III. Use Technology with Blended Interactive Learning Method

- 1. Text book based tool for teachers to teach & students to learn
- 2. Comprises animations, games, lesson plans, text book and worksheets for evaluation
- 3. Offline and Online mode available
- 4. Report available on 24*7 at anywhere
- 5. Attractive and interactive audio & video base curriculum based content
- 6. Independent self-paced remedial learning solution
- 7. Child cantered skill based learning
- 8. Based on adaptive learning and gamification in education
- 9. Detailed & day to day analysis and reporting of education