

Recovering a complex object using near-field HIO algorithm  
and structured illumination

## Phase Imaging

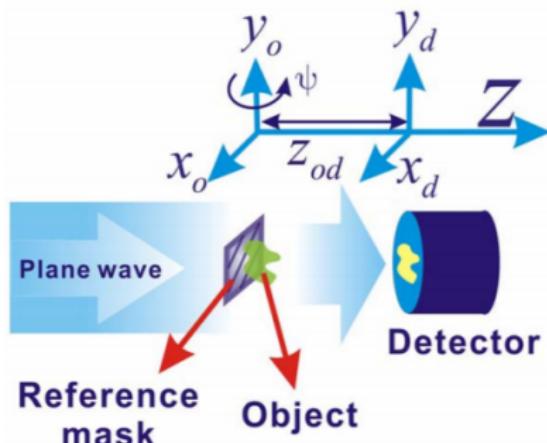
- ▶ An X-ray imaging technique that utilizes sinusoidal gratings and modified HIO algorithm is presented.
- ▶ The algorithm can recover the amplitude and the phase profile of a complex object using only two diffraction patterns
- ▶ No mechanical movement of the imaging system is required
- ▶ Numerical simulations using test images are presented to demonstrate the algorithm.

- ▶ Consider an input object

$$f(x, y) = T(x, y)e^{j\phi(x, y)}$$

- ▶ Objective is to estimate  $T(x, y)$  and  $\phi(x, y)$
- ▶ Traditional iterative algorithms use two images at the focal and defocal planes to recover the object profile.
- ▶ To get the focused and defocused images , focusing lenses are required which limits the resolution of the image. Also,a mechanical system is required to defocus the image.

- ▶ The presented algorithm uses lens free X-ray imaging . It can also be applied to use visible light lasers.
- ▶ Two sinusoidal gratings are placed with the object to get two different diffraction patterns.



Experimental Setup

## Sinusoidal phase gratings

The sinusoidal phase grating induces a phase change in the incident light and is represented by ,

$$P(x, y) = \exp \left[ i \frac{m}{2} \sin \{2\pi f_m (x \cos \theta + y \sin \theta)\} \right]$$

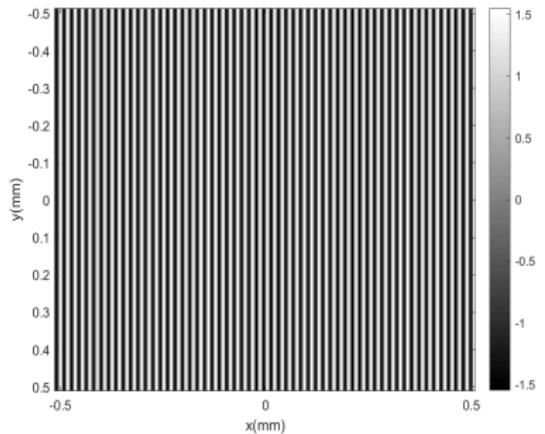
Where,

$f_m$  = spatial frequency

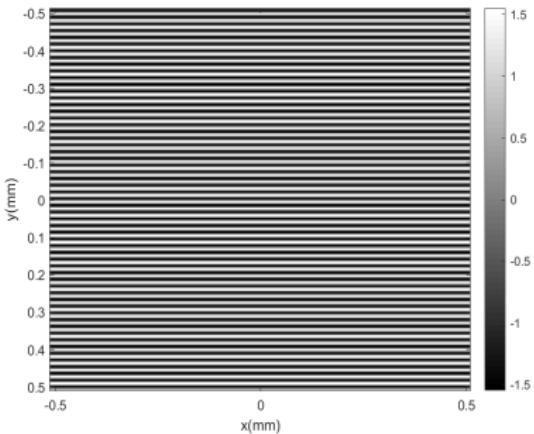
$\theta$  = angle of orientation

$m = \frac{\pi}{2}$  radians

## Sinusoidal phase gratings



Sinusoidal phase grating, A



Sinusoidal phase grating, B

## Oversampling criteria

- ▶ Let the intensity and the object domain have  $N$  pixels in each direction. This makes the total number of pixels in each domain  $N^2$ .
- ▶ For a complex valued image with  $M^2$  pixels, the total number of unknown values are  $2M^2$ .

$$N^2 > 2M^2$$

$$\implies \frac{N}{M} > 2^{\frac{1}{2}}$$

- ▶ Hence, the image is padded with zeros to satisfy the oversampling criteria. The simulations are carried out with  $N=1024$  and  $M=512$ . To provide better visibility, only the central 512 by 512 pixels are displayed

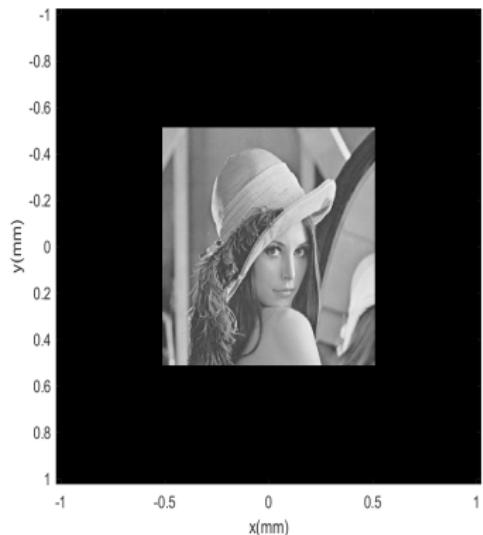
## Simulation parameters

$\lambda$	0.10125 nm
$z$	0.8m
Pixel size, $d_{pix}$	2 $\mu$ m
Noise variance, $\sigma^2$	$10^{-4}$
$f_m$	55 cycles per mm
$\theta$	$0^\circ/90^\circ$

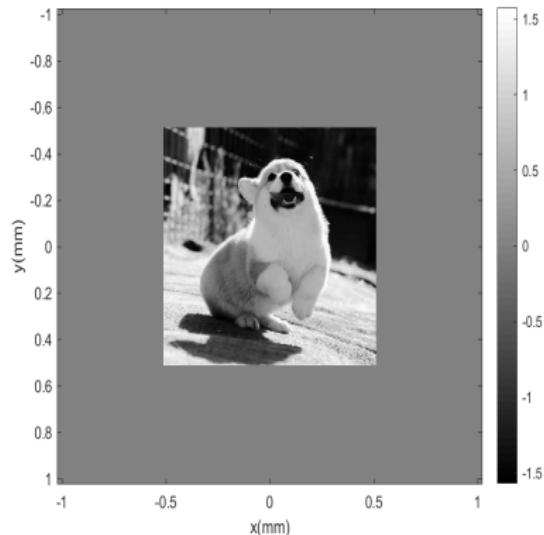
## Input object

The complex object is,

$$U(x_1, y_1) = T(x_1, y_1) \times e^{j\phi(x_1, y_1)}$$

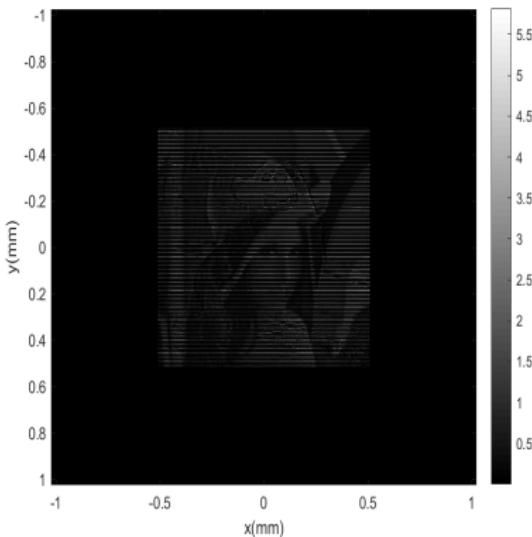
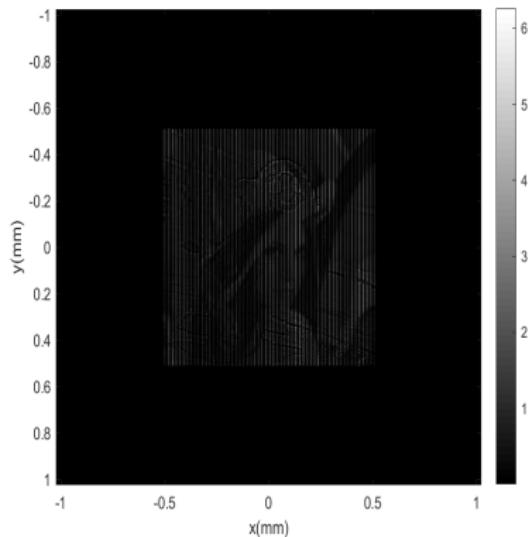


$$T(x_1, y_1) = |U(x_1, y_1)|$$



$$\phi(x_1, y_1) = \arg\{U(x_1, y_1)\}$$

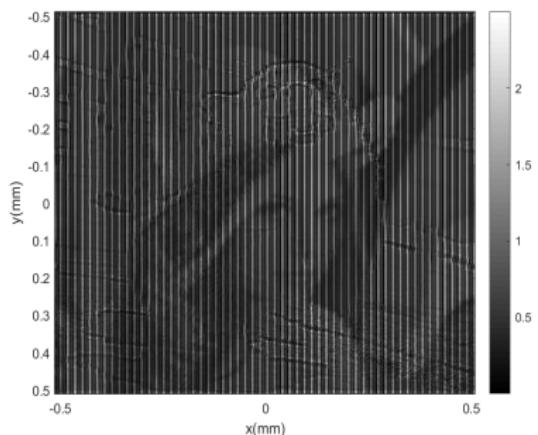
## Step 1: Obtain the intensity patterns



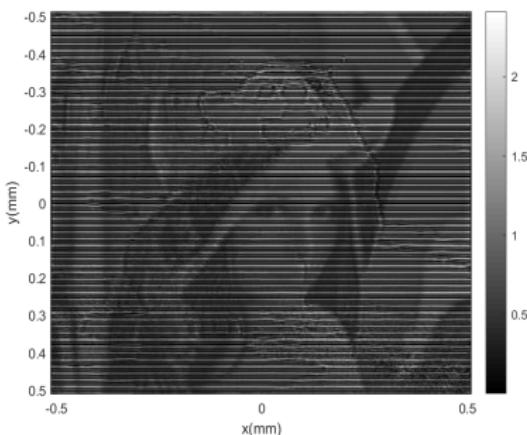
## Step 2: Obtain the magnitude of the complex amplitude

The magnitude of the complex field in the diffraction planes are obtained using the relation,

$$|U(x_2, y_2)| = \sqrt{I(x_2, y_2)}$$



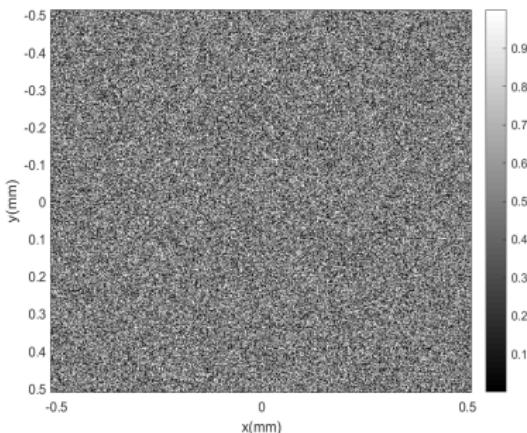
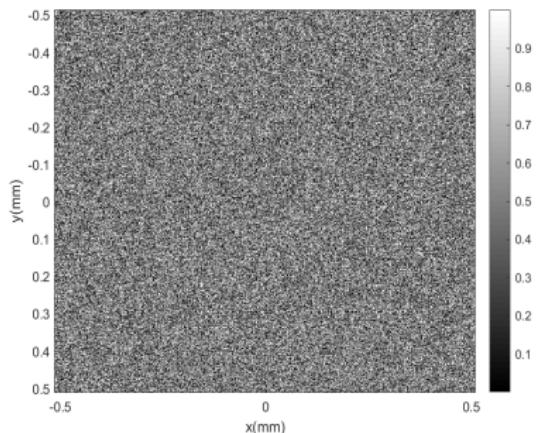
$$|U_A(x_2, y_2)|$$



$$|U_B(x_2, y_2)|$$

### Step 3: Initialize the random transmission and phase profile

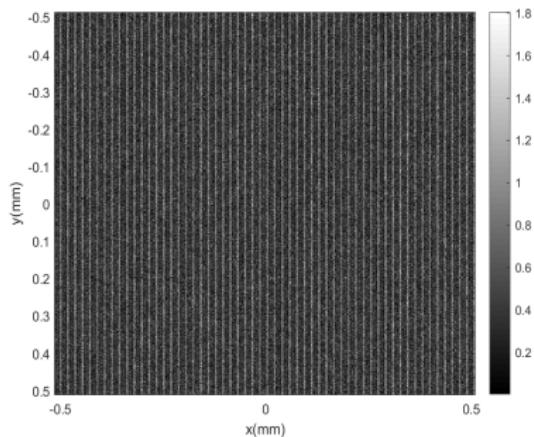
The input for the iteration program is a  $N$  by  $N$  matrix of random numbers for both phase and transmission profile of the object



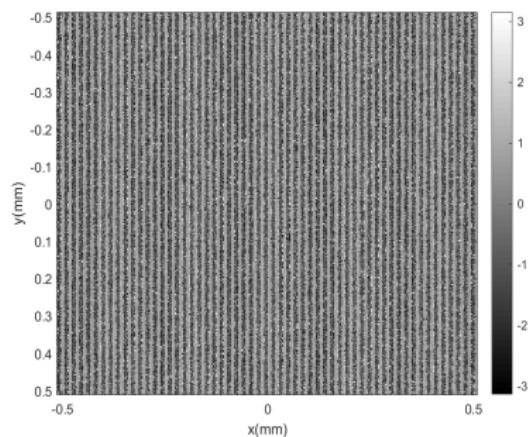
Step 4: Propagate the initial estimate of the object with grating A to diffraction plane

$$U_{A_{est}}(x_2, y_2) = FRT \{ T_{est}(x_1, y_1) e^{j\phi_{est}(x_1, y_1)} e^{jA} \}$$

FRT stands for forward Fresnel transform using angular spectrum approach.



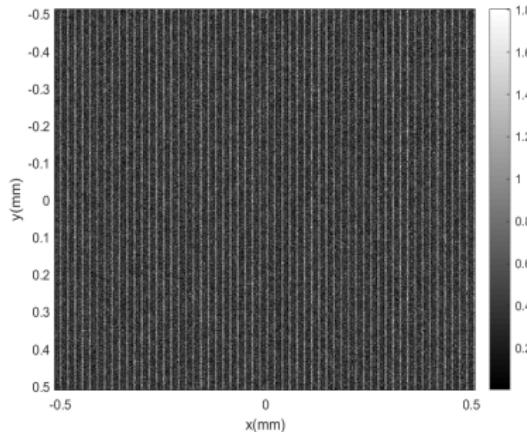
$$|U_{A_{est}}(x_2, y_2)|$$



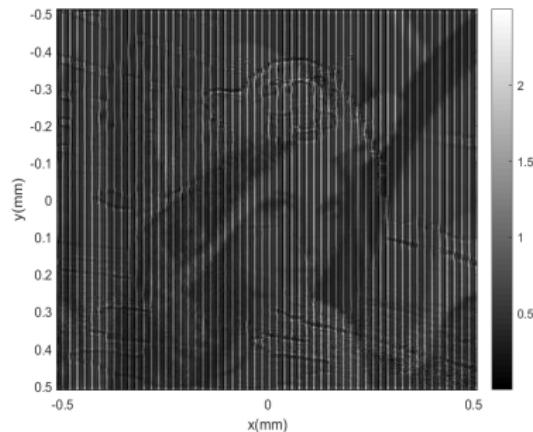
$$\phi_{A_{est}}(x_2, y_2)$$

## Step 5: Replace the magnitude of the complex field $U_{A_{est}}(x_2, y_2)$

The magnitude  $|U_{A_{est}}(x_2, y_2)|$  is replaced by the measured magnitude  $|U_A(x_2, y_2)|$ . The phase  $\phi_{A_{est}}(x_2, y_2)$  is retained.



$$|U_{A_{est}}(x_2, y_2)|$$



$$|U_A(x_2, y_2)|$$

$$U_{A_{est}}(x_2, y_2) = |U_A(x_2, y_2)| e^{j\phi_{A_{est}}(x_2, y_2)}$$

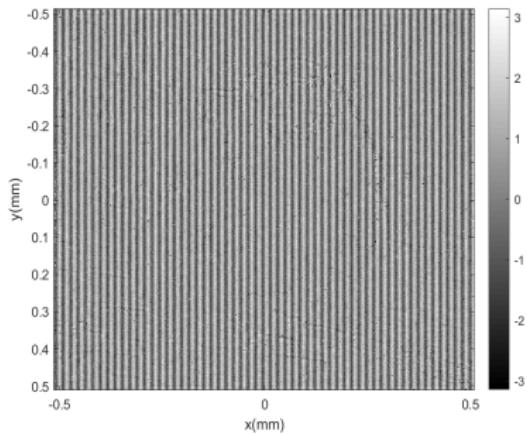
## Step 5: Back propagate $U_{A_{est}}(x_2, y_2)$

$$U_{A_{est}}(x_1, y_1) = |U_{A_{est}}(x_1, y_1)| e^{j\phi_{A_{est}}(x_1, y_1)} = IFRT\{U_{A_{est}}(x_2, y_2)\}$$

IFRT stands for Inverse Fresnel transform



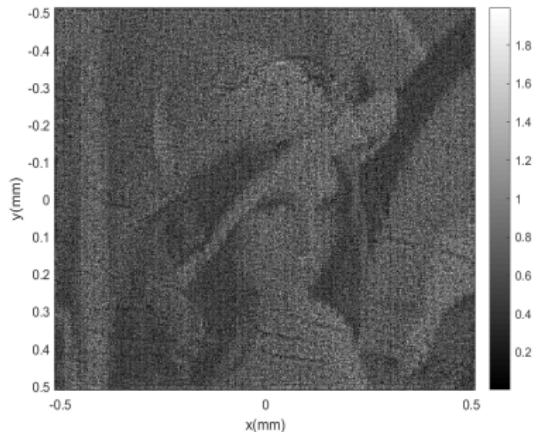
$$|U_{A_{est}}(x_1, y_1)|$$



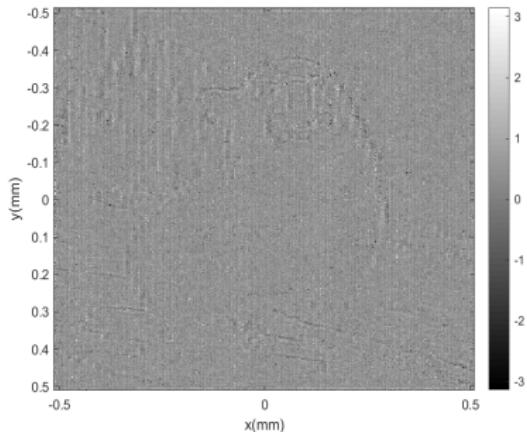
$$\phi_{A_{est}}(x_1, y_1)$$

## Step 6: Divide $U_{A_{est}}(x_1, y_1)$ by mask A

$$U_{est}(x_1, y_1) = |U_{est}(x_1, y_1)| e^{j\phi_{est}(x_1, y_1)} = \frac{U_{A_{est}}(x_1, y_1)}{e^{jA}}$$



$$|U_{est}(x_1, y_1)|$$

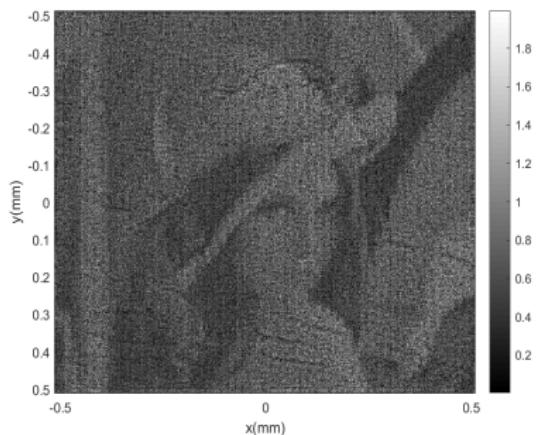


$$\phi_{est}(x_1, y_1)$$

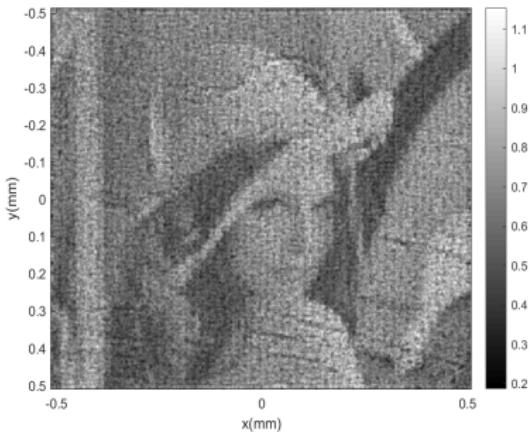
## Step 7: Apply Gaussian smoothing and HIO algorithm on $|U_{est}(x_1, y_1)|$

$$|U'_{est}(x_1, y_1)| = \begin{cases} |U_{est}(x_1, y_1)| & \text{if } x_1, y_1 \notin \gamma \\ |U_{est}(x_1, y_1)| - \beta \times |T_{est}(x_1, y_1)| & \text{if } x_1, y_1 \in \gamma \end{cases}$$

Where  $\gamma$  is the pixels with a value 0 in  $|U_{est}(x_1, y_1)|$ ;  $\beta = 0.9$



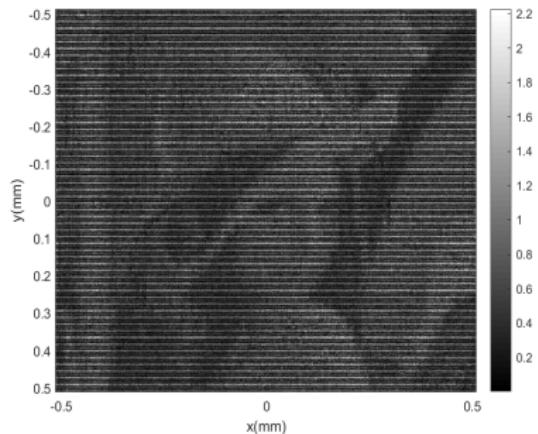
$|U_{est}(x_1, y_1)|$



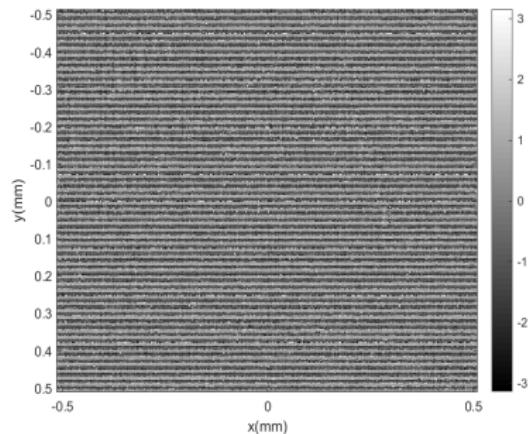
$|U'_{est}(x_1, y_1)|$

Step 8: Propagate the estimate of the object with grating B to diffraction plane

$$U_{B_{est}}(x_2, y_2) = FRT \{ |U'_{est}(x_1, y_1)| e^{j\phi_{est}(x_1, y_1)} e^{jB} \}$$



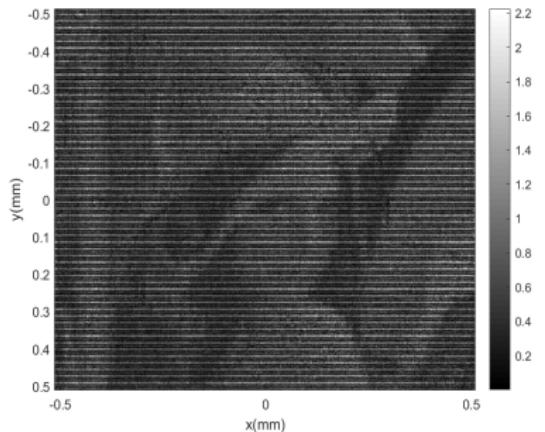
$$|U_{B_{est}}(x_2, y_2)|$$



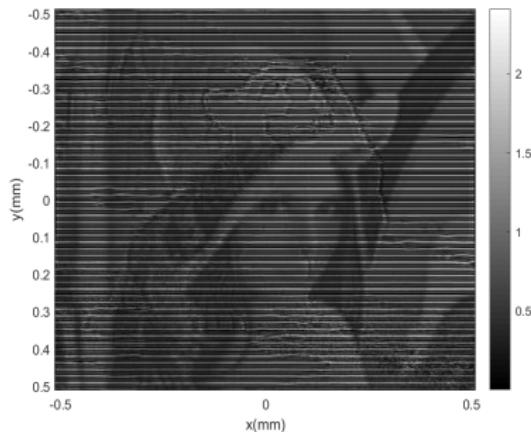
$$\phi_{B_{est}}(x_2, y_2)$$

## Step 9: Replace the magnitude of the complex field $U_{B_{est}}(x_2, y_2)$

The magnitude  $|U_{B_{est}}(x_2, y_2)|$  is replaced by the measured magnitude  $|U_B(x_2, y_2)|$ . The phase  $\phi_{B_{est}}(x_2, y_2)$  is retained.



$$|U_{B_{est}}(x_2, y_2)|$$

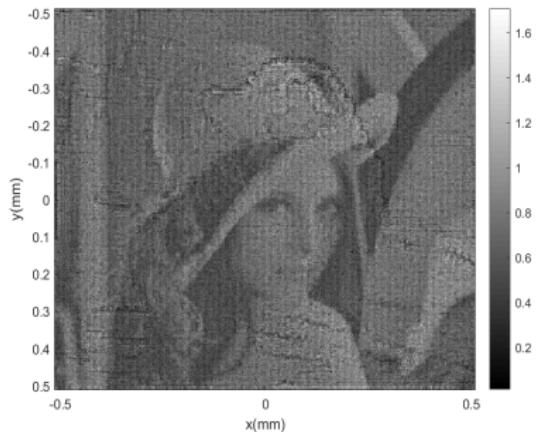


$$|U_B(x_2, y_2)|$$

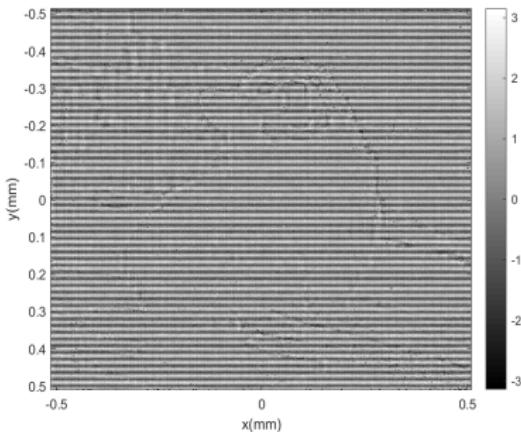
$$U_{B_{est}}(x_2, y_2) = |U_B(x_2, y_2)| e^{j\phi_{B_{est}}(x_2, y_2)}$$

## Step 10: Back propagate $U_{B_{est}}(x_2, y_2)$

$$U_{B_{est}}(x_1, y_1) = |U_{B_{est}}(x_1, y_1)| e^{j\phi_{B_{est}}(x_1, y_1)} = IFRT\{U_{B_{est}}(x_2, y_2)\}$$



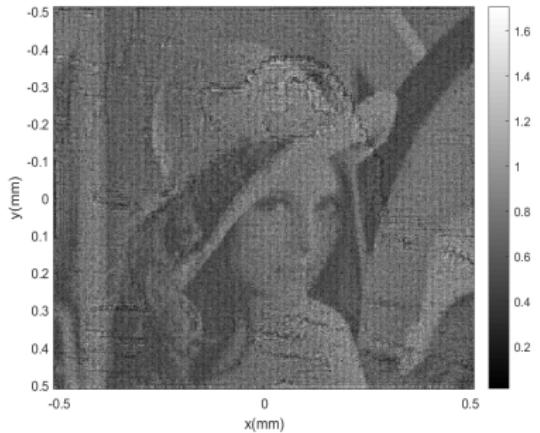
$$|U_{B_{est}}(x_1, y_1)|$$



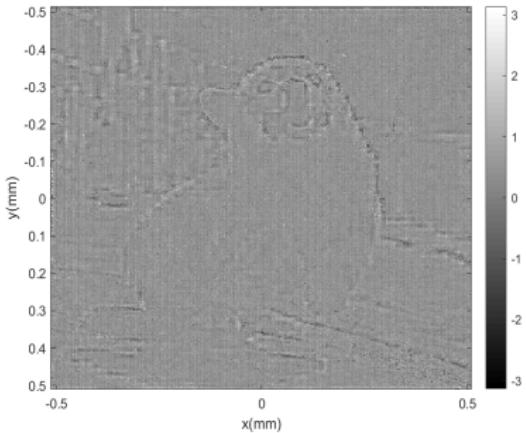
$$\phi_{B_{est}}(x_1, y_1)$$

## Step 11: Divide $U_{B_{est}}(x_1, y_1)$ by mask B

$$U_{est}(x_1, y_1) = |U_{est}(x_1, y_1)| e^{j\phi_{est}(x_1, y_1)} = \frac{U_{B_{est}}(x_1, y_1)}{e^{jB}}$$



$$|U_{est}(x_1, y_1)|$$

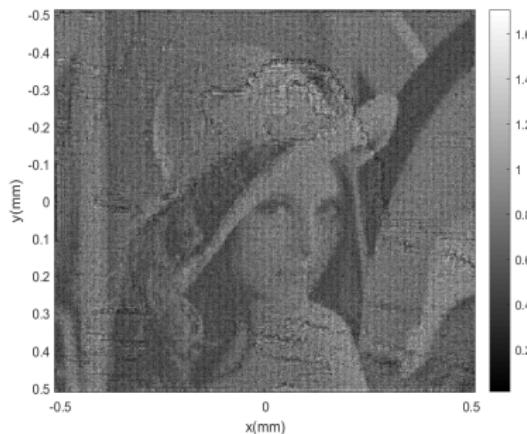


$$\phi_{est}(x_1, y_1)$$

## Step 12: Apply Gaussian smoothing and HIO algorithm on $|U_{est}(x_1, y_1)|$

$$|U'_{est}(x_1, y_1)| = \begin{cases} |U_{est}(x_1, y_1)| & \text{if } x_1, y_1 \notin \gamma \\ |U_{est}(x_1, y_1)| - \beta \times |T_{est}(x_1, y_1)| & \text{if } x_1, y_1 \in \gamma \end{cases}$$

Where  $\gamma$  is the pixels with a value 0 in  $|U_{est}(x_1, y_1)|$ ;  $\beta = 0.9$



$|U_{est}(x_1, y_1)|$



$|U'_{est}(x_1, y_1)|$

## Iterative process

The above steps indicate the process involved in a single iteration. After 200 iterations, the following output is obtained,



Estimated  $T(x_1, y_1)$



Estimated  $\phi(x_1, y_1)$

## Comparison



$T(x_1, y_1)$



Estimated  $T(x_1, y_1)$

## Comparison



$$\phi(x_1, y_1)$$



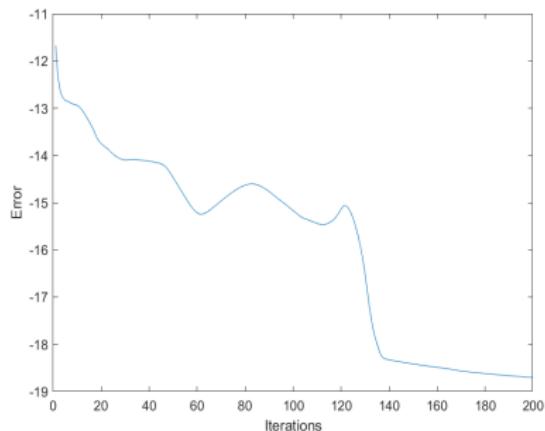
$$\text{Estimated } \phi(x_1, y_1)$$

## Error plot

The error function is defined as

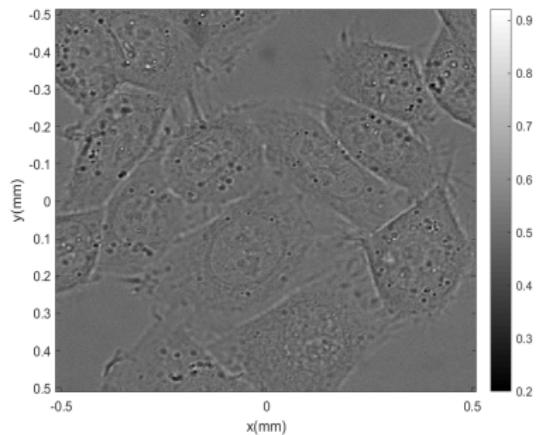
$$\xi = \log \left\{ \sum \sum \left( \frac{I_{\text{est}} - I_{\text{exp}}}{I_{\text{exp}}} \right)^2 d_x d_y \right\}$$

$I_{\text{exp}}$  is the expected intensity distribution over the detector plane and  $I_{\text{est}}$  is the estimated intensity.

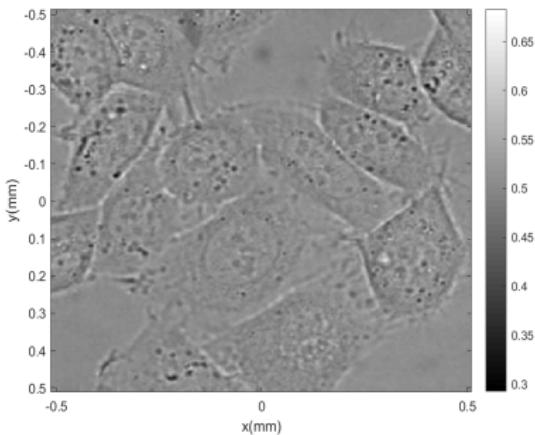


Logarithmic Error plot

## Verification with cell image

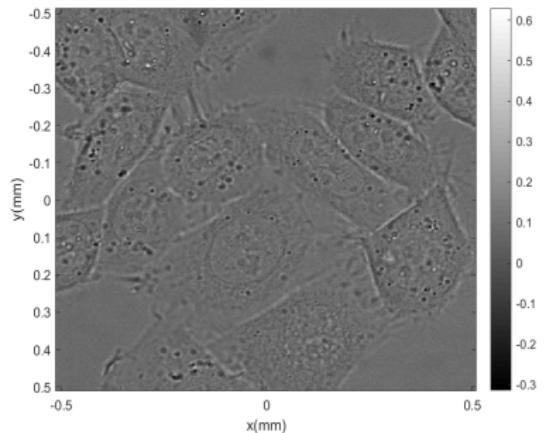


$T(x_1, y_1)$

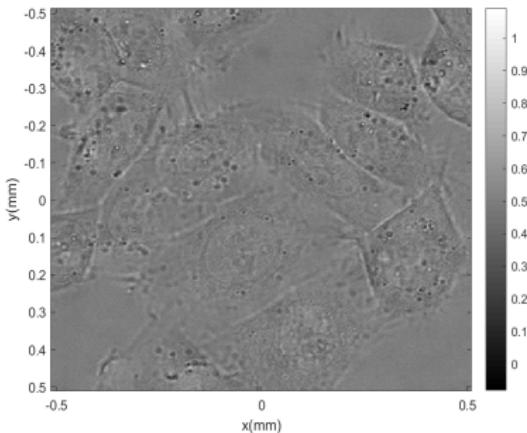


Estimated  $T(x_1, y_1)$

## Verification with cell image



$$\phi(x_1, y_1)$$

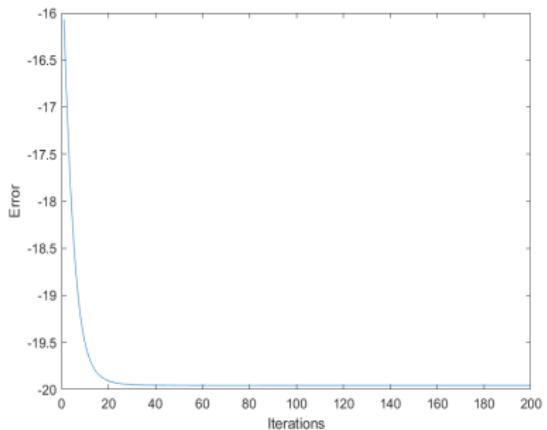


$$\text{Estimated } \phi(x_1, y_1)$$

## Error plot for cell image

The error function is defined as

$$\xi = \log \left\{ \sum \sum \left( \frac{I_{est} - I_{exp}}{I_{exp}} \right)^2 d_x d_y \right\}$$



Logarithmic Error plot

## Advantages of the algorithm

- ▶ No mechanical movement of the system required
- ▶ No prior information of the object required
- ▶ Works good for near field applications and also applicable for visible light applications
- ▶ Excellent noise performance

## Machine learning solutions

- ▶ Model based approach to remove residue of the structured light from the estimated object
- ▶ To provide better estimate and noise suppression in the estimated object