Lab 1 - Implementing a reference monitor with AppArmor

DV2543 - Computer security

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Introduction:

LSM (Linux Security modules) is a framework that allows Linux Kernel to adhere an array of diversified computer security modules and to avoid bias in selecting a particular implementation model. It is licensed under the terms and regulations of GNU General Public License and it is a part of Linux kernel since Linux 2.6. AppArmor, SElinux, Smack etc are the current modules in the kernel.[1]

Apparmor ("Application armor") is a security software for Linux released under the terms of GNU General Public License. It is a Linux kernel security module which allows the system administrator to restrict program's or application's capabilities with per-program profiles. The profiles generated have abilities such as network access, raw socket access, and the permission to read, write or execute files on matching paths. It allows system administrator to associate each program with a security profile to restrict its capabilities.[2]

The following are the Apparmor command line tools:[3]

aa-genprof: It generates or updates a profile through various functionalities

aa-logprof: It manages Apparmor profiles. Apparmor syslog entries can be viewed through this command

aa-complain: It sets Apparmor to complain mode

aa-enforce: It sets Apparmor from complain to enforce mode

The above mentioned commands were tried and used for the task completion. It's functionalities and the effects of using it were adhered from the videos mentioned in the lab manual to get a clear idea on its implementation.

The aim of this task is to generate static html pages in thttpd server(Tiny/Throtlling/Turbo) through which images in the format JPEG, PNG, or JPG etc that are embedded in the desired html page should be allowed to display in the server. Images of any other html page other than the desired page shouldn't be displayed after implementation of apparmor.

The source code for the desired HTML page is mentioned in figure 1.a

```
--+---1---+---2---+---3---+---4-----5---

1 <!DOCTYPE html>
2 <html>
3 <body>
4 <h1> dbz </h1>
5 <center><img src = "goku.jpg" /></center>
6 <center><img src = "gv.png" /></center>
7 <center><img src = "vegeta.jpeg" /></center>
8 </body>
9 </html>
```

Figure 1.a

The source code for another html page embedded into the server is mentioned in figure 1.b

```
1 <!DOCTYPE html>
2 <html>
3 <body>
4 <h1> pokemons </h1>
5 <center><img src = "char.jpeg" /></center>
6 <center><img src = "pika.png" /></center>
7 <center><img src = "ball.gif" /></center>
8 </body>
9 </html>
```

Figure 1.b

The HTML page with source code mentioned in Figure 1.a is taken as our desired html page where the images are displayed on the web page in the server and the another html page source code mentioned in Figure 1.b is taken for testing purpose.

The implementation of Apparmor for the task and the detailed description of the steps to test the results are mentioned in the next section

IMPLEMENTATION OF APPARMOR(STEPS):

The following section shows the implementation of apparmor for testing the static html page mentioned in the above section

STEP 1: Creating a desired html page with images embedded as follows goku.jpg(JPG format), gv.png(PNG format), vegeta.jpeg(JPEG format) and another HTML page with images embedded as pika.png(PNG format), char.JPEG(JPEG format), ball.gif(GIF format) and moving it www folder in thttpd directory where the html page has to run in the thttpd

server with the command sudo cp -R (filename to be copied) (path to be copied) as mentioned in figure 2

```
seclab@seclab: ~/Desktop
 File Edit View Search Terminal Help
seclab@seclab:~$ cd Desktop
 eclab@seclab:~/Desktop$ sudo cp -R image1.html /usr/local/thttpd/www
[sudo] password for seclab:
seclab@seclab:-/Desktop$ sudo cp -R image2.html /usr/local/thttpd/www
seclab@seclab:~/Desktop$ sudo cp -R vegeta.jpeg /usr/local/thttpd/www
seclab@seclab:-/Desktop$ sudo cp -R gv.png /usr/local/thttpd/www
seclab@seclab:~/Desktop$ sudo cp -R goku.jpg /usr/local/thttpd/www
seclab@seclab:-/Desktop$ sudo cp -R pika.png /usr/local/thttpd/www
seclab@seclab:~/Desktop$ sudo cp -R char jpeg /usr/local/thttpd/www
seclab@seclab:-/Desktop$ sudo cp -R ball.gif /usr/local/thttpd/www
seclab@seclab:~/Desktop$ sudo aa-genprof /usr/local/sbin/thttpd
Writing updated profile for /usr/local/sbin/thttpd.
Setting /usr/local/sbin/thttpd to complain mode
Before you begin, you may wish to check if a
profile already exists for the application you
wish to confine. See the following wiki page for
more information:
http://wiki.apparmor.net/index.php/Profiles
Please start the application to be profiled in
another window and exercise its functionality now.
seclab@seclab:/etc/init.d
```

Figure 2

STEP 2: After copying the files into the directory apparmor profile has to be generated for the thttpd server using this command sudo aa-genprof /usr/local/sbin/thttpd as shown in figure 3

```
seclab@seclab: ~/Desktop
 File Edit View Search Terminal Help
seclab@seclab:~$ cd Desktop
seclab@seclab:~/Desktop$ sudo cp -R image1.html /usr/local/thttpd/www
[sudo] password for seclab:
seclab@seclab:-/Desktop$ sudo cp -R image2.html /usr/local/thttpd/www
seclab@seclab:~/Desktop$ sudo cp -R vegeta.jpeg /usr/local/thttpd/www
seclab@seclab:-/Desktop$ sudo cp -R gv.png /usr/local/thttpd/www
seclab@seclab:~/Desktop$ sudo cp -R goku.jpg /usr/local/thttpd/www
seclab@seclab:-/Desktop$ sudo cp -R pika.png /usr/local/thttpd/www
seclab@seclab:~/Desktop$ sudo cp -R char ipeg /usr/local/thttpd/www
seclab@seclab:~/Desktop$ sudo cp -R ball.gif /usr/local/thttpd/www
seclab@seclab:~/Desktop$ sudo aa-genprof /usr/local/sbin/thttpd
Writing updated profile for /usr/local/sbin/thttpd.
Setting /usr/local/sbin/thttpd to complain mode.
Before you begin, you may wish to check if a
profile already exists for the application you
wish to confine. See the following wiki page for
more information:
http://wiki.apparmor.net/index.php/Profiles
Please start the application to be profiled in
another window and exercise its functionality now.
seclab@seclab:/etc/init.d
```

Figure 3

STEP 3: The next step is to open another terminal and start the thttpd server as shown in figure 4 using command start_thttpd from the directory /etc/init.d as init is the root/parent of all processes executing in linux and we should check whether our html page in working on

the server or not as shown in figure image. We should note that localhost= 127.0.0.1 where thttpd is working

```
sectab@sectab. ~/ Desktop
 File Edit View Search Terminal Help
Setting /usr/local/sbin/thttpd to complain mode.
Before you begin, you may wish to check if a
profile already exists for the application you
wish to confine. See the following wiki page for
more information:
http://wiki.apparmor.net/index.php/Profiles
Please start the application to be profiled in
another window and exercise its functionality now.
Once completed, select the "Scan" button below in
order to scan the system logs for AppArmor events.
For each AppArmor event, you will be given the
opportunity to choose whether the access should be
allowed or denied.
Profiling: /usr/local/sbin/thttpd
[(S)can system log for AppArmor events] / (F)inish
 seclab@seclab:/etc/init.d
File Edit View Search Terminal Help
seclab@seclab:~$ cd..
ccd..: command not found
seclab@seclab:~$ cd ..
seclab@seclab:/home$ cd ..
seclab@seclab:/$ cd etc
seclab@seclab:/etc$ cd init.d
seclab@seclab:/etc/init.d$ sudo start_thttpd
[sudo] password for seclab:
seclab@seclab:/etc/init.d$
```

Figure 4

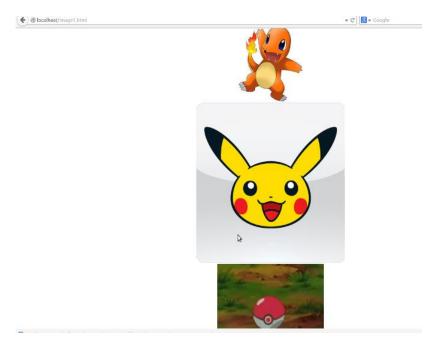


Figure HTML image (4.a)

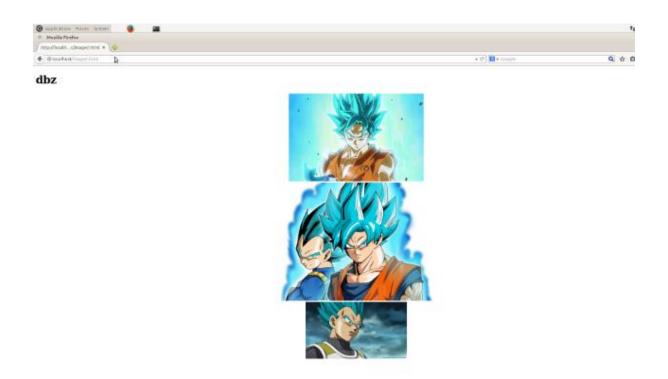


Figure desired HTML page(4.b)

STEP 4: As the server is started, the next step is to check whether the created HTML pages is running on the thttpd server. Once its running, as we have already executed the aa-genprof in another terminal we should scan the generated profile by pressing 'S' button where we get several access modifiers such as allow,deny,audit,abort and finish where we can change the behaviour of the existing files in the server as shown in figure 5. So in our case as we are

allowing only one html page with embedded images (figure 4.b) to be displayed in the server, deny modifier should be applied to the images of another HTML page (figure 4.b).



Figure 5

STEP 5: Once the modifiers are assigned we should save the changes to the profile as mentioned in figure 6

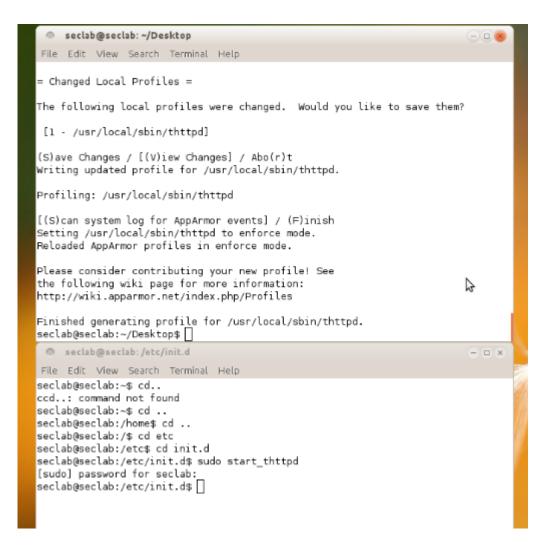


Figure 6

STEP 6: The generated profile for thttpd lies in etc folder apparmor.d extension where we can view and make changes accordingly suitable for the aim of the task as shown in figure 7. It can be opened by executing the command sudo nano usr.local.sbin.thttpd.

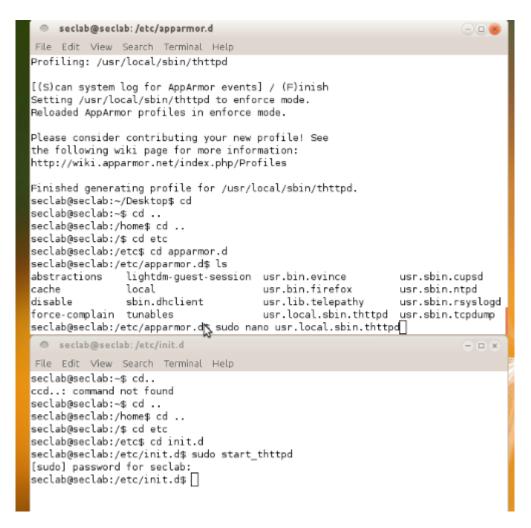


Figure 7

STEP 7: From the generated profile as shown in figure 8, we can conclude that the server now allows only the images to be displayed in our desired HTML page(figure 4.b) and denies the images of the other HTML page(4.a) created for testing purpose.

```
# Last Modified: Thu Nov 24 21:39:37 2016
#include <tunables/global>
/usr/local/sbin/thttpd {
 #include <abstractions/apache2-common>
 #include <abstractions/base>
 #include <abstractions/nis>
 capability net_bind_service,
  capability setgid,
 capability setuid,
 deny /usr/local/thttpd/www/ball.gif r,
  deny /usr/local/thttpd/www/char.jpeg r,
 deny /usr/local/thttpd/www/pika.png r,
 /usr/local/sbin/thttpd mr,
 /usr/local/thttpd/conf/thttpd.conf r,
  /usr/local/thttpd/log/thttpd.log w,
 /usr/local/thttpd/log/thttpd.pid w,
/usr/local/thttpd/www/goku.jpg r,
  /usr/local/thttpd/www/gv.png r,
 /usr/local/thttpd/www/image1.html r,
  /usr/local/thttpd/www/image2.html r,
 /usr/local/thttpd/www/vegeta.jpeg r,
```

Figure 8

STEP 8: After generation of profile has to be in complain mode and enforce mode to foresee the changes , it is done by executing the following commands

sudo aa-complain thttpd

sudo aa-enforce thttpd

once we enter into the complain mode we can see the changes made to it by executing cd var/log -> cd sudo nano tail -f syslog . After executing this command we can find the log file of the profile. aa-enforce enables us to run the HTML page to see the desired changes after changing the behaviour of the generated profile by making changes.

STEP 9: After the above step thttpd server did not show any changes made to the HTML page and it crashed several times , so we restarted the system, cleared cookies in the browser and the executed the above commands again and started the thttpd server through sbin folder as mentioned in the figure 9

```
seclab@seclab: /usr/local/sbin
                                                                         -)08
    File Edit View Search Terminal Help
    Setting /etc/apparmor.d/usr.local.sbin.thttpd to enforce mode.
seclab@seclab:~$ cd ..
    seclab@seclab:/home$ cd .
    seclab@seclab:/$ cd etc
    seclab@seclab:/etc$ cd cds ..
    bash: cd: cds: No such file or directory
    seclab@seclab:/etc$ cd ..
    seclab@seclab:/$ ls
         dev initrd.img lost+found opt run
    bin
                                                     srv usr
   boot
          etc
                lib
                           media proc sbin sys var
    cdrom home lib64
                                      root selinux tmp vmlinuz
                           mnt
    seclab@seclab:/$ cd usr
    seclab@seclab:/usr$ ls
    bin games include lib local sbin share src
    seclab@seclab:/usr$ cd local
    seclab@seclab:/usr/local$ ls
💯 bin etc games include lib man sbin share src thttpd www
    seclab@seclab:/usr/local$ cd sbin
    seclab@seclab:/usr/local/sbin$ ls
   makeweb start_thttpd thttpd
    seclab@seclab:/usr/local/sbin$ sudo start_thttpd
png seclab@seclab:/usr/local/sbin$
```

Figure 9

STEP 10: We opened the HTML pages after the completion of the above step and found out that our desired HTML page was intact (figure 10.a) and the another one was displayed with broken images as shown in figure 10.b, hence our test was successful.

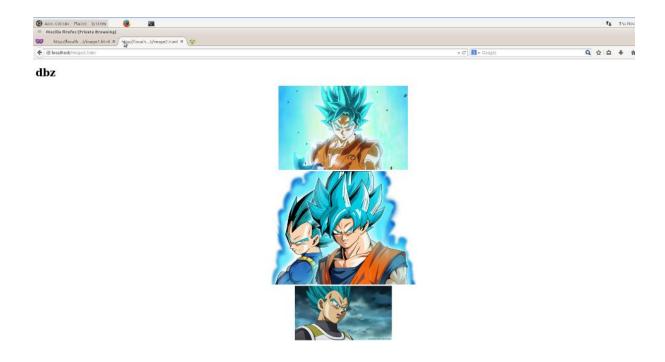


Figure 10.a



Figure 10.b

REFLEXION:

This reflexion report includes the tasks that we have broken down, amount of time invested to complete the tasks, complexity of the task and the learnings out of the tasks performed. Since we are naïve in terms of hands on experience with LINUX and the idea on linux security modules and taking the initial steps into security, it took lot of time for us for the above implementation. The time log taken to table below illustrates the further reflexions.

S.no	Tasks	Time Invested	Learnings	Difficulty Level
1.	Thorough	12 hours	Understanding	Easy
	overview of		the	
	Linux		implementation	
	commands		of the	
			commands	
2.	LSM(Linux	1 day	Learning above	Medium
	Security		the modules	
	Modules)		present and it's	

	T			Т
			description and	
			implementation	
3.	AppArmor	1 day	Learning the	Medium
			features of	
			Apparmor and	
			its functionality	
4.	thttpd	18 hours	We have wasted	Hard
			a lot of time in	
			configuring	
			thttpd server in	
			our personal	
			computer. After	
			several attempts	
			we decided to	
			do in seclab	
5.	Implementing	2 days	It took a lot of	Hard
	apparmor	,	time for us to	
	1.1		generate profile	
			as after several	
			attempts we	
			could start	
			thttpd server	
			from the correct	
			path	
6.	Apparmor	2 days	After the	hard
	profile	Ladys	generation of	ar G
	prome		profile it took us	
			a while to	
			understand the	
			blueprint of the	
			profile and make	
			changes to it	
			accordingly as	
			per the aim of	
			the given task	
7	thttpd	3 hours	As thttpd used	Medium
,	littpu	Jilouis	to crash often	Micaidill
			after making	
			changes to the	
			_	
			-	
			_	
			system we got	
			the desired	
0	Damant Matrix	10 6	output	Голи
8	Report Writing	10 hours	We clearly	Easy
			portrayed the	
			steps involved in	

		completing	the	
		task		

REFERENCES:

- [1] https://en.wikipedia.org/wiki/Linux Security Modules
- [2] https://en.wikipedia.org/wiki/AppArmor

[3]https://www.suse.com/documentation/sled11/singlehtml/apparmor_quickstart/apparm or_quickstart.html

APPENDIX:

The following are the images embedded in the HTML page.







Pika.png

char.jpeg

ball.gif







Goku.jpg

gv.png

vegeta.jpeg