# Subset-Sum and Intro to Network Flow

## 1 Subset-Sum

SUBSET-SUM (SS): Given  $a_1, a_2, \ldots, a_n \in \mathbb{N}$  and a target integer b, is there a set  $S \subseteq \{1, 2, \ldots n\}$  with  $\sum_{i \in S} a_i = b$ ?

Theorem 1. SS is NP-complete.

*Proof.* A two-part proof: (1)  $SS \in NP$ , (2) SS is NP-hard.

(1).  $SS \in \mathbf{NP}$ 

Certificate: A proposed set S.

Certifier: A polytime algorithm that checks  $\sum_{i \in S} a_i = b$  and that  $S \subseteq \{1, 2, \dots n\}$ .

(2). SS is NP-hard

We reduce from a known **NP**-hard problem (X3C) to SS.

Theorem 2.  $X3C \leq p SS$ .

*Proof.* The input to the reduction is the set X with |X| = 3m and  $T_1, T_2, \ldots, T_n \subseteq X$  with  $|T_i| = 3$ . The output is the natural numbers  $a_1, a_2, \ldots, a_k$  and b.

Observe that the sets  $T_j$  are representable as bitstrings. We put X in an arbitrary order  $X = \{X_1, X_2, \dots, X_{3m}\}$ ; then  $T_j$  is a 3m-bit number, where there are three ones in the positions of  $X_i$  which are contained in  $T_j$  and zeroes everywhere else.

Let  $a_j$  be the number corresponding to the bitstring representation of  $T_j$ . If  $T_i \cap T_j = \emptyset$ , then  $a_i + a_j$  has six ones exactly in the positions  $T_i \cup T_j$ . However, when  $T_i \cap T_j \neq \emptyset$ , there is carryover between the bits, which invalidates our mapping from sets to numbers. So, we read the bitstrings with a large enough base such that carryover can never happen (i.e., base n + 1).

Thus, we set  $a_j$  to the bitstring describing  $T_j$  read in base n+1,  $b=11...1_{n+1}=\sum_{i=0}^{3m-1}(n+1)^i=\frac{1}{n}(n+1)^{3m}-1$ , and k=n. This reduction produces exponentially large numbers in b, but only polynomially many bits, so it runs in polynomial time. It satisfies:

(1). If X3C has a solution S, then SS also has a solution.

(2). If SS has a solution S with 
$$\sum_{j \in S} a_j = 11 \dots 1_{n+1}$$
, then X3C also has a solution.

Since we proved that SS is both in NP and NP-hard, SS must be NP-complete. In an earlier lecture, we saw SS  $\leq p$  KNAPSACK, so we also know that KNAPSACK is NP-complete.

## 2 Partition

#### 2.1 Partition

PARTITION (PR): Given  $a_1, a_2, \ldots, a_n \in \mathbb{N}$ , is there a set  $S \subseteq \{1, 2, \ldots n\}$  with  $\sum_{i \in S} a_i = \frac{1}{2} \sum_i a_i$ ?

Theorem 3. PR is NP-complete.

*Proof.* A two-part proof: (1)  $PR \in \mathbf{NP}$ , (2) PR is  $\mathbf{NP}$ -hard.

(1).  $PR \in \mathbf{NP}$ 

Certificate: A proposed set S.

Certifier: A polytime algorithm which checks that all elements exist and  $\sum_{i \in S} a_i = \frac{1}{2} \sum_i a_i$ .

(2). PR is **NP**-hard

We reduce from a known NP-hard problem (SS) to PR.

Theorem 4.  $SS \leq p PR$ 

*Proof.* The input to the reduction is  $a_1, a_2, \ldots, a_n \in \mathbb{N}$  and b. The output is  $a'_1, a'_2, \ldots, a'_m$ . Without loss of generality, we say that  $b \leq \frac{1}{2} \sum_i a_i$ .

Let m = n + 2 and  $a'_i = a_i$  for all  $i \le n$ . With the remaining two  $a'_i$  elements, we will construct two large elements such that they cannot be placed in the same set, and they balance the sets to equivalent sizes. Let  $W = \sum_i a_i$ . Then  $a'_{n+1} = 2W + b$ , and  $a'_{n+2} = 3W - b$ .

This reduction is polytime and satisfies:

(1). If there exists an S such that  $\sum_{i \in S} a_i = b$ , then there exists a set S' such that  $\sum_{i \in S} a'_i = \frac{1}{2} \sum_j a'_j$ .

Add  $a'_{n+2}$  to S. Then,  $\sum_{i \in S} a'_i + a'_{n+2} = b + 3W - b = 3W = \frac{1}{2} \sum_j a_j$ .

(2). If there exists a set S' such that  $\sum_{i \in S} a'_i = \frac{1}{2} \sum_j a'_j$ , then there exists an S such that  $\sum_{i \in S} a_i = b$ .

We know that S' and  $\bar{S}'$  contain exactly one of  $a'_{n+1}$  and  $a'_{n+2}$ . Say that  $a'_{n+2} \in S'$ ; then  $\sum_{i \in S, i \neq n+2} a'_i = 3W - (3W - b) = b$ , so S' without  $a'_{n+2}$  solves SS.

Since we proved that PR is both in **NP** and **NP**-hard, PR must be **NP**-complete.

#### 2.2 An Incorrect Reduction to Graph Partition

GRAPH PARTITION (GPR): Given a graph  $\mathcal{G}$ , is it possible to divide V into  $S, \bar{S}$  such that  $|S| = \frac{n}{2}$  and there are no edges between  $(S, \bar{S})$ ?

Incorrect method to show that  $PR \leq p$  GPR: Given  $a_1, a_2, \ldots, a_m$ , then for each  $a_i$ , construct a clique of  $a_i$  nodes. Then, there will always be such an equal, and because every component is a clique, there will be no edges in the cut. While the logic here is correct, the algorithm is not polytime. Instead, it is pseudo-polynomial, because building the m cliques is equivalent to writing every  $a_i$  in unary.

## 3 Network Flow

#### 3.1 Definition of flow

Given a network  $\mathcal{G} = (V, E)$  of links (pipes, streets, etc). Each link has a capacity  $c_e \geq 0$  of how much flow it can transport per unit time at steady state. Find the maximum amount that can be transported from a source s to a sink t in steady state per unit time. For convenience of definition, we assume no incoming edges to s, or outgoing edges from t.

A flow F assigns an amount of flow  $f_e$  to each edge e. The requirements of a flow are:

- (1). Non-negative:  $f_e \geq 0 \ \forall e$
- (2). Capacity constraint:  $f_e \leq c_e \ \forall e$
- (3). Conservation constraint:  $\forall v \neq s, t : \sum_{e \text{ into } v} f_e = \sum_{e \text{ out of } v} f_e$ . "What goes in must come out."

The flow value  $v(F) = \sum_{e \text{ out of } s} f_e$ . Equivalently,  $v(F) = \sum_{e \text{ into } t} f_e$ .

## 3.2 Max flow

MAX-FLOW: Given  $\mathcal{G}$ , cost vector  $\vec{c}$ , and  $s, t \in V$ , find  $F^*$  from s to t maximizing v(F). Note:  $F^*$  exists by a compactness and continuity argument.

**Theorem 5.** There exists a polynomial time algorithm to find  $F^*$ ; further, if all  $c_e \in \mathbb{N}$ , then all  $f_e \in \mathbb{N}$ .

#### 3.3 Min cut

MIN-CUT: Given  $\mathcal{G}$ , cost vector  $\vec{c}$ , and  $s, t \in V$ , find a cut  $(S, \bar{S})$  of V with  $s \in S$ ,  $t \in \bar{S}$  that minimizes  $C(S, \bar{S}) = \sum_{e=(u,v) \text{ across } (S,\bar{S})} c_e$ . In other words, we are looking for the biggest bottleneck across a cut.

**Theorem 6.** A minimum (s,t) cut with respect to  $c_e$  can be found in polynomial time.

**Theorem 7.** The cost of the minimum (s,t) cut with respect to  $c_e$  is equal to the maximum (s,t) flow with capacities  $c_e$ .

Min cut is technically an upper bound to max flow, but next class we will prove that they elegantly equalize.