

Siddharth K S

Email: siddharthkamalakannan15606@gmail.com

Youtube: Siddharth.K.S | **Linked In:** Siddharth K S

Profile

Passionate and creative second-year undergraduate student with expertise in 3D modeling, UI/UX design, and game/AR development. Experienced in prototyping interactive experiences and competing in hackathons and game development competitions. Eager to apply skills to innovative projects in interactive media and technology.

Education

Kcg College of Technology

Bachelor's Degree in Computer Science
Engineering (2027)

Skills

Game & AR Development:

- Unity (C#) | Game Mechanics | Story-Driven Gameplay
- Augmented Reality (AR) Development Design & 3D Modeling
- UI/UX Design (Figma) | Prototyping
- Blender | 3D Modeling & Animation

Technical Skills:

- Interactive Storytelling | Immersive Gameplay
- Player Engagement & Experience Design

Certifications

- Navonmesa Game-a-thon 2025 - Third Place
- Smart India Hackathon 2025 - Participation
- Hands-On Blender 3D Modeling
- Figma for UX Design - LinkedIn Learning
- AR/VR Workshop

Certificates: https://drive.google.com/drive/folders/1_jlc-lktp9lZn6iON6OEhyaMFcOL087L

PROJECTS

Nagrik Aur Samvidhan - Story-Based Legal Education Game

(Smart India Hackathon 2024 - Finalist)

- Developed an interactive game to educate 6th-8th grade students about the Indian Constitution & laws.
- Designed a story-driven experience for better engagement and learning.
- Built with: Unity, C#

Trapped in Silver - Horror Story-Based Game (Innothon 2024 - KCG College of Technology)

- Created an atmospheric horror game focusing on storytelling and suspense.
- Implemented immersive gameplay mechanics for player engagement.
- Built with: Unity, C#

Hackathons & Competitions

- Smart India Hackathon 2024 - Finalist (Developed Nagrik Aur Samvidhan)
- Navonmesa Game-a-thon 2025 - Third Place (SRM VDP Campus)
- Innothon 2024 - Participant (Developed Trapped in Silver, KCG College of Technology)