

1. Selection Sort (Ascending Order)

Aim: To write a C program to sort an array of elements in ascending order using the Selection Sort algorithm.

Algorithm Steps:

1. Start
2. Read the number of elements, n
3. Read array elements a[0], a[1], ..., a[n-1]
4. For i=0 to n-2 do:
 For j=i+1 to n-1:
 If a[i] > a[j], swap using temp variable.
5. Print the sorted array elements.
6. Stop

main.c

Share

Run

```
1 #include <stdio.h>
2
3 int main() {
4     int a[100], n, i, j, temp;
5
6     printf("Enter number of elements: ");
7     scanf("%d", &n);
8
9     printf("Enter %d elements:\n", n);
10    for(i = 0; i < n; i++) {
11        scanf("%d", &a[i]);
12    }
13    for(i = 0; i < n - 1; i++) {
14        for(j = i + 1; j < n; j++) {
15            if(a[i] > a[j]) {
16                temp = a[i];
17                a[i] = a[j];
18                a[j] = temp;
19            }
20        }
21    }
22
23    printf("Sorted array in ascending order:\n");
24    for(i = 0; i < n; i++) {
25        printf("%d ", a[i]);
26    }
27
28    return 0;
29 }
30
```

Output

Enter number of elements: 5
Enter 5 elements:
22 74 99 14 46
Sorted array in ascending order:
14 22 46 74 99

=== Code Execution Successful ===

Example:

Input: Enter 5 elements: 22 74 99 14 46

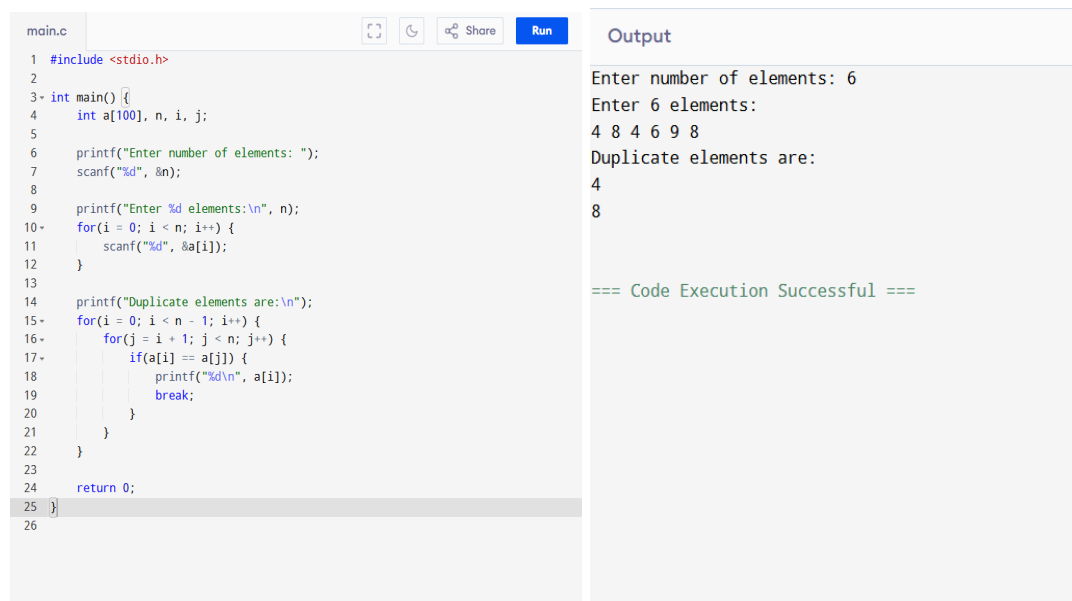
Output: Sorted Array: 14 22 46 74 99

2. Find and Display Duplicate Elements

Aim: To write a program to find and display duplicate elements in a list.

Algorithm Steps:

1. Start
2. Read number of elements, n
3. Read array elements
4. For i=0 to n-2:
 For j=i+1 to n-1:
 If a[i] == a[j], print a[i] as duplicate
5. Stop



The screenshot shows a C program in a code editor with a 'main.c' tab. The code is as follows:

```
1 #include <stdio.h>
2
3 int main() {
4     int a[100], n, i, j;
5
6     printf("Enter number of elements: ");
7     scanf("%d", &n);
8
9     printf("Enter %d elements:\n", n);
10    for(i = 0; i < n; i++) {
11        scanf("%d", &a[i]);
12    }
13
14    printf("Duplicate elements are:\n");
15    for(i = 0; i < n - 1; i++) {
16        for(j = i + 1; j < n; j++) {
17            if(a[i] == a[j]) {
18                printf("%d\n", a[i]);
19                break;
20            }
21        }
22    }
23
24    return 0;
25 }
```

The output window on the right shows the following text:

```
Output
Enter number of elements: 6
Enter 6 elements:
4 8 4 6 9 8
Duplicate elements are:
4
8
=== Code Execution Successful ===
```

Example:

Input: 4 8 4 6 9 8

Output: Duplicate elements are: 4 8

3. Biggest Number in a Series

Aim: To write a C program to find the biggest number in a series.

Algorithm Steps:

1. Start
2. Read n
3. Read array elements
4. Initialize max = a[0]
5. For i=1 to n-1:
 If a[i] > max, then max = a[i]
6. Print max
7. Stop

<pre>main.c 1 #include <stdio.h> 2 3 int main() { 4 int a[100], n, i, max; 5 6 printf("Enter number of elements: "); 7 scanf("%d", &n); 8 9 printf("Enter %d elements:\n", n); 10 for(i = 0; i < n; i++) { 11 scanf("%d", &a[i]); 12 } 13 14 max = a[0]; 15 16 for(i = 1; i < n; i++) { 17 if(a[i] > max) { 18 max = a[i]; 19 } 20 } 21 22 printf("The biggest number is: %d\n", max); 23 24 return 0; 25 } 26</pre>	<p>Output</p> <pre>Enter number of elements: 6 Enter 6 elements: 4 85 56 3 77 23 The biggest number is: 85 === Code Execution Successful ===</pre>
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Example:

Input: 4 85 56 3 77 23

Output: Biggest number is 85

4. Factorial using Recursion

Aim: To write a C program to find the factorial using recursion.

Algorithm Steps:

1. Start
2. Read n
3. If $n == 0$ or $n == 1$, return 1
4. Else return $n * \text{factorial}(n-1)$
5. Display result
6. Stop

main.c	Output
<pre>1 #include <stdio.h> 2 3 int factorial(int n) { 4 if(n == 0 n == 1) 5 return 1; 6 else 7 return n * factorial(n - 1); 8 } 9 10 int main() { 11 int num; 12 13 printf("Enter a number: "); 14 scanf("%d", &num); 15 16 printf("Factorial of %d is: %d\n", num, factorial(num)); 17 18 return 0; 19 } 20</pre>	<pre>Enter a number: 7 Factorial of 7 is: 5040 === Code Execution Successful ===</pre>

Example:

Input: 7

Output: Factorial = 5040

5. Fibonacci Series

Aim: To write a C program to generate Fibonacci series.

Algorithm Steps:

1. Start
2. Read n
3. Initialize a=0, b=1
4. Print a, b
5. For i=3 to n:
 c=a+b; print c; a=b; b=c
6. Stop

main.c	Output
<pre>1 #include <stdio.h> 2 3 int main() { 4 int n, i; 5 int a = 0, b = 1, c; 6 printf("Enter number of terms: "); 7 scanf("%d", &n); 8 9 if(n <= 0) { 10 printf("Enter a positive number.\n"); 11 return 0; 12 } 13 printf("Fibonacci series up to %d terms:\n", n); 14 15 if(n >= 1) 16 printf("%d ", a); 17 if(n >= 2) 18 printf("%d ", b); 19 20 for(i = 3; i <= n; i++) { 21 c = a + b; 22 printf("%d ", c); 23 a = b; 24 b = c; 25 } 26 27 return 0; 28 } 29</pre>	<pre>Enter number of terms: 7 Fibonacci series up to 7 terms: 0 1 1 2 3 5 8 === Code Execution Successful ===</pre>

Example:

Input: 7

Output: 0 1 1 2 3 5 8

6. Two-order Homogeneous Linear Recursion

Aim: To find second-order homogeneous linear recursion using recursion.

Algorithm Steps:

1. Start
2. Read P, Q, T0, T1, n
3. Define recursive function T(n):
 - If $n=0$ return T0
 - If $n=1$ return T1
 - Else return $P \cdot T(n-1) + Q \cdot T(n-2)$
4. Print all terms
5. Stop

<pre>main.c 1 #include <stdio.h> 2 int sequence(int n, int T0, int T1, int p, int q) { 3 if(n == 0) 4 return T0; 5 else if(n == 1) 6 return T1; 7 else 8 return p * sequence(n - 1, T0, T1, p, q) + q * sequence(n - 2, T0, T1, p, q); 9 } 10 int main() { 11 int n, T0, T1, p, q, i; 12 13 printf("Enter initial term T0: "); 14 scanf("%d", &T0); 15 printf("Enter initial term T1: "); 16 scanf("%d", &T1); 17 printf("Enter constants p and q: "); 18 scanf("%d %d", &p, &q); 19 printf("Enter number of terms: "); 20 scanf("%d", &n); 21 22 printf("Sequence generated:\n"); 23 for(i = 0; i < n; i++) { 24 printf("%d ", sequence(i, T0, T1, p, q)); 25 } 26 27 return 0; 28 } 29</pre>	<p>Output</p> <pre>Enter initial term T0: 0 Enter initial term T1: 1 Enter constants p and q: 1 1 Enter number of terms: 7 Sequence generated: 0 1 1 2 3 5 8 === Code Execution Successful ===</pre>
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Example:

Input: T0=0, T1=1, P=1, Q=1, n=7

Output: 0 1 1 2 3 5 8

7. Leap Year Check

Aim: To check if a year is a leap or not.

Algorithm Steps:

1. Start
2. Read year
3. If $\text{year} \% 400 == 0 \rightarrow$ Leap Year
4. Else if $\text{year} \% 100 == 0 \rightarrow$ Not Leap Year
5. Else if $\text{year} \% 4 == 0 \rightarrow$ Leap Year
6. Else \rightarrow Not Leap Year
7. Stop

main.c

Share

Run

```
1 #include <stdio.h>
2
3 int main() {
4     int year;
5
6     printf("Enter a year: ");
7     scanf("%d", &year);
8
9     if((year % 400 == 0) || (year % 4 == 0 && year % 100 != 0))
10         printf("%d is a leap year.\n", year);
11     else
12         printf("%d is not a leap year.\n", year);
13
14     return 0;
15 }
16
```

Output

Enter a year: 2025
2025 is not a leap year.

=== Code Execution Successful ===

Example:

Input: 2025

Output: 2025 is not a leap year

8. Swapping Two Numbers

Aim: To swap two numbers.

Algorithm Steps:

1. Start
2. Read a, b
3. temp=a; a=b; b=temp
4. Print swapped values
5. Stop

main.c

Share

Run

```
1 #include <stdio.h>
2
3 int main() {
4     int a, b, temp;
5
6     printf("Enter two numbers: ");
7     scanf("%d %d", &a, &b);
8
9     printf("Before swapping: a = %d, b = %d\n", a, b);
10
11     temp = a;
12     a = b;
13     b = temp;
14
15     printf("After swapping: a = %d, b = %d\n", a, b);
16
17     return 0;
18 }
19
```

Output

Enter two numbers: 4 6
Before swapping: a = 4, b = 6
After swapping: a = 6, b = 4

=== Code Execution Successful ===

Example:

Input: 4 6

Output: Before swap: a=4 b=6 → After swap: a=6 b=4

9. Palindrome Check

Aim: To check if a number is palindrome.

Algorithm Steps:

1. Start
2. Read num
3. rev=0, temp=num
4. While num>0: rem=num%10; rev=rev*10+rem; num=num/10
5. If temp==rev → Palindrome else Not
6. Stop

<pre>main.c 1 #include <stdio.h> 2 3 int main() { 4 int num, rev = 0, rem, temp; 5 6 printf("Enter a number: "); 7 scanf("%d", &num); 8 9 temp = num; 10 while(num > 0) { 11 rem = num % 10; 12 rev = rev * 10 + rem; 13 num = num / 10; 14 } 15 16 if(temp == rev) 17 printf("%d is a palindrome.\n", temp); 18 else 19 printf("%d is not a palindrome.\n", temp); 20 21 return 0; 22 } 23</pre>	<p>Output</p> <p>Enter a number: 12321 12321 is a palindrome.</p> <p>=== Code Execution Successful ===</p>
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Example:

Input: 12321

Output: Palindrome

10. Prime Number Check

Aim: To check if a number is prime.

Algorithm Steps:

1. Start
2. Read n
3. count=0
4. For i=1 to n:
 If $n \% i == 0$ count++
5. If count==2 → Prime else Not Prime
6. Stop

main.c	Output
<pre>1 #include <stdio.h> 2 3- int main() { 4 int n, i, count = 0; 5 6 printf("Enter a number: "); 7 scanf("%d", &n); 8 9- for(i = 1; i <= n; i++) { 10 if(n % i == 0) 11 count++; 12 } 13 14 if(count == 2) 15 printf("Prime number\n"); 16 else 17 printf("Not a prime number\n"); 18 19 return 0; 20 } 21</pre>	<pre>Enter a number: 7 Prime number === Code Execution Successful ===</pre>

Example:

Input: 7

Output: Prime Number