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#include<stdio.h>
#include<stdlib.h>
struct node
      int info;
      struct node *llink;
      struct node *rlink;
      };
typedef struct node *NODE;
NODE getnode()
     NODE x;
     x=(NODE) malloc(sizeof(struct node));
     if (x==NULL)
           printf("mem full\n");
           exit(0);
     return x;
void freenode(NODE x)
     free (x);
NODE dinsert front(int item, NODE head)
NODE temp, cur;
temp=getnode();
temp->info=item;
cur=head->rlink;
head->rlink=temp;
temp->llink=head;
temp->rlink=cur;
cur->llink=temp;
return head;
NODE dinsert rear(int item, NODE head)
{
NODE temp, cur;
temp=getnode();
temp->info=item;
cur=head->llink;
head->llink=temp;
temp->rlink=head;
temp->llink=cur;
cur->rlink=temp;
return head;
NODE ddelete front(NODE head)
NODE cur, next;
```

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if (head->rlink==head)
printf("list empty\n");
return head;
cur=head->rlink;
next=cur->rlink;
head->rlink=next;
next->llink=head;
printf("the node deleted is %d",cur->info);
freenode (cur);
return head;
NODE ddelete rear (NODE head)
NODE cur, prev;
if (head->rlink==head)
printf("list empty\n");
return head;
cur=head->llink;
prev=cur->llink;
head->llink=prev;
prev->rlink=head;
printf("the node deleted is %d",cur->info);
freenode (cur);
return head;
NODE insert before (int item, NODE head)
NODE temp, cur, prev;
if (head->rlink==head)
printf("list empty\n");
return head;
cur=head->rlink;
while(cur!=head)
if(item==cur->info)break;
cur=cur->rlink;
if (cur==head)
printf("key not found\n");
return head;
 prev=cur->llink;
 printf("enter element before %d=",item);
```

```
temp=getnode();
 scanf("%d", &temp->info);
 prev->rlink=temp;
 temp->llink=prev;
 cur->llink=temp;
 temp->rlink=cur;
 return head;
NODE insert_after(int item, NODE head)
NODE temp, cur, prev;
if (head->rlink==head)
printf("list empty\n");
return head;
cur=head->rlink;
while(cur!=head)
if(item==cur->info)break;
cur=cur->rlink;
}
if (cur==head)
printf("key not found\n");
return head;
 prev=cur->rlink;
 printf("enter element after %d = ",item);
 temp=getnode();
 scanf("%d", &temp->info);
 cur->rlink = temp;
 temp->llink = cur;
 temp->rlink = prev;
prev->llink = temp;
 return head;
}
NODE search(int item, NODE head) {
    if (head->rlink==head)
printf("list empty\n");
return head;
}
NODE cur;
cur = head->rlink ;
while(cur!=head) {
    if(item==cur->info)break;
```

```
cur = cur->rlink;
}
if(cur==head){
    printf("\nElement not found \n");
    return head;
printf("\nSearch Successful Element found \n");
return head;
}
/*
NODE DeleteALL(NODE head) {
    NODE cur ,prev;
    if (head->rlink==head)
 printf("list empty\n");
 return head;
 while(cur!=head) {
    prev = cur;
    cur = cur->
*/
void delete_dup(NODE head)
    NODE cur, temp, ptr, prev;
    if (head->rlink==head)
        printf("List is empty\n");
        return ;
    temp=head->rlink;
    cur=head->rlink;
    while(temp!=head)
        prev=cur;
        cur=temp->rlink;
        while(cur!=head) {
        if(temp->info==cur->info)
          ptr=cur->rlink;ptr->llink=cur->llink;
          ptr=cur->llink;ptr->rlink=cur->rlink;
          freenode(cur);
        }
```

```
cur=cur->rlink;
       temp=temp->rlink;
    return ;
void display(NODE head)
NODE temp;
if (head->rlink==head)
printf("List empty\n");
return;
printf("contents of LIST\n");
temp=head->rlink;
while(temp!=head)
printf("%d\t", temp->info);
temp=temp->rlink;
printf("\n");
int main()
NODE head, last;
int item, choice;
head=getnode();
head->rlink=head;
head->llink=head;
for(;;)
     printf("\n1:insert front\n2:insert rear\n3:delete front\n4:delete
rear\n5:display\n6:Insert before\n7.Insert after\n8.Search Element\n9.
Delete Duplicate Elements \n");
     printf("enter the choice\n");
     scanf("%d", &choice);
     switch(choice)
           case 1: printf("enter the item at front end\n");
                 scanf("%d",&item);
                 last=dinsert front(item, head);
                 break;
           case 2: printf("enter the item at rear end\n");
                 scanf("%d",&item);
                 last=dinsert rear(item, head);
                 break;
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case 3:last=ddelete front(head);
                break;
           case 4: last=ddelete rear(head);
                break;
           case 5: display(head);
                break;
        case 6:printf("enter the key item\n");
            scanf("%d",&item);
           head=insert before(item,head);
           break;
            case 7:printf("enter the key item\n");
            scanf("%d",&item);
           head=insert after(item, head);
           break;
            case 8 : printf("Enter the element for Search\n");
            scanf("%d", &item);
           head = search(item, head);
           break;
            case 9:delete dup(head);
                 printf("\nList after deleting duplicate elements\n");
            display(head);
           break;
           default:exit(0);
     }
}
```

```
1:insert front
2:insert rear
2:insert rear
3:delete front
4:delete rear
5:display
6:Insert_before
7.Insert_after
8.Search_Element
9.Delete Duplicate Elements
enter the choice
enter the item at front end
1:insert front
2:insert rear
3:delete front
4:delete rear
5:display
6:Insert_before
7.Insert_after
8.Search_Element
9.Delete Duplicate Elements
enter the choice
enter the item at front end
1:insert front
2:insert rear
3:delete front
4:delete rear
5:display
6:Insert_before
7.Insert_after
8.Search_Element
9.Delete Duplicate Elements
enter the choice
contents of LIST
7 6 9
                                5
                                          8
                                                     9
                                                                5
                                                                           5
1:insert front
2:insert rear
3:delete front
4:delete rear
5:display
6:Insert_before
7.Insert_after
8.Search_Element
9.Delete Duplicate Elements
enter the choice
Enter the element for Search
```

```
3:delete front
4:delete rear
5:display
6:Insert_before
7.Insert_after
8.Search_Element
9.Delete Duplicate Elements enter the choice
the node deleted is 8
1:insert front
2:insert rear
3:delete front
4:delete rear
5:display
6:Insert_before
7. Insert_after
8.Search_Element
9.Delete Duplicate Elements
enter the choice
enter the item at front end
1:insert front
2:insert rear
3:delete front
4:delete rear
5:display
6:Insert_before
7.Insert_after
8.Search_Element
9.Delete Duplicate Elements
enter the choice
enter the item at front end
```

```
1:insert front
2:insert rear
3:delete front
4:delete rear
5:display
6:Insert_before
7. Insert_after
8.Search_Element
9.Delete Duplicate Elements
enter the choice
enter the item at front end
1:insert front
2:insert rear
3:delete front
4:delete rear
5:display
6:Insert_before
7.Insert_after
8.Search_Element
9.Delete Duplicate Elements enter the choice
enter the item at front end
1:insert front
2:insert rear
3:delete front
4:delete rear
5:display
6:Insert_before
7.Insert_after
8.Search_Element
9.Delete Duplicate Elements
enter the choice
contents of LIST
                              5
                                       8
```

```
1:insert front
2:insert rear
3:delete front
4:delete rear
5:display
6:Insert_before
7.Insert_after
8.Search_Element
9.Delete Duplicate Elements
enter the choice
enter the item at front end
1:insert front
2:insert rear
3:delete front
4:delete rear
5:display
6:Insert_before
7.Insert_after
8.Search_Element
9.Delete Duplicate Elements enter the choice
enter the item at rear end
1:insert front
2:insert rear
3:delete front
4:delete rear
5:display
6:Insert_before
7. Insert_after
8.Search_Element
9.Delete Duplicate Elements
enter the choice
enter the item at front end
```