

# \* LAB 5    LINEAR    QUEUE    IMPLEMENTATION

```
#include <stdio.h>
#include <stdlib.h>
```

```
#define SIZE 5
```

```
int item, q[50];
int f = 0; r = -1;
int count = 0;
```

```
void Insert-front() {
```

```
    if (f count == SIZE - 1) {
```

```
        printf("Stack is Full");
```

else {

printf("Enter Element ");  
scanf("%d", & item);

~~rear = (rear + 1) % SIZE;~~

q[rear] = item;

count++;

}

void delete\_rear() {

if (count == 0) {

printf("Queue Empty");

}

else {

item = q[front];

front = (front + 1) % SIZE;

count--;

printf("The Item Deleted is: %d", item);

}

void display() {

if (count == 0) {

printf("Queue empty");

}

else { printf("The Items are: ");

for (i = 0; i < count; i++) {

printf("%d\t", q[i]);

}

```
int main() {
```

```
    int choice;
```

```
    for (;;) {
```

```
        printf("Enter the corresponding choice
```

```
        1. Insert-Front \n
```

```
        2. Delete-Rear \n
```

```
        3. Display \n
```

```
        4. Exit \n");
```

```
        switch (choice) {
```

```
            case 1 : insert-front();  
                    break;
```

```
            case 2 : delete-rear();  
                    break;
```

```
            case 3 : display();  
                    break;
```

```
            default : exit(0);
```

```
        }
```

```
    }
```

## \* Output :

① Enter the operations

1. Insert

2. Delete

3. Display

→ 1

→ Enter item

25

② Enter the operations

1. Insert

2. Delete

3. Display

→ 1

→ Enter item

55

③ Enter the operations

1. Insert

2. Delete

3. Display

→ 3

→ Elements are

25      55

④ Enter the operations

1. Insert

2. Delete

3. Display

→ 2.

→ The Element deleted is 25.

## LAB-5 : CIRCULAR QUEUE :

```
#include <stdlib.h>
```

```
#include <stdio.h>
```

```
#define SIZE 5
```

```
int item, front=0, rear=-1, q[SIZE],  
    count=0;
```

```
void insertrear() {
```

```
    if (count == SIZE) {
```

```
        printf("queue overflow");
```

```
    }  
    printf("Enter the element");  
    scanf("%d", &item);
```

```
    rear = (rear+1) % SIZE;
```

```
    q[rear] = item;
```

```
    count++;
```

```
void deletefront() {
```

```
    if (count == 0) {
```

```
        printf("queue is Empty");
```

```
    }  
    else {
```

```
        item = q[front];
```

```
        printf("The item deleted is = %d\n",  
            item);
```

```
front = (front+1) % SIZE;  
count --;
```

```
}
```

```
}
```

```
void display () {
```

```
    int i, j;
```

```
    if (count == 0) {
```

```
        printf("Queue is Empty");
```

```
    }
```

```
    j = front;
```

```
    printf("Items of Queue\n");
```

```
    for (i = 0; i < count; i++) {
```

```
        printf("%d\t", q[j]);
```

```
        j = (j+1) % SIZE;
```

```
    }
```

```
}
```

```
int main () {
```

```
    int choice;
```

```
    for (;;) {
```

```
        printf("\nEnter operations\n
```

```
        1. Front 2. delete
```

```
        3. display 4. Exit ");
```

```
        scanf("%d", &choice);
```

```
switch (choice) {
```

```
    case 1: insertrear();
```

```
        break;
```

```
    case 2: deletefront();
```

```
        break;
```

```
    case 3: display();
```

```
        break;
```

```
    case
```

```
    default: exit(0);
```

```
}
```

```
}
```

```
}
```

Output:

① Enter operations

1. insert

2. Delete

3. Display

→ 1

→ Enter item to be inserted

→ 45

② Enter operations

1. insert

2. Delete

3. Display

→ 1.

→ Enter item

→ 20

③ Enter operations

1. insert

→ 3.

2. Delete

→ Elements are:

3. Display

45 20