CS 225

#14: Tree Proof – NULLs in a Tree

February 16, 2018 · *Wade Fagen-Ulmschneider*

Definition: Binary Tree

A *binary tree* **T** is:

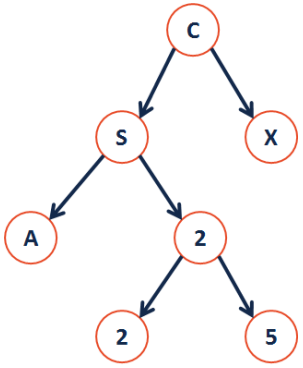
$T = \{ d, T_L, T_R \}$ *or* $T = \{\}$

The height of a tree **T** is:

If T = {}, height(T) = -1

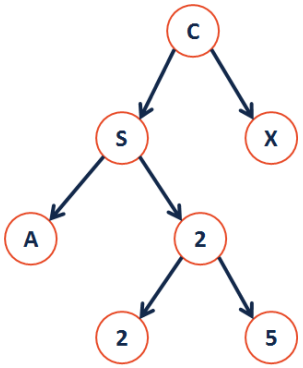
Otherwise:

$height(T) = 1 + \max(height(T_L), height(T_R))$



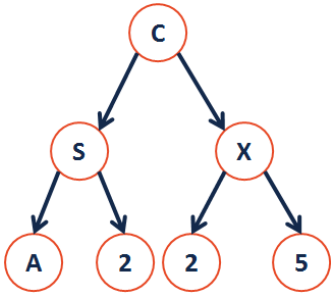
Tree Property: Full

1. F = { }
2. F = { R, F_l, F_r}



Tree Property: Perfect

Perfect tree is defined by the height of the tree



Conceptually: A perfect tree for every level except the last, where the last level if "pushed to the left".

Tree Property: Complete

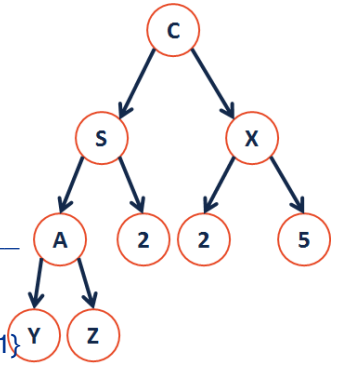
A complete tree C of height h, C h :

1. C -1 = {}
2. C h (where h>0) = {r, T L , T R } and either:

T L is __C_{h-1}___ and T R is __P_{h-2}_____

OR

T L is ___P_{h-1}_____ and T R is ____C_{h-1}____

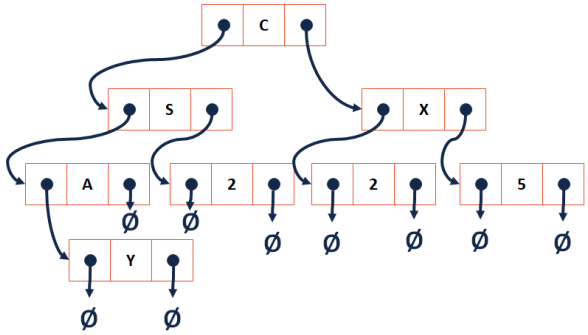


Tree Class

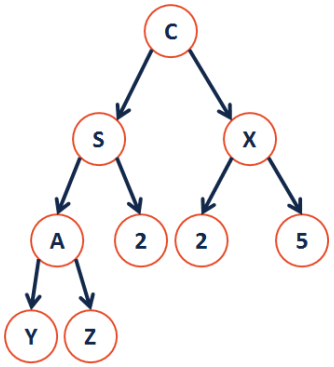
BinaryTree.h

```
1  #ifndef BINARYTREE_H_
2  #define BINARYTREE_H_
3
4  template <typename T>
5  class BinaryTree {
6    public:
7
8      /* ... */
9
10   private:
11
12
13
14
15
16
17 };
18 #endif
```

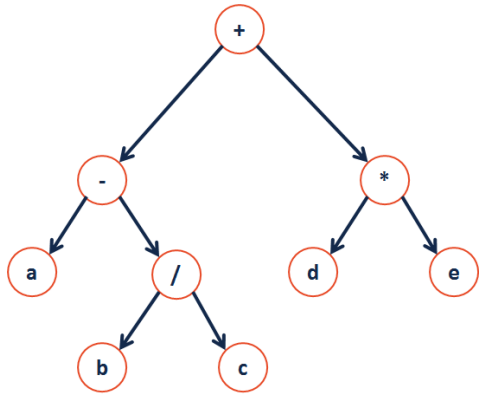
Trees are nothing new – they're fancy linked lists:



Theorem: If there are n data items in our representation of a binary tree, then there are _____ NULL pointers.



Traversals:



CS 225 – Things To Be Doing:

1. Programming Exam A is on-going (final day is today!)
2. MP3 extra credit deadline is Monday!
3. lab_quacks due Sunday
4. Daily POTDs