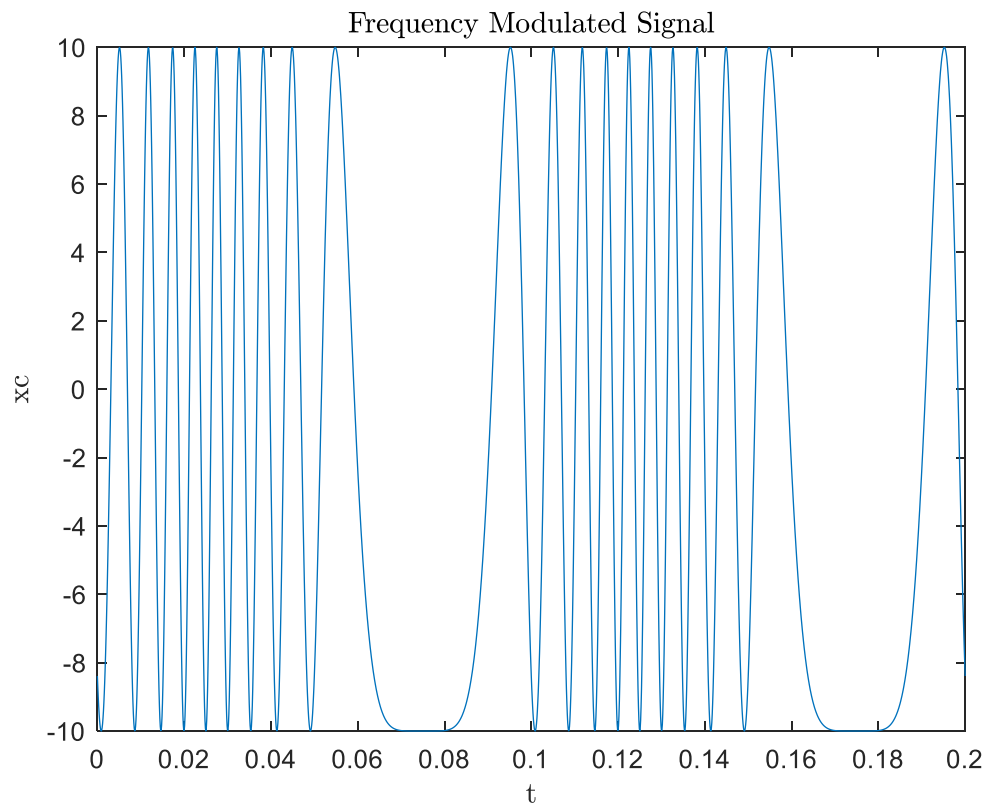


Modulated signals using Bessel's function for different values of β









$$\beta = \frac{kf}{f_m} \rightarrow kf = 100$$

Comparing output of FM modulation and PM modulation we realize that FM modulated signal has $\frac{\pi}{2}$ phase shift and a minus sign.

If we use several multipliers instead of one we will need a crystal oscillator with much less frequency so it will be cheaper. For example we want to multiply frequency by 3072 with $f_c=200\text{KHz}$, if we use one multiplier we will need a crystal oscillator with 500 MHz frequency to put it on 100MHz but if we use two multipliers with value of 64 and 48 we will achieve this goal with only a 10.8MHz crystal oscillator.

Frequency multiplier is a non-linear device combined with BPF

Output of non-linear circuit is $y(x) = a_0 + a_1x + a_2x^2 + a_3x^3 + \dots$

And if we choose $x = \cos(\omega t)$ the output will be

$$y(x) = a_0 + a_1 \cos(\omega t) + a_2 \cos^2(\omega t) + a_3 \cos^3(\omega t) + \dots$$

We know that: $\cos^2(\omega t) = (1 + \cos(2\omega t))$ & $\cos^3(\omega t) = \frac{1}{4}(\cos(\omega t) + \cos(3\omega t))$ & ...

So we can write $y = b_0 + b_1 \cos(\omega t) + b_2 \cos(2\omega t) + b_3 \cos(3\omega t) + \dots$

So we can choose what multiple of the frequency of the input signal we want and then pass it through the BPF.

Frequency converter: These devices usually consist of a [rectifier](#) stage (producing [direct current](#)) which is then inverted to produce AC of the desired frequency. The [inverter](#) may use [thyristors](#), [IGCTs](#) or [IGBTs](#).

