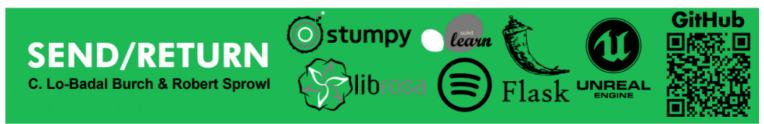# SEND/RETURN
C. Lo-Badal Burch & Robert Sprowl

https://github.com/Siberian-Breaks/SEND-RETURN

HOW TO HOST A LOCAL SERVER

1. Clone our repo and cd ./flask-server/

2. Create a virtual environment with python3 -m venv [venv-name]

3. Install requirements with: pip3 install -r requirements.txt

4. Execute: flask run -p 5000 -h 0.0.0.0

5. Install the development build of SEND/RETURN from our releases page

6. When executed, click on 'host' at the main menu.

7. All users on your LAN will be able to discover you lobby with the 'join' button.

SEND/RETURN

C. Lo-Badal Burch & Robert Sprowl

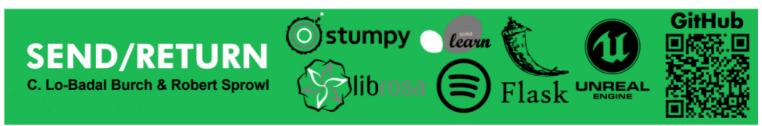*stumpy* *learn* *librosa* *Flask* *UNREAL ENGINE* *GitHub*

https://github.com/Siberian-Breaks/SEND-RETURN

HOW TO HOST A PUBLIC SERVER

1. Install the development build of SEND/RETURN from our releases page.

2. Click 'host' at the main menu.

3. Hit 'Tab' and select 'global server' at the bottom left of the UI.

4. Share your external IP with friends.

5. Have your friends hit ~ at the main menu, and type: open [IP].

(Global server is hosted on our dedicated server, and we cannot guarantee it will always be up.)

SEND/RETURN

C. Lo-Badal Burch & Robert Sprowl

stumpy

scikit learn

librosa

Flask

UNREAL ENGINE

GitHub

https://github.com/Siberian-Breaks/SEND-RETURN

JOINING A SERVER

1. Install the development build of SEND/RETURN from our releases page.

If you are joining a LAN server >> Click 'join' at main menu and the listen-server sessions will appear.

If you are joining a public server >> Press ~ and type open [IP] to connect.

(Global server is hosted on our dedicated server, and we cannot guarantee it will always be up.)