

45th International Conference on Software Engineering

Improving Java Deserialization Gadget Chain Mining via Overriding-Guided Object Generation

Sicong Cao¹, Xiaobing Sun¹, Xiaoxue Wu¹, Lili Bo¹, Bin Li¹, Rongxin Wu²,
Wei Liu¹, Biao He³, Yu Ouyang³, and Jiajia Li³

¹Yangzhou University

²Xiamen University

³Ant Group



揚州大學
YANGZHOU UNIVERSITY



廈門大學
XIAMEN UNIVERSITY



蚂蚁集团
ANT GROUP

Back to 2015

Marshalling Pickles

how deserializin

Gabriel Lawrence (@geb0)

QUALCOMM

2015: *Chri*
their resea
ultimately
the **biggest**

OWASP TOP 10 – 2013

- A1 – Injection
- A2 – Broken Authentication and Session Management
- A3 – Cross-Site Scripting (XSS)
- A4 – Insecure Direct Object References **[Merged + A7]**
- A5 – Security Misconfiguration
- A6 – Sensitive Data Exposure
- A7 – Missing Function Level Access Control **[Merged + A4]**
- A8 – Cross-Site Request Forgery (CSRF)
- A9 – Using Components with Known Vulnerabilities
- A10 – Unvalidated Redirects and Forwards



Defending against Java

OWASP TOP 10 – 2017

- A1 – Injection
- A2 – Broken Authentication
- A3 – Sensitive Data Exposure
- A4 – XML External Entities (XXE) **[NEW]**
- A5 – Broken Access Control **[MERGED]**
- A6 – Security Misconfiguration
- A7 – Cross-Site Scripting (XSS)
- A8 – Insecure Deserialization **[NEW, COMMUNITY]**
- A9 – Using Components with Known Vulnerabilities
- A10 – Insufficient Logging & Monitoring **[NEW, COMMUNITY]**



What is Java Deserialization?
Why is it so serious?

Java Deserialization

Serialization

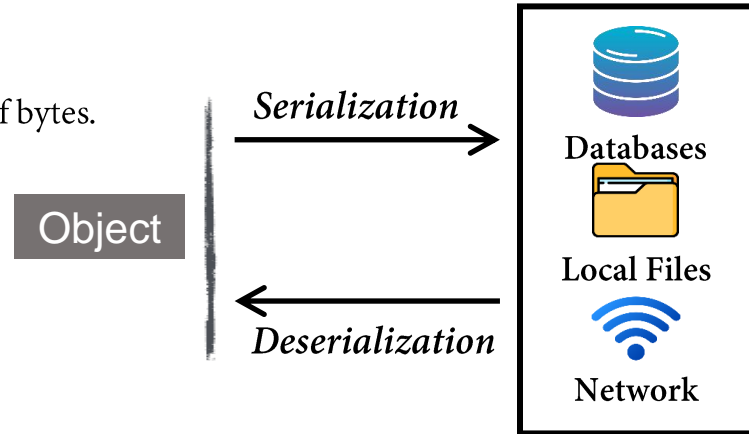
- The process of converting a Java object into stream of bytes.

Deserialization

- A **reverse** process of creating a Java object from stream of bytes.

Used for?

- ◆ Remote method invocation.
- ◆ Transfer the object to remote system via network.
- ◆ Store the object in database or local files for reusing.



Controlling Data Types => Controlling Code!

```
public static class Cat implements Animal,Serializable {
    @Override public void eat() {
        System.out.println("cat eat fish");
    }
}
public static class Dog implements Animal,Serializable {
    @Override
    public void eat() {
        try {
            Runtime.getRuntime().exec("calc");
        } catch (IOException e) {
            e.printStackTrace();
        }
        System.out.println("dog eat bone");
    }
}
public static class Person implements Serializable {
    private Animal pet;
    public Person(Animal pet){
        this.pet = pet;
    }
    private void readObject(java.io.ObjectInputStream stream)
        throws IOException, ClassNotFoundException {
        pet = (Animal) stream.readObject();
        pet.eat();
    }
}
public static void main(String[] args) throws Exception {
    Animal animal = new Dog();
    Person person = new Person(animal);
    GeneratePayload(person,"test.ser");
    payloadTest("test.ser");
}
```

Controlling Data Types => Controlling Code!

```
public static class Cat implements Animal,Serializable {
    @Override public void eat() {
        System.out.println("cat eat fish");
    }
}
public static class Dog implements Animal,Serializable {
    @Override
    public void eat() {
        try {
            Runtime.getRuntime().exec("calc");
        } catch (IOException e) {
            e.printStackTrace();
        }
        System.out.println("dog eat bone");
    }
}
public static class Person implements Serializable {
    private Animal pet;
    public Person(Animal pet){
        this.pet = pet;
    }
    private void readObject(java.io.ObjectInputStream stream)
        throws IOException, ClassNotFoundException {
        pet = (Animal) stream.readObject();
        pet.eat();
    }
}
public static void main(String[] args) throws Exception {
    Animal animal = new Dog();
    Person person = new Person(animal);
    GeneratePayload(person,"test.ser");
    payloadTest("test.ser");
}
```

Controlling Data Types => Controlling Code!

```
public static class Cat implements Animal,Serializable {
    @Override public void eat() {
        System.out.println("cat eat fish");
    }
}
public static class Dog implements Animal,Serializable {
    @Override
    public void eat() {
        try {
            Runtime.getRuntime().exec("calc");
        } catch (IOException e) {
            e.printStackTrace();
        }
        System.out.println("dog eat bone");
    }
}
public static class Person implements Serializable {
    private Animal pet;
    public Person(Animal pet){
        this.pet = pet;
    }
    private void readObject(java.io.ObjectInputStream stream)
        throws IOException, ClassNotFoundException {
        pet = (Animal) stream.readObject();
        pet.eat();
    }
}
public static void main(String[] args) throws Exception {
    Animal animal = new Dog();
    Person person = new Person(animal);
    GeneratePayload(person, "test.ser");
    payloadTest("test.ser");
}
```


Controlling Data Types => Controlling Code!

```
public static class Cat implements Animal,Serializable {
    @Override public void eat() {
        System.out.println("cat eat fish");
    }
}
public static class Dog implements Animal,Serializable {
    @Override
    public void eat() {
        try {
            Runtime.getRuntime().exec("calc");
        } catch (IOException e) {
            e.printStackTrace();
        }
        System.out.println("dog eat bone");
    }
}
public static class Person implements Serializable {
    private Animal pet;
    public Person(Animal pet){
        this.pet = pet;
    }
    private void readObject(java.io.ObjectInputStream stream)
        throws IOException, ClassNotFoundException {
        pet = (Animal) stream.readObject();
        pet.eat();
    }
}
public static void main(String[] args) throws Exception {
    Animal animal = new Dog();
    Person person = new Person(animal);
    GeneratePayload(person,"test.ser");
    payloadTest("test.ser");
}
```



```
public static class Person implements Serializable {
    private Animal pet = new cat();
    public Person(Animal pet){
        this.pet = pet;
    }
    private void readObject(java.io.ObjectInputStream stream)
        throws IOException, ClassNotFoundException {
        pet = (Animal) stream.readObject();
        pet.eat();
    }
}
public static void main(String[] args) throws Exception {
    Animal animal = new Dog();
    Person person = new Person(animal);

    Field field = person.getClass().getDeclaredField("pet");
    field.setAccessible(true);
    field.set(person, animal);

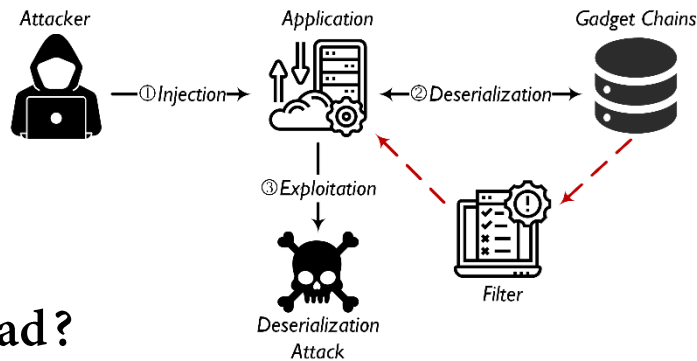
    GeneratePayload(person,"test.ser");
    payloadTest("test.ser");
}
```

Gadget Chain:

readObject() -> eat() -> getRuntime().exec()

Attack Scenario

- A remote service accept untrusted data for deserializing.
- The classpath of the application includes serializable class.
- Dangerous function in the callback of serializable class.



Why are deserialization vulnerabilities so bad?

Magic methods get executed *automatically* by the deserializer, even before deserialization finishes !

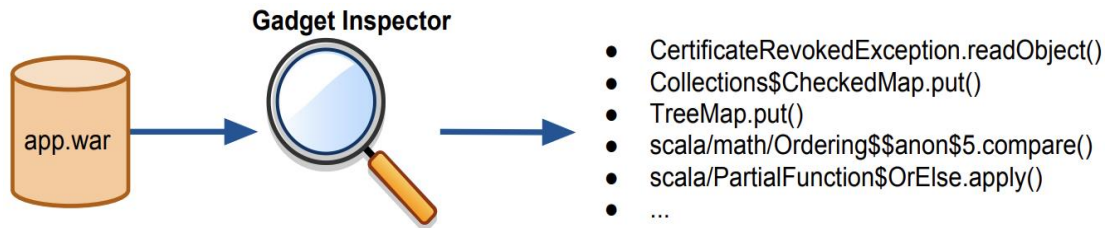
Magic Method

- `Object.readObject()`
- `Object.readResolve()`
- `Object.finalize()`
-
- `HashMap`
 - ✓ `Object.hashCode()`
 - ✓ `Object.equals()`
- `PriorityQueue`
 - ✓ `Comparator.compare()`
 - ✓ `Comparable.CompareTo()`
-

Existing Solutions

Gadget Inspector (BlackHat 2018)

Static Analysis + Symbolic Execution

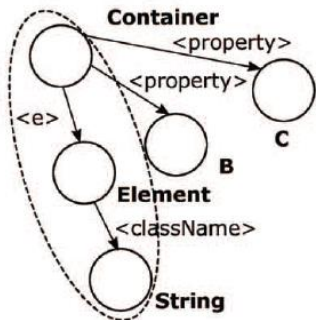


High false positive rate

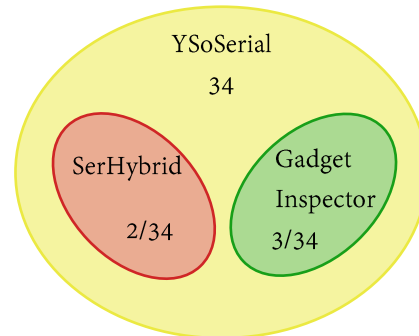
High false negative rate

SerHybrid (ASE 2022)

Points-to Analysis + Heap-based Fuzzing



High false negative rate



How to improve?
An Empirical Study

Research Questions

- RQ1: How are Java deserialization gadgets exploited?
- RQ2: How are gadget chains constructed?

TABLE I: Benchmark information.

Library	Affected Application	#Chain	Type
-	ysoserial	34	-
YAML	JBoss RESTEasy	1	RCE
	Apache Camel	2	
	Apache Brooklyn	1	
	Apache XBean	1	
JDK	Shiro	3	JNDIi
	Pippo	2	RCE
BlazeDS	Adobe Coldfusion	2	RCE
	VMWare VCenter	1	
Red5	Red5	1	RCE
Hessian	Hessian	5	RCE
XStream	XStream	14	RCE SRA
Others	Commons Collections	3	RCE
	Dubbo	2	RCE
	WebLogic	5	RCE JNDIi
	Emissary	3	SSRF
	Jenkins	2	RCE
	Apache OFBiz	3	RCE
	Spring	1	JNDIi
Total		86	-

- **Step 1:** Chose **ysoserial** repository, a famous project that provides **34** Java payloads with corresponding gadget chains exploited in publicly known deserialization attacks.
- **Step 2:** *Manually* collect public Java deserialization gadget chains from well-known vulnerability disclosure platforms such as NVD, CVE, Exploit-DB.
- **Step 3:** Filter out entries which do not 1) belong to open-source applications, 2) support deserialization operations, and 3) contain sufficient information for verification.



*In total, we collect **86** exploitable gadget chains, covering **18** Java applications, **52** out of which are new.*

Research Questions

- **RQ1:** How are Java deserialization gadgets exploited?
- RQ2: How are gadget chains constructed?

TABLE I: Benchmark information.

Library	Affected Application	#Chain	Type
-	ysoserial	34	-
YAML	JBoss RESTEasy	1	RCE
	Apache Camel	2	
	Apache Brooklyn	1	
	Apache XBean	1	
JDK	Shiro	3	JNDIi
	Pippo	2	RCE
BlazeDS	Adobe Coldfusion	2	RCE
	VMWare VCenter	1	
Red5	Red5	1	RCE
Hessian	Hessian	5	RCE
XStream	XStream	14	RCE SRA
Others	Commons Collections	3	RCE
	Dubbo	2	RCE
	WebLogic	5	RCE JNDIi
	Emissary	3	SSRF
	Jenkins	2	RCE
	Apache OFBiz	3	RCE
	Spring	1	JNDIi
Total		86	-

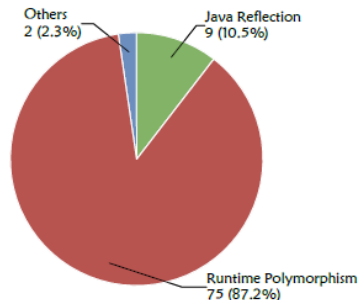


Fig. 2: Ways of exploiting available gadgets.

[Finding-1] Java deserialization gadgets are commonly exploited by abusing advanced language features (e.g., runtime polymorphism), which enables attackers to reuse serializable overridden methods on the application's class-path.

Research Questions

- RQ1: How are Java deserialization gadgets exploited?
- RQ2: How are gadget chains constructed?

TABLE I: Benchmark information.

Library	Affected Application	#Chain	Type
-	ysoserial	34	-
YAML	JBoss RESTEasy	1	RCE
	Apache Camel	2	
	Apache Brooklyn	1	
	Apache XBean	1	
JDK	Shiro	3	JNDIi
	Pippo	2	RCE
BlazeDS	Adobe Coldfusion	2	RCE
	VMWare VCenter	1	
Red5	Red5	1	RCE
Hessian	Hessian	5	RCE
XStream	XStream	14	RCE SRA
Others	Commons Collections	3	RCE
	Dubbo	2	RCE
	WebLogic	5	RCE JNDIi
	Emissary	3	SSRF
	Jenkins	2	RCE
	Apache OFBiz	3	RCE
	Spring	1	JNDIi
	Total	86	-

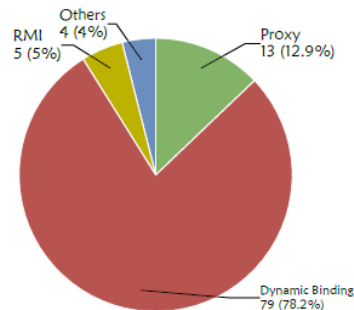
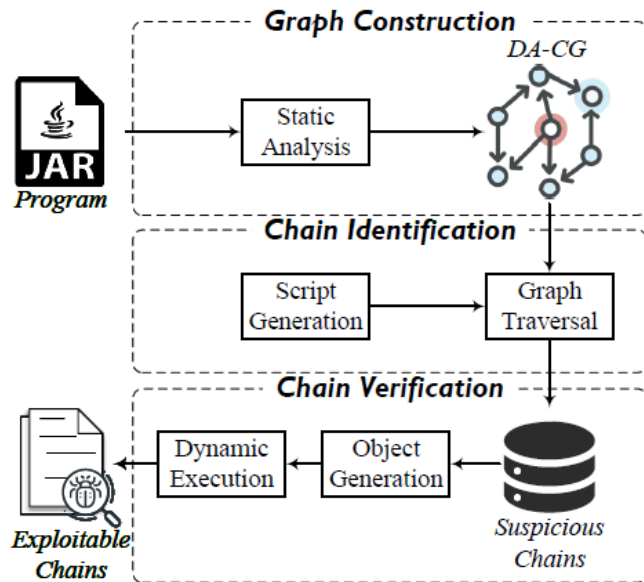


Fig. 3: Ways of gadget chain construction.

[Finding-2] To construct exploitable gadget chains, attackers usually invoke exploitable overridden methods (gadgets) via dynamic binding to generate injection objects, which facilitate the malicious data flowing into dangerous sinks.

Our Apporach: GCMiner

Workflow of GCMiner



Step 1: Graph Construction

- Constructing the *Deserialization-Aware Call Graph (DA-CG)* through static analysis to model both explicit and implicit method.

Step 2: Chain Identification

- Storing the DA-CG into the graph database and searches for suspicious gadget chains through graph traversal.

Step 3: Chain Verification

- Adopting an *overriding-guided object generation* approach to generate exploitable injection objects for fuzzing.

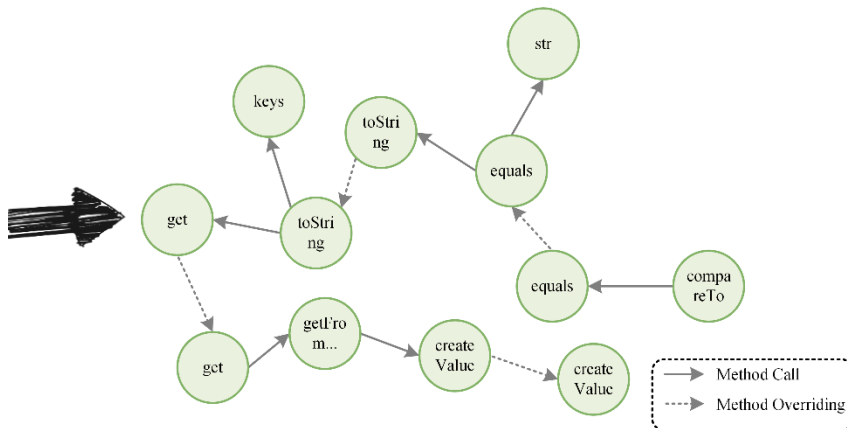
Step1: Graph Construction

```

1  /*javax.naming.Ldap.Rdn$RdnEntry.class*/
2  private Object value;
3  public int compareTo(RdnEntry that) { /*Source or Magic Method*/
4      if (value.equals(that.value)) {...}
5
6  /*com.sun.org.apache.xpath.internal.objects.XString.class*/
7  public boolean equals(Object obj2) { /*2nd gadget*/
8      return str().equals(obj2.toString()); }
9
10 /*javax.swing.MultiUIDefaults.class*/
11 public synchronized String toString() { /*3rd gadget*/
12     Enumeration keys = keys();
13     while (keys.hasMoreElements()) {
14         Object key = keys.nextElement();
15         buf.append(key + "=" + get(key) + ","); ...}
16 public Object get(Object key) { /*4th gadget*/
17     Object value = super.get(key); ...}
18
19 /*javax.swing.UIDefaults.class*/
20 public Object get(Object key) { /*5th gadget*/
21     Object value = getFromHashtable(key); ...}
22 private Object getFromHashtable(final Object key) { /*6th gadget*/
23     if (value instanceof LazyValue) {
24         try {
25             value = ((LazyValue)value).createValue(this); ...}
26
27 /*sun.swing.SwingLazyValue.class*/
28 public Object createValue(final UIDefaults table) { /*7th gadget*/
29     try {
30         Class<?> c = class.forName(className, true, null);
31         if (methodName != null) {
32             Class[] types = getClassArray(args);
33             Method m = c.getMethod(methodName, types);
34             makeAccessible(m);
35             return m.invoke(c, args); /*Sink or Security-Sensitive Call Site*/

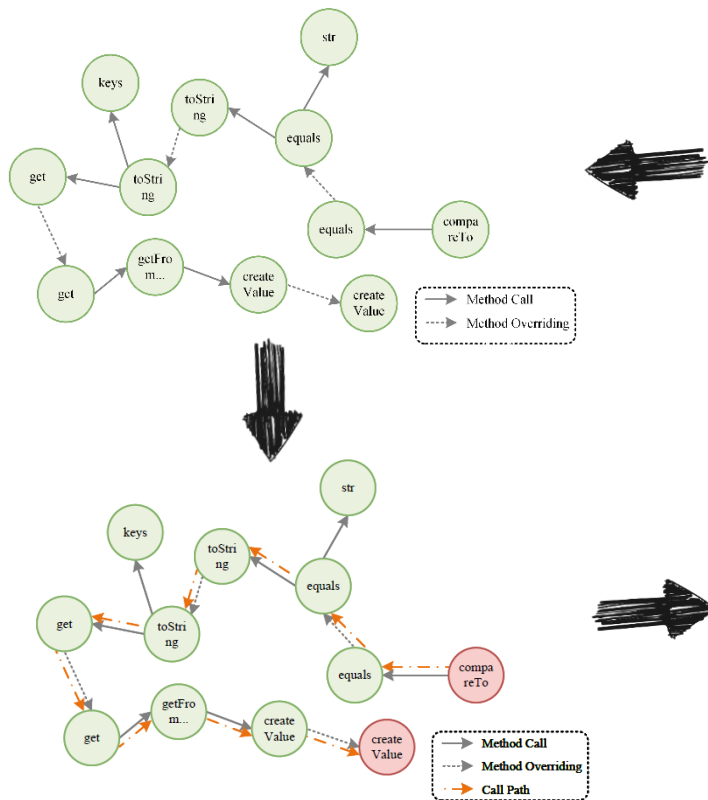
```

Deserialization-Aware Call Graph



Vulnerable Code

Step2: Chain Identification

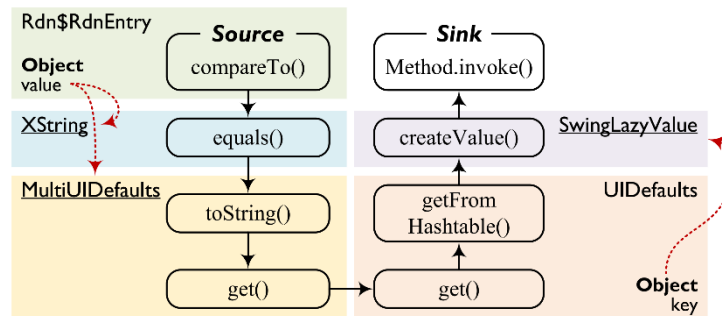


Query Script

```

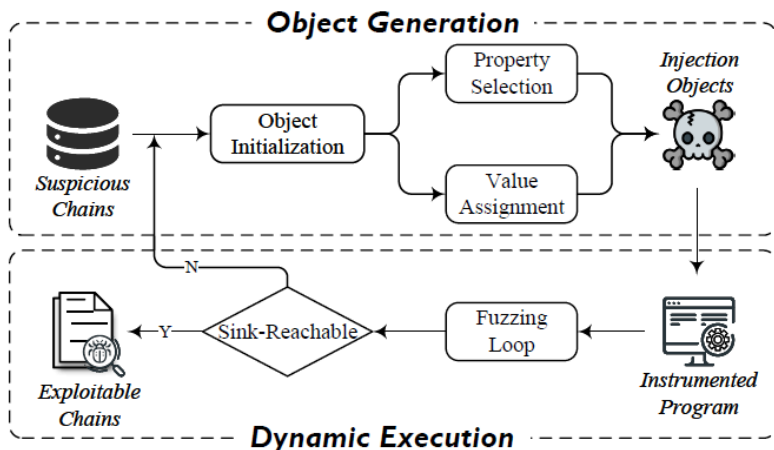
1 match (source: Method {NAME:"readObject"})
2 match (sink: Method {NAME:"invoke"})
3 call apoc.algo.allSimplePaths(sink, source, "<Call|Overriding>")
4 yield path
5 return path

```



Gadget Chain

Step3: Chain Verification



Overview

A. Object Generation

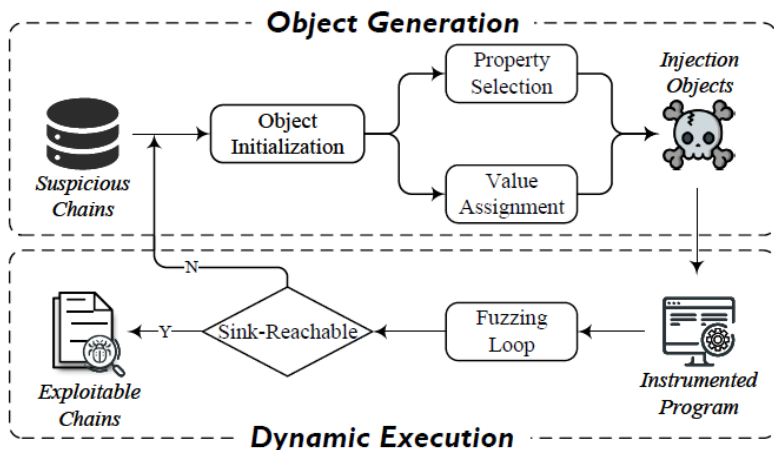
- Property Selection
- Value Assignment

B. Dynamic Execution

```
1  /*javax.naming.LdapRdn$RdnEntry.class*/
2  private Object value;
3  public int compareTo(RdnEntry that) { /*Source or Magic Method*/
4      if (value.equals(that.value)) {...}
5
6  /*com.sun.org.apache.xpath.internal.objects.XString.class*/
7  public boolean equals(Object obj2) { /*2nd gadget*/
8      return str().equals(obj2.toString()); }
9
10 /*javax.swing.MultiUIDefaults.class*/
11 public synchronized String toString() { /*3rd gadget*/
12     Enumeration keys = keys();
13     while (keys.hasMoreElements()) {
14         Object key = keys.nextElement();
15         buf.append(key + "=" + get(key) + ","); ...}
16
17 /*javax.swing.UIDefaults.class*/
18 public Object get(Object key) { /*4th gadget*/
19     Object value = super.get(key); ...}
20
21 /*sun.swing.SwingLazyValue.class*/
22 public Object createValue(final UIDefaults table) { /*7th gadget*/
23     try {
24         Class<?> c = class.forName(className, true, null);
25         if (methodName != null) {
26             Class[] types = getClassArray(args);
27             Method m = c.getMethod(methodName, types);
28             makeAccessible(m);
29             return m.invoke(c, args); /*Sink or Security-Sensitive Call Site*/
30         }
31     } catch (Exception e) {
32         return null;
33     }
34 }
```

Annotations in the code: A red arrow points from `XString` to `value` in line 2. Red dashed boxes highlight `compareTo` (line 3), `equals` (line 7), `toString` (line 11), `get` (line 18), and `createValue` (line 22). Red text labels `Overriding` are placed above lines 7, 11, 18, and 22.

Step3: Chain Verification



Overview

A. Object Generation

- **Property Selection**
- Value Assignment

B. Dynamic Execution

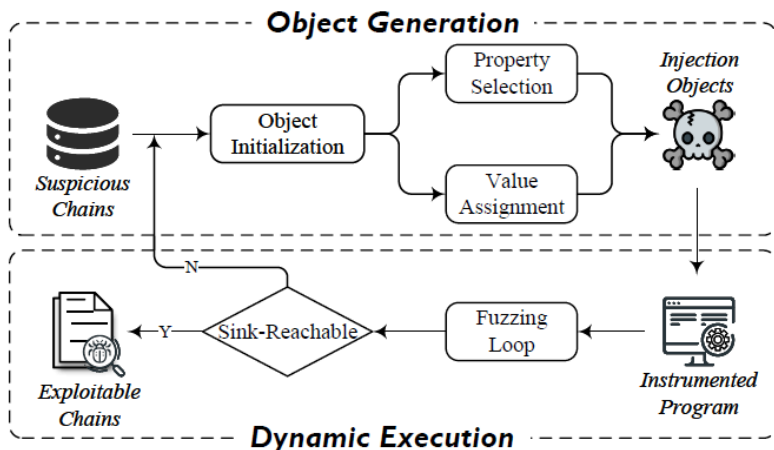
Whether this property can receive a class object?

```

1  /*javax.naming.Ldap.Rdn$RdnEntry.class*/
2  private Object value;
3  public int compareTo(RdnEntry that) { /*Source or Magic Method*/
4      if (value.equals(that.value)) {...}
5
6  /*com.sun.org.apache.xpath.internal.objects.XString.class*/
7  public boolean equals(Object obj2) { /*2nd gadget*/
8      return str().equals(obj2.toString()); }
9
10 /*javax.swing.MultiUIDefaults.class*/
11 public synchronized String toString() { /*3rd gadget*/
12     Enumeration keys = keys();
13     while (keys.hasMoreElements()) {
14         Object key = keys.nextElement();
15         buf.append(key + "=" + get(key) + ","); ...}
16
17 /*javax.swing.UIDefaults.class*/
18 public Object get(Object key) { /*4th gadget*/
19     Object value = super.get(key); ...}
20
21 /*sun.swing.SwingLazyValue.class*/
22 public Object createValue(final UIDefaults table) { /*7th gadget*/
23     try {
24         Class<?> c = class.forName(className, true, null);
25         if (methodName != null) {
26             Class[] types = getClassArray(args);
27             Method m = c.getMethod(methodName, types);
28             makeAccessible(m);
29             return m.invoke(c, args); /*Sink or Security-Sensitive Call Site*/

```

Step3: Chain Verification



Overview

A. Object Generation

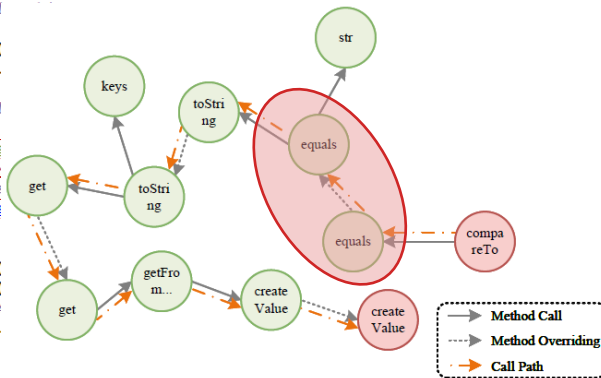
- Property Selection
- Value Assignment**

B. Dynamic Execution

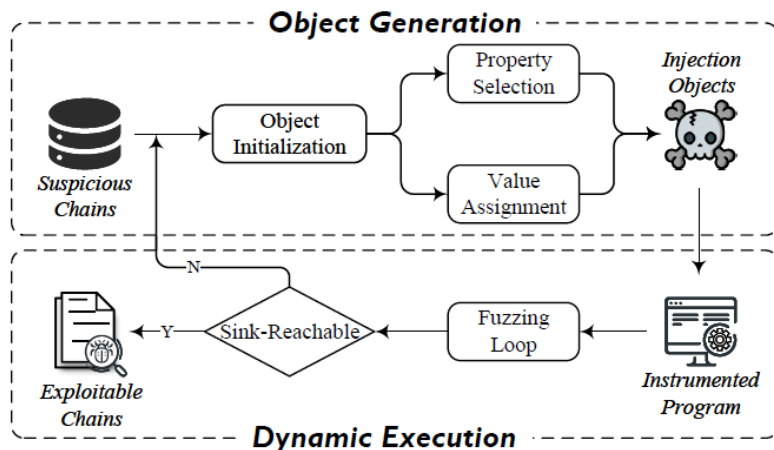
A.equals(), B.equals(), ..., Xstring.equals()

```

1  /*javax.namingldap.Rdn$RdnEntry.cl
2  private Object value;
3  public int compareTo(RdnEntry that)
4  if (value.equals(that.value)) {
5
6  /*com.sun.org.apache.xpath.internal
7  public boolean equals(Object obj2)
8  return str().equals(obj2.toString)
9
10 /*javax.swing.MultiUIDefaults.class
11 public synchronized String toString()
12 Enumeration keys = keys();
13 while (keys.hasMoreElements()) {
14     Object key = keys.nextElement();
15     buf.append(key + "=" + get(key);
16 public Object get(Object key) { /*
17     Object value = super.get(key);
18
19 /*javax.swing.UIDefaults.class*/
20 public Object get(Object key) { /*5th gadget*/
21     Object value = getFromHashtable(key); ...}
22 private Object getFromHashtable(final Object key) { /*6th gadget*/
23     if (value instanceof LazyValue) {
24         try {
25             value = ((LazyValue)value).createValue(this); ...}
26
27 /*sun.swing.SwingLazyValue.class*/
28 public Object createValue(final UIDefaults table) { /*7th gadget*/
29     try {
30         Class<?> c = class.forName(className, true, null);
31         if (methodName != null) {
32             Class[] types = getClassArray(args);
33             Method m = c.getMethod(methodName, types);
34             makeAccessible(m);
35             return m.invoke(c, args); /*Sink or Security-Sensitive Call Site*/
  
```



Step3: Chain Verification



Overview

A. Object Generation

- Property Selection
- Value Assignment

B. Dynamic Execution

Runtime Instrumentation

- Only instrument classes to which gadgets belong on the application's classpath.

Property-based Coverage-Guided Fuzzing

- For *primitive* data types (e.g., boolean, int), the fuzzer uses multiple pseudo-random methods built in JQF¹ to convert untyped bit parameters into random typed values.
- For *reference* data types, we tailor targeted templates for specific types. When the property type is *class*, the fuzzer will randomly select a class from the sub-classes of this property. For *array*, we randomly set up the array size and assigns random values based on the type of elements (i.e., instances that inherit the class type of the array) to the array.

¹ <https://github.com/rohanpadhye/JQF>

So... Does GCMiner work?

Research Questions

- **RQ3:** Effectiveness of GCMiner.
- **RQ4:** Ablation study.
 - **RQ4a:** Impact of additional sources and sinks.
 - **RQ4b:** Impact of introducing method overriding.
 - **RQ4c:** Impact of overriding-guided object generation.

Evaluation Metrics

- **Known Gadget Chains (KGC)** is the number of the publicly known gadget chains in a target application.
- **Reported Gadget Chains (Rep)** computes the total number.
- **True Positives (TP)** is the number of truly exploitable gadget chains reported by each approach. In our experimental evaluation, TP counts how many known gadget chains in the benchmark are mined.
- **Precision (P)** is the fraction of truly exploitable gadget chains among the reported ones. It is calculated as: $P = TP/Rep$.
- **Recall (R)** is the fraction of known gadget chains that are identified by each approach. It is calculated as: $R = TP/KGC$.

RQ3: Effectiveness of GCMiner

Application	#KGC	GCMiner			Gadget Inspector		
		#TP/#Rep	P*	R	#TP/#Rep	P	R
ysoserial	34	21 / 29	1	0.618	3 / 116	0.026	0.088
JBoss RESTEasy	1	1 / 3	1	1	0 / 2	0	0
Apache Camel	2	2 / 2	1	1	0 / 2	0	0
Apache Brooklyn	1	1 / 1	1	1	0 / 2	0	0
Apache XBean	1	0 / 2	1	0	0 / 2	0	0
Shiro	3	1 / 2	1	0.333	0 / 2	0	0
Pippo	2	2 / 5	1	1	0 / 2	0	0
Adobe Coldfusion	2	2 / 3	1	1	1 / 2	0.500	0.500
VMWare VCenter	1	1 / 1	1	1	0 / 2	0	0
Red5	1	1 / 2	1	1	0 / 2	0	0
Hessian	5	4 / 7	1	0.800	0 / 2	0	0
XStream	14	12 / 19	1	0.857	1 / 2	0.500	0.071
Commons Collections	3	3 / 7	1	1	0 / 12	0	0
Dubbo	2	1 / 2	1	0.500	0 / 3	0	0
WebLogic	5	4 / 11	1	0.800	0 / 6	0	0
Emissary	3	2 / 4	1	0.667	0 / 3	0	0
Jenkins	2	1 / 9	1	0.500	0 / 2	0	0
Apache OFBiz	3	1 / 4	1	0.333	0 / 2	0	0
Spring	1	1 / 5	1	1	0 / 6	0	0
Total	86	61 / 118	1	0.709	5 / 172	0.029	0.058

* Since *GCMiner* adopted fuzzing to verify exploitable gadget chains, we used dynamically confirmed gadget chains as *Rep* to compute the precision.

Application	#KGC	GCMiner		Serhybrid	
		#Object	#Exploit	#Object	#Exploit
bsh-2.0b5	1	1	0	0	0
clojure-1.8.0	1	2	1	N/A	0
commons-beanutils-1.9.2	1	2	1	0	0
commons-collections-3.1	5	12	3	1	1
commons-collections4-4.0	2	4	2	1	1
groovy-2.3.9	1	2	0	0	0
hibernate	2	3	2	0	0
jython-standalone-2.5.2	1	1	0	N/A	0
rome-1.0	1	2	1	0	0
Total	15	29	10	2	2

False positives

- (Static) Limited support for certain dynamic features.
- (Dynamic) Hard constraints cannot be satisfied by our object generation.



Answer to RQ3

GCMiner significantly outperforms the state-of-the-art Java deserialization gadget chain mining tools, identifying 56 unique gadget chains that cannot be identified by baselines.

RQ4a: Impact of additional sources and sinks

- **Magic methods:** `hashCode`, `compareTo`, `toString`, `get`, `put`, `compare`, `readObject`, `readExternal`, `readResolve`, `finalize`, `equals`
- **Security-Sensitive Call Sites.**
 - **Remote Code Execution (RCE):** `getDeclaredMethod`, `getConstructor`, `exec`, `getMethod`, `loadClass`, `start`, `findClass`, `invoke`, `forName`, `newInstance`, `defineClass`, `<init>`, `exit`
 - **JNDI Injection (JNDIi):** `getConnection`, `connect`, `lookup`, `getObjectInstance`, `do_lookup`
 - **System Resource Access (SRA):** `newBufferedReader`, `newBufferedWriter`, `delete`, `newInputStream`, `newOutputStream`
 - **Server-Side Request Forgery (SSRF):** `openConnection`, `openStream`



Answer to RQ4a

Additional exploitable magic methods and security-sensitive call sites are useful to identify more potential gadget chains.

Application	#KGC	GCMiner		GCMiner _{Var}		Gadget Inspector _{Var}	
		#Rep	#TP	#Rep	#TP	#Rep	#TP
ysoserial	34	29	21	24	15	637	4
JBoss RESTEasy	1	3	1	2	1	14	0
Apache Camel	2	2	2	2	2	14	0
Apache Brooklyn	1	1	1	1	1	16	0
Apache XBean	1	2	0	1	0	14	0
Shiro	3	2	1	1	0	14	0
Pipppo	2	5	2	3	1	14	0
Adobe Coldfusion	2	3	2	3	2	14	1
VMWare VCenter	1	1	1	1	1	12	0
Red5	1	2	1	1	1	14	0
Hessian	5	7	4	5	3	14	0
XStream	14	19	12	15	10	14	2
Commons Collections	3	7	3	7	3	69	0
Dubbo	2	2	1	2	1	16	0
WebLogic	5	11	4	8	3	21	0
Emissary	3	4	2	3	2	11	0
Jenkins	2	9	1	6	1	14	0
Apache OFBiz	3	4	1	2	1	14	0
Spring	1	5	1	4	1	46	0
Total	86	118	61	91	49	982	7

RQ4b: Impact of introducing method overriding

Application	#KGC	With Overriding		W/O Overriding	
		#Rep	#TP	#Rep	#TP
ysoserial	34	29	21	6	2
JBoss RESTEasy	1	3	1	0	0
Apache Camel	2	2	2	1	0
Apache Brooklyn	1	1	1	0	0
Apache XBean	1	2	0	0	0
Shiro	3	2	1	0	0
Pippo	2	5	2	1	0
Adobe Coldfusion	2	3	2	0	0
VMWare VCenter	1	1	1	0	0
Red5	1	2	1	0	0
Hessian	5	7	4	0	0
XStream	14	19	12	3	0
Commons Collections	3	7	3	2	1
Dubbo	2	2	1	0	0
WebLogic	5	11	4	1	0
Emissary	3	4	2	0	0
Jenkins	2	9	1	1	0
Apache OFBiz	3	4	1	0	0
Spring	1	5	1	0	0
Total	86	118	61	9	3



Answer to RQ4b

The introduction of overriding relations significantly enhances the capability in capturing potential exploitable gadgets.

RQ4c: Impact of overriding-guided object generation

Application	#KGC	GCMiner		GCMiner _{NG}	
		#Object	#Exploit	#Object	#Exploit
ysoserial	34	86	21	5	0
JBoss RESTEasy	1	3	1	0	0
Apache Camel	2	7	2	0	0
Apache Brooklyn	1	3	1	0	0
Apache XBean	1	2	0	0	0
Shiro	3	6	1	0	0
Pippo	2	5	2	0	0
Adobe Coldfusion	2	7	2	0	0
VMWare VCenter	1	3	1	0	0
Red5	1	2	1	0	0
Hessian	5	11	4	0	0
XStream	14	48	12	1	0
Commons Collections	3	8	3	1	0
Dubbo	2	4	1	0	0
WebLogic	5	13	4	0	0
Emissary	3	9	2	0	0
Jenkins	2	3	1	0	0
Apache OFBiz	3	5	1	0	0
Spring	1	4	1	0	0
Total	86	229	61	7	0



Answer to RQ4c

Overriding-guided object generation effectively guarantees the validity of injection objects.

18

```
public static class Dog implements Serializable {
    //member variable
    @Override public void bark() {
        System.out.println("woof woof");
    }

    public static class Dog implements Serializable {
        //member variable
        public void bark() {
            System.out.println("woof woof");
        }
        //method (bark)
        @Override public void bark() {
            System.out.println("woof woof");
        }
    }

    public static class Dog implements Serializable {
        //member variable
        public void bark() {
            System.out.println("woof woof");
        }
        //method (bark)
        @Override public void bark() {
            System.out.println("woof woof");
        }
    }

    public static class Dog implements Serializable {
        //member variable
        public void bark() {
            System.out.println("woof woof");
        }
        //method (bark)
        @Override public void bark() {
            System.out.println("woof woof");
        }
    }
}
```



```

public static void main(String[] args) {
    Animal animal = new Cat();
    printAnimal(animal);
    // Output: Cat
}

private void readObject(java.io.ObjectInputStream stream)
    throws IOException, ClassNotFoundException {
    Object desc = stream.readObject();
    setAnimal(desc);
}

public static void main(String[] args) {
    Animal animal = new Dog();
    printAnimal(animal);
    // Output: Dog
}

private static void printAnimal(Animal animal) {
    System.out.println(animal.getClass().getName());
    System.out.println(animal);
}

// Output: Dog
// Output: Cat

```

```

graph LR
    subgraph Graph_Construction [Graph Construction]
        JAR[JAR Program] --> SA[Static Analysis]
        SA --> DAG[DAG]
    end
    subgraph Chain_Identification [Chain Identification]
        DAG --> SG[Script Generation]
        SG --> GT[Graph Transforms]
    end
    subgraph Chain_Verification [Chain Verification]
        GT --> DE[Dynamic Execution]
        DE --> OG[Object Generation]
        OG --> SC[(Persistent Chain)]
    end

```

- Constructing the **Deserialization-Aware Call Graph (DA-CG)** through static analysis to model both explicit and implicit method.

Step 2: Chain Identification

- Storing the DA-CG into the graph database and searches for suspicious gadget chains through graph traversal.

Step 3: Chain Verification

- Adopting an **overriding-guided object generation** approach to generate exploitable injection objects for fuzzing.

- **RQ1:** How are Java deserialization gadgets exploited?
- **RQ2:** How are gadget chains constructed?

Library	Affected Application	#Chains	Type
YAML	Yoserial	34	-
	JBoss RESTEasy	1	-
	Apache Camel	2	RCB
	Apache Brooklyn	1	
JDK	Apache Vylon	1	-
	Shiro	3	JNIB
Hibernate	Apache Commons	2	RC3
	VMWare VCenter	1	RC3
Rad5	Rad5	1	RC3
Hessian	Hessian	5	RC3
NetStream	NetStream	14	RCB, RBA
Others	Comments Collections	3	RCB
	Dubbo	2	RCB
	WebLogic	5	RCB, JNIB
	Tomcat	3	SWB, RC
	Jetkins	2	RCB
	Apache Or-Biz	3	RC3
	Spring	1	JNIB
		86	

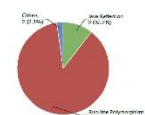


Fig. 2: Ways of exploiting available gadgets

[Finding-1] Java deserialization gadgets are commonly exploited by abusing advanced language features (e.g., runtime polymorphism), which enables attackers to reuse serializable overridden methods on the application's class-path.

[illegible]

False positives

- (Static) Limited support for certain dynamic features.
- (Dynamic) Hard constraints cannot be satisfied by our object generation.

Answer to RQ3

GCMiner significantly outperforms the state-of-the-art Java deserialization gadget chain mining tools, identifying 56 unique gadget chains that cannot be identified by baselines.

Thanks for listening!

✉ DX120210088@yzu.edu.cn

🔗 <https://github.com/GCMiner/GCMiner>



RiSS Lab



Personal Page



揚州大學
YANGZHOU UNIVERSITY



廈門大學
XIAMEN UNIVERSITY



蚂蚁集团
ANT GROUP

