

1- LAB → CLOCKWISE* MICROCONTROLLER : [8051]

```
#include <reg 51.h>
#include <stdio.h>
```

```
void delay (int val) {
    int i, j;
    for (i = 0; i < val; i++) {
        for (j = 0; j < 100; j++) {
            ;
        }
    }
}
```

```
void main () {
    do {
        P2 = 0x03;
        delay (1000);
        P2 = 0x06;
        delay (1000);
        P2 = 0x0C;
        delay (1000);
    }
}
```

```
while(1);
```

```
}
```

2-LAB : 8255 PPI WORK

#include <stdio.h>

#include <reg51.h>

void delay();

int i, j;

for(i=0; i<1000; i++) {
for(j=0; j<1000; j++) {
}

}

}

void main() {

do {

P2 = 0x09;

delay();

P2 = 0x0C;

delay();

P2 = 0x06;

delay();

P2 = 0x03;

delay();

} while(1);

}

3 - LAB PROGRAM

Date _____
Page _____

```
#include <stdio.h>
```

```
#include <reg51.h>
```

```
void delay() {
```

```
    long v;
```

```
    for (u=0; u<=8000; v++) {
```

```
    }
```

```
void main() {
```

```
    char xdata commw-at- 0xe803;
```

```
    char xdata portB-at- 0xe801;
```

```
    char xdata portC-at- 0xe802;
```

```
    char port[20] = { 0x8e, 0xf9, 0xde,  
                     0x9b, 0xff, 0xff,  
                     0xff, 0xff,  
                     0x89, 0x96, 0x07,  
                     0x7c };
```

```
    int i, j, d, b;
```

```
    char k, m;
```

```
    commw = 0x00;
```

```
    do {
```

```
        i=0;
```

```
        for (d=0; d<3; d++) {
```

```
            for (b=0; b<4; b++) {
```

```
                k = port[i+m];
```

```
for (j=0; j<8; j++) {
```

```
    m=k;
```

```
    k = k & 0x80;
```

```
    if (k==0) {
```

```
        port B = 0x00;
```

```
    } else {
```

```
        port B = 0x01;
```

```
    }
```

```
    port C = 0x01;
```

```
    port C = 0x00;
```

```
    k=m;
```

```
    k<<=1;
```

```
}
```

```
}
```

```
    delay(1);
```

```
    while(1);
```

```
}
```


4- LAB * BANGLORE

```
#include <stdio.h>
#include <reg51.h>
```

```
void delay()
```

```
    long v;
    for (v=0; v<1000; v++) {
    }
}
```

```
void main()
```

```
    char port[] = {0x80, 0x81, 0x82, 0x83,
                    0x84, 0x85, 0x86, 0x87,
                    0x88};
```

```
    int i, j, d;
    char k, m;
```

```
    do {
```

```
        i=8;
```

```
        for (d=0; d<10; d++) {
```

```
            m=k;
```

```
            k = k & 0x00;
```

```
            if (k==00) {
```

```
                portB = 0x00; ;
```

```
            }

```

```
                portB = 0x01;
```

```
            }

```

```
            portG = 0x01;
```

```
            portH = 0x00;
```

```

    K=m;
    K<<1;
}
delay();
}
delay();
}
while(1);
}

```

* LAB - 5 Program : ↓

```

#include <stdio.h>
#include <reg51.h>

```

```

unsigned char *dataCommandWord_at_ 0xe803;
unsigned char *dataPortA_at_ 0xe800;
unsigned char *dataPortB_at_ 0xe801;
unsigned char *dataPresentFloor, RequestFloor;
step = 0xf0;
unsigned long *dataCount_i;

```

```

Delay() {

```

```

    for (count=0; count<=4500; count++);
}

```



```
Reset() {
```

```
    step = step & 0x0f;
```

```
    portA = step;
```

```
    step = step | 0xf0;
```

```
    portA = step;
```

```
}
```

```
goUp() {
```

```
    switch (Requested floor)
```

```
    {
```

```
        case 0x0d : while (step < 0xf3)
```

```
        {
```

```
            step++;
```

```
            portA = step;
```

```
            delay(1);
```

```
        }
```

```
        Reset();
```

```
        break;
```

```
        case 0x0b : while (step < 0xf6)
```

```
        {
```

```
            step++;
```

```
            portA = step;
```

```
            delay(1);
```

```
        }
```

```
        Reset();
```

```
        break;
```

case 0x07 : while (step < 0x09)

step++;

PortA = step;

Delay();

Reset();

break;

GoDown();

switch (RequestedFloor) {

case 0x08 : while (step > 0x03)

step--;

PortA = step;

Delay();

Reset();

break;

case 0x0b : while (step > 0x06)

step--;

PortA = step;

Delay();

Reset();

break;


```

case 0x0e : while (step > 0x0)
    {
        step--;
        PortA = step;
        Delay();
    }
    Res4();
    break;
}
}

```

```

void main() {

```

```

    CommandWord = 0x82;

```

```

    PortA = 0x0;

```

```

    PresentFloor = 0x0e;

```

```

    while (1) {

```

```

        RequestedFloor = PortB;

```

```

        RequestedFloor = RequestedFloor &
        0x0f;

```

```

        if (RequestedFloor != 0x0f || RequestedFloor
            != PresentFloor) {

```

```

            if (RequestedFloor < PresentFloor)
                goUp();

```

```

            else

```

```

                goDown();

```

```

            presentFloor = RequestedFloor;

```

```

        }

```

```

        RequestedFloor = PortB;

```

```

    }

```