

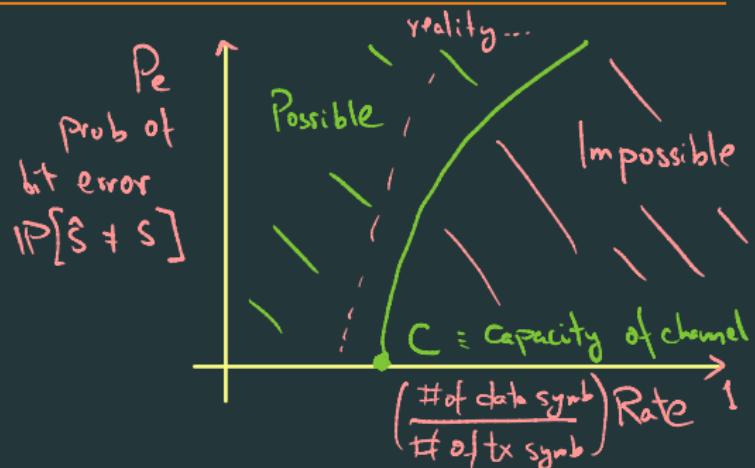


ORIE 4742 - Info Theory and Bayesian ML

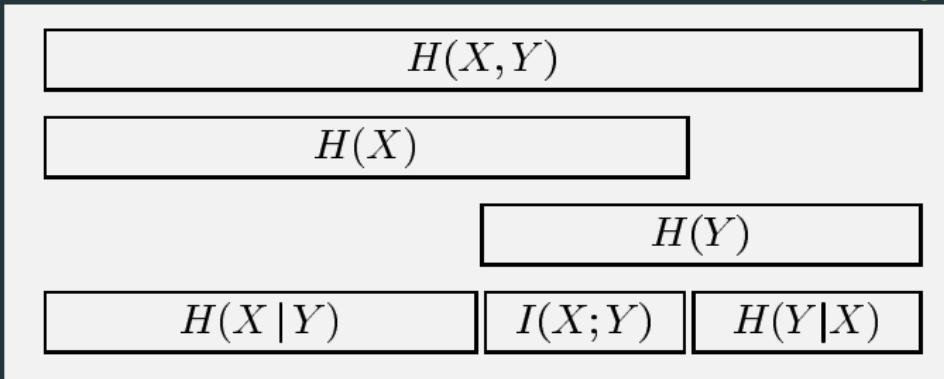
Chapter 5: Channel Coding

March 1, 2021

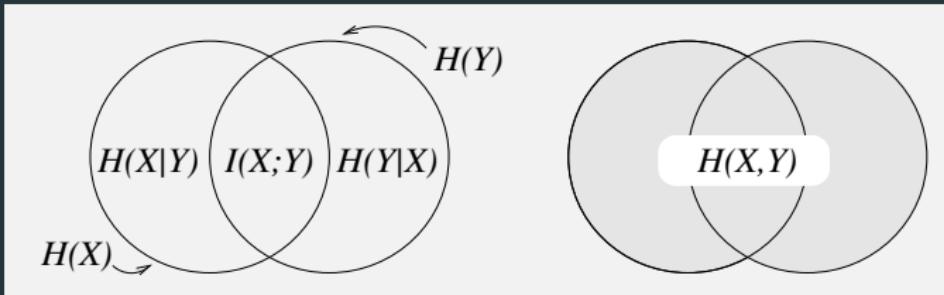
Sid Banerjee, ORIE, Cornell



visualizing mutual information



Correct
Picture

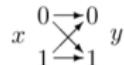


misleading

mutual information for the BSC

Binary symmetric channel. $\mathcal{A}_X = \{0, 1\}$. $\mathcal{A}_Y = \{0, 1\}$.

wp f , bit flip (without loss of generality) $f < \frac{1}{2}$



$$\begin{aligned} P(y=0|x=0) &= 1-f; & P(y=0|x=1) &= f; \\ P(y=1|x=0) &= f; & P(y=1|x=1) &= 1-f. \end{aligned}$$



assume input distribution $\mathcal{P}_X = \{1-p, p\}$, i.e., $\text{Ber}(p)$

$$I(X; Y)$$

$$\begin{aligned} &= H(Y) - H(Y|X) \\ &= \boxed{H_2(q) - H_2(f)} \quad \because \text{distn of } Y \text{ is } (f, 1-f) \\ &\qquad \qquad \qquad \text{for } X=0 \text{ and } 1 \\ &\qquad \qquad \qquad \text{not under our control...} \end{aligned}$$

X	0	1
0	$(1-p)(1-q)$	$(1-p)f$
1	$p f$	$p(1-f)$

$$q = p(1-f) + (1-p)f$$

$$Y \sim \text{Ber}(q)$$

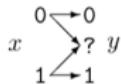
Alt

$$I(X; Y) = H(X) - H(X|Y)$$

$$\begin{aligned} &= H_2(p) - q H(X|Y=1) \leftarrow \text{need Bayes} \\ &\quad - (1-q) H(X|Y=0) \leftarrow \text{thm} \end{aligned}$$

mutual information for the erasure channel (good model for compression)

Binary erasure channel. $\mathcal{A}_X = \{0, 1\}$. $\mathcal{A}_Y = \{0, ?, 1\}$.



$$\begin{aligned} P(y=0|x=0) &= 1-f; & P(y=0|x=1) &= 0; \\ P(y=?|x=0) &= f; & P(y=?|x=1) &= f; \\ P(y=1|x=0) &= 0; & P(y=1|x=1) &= 1-f. \end{aligned}$$



assume input distribution $\mathcal{P}_X = \{1-p, p\}$

$$I(X;Y) = \underbrace{H(X)}_{H_2(p)} - \underbrace{H(X|Y)}_{\text{messy...}} \quad \left| \quad I(X;Y) = \underbrace{H(Y)}_{H_2(f)} - \underbrace{H(Y|X)}_{\boxed{H_2(f)(1-f)H_2(p)}} / H_2(f)$$

$$Y = \begin{cases} 0 : p(1-f) \\ 1 : (1-p)f \\ ? : f \end{cases}$$

$$H(Y) = (1-f) \left(p \log_2 \left(\frac{1}{p(1-f)} \right) + (1-p) \log_2 \left(\frac{1}{(1-p)f} \right) \right) + f \log_2 \frac{1}{f}$$

$$H(Y) = H_2(f) + (1-f)H_2(p)$$

$$H(Y) = \underbrace{H(\text{'erasure'})}_{H_2(f)} + \underbrace{H(\text{'non erasure'})}_{f \cdot 0 + ((1-f)H_2(p))}$$

capacity of a channel

channel capacity

the capacity of a channel \mathcal{Q} , with input \mathcal{A}_X and output \mathcal{A}_Y , is

$$C(\mathcal{Q}) = \max_{\substack{\text{encoding} \\ P_X}} I(X; Y)$$

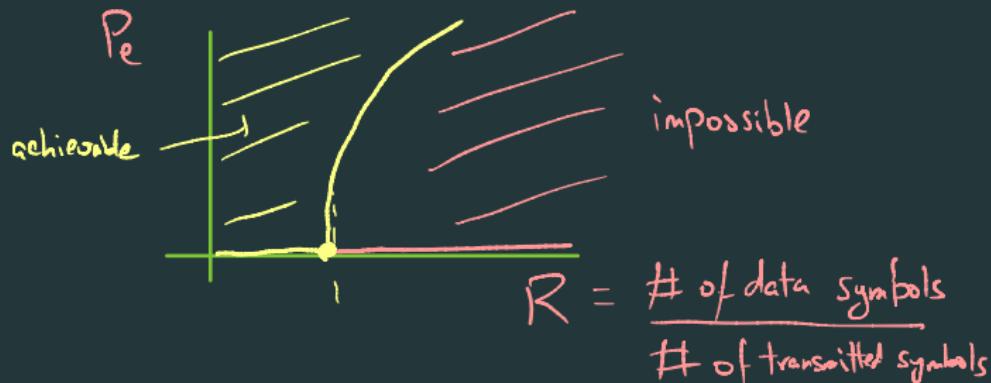
↑ received signal
↑ tx signal

$\xrightarrow{\mathcal{Q}}$

any $\arg \max P_X^*$ is called the optimal input distribution

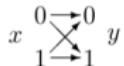
Shannon's channel coding theorem

can communicate $\leq C$ bits of information per channel use without error!



capacity of the BSC

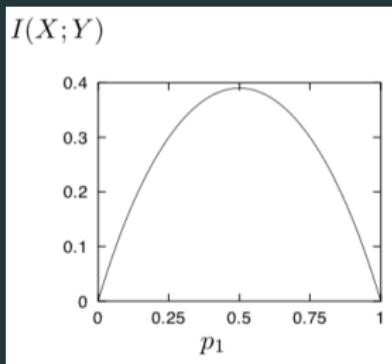
Binary symmetric channel. $\mathcal{A}_X = \{0, 1\}$. $\mathcal{A}_Y = \{0, 1\}$.



$$\begin{aligned} P(y=0|x=0) &= 1-f; & P(y=0|x=1) &= f; \\ P(y=1|x=0) &= f; & P(y=1|x=1) &= 1-f. \end{aligned}$$



assume input distribution $\mathcal{P}_X = \{1-p, p\}$



$$I(X;Y) = H_2(q_f) - H_2(f), \quad q_f = p(1-f) + (1-p)f$$

$$\max_{p_1} I(X;Y) \text{ over } p_1 \Leftrightarrow \max_{q_f} H_2(q_f) \text{ over } p_1$$

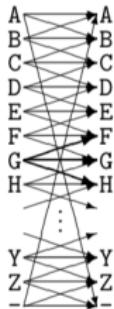
$$\cdot H_2(q_f) \leq 1, \quad = 1 \text{ if } q_f = \frac{1}{2}$$

$$\Rightarrow \text{we need } p(1-f) + (1-p)f = \frac{1}{2} \Rightarrow p = \frac{1}{2}$$

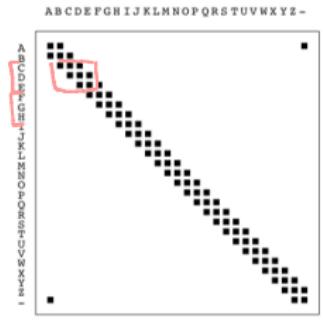
$$\Rightarrow C_{BSC} = \underbrace{1 - H_2(f)}_{\geq 0} \text{ for } \mathcal{P}_X^* = \left\{ \frac{1}{2}, \frac{1}{2} \right\} \\ = 0 \text{ if } f = \frac{1}{2}$$

the noisy typewriter

Noisy typewriter. $\mathcal{A}_X = \mathcal{A}_Y =$ the 27 letters $\{A, B, \dots, Z, -\}$. The letters are arranged in a circle, and when the typist attempts to type B, what comes out is either A, B or C, with probability $1/3$ each; when the input is C, the output is B, C or D; and so forth, with the final letter ‘-’ adjacent to the first letter A.



$$\begin{aligned} P(y=F|x=G) &= 1/3; \\ P(y=G|x=G) &= 1/3; \\ P(y=H|x=G) &= 1/3; \\ &\vdots \\ &\vdots \end{aligned}$$



$$\begin{aligned} I(x; y) &= H(x) - H(x|y) = \underbrace{H(y)}_{\leq \log_2 27} - \underbrace{H(y|x)}_{\log_2 3} \\ &\quad \forall y \in \{a, b, \dots, z, -\} \ni A_y = 27 \\ &\leq \log_2 9 \quad (\text{and also, } I(x; y) = \log_2 9 \text{ if } x \text{ is uniform over } \mathcal{A}_x) \end{aligned}$$

capacity of noisy typewriter

$$\Rightarrow C_{NT} = \log_2 9 \quad \left(\begin{array}{l} \text{ie, can send 9 symbols} \\ \text{without error per channel use} \end{array} \right)$$

coding with noisy typewriter

Idea - 'Use every 3rd letter'

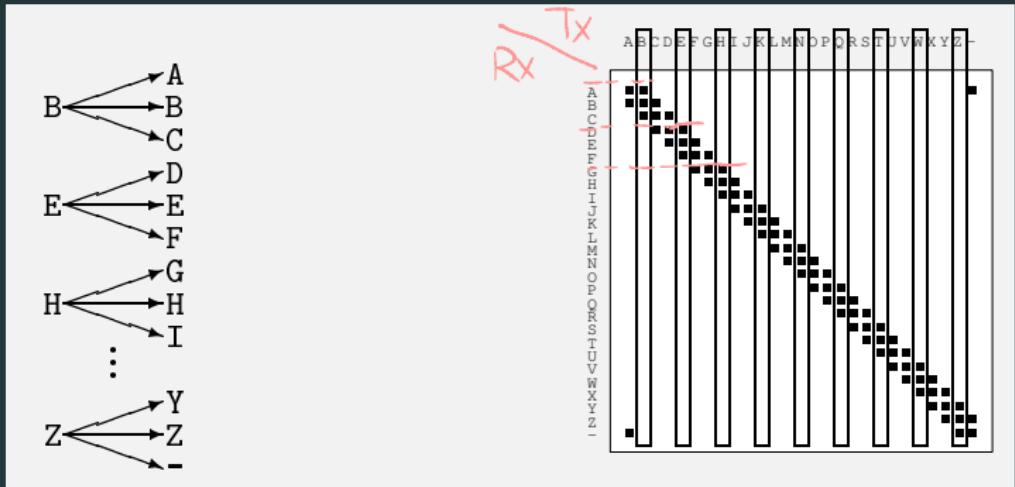
encoder $1 \rightarrow A, 2 \rightarrow D, 3 \rightarrow G, \dots, 9 \rightarrow Y$

decoder $\begin{cases} (-, A, B) \rightarrow 1 \\ (C, D, E) \rightarrow 2 \\ \vdots \\ (X, Y, Z) \rightarrow 9 \end{cases}$

no error!
per channel use sends
9 symbols

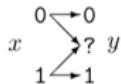
Syndrome decoding

another view of the noisy typewriter



example: the erasure channel

Binary erasure channel. $\mathcal{A}_X = \{0, 1\}$. $\mathcal{A}_Y = \{0, ?, 1\}$. , $\mathcal{P}_x^* = \{1-f, f\}$



$$\begin{array}{lll} P(y=0|x=0) & = & 1-f; & P(y=0|x=1) & = & 0; \\ P(y=?|x=0) & = & f; & P(y=?|x=1) & = & f; \\ P(y=1|x=0) & = & 0; & P(y=1|x=1) & = & 1-f. \end{array}$$



$$I(x;y) = (1-f)H_2(f)$$

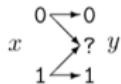
$$\Rightarrow C_{BEC} = \max_P I(x;y) = 1-f \quad \text{for} \quad \mathcal{P}_x^* = \{f, 1-f\}$$

\Rightarrow Should try and encode data such that each encoded bit is 0 or 1 with prob $1/2$ (ie, optimal code!)

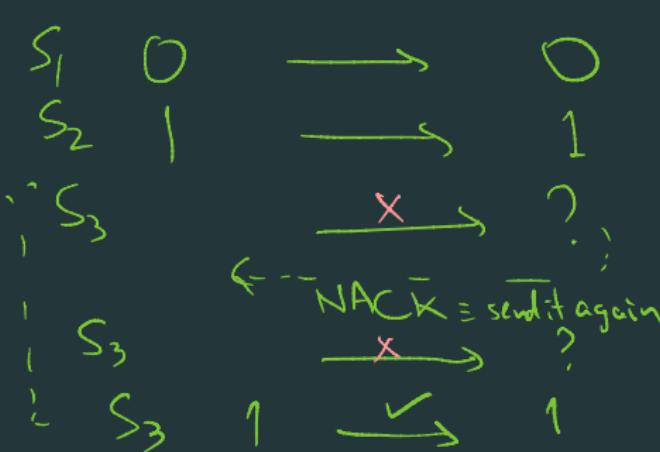
- This channel has a simple 'achievable' scheme (assuming we have perfect feedback) not necessary

erasure channel capacity with perfect feedback

Binary erasure channel. $\mathcal{A}_X = \{0, 1\}$. $\mathcal{A}_Y = \{0, ?, 1\}$.



$$\begin{aligned} P(y=0 | x=0) &= 1-f; & P(y=0 | x=1) &= 0; \\ P(y=? | x=0) &= f; & P(y=? | x=1) &= f; \\ P(y=1 | x=0) &= 0; & P(y=1 | x=1) &= 1-f. \end{aligned}$$



Q: how many times
do I send each symbol?

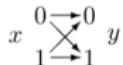
- A: $\text{Geom}(1-f)$

$$\Rightarrow E[\text{\# of channel uses}] = \frac{1}{1-f}$$

$$\Rightarrow \text{Rate} = 1-f$$

expanded channel for the BSC

Binary symmetric channel. $\mathcal{A}_X = \{0, 1\}$. $\mathcal{A}_Y = \{0, 1\}$.

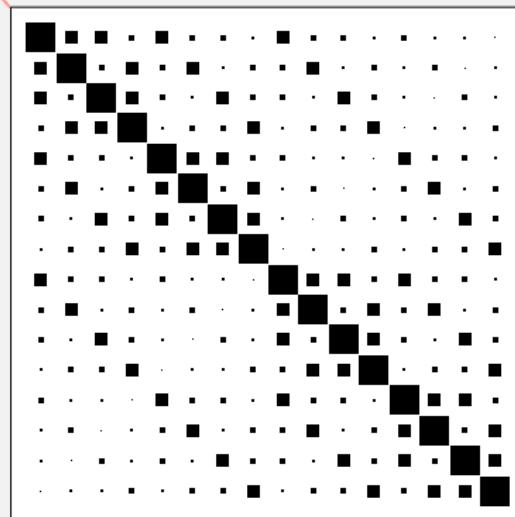


$$\begin{aligned} P(y=0|x=0) &= 1-f; & P(y=0|x=1) &= f; \\ P(y=1|x=0) &= f; & P(y=1|x=1) &= 1-f. \end{aligned}$$

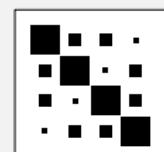


$4 \text{ Ber}(x)$ \rightarrow

0000
1000
0100
1100
0010
1010
0110
1110
0001
1001
0101
1101
0011
1011
0111
1111



$N = 1$

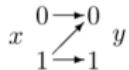


$N = 2$

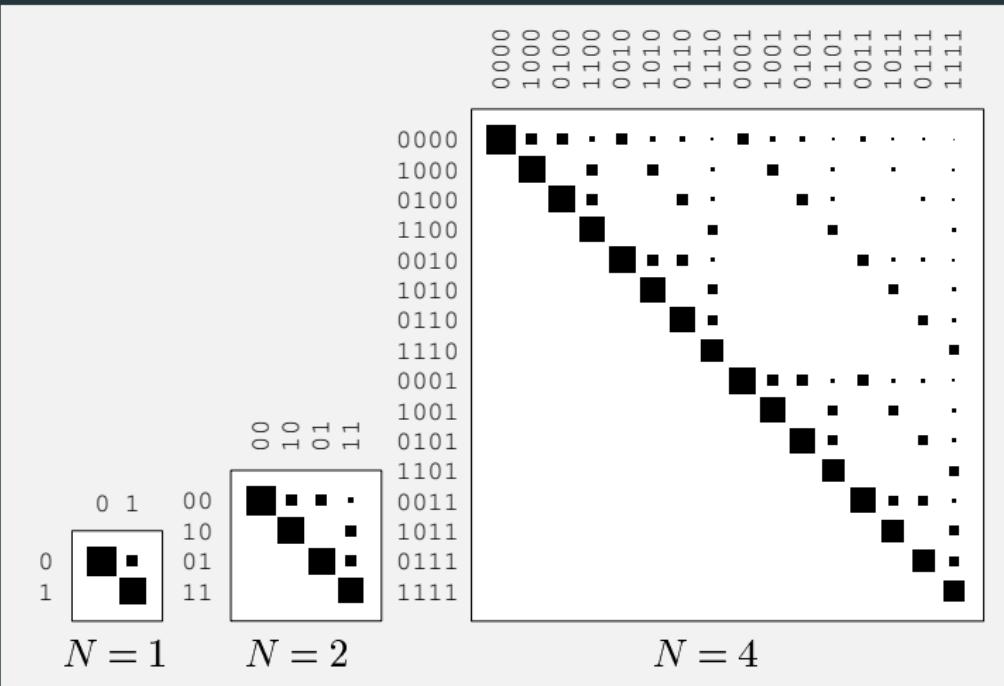
$N = 4$

expanded channel for the Z-channel

Z channel. $\mathcal{A}_X = \{0, 1\}$. $\mathcal{A}_Y = \{0, 1\}$.



$$\begin{aligned} P(y=0 \mid x=0) &= 1; & P(y=0 \mid x=1) &= f; \\ P(y=1 \mid x=0) &= 0; & P(y=1 \mid x=1) &= 1-f. \end{aligned}$$



lossless compression via typical set encoding

typical set

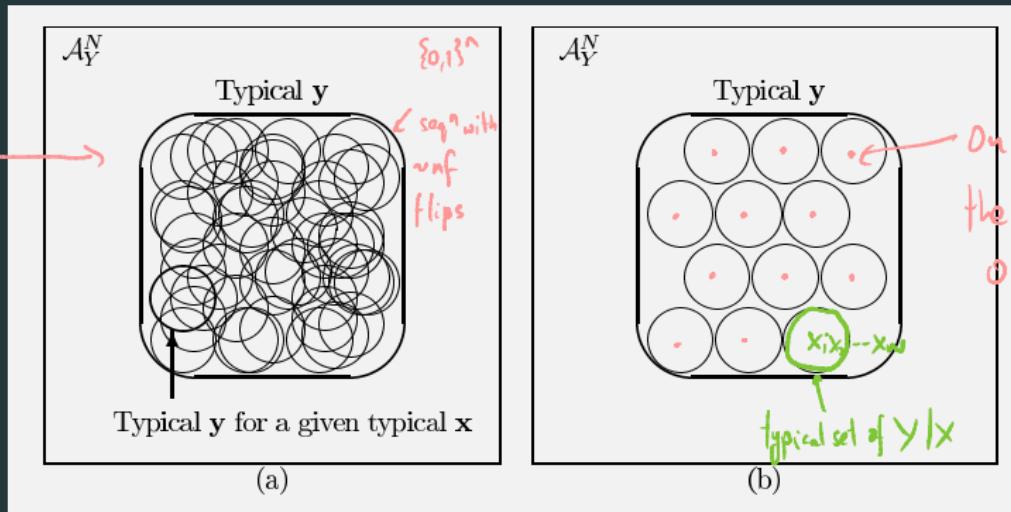
iid source produces $X^N = (X_1 X_2 \dots X_N)$; each $X_i \in \mathcal{X}$ has entropy $H(X)$
then X^N is **very likely** to be one of $\approx 2^{NH(X)}$ typical strings,
all of which have probability $\approx 2^{NH(X)}$

Eg - If $X_i \sim \text{Ber}(\frac{1}{2})$
 $(X_1 X_2 \dots X_{100}) \in \left(\text{All sequences } \{0,1\}^{100} \text{ with between 40 and 60 '1's} \right)$
 $\xrightarrow{\text{with prob } \geq 1-\delta}$
much smaller than $\{0,1\}^{100}$

typical set and non-confusable subset

(see ch9 of Mackay)

used
a channel
n times.
Eg - In BSC,
this could
be the
sequence of
flips



'Volume of typical set of y' $\approx 2^{nH(y)}$ 'Volume of typical set of $y|x$ ' $\approx 2^{nH(y|x)}$

by volume cons, can 'pack' $2^{nH(y)} / 2^{nH(y|x)}$ 'spheres' in the typical set of y \Rightarrow can send $n(H(y) - H(y|x))$ symbols in n channel uses

typical set and non-confusable subset

This is the first example of 'the probabilistic method'

block codes, encoding, decoding

block code

for channel \mathcal{Q} with input \mathcal{A}_X , an (N, K) -block code is a list of $\mathcal{S} = 2^K$ codewords $\{x^{(1)}, x^{(2)}, \dots, x^{(2^K)}\}$ with $x^{(i)} \in \mathcal{A}_X^N$ (i.e., of length N)

encoder

- using (N, K) -block code, can encode signal $s \in \{1, 2, 3, \dots, 2^K\}$ as $x(s)$
- the rate of the code is $R = N/K$ bits per channel use

decoder

- mapping from each length- N string $y \in \mathcal{A}_Y^N$ of channel outputs to a codeword label $\hat{s} \in \{\varphi, 1, 2, 3, \dots, 2^K\}$ as $x(s)$
- φ indicates failure

block codes and capacity

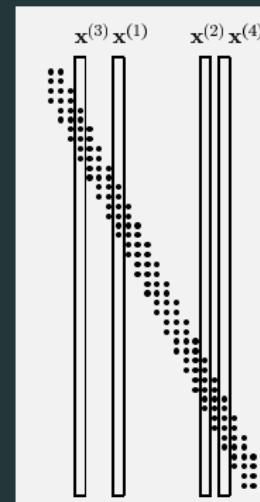
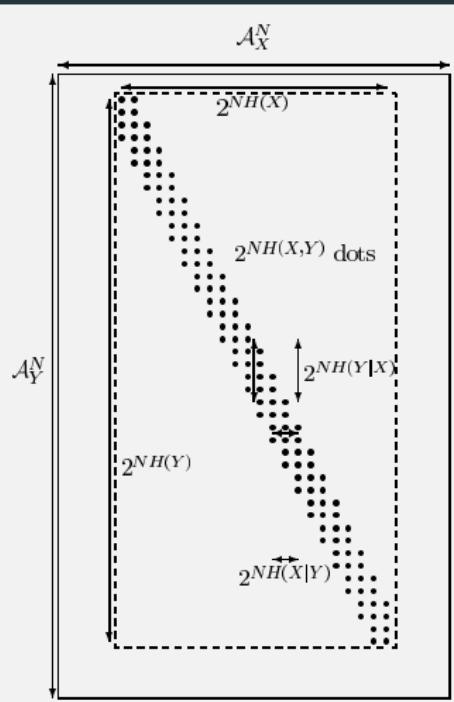
block code

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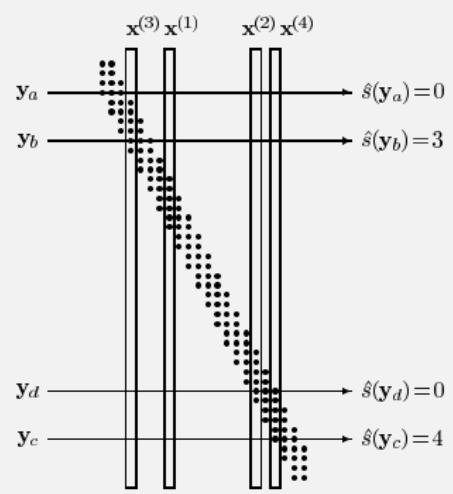
Shannon's channel coding theorem

For any $\epsilon > 0$ and $R < C$, for large enough N , there exists a block code of length N and rate $\geq R$ such that probability of block error is $< \epsilon$.

intuition behind proof



(a)



(b)