

The **boundary** of a binary tree is the concatenation of the **root**, the **left boundary**, the **leaves** ordered from left-to-right, and the **reverse order** of the **right boundary**.

The **left boundary** is the set of nodes defined by the following:

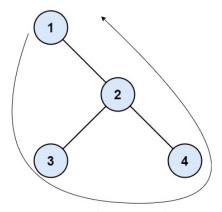
- The root node's left child is in the left boundary. If the root does not have a left child, then the left boundary is **empty**.
- If a node in the left boundary and has a left child, then the left child is in the left boundary.
- If a node is in the left boundary, has no left child, but has a right child, then the right child is in the left boundary.
- The leftmost leaf is not in the left boundary.

The **right boundary** is similar to the **left boundary**, except it is the right side of the root's right subtree. Again, the leaf is **not** part of the **right boundary**, and the **right boundary** is empty if the root does not have a right child.

The leaves are nodes that do not have any children. For this problem, the root is not a leaf.

Given the root of a binary tree, return the values of its boundary.

Example 1:



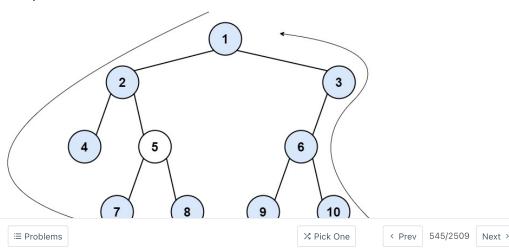
Input: root = [1,null,2,3,4]

Output: [1,3,4,2] Explanation:

- The left boundary is empty because the root does not have a left child.
- The right boundary follows the path starting from the root's right child $2 \rightarrow 4$. 4 is a leaf, so the right boundary is [2].
- The leaves from left to right are [3,4].

Concatenating everything results in [1] + [] + [3,4] + [2] = [1,3,4,2].

Example 2:



```
i C++
                   Autocomplete
                               i {} ⊖
            ~
  26
         res.push_back(root->val);
  27
         boundaryLeft(root-
        >right,res);
  28
                }
            }
  29
  30
  31
            void
        boundaryRight(TreeNode*
        root,vector<int> &res)
  32 ▼
  33
                 if(!root)
  34
                     return:
  35
  36
                 if(root->right)
  37 ▼
  38
         boundaryRight(root-
        >right,res);
  39
         res.push_back(root->val);
  40
                 else if(root->left)
  41
  42 ▼
  43
         boundaryRight(root-
        >left,res);
  44
         res.push_back(root->val);
  45
                }
  46
            }
  47
  48
            void leaves(TreeNode*
        root,vector<int> &res)
  49 ▼
  50
                if(!root)
  51
                     return;
  52
  53
                if(!root->left and
        !root->right)
  54
  55
         res.push_back(root->val);
  56
                     return;
  57
                }
  58
  59
               leaves(root-
        >left,res);
  60
               leaves(root-
        >right,res);
  61
  62
  63
  64 ▼
            vector<int>
        boundaryOfBinaryTree(TreeNode
          root) {
  65
                vector<int> res;
  66
                 if(!root)
  67
                     return res;
  68
  69
                 res.push_back(root-
        >val);
  70
                boundaryLeft(roo NEW
  71
        >left,res);
  72
                 leaves(root-
Testcase
          Run Code Result Debugger 🛅
 Accepted
              Runtime: 3 ms
               [1,null,2,3,4]
 Your input
               [1,3,4,2]
 Output
                                   Diff
               [1,3,4,2]
 Expected
            Run Code ^
```