

# Modulation For Digital Telephone Lines

Subject Teacher : Prof. Manikrao Dhore

---



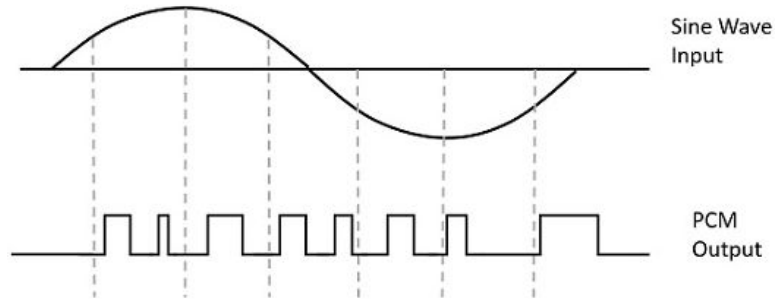
# Our Group

- **Prashil Jambhulkar** [ Roll No.: **02**, Gr. No.: **11810849** ]
- **Sampatlal Jangid** [ Roll No.: **03**, Gr. No.: **11811238** ]
- **Siddharth Kale** [ Roll No.: **13**, Gr. No.: **11810562** ]
- **Shivprabhat Kadam** [ Roll No.: **10**, Gr. No.: **11811097** ]
- **Khushali Daga** [ Roll No.: **17**, Gr. No.: **11811215** ]

# What is PCM

---

# Definitions :

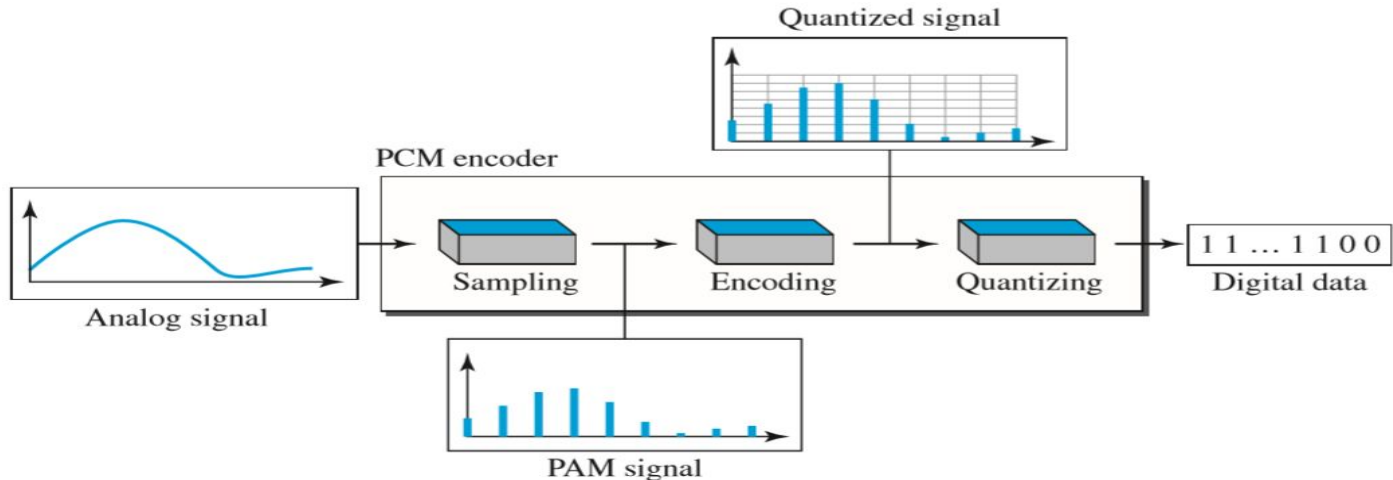


Pulse-code modulation (PCM) is a method used to digitally represent sampled analog signals. It is the standard form of digital audio in computers, compact discs, digital telephony and other digital audio applications. In a PCM stream, the amplitude of the analog signal is sampled regularly at uniform intervals, and each sample is quantized to the nearest value within a range of digital steps.

# Block Diagram Of PCM:

Basics of PCM :

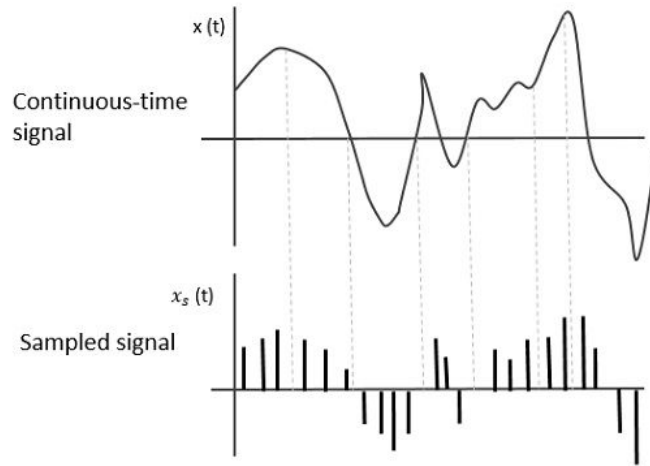
- First we do Filtering and then Sampling i.e we convert Analog Signal into Discrete Signal
- Then we do Quantization i.e we convert Discrete Signal into Digital Signal.
- And finally, we do Encoding of this Digital Signal to get the Output in Binary.



# Process Of PCM

---

# Sampling



- Sampling is defined as, The process of measuring the instantaneous values of continuous-time signal in a discrete form.
- There are three sampling methods
  - Ideal Sampling : An impulse at each instant
  - Natural Sampling : A pulse of short width with varying amplitude
  - Flat Top Sampling : A pulse of short width with fixed amplitude.



# Mathematics Behind Sampling :

- To discretize the signals, the gap between the samples should be fixed. That gap can be termed as a sampling period  $T_s$ .

$$\text{Sampling Frequency} = \frac{1}{T_s} = f_s$$

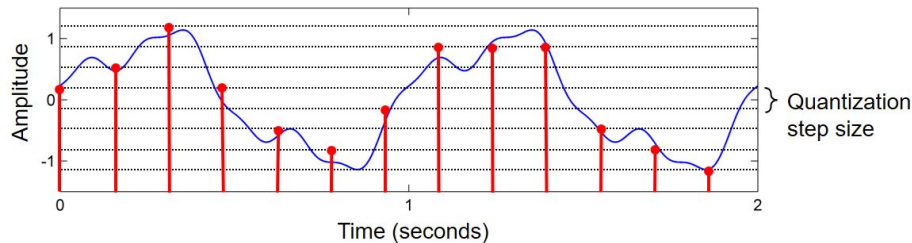
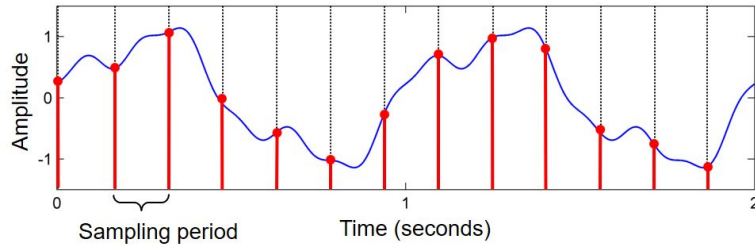
- For an analog signal to be reconstructed from the digitized signal, the sampling rate should be highly considered. The rate of sampling should be such that the data in the message signal should neither be lost nor it should get over-lapped. Hence, a rate was fixed for this, called as Nyquist rate (W : Max Fq.)

$$f_s = 2W$$

- If the sampling rate is less than Nyquist rate then overlapping of information is done, which leads to mixing up and loss of information



# Quantization

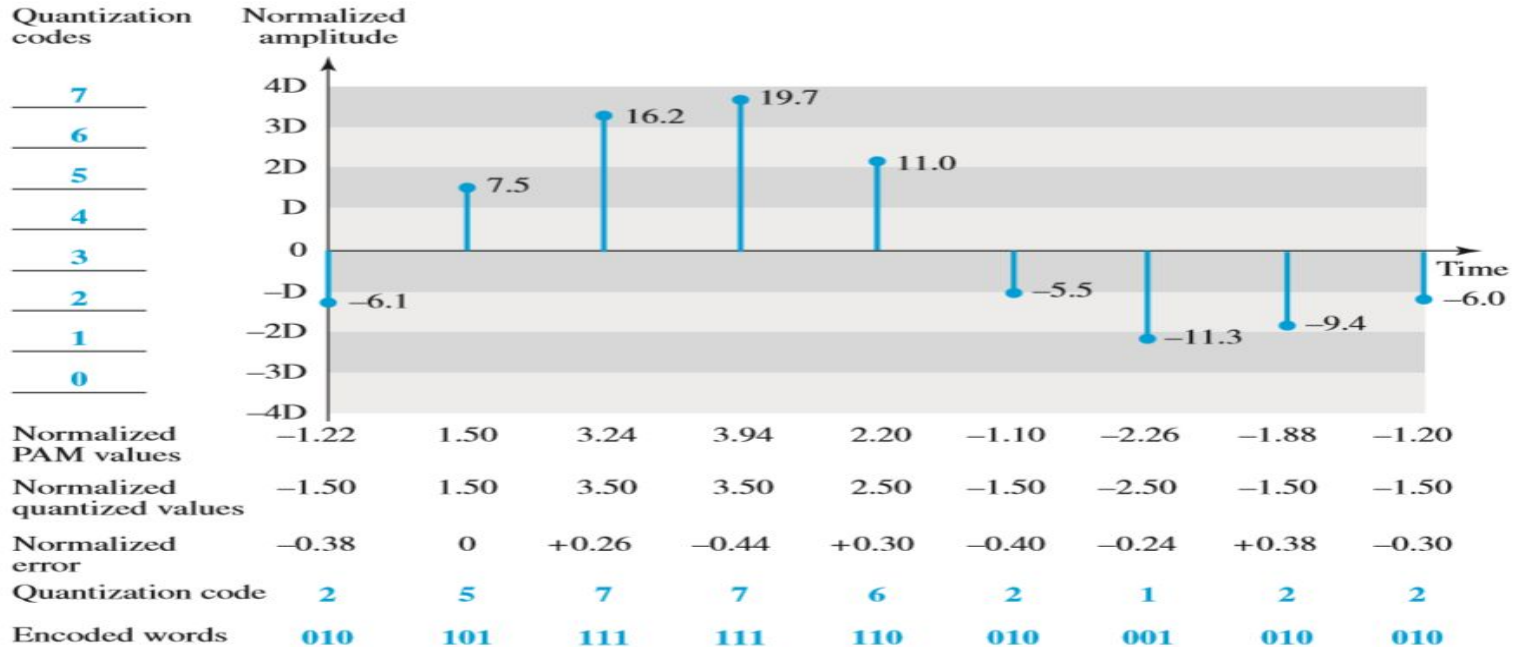


The digitization of analog signals involves the rounding off of the values which are approximately equal to the analog values. The method of sampling chooses a few points on the analog signal and then these points are joined to round off the value to a near stabilized value. Such a process is called as Quantization.

Type :

- Linear Quantization
- Non - Linear Quantization

# Summing up Everything Together

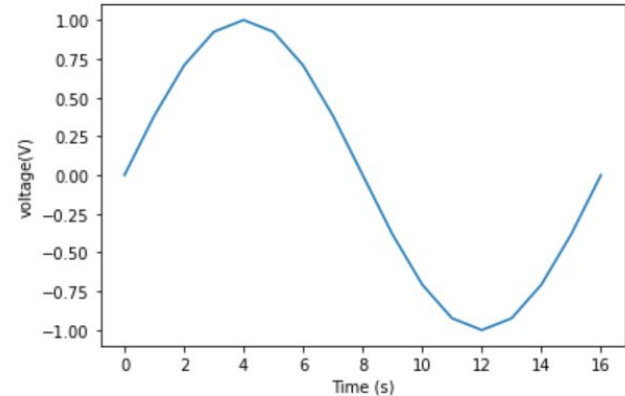
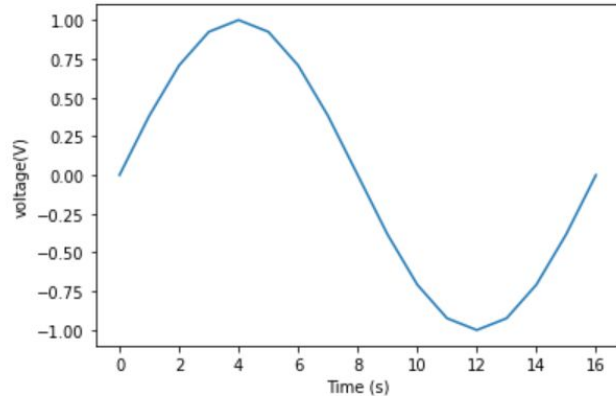


**Perform PCM on 4 KHz  
Voice Frequency  
Analogue Signal  
(sinusoidal wave)**

---

## Step 1 : Filtering the Input Wave

We Use a Low Pass Filter here, Which would let pass only those frequencies which are less than the Threshold frequency, 4000 KHz in this case. In the case of our input we have an analog signal which has all frequencies less than the Threshold frequency hence the input and output waves are the same as there are no frequencies to be removed.

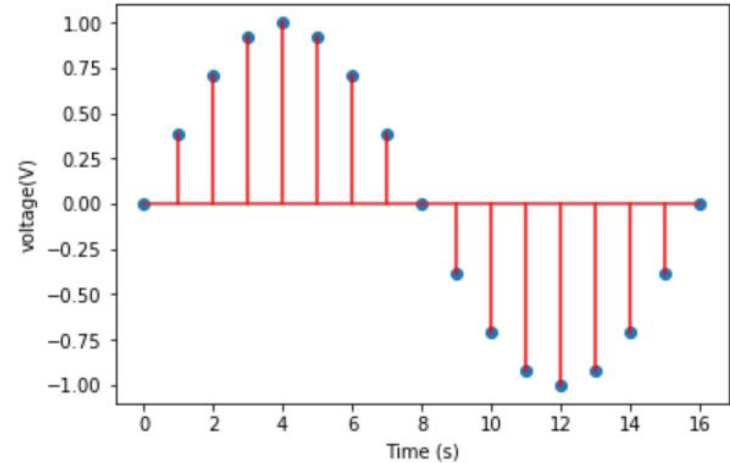
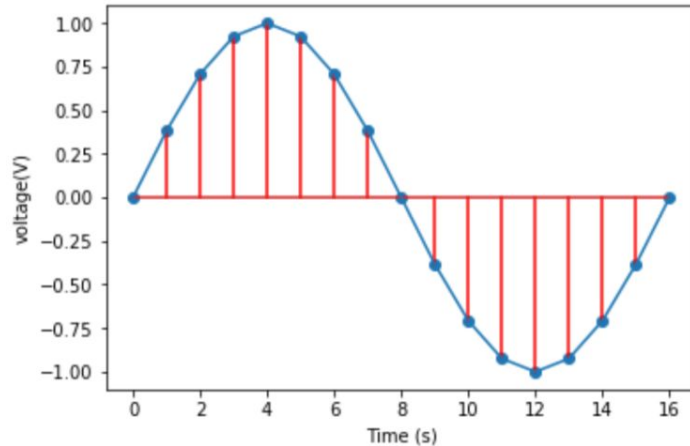


## Step 2 : Sampling the Filtered Wave

After filtering the Analog Signal we then pass it through Sampling Block wherein we take the voltage levels at fixed interval of time. The math for Sampling is :

Sampling Rate  $\geq 2 * \text{Maximum Frequency}$  ( Using Nyquist Theorem )

Hence : Our **Sampling Rate**  $\geq 2 * 4000 \Rightarrow 8000$  KHz, We choose the sampling rate to be **8000 KHz**.



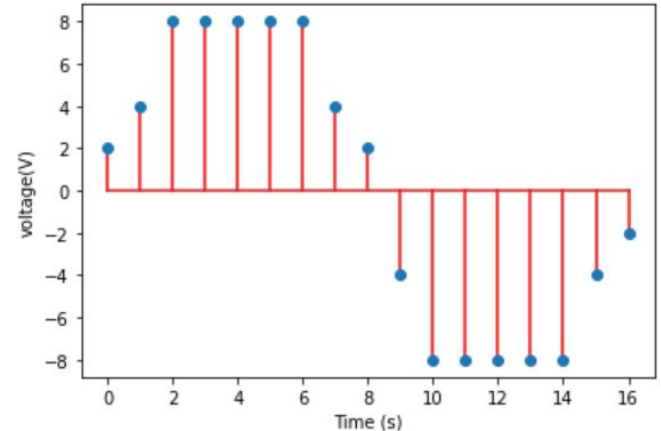
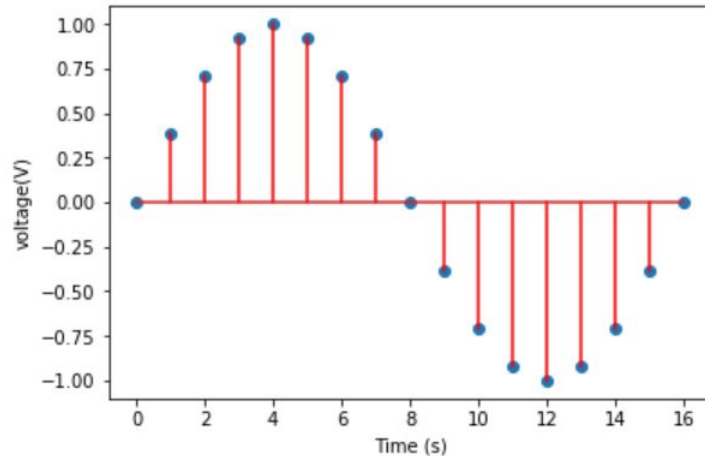
## Step 3 : Quantizing the Sampled Wave

As now we have the Sampling of the Analog Signal, we can now

For telephone line there are 256 time slots. But we will decide to have eight levels  $L = 8$

(Number of bits per sample)  $nb = \log_2(L) = \log_2(8) = 3$

Bit Rate = (sampling rate)  $f_s \times$  (number of bits per sample)  $nb = 8 \times 3 = 24 \text{ KHz}$



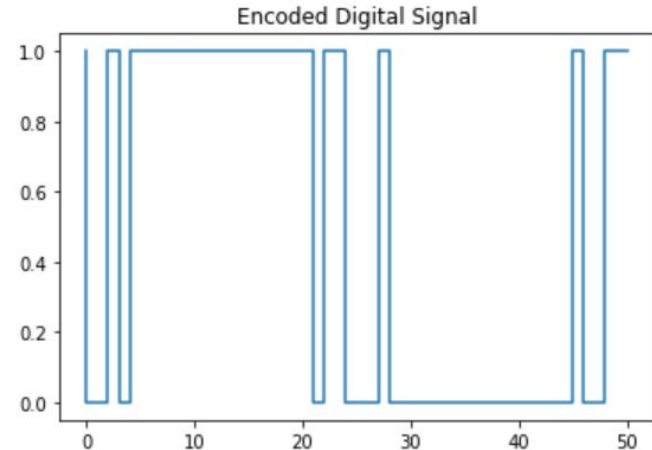
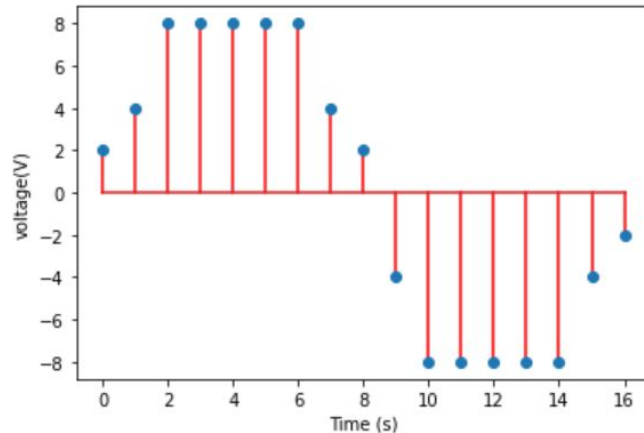
## Step 4 : Encoding the Quantized Values

Minimum bandwidth of the channel that can pass this digitized signal  $B_{min} = c \times N \times (1/r)$

Therefore  $B_{min} = c \times nb \times nb \times fs \times (1/r) \dots (N = nb \times fs)$

$1/r = 1$  (for a NRZ or bipolar signal) and  $c = (1/2)$  (the average situation)

$B_{min} = \frac{1}{2} \times 24 \times 1 = 12 \text{ KHz}$



# Advantages Of PCM

---





# Advantages

- It is robust against noise and interference.
- Uniform transmission quality.
- Efficient SNR and bandwidth trade off.
- It provides secure data transmission.
- It offers efficient regeneration.
- It is easy to add or drop channels.
- Good performance over poor transmission pat

# Disadvantages Of PCM

---



# Disadvantages

- Overload appears when modulating signal changes between samplings, by an amount greater than the size of the step.
- Large bandwidth is required for transmission.
- Noise and crosstalk leaves low but rises attenuation.
- An IDN (Integrated Digital Network) can only be realized by gradual extension of noise.
- The difference between original analog signal and translated digital signal is called quantizing error in order to reduce this error we should increase level i.e bits

# Thank You

