

Tap Code Tone Generator on Pt-51

1. [20 points] In this project, you will be writing a program to generate Tap code audio tones for a series of characters typed on a keyboard connected to the Pt-51 board via UART. For a description of the Tap code, see https://en.wikipedia.org/wiki/Tap_code.
 - When the program starts, the LCD displays the message **Input please**.
 - The user types a character on the keyboard which is one of the 26 letters.
 - If the user types a character other than these 26 letters, the LCD should display **Invalid input** for 2 seconds and go back to displaying **Input please**.
 - For a valid character input, the board should output the series of audio tones corresponding to the Tap code equivalent of the letter.
 - Use a tone of 1 second duration for a tap.
 - Use a 1 second silence between taps for the same letter and a 2 second silence between the pair of tap sequences for the same letter.
 - Use a 2 second silence between letters.
 - The LCD should be blank during the output of the Tap code for a character.
 - For example, if the character typed is H, then the Tap code equivalent is 2,3. This will be output as follows:
 - An audio tone of 1 second duration
 - 1 second silence
 - An audio tone of 1 second duration
 - 2 seconds silence
 - An audio tone of 1 second duration
 - 1 second silence
 - An audio tone of 1 second duration
 - 1 second silence
 - An audio tone of 1 second duration
 - 2 seconds silence
 - The Tap code for the next letter.
 - Any characters typed during the output of the current letter will be ignored. This is indicated by the blank LCD screen.
 - Once the output of the Tap code for a character is complete, the LCD display again has the text **Input please**.