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Date : 7-10-20

Roll No. : 23

Subject : OOP

Ans 3 A ~~for~~ friend class is a class that can access the private and protected members of a class in which it is declared as friend. Friend class is needed when we want a particular class to access the private and protected members of a class.

Example for friend class :

```
##include <iostream>  
using namespace std;
```

```
class X { ##
```

```
## include <iostream.h>
```

```
## include <conio.h>
```

```
class X
```

```
{
```

```
private: char ch = 'A';
```

```
int num = 11;
```

```
public:
```

```
friend class A;
```

```
} ;
```

Name : Siddhant Pandya

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Subject : OOP

Class A

{

public :

void display (x ob)

{

cout << ob.ch << endl;

cout << ob.name << endl;

}

};

void main ()

{

classx();

A obj1;

X obj2;

obj1 - display (obj2);

getch();

}

Output: A

||

Class A can access the private and protected members of class X. In this example we are passing object as an argument to the function.

Name: Siddharth Pandya

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The purpose of friend class are:

- 1) It's purpose is limited. Too many functions or external classes can be declared as friend of ~~of~~ a class with protected or private. It lessens the value of encapsulation of separate classes in oop.
- 2) Friend is not mutual. If class A is a friend of B, then B doesn't become a friend of A automatically.

Ans1 Virtual base class are the class that are used in virtual inheritance in a way that prevent multiple instances of a given class appearing in an ~~inheritance~~ inheritance hierarchy when using multiple inheritances

example:

```
#include <iostream.h>
#include <conio.h>
```

```
class ClassX
{
    public:    int a;
};
```

Name: Siddharth Pandya

Date: 7-10-20

Roll no: 23

Subject: OOP

```
class Class Y: virtual public Class X
{
    public: int b;
};
```

```
class Class Z: virtual public Class X
{
    public: int c;
};
```

```
class Class D: public Class Y, public Class Z
{
    public: int d;
};
```

```
void main ()
{
```

```
    class D obj;
```

```
    obj.a = 10; // statement 3;
```

```
    obj.a = 100; // statement 4
```

```
    obj.b = 20;
```

```
obj.c = 30;
```

```
    obj.c = 30;
```

```
    obj.d = 40;
```

FOR EDUCATIONAL USE

Name : Siddharth Pandya

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```
cout << "In X : " << obj.a;  
cout << "In Y : " << obj.b;  
cout << "In Z : " << obj.c;  
cout << "In D : " << obj.d;
```

2

Output :

X : 100

Y : 20

Z : 30

D : 40

According to the above example, Class D have only one copy of Class X therefore statement 4 will override the value of a, given at statement 3

Virtual base classes is a way to save spaces and avoid ambiguities in class hierarchies that uses multiple inheritances. When a base class is specified as a virtual base, it can act as an indirect base more than once without duplication of its data members.