

SIBASIS RATH

Bhubaneswar, Odisha • Ph: 6370791822 • [Gmail](#) • [LinkedIn](#)
sibasis-rath-game-dev-portfolio.netlify.app

SKILLS

Programming Languages: C++ (Intermediate), C# (Intermediate)
Design Patterns: Singleton, MVC, Service Locator, Observer
Game Engines: Unity (Intermediate), Unreal (Beginner)
Others: Graphics designing (Intermediate), Animation (Beginner)

PROJECTS

Ellen 2d Game: [Github](#) [Playable](#)

- Objective: Help Ellen to avoid enemies, cross platforms and reach the end.
- Features: Check point system, limited lives, different level maps.

Co-po Snake 2d: [Github](#) [Playable](#)

- Objective: This is the classic snake game with same control system. Control your snake's direction, help it eat, fight to survive (in co-po mode)
- Feature: Different food will help snake grow and shrink, different power ups for speeding, temporarily immortal, double gain, Different modes like single player and co-po mode, good Graphics.

The Right Click: [Github](#) [Playable](#)

- Objective: To test the focus and reflex of player. Different balls, bombs and skulls will come on the screen and player has to destroy the balls and leave the bombs and skulls in a limited time. Clicking a bomb or loosing a ball will reduce player lives by one.
 - Feature: Different difficulty levels
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EDUCATION

Full Stack Game Development Oct 2023 - July 2024
Outscal

- Relevant Skills related to game development, Hands on projects, multiple assessments and technical interviews helped me to grow as a game developer.

Bachelor of Technology In Computer Science Engineering Aug 2018 - may 2022
C.V. Raman Global University

- I got introduced to different technologies, developed a programming mind, logic building, debugging.
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ADDITIONAL INFORMATION

- **Certifications:** [Unity Essentials](#) , [Unity Junior Programmer](#)
- **Awards/Activities:** Received Silver medal in Graphics Designing and Technology, Odisha Skills, 2021