

ROB313: Introduction to Learning from Data University of Toronto Institute for Aerospace Studies

Assignment 1 (12 pts)

Due February 8, 2021, 23:59 EST

Read the PythonSetup.pdf document (posted on Quercus) before beginning this assignment.

Q1) 4pts Implement the k-NN algorithm for regression with two different distance metrics (ℓ_2 and ℓ_1). Use 5-fold cross-validation¹ to estimate k, and the preferred distance metric using a root-mean-square error (RMSE) loss. Briefly describe your search procedure to estimate k and the distance metric. Compute nearest neighbours using a brute-force approach.

Apply your algorithm to all regression datasets (use n_train=1000, d=2 for rosenbrock). For each dataset, report the estimated value of k and the preferred distance metric, and report the cross-validation RMSE and test RMSE with these settings. Format these results in a table.

Plot the cross-validation prediction curves (merging the predictions from all splits) for the one-dimensional regression dataset mauna_loa at several values of k for the ℓ_2 distance metric. In separate figures, plot the prediction on the test set, as well as the cross-validation loss across k for this model. Discuss your results.

Q2) 2pts Test the performance of your k-NN regression algorithm when a k-d tree data structure is used to compute the nearest neighbours² for multiple test points simultaneously.

Conduct performance studies by making predictions on the test set of the rosenbrock regression dataset with n_train=5000. Report the run-time for varying values of d in a single plot. Use the ℓ_2 distance metric and k=5. Comment on the relative performance of the k-d tree algorithm versus the brute-force approach implemented in your answer to Q1. Use the time.time function to measure elapsed wall-clock time for your studies.

Q3) 2pts Implement the k-NN algorithm for classification with two different distance metrics $(\ell_2 \text{ and } \ell_1)$. Estimate k and the preferred distance metric by maximizing the accuracy (fraction of correct predictions) on the validation split. Briefly describe your search procedure to estimate k and the distance metric. Compute nearest neighbours using a k-d tree data structure, as you had done in Q2.

Apply your algorithm to all classification datasets. For each dataset, report the estimated value of k and the preferred distance metric, and report the validation accuracy and test accuracy with these settings. Format these results in a table.

¹Note that data_utils.load_dataset returns a training and validation set, however, to perform cross-validation, merge these two sets first, i.e. for the inputs: x_train = np.vstack([x_valid, x_train])

²We do not expect you to implement this data structure. Instead, you may use the scikit-learn implementation sklearn.neighbors.KDTree with the default parameters.

Q4) 4pts Implement a linear regression algorithm that minimizes the least-squares loss function (using the singular value decomposition). Apply to all datasets (regression and classification). Use both the training and validation sets to predict on the test set, and format your results in a table (present test RMSE for regression, and test accuracy for classification). Compare the performance of this method to the k-NN algorithm.

Submission guidelines: Submit an electronic copy of your report (maximum 10 pages in at least 10pt font) in pdf format and documented python scripts. You should include a file named "README" outlining how the scripts should be run. Upload a single tar or zip file containing all files to Quercus. You are expected to verify the integrity of your tar/zip file before uploading. Do not include (or modify) the supplied *.npz data files or the data_utils.py module in your submission. The report must contain

- Objectives of the assignment
- A brief description of the structure of your code, and strategies employed
- Relevant figures, tables, and discussion

Do not use scikit-learn for this assignment, except where explicitly specified. Also, do not use the scipy.spatial module in this assignment. The intention is that you implement the simple algorithms required from scratch. Also, for reproducibility, always set a seed for any random number generator used in your code. For example, you can set the seed in numpy using numpy.random.seed